

16. a) Linear transformation from $\mathbb{R}^2 \rightarrow \mathbb{R}^3$, one-to-one.
 b) Linear transformation from $\mathbb{R}^3 \rightarrow \mathbb{R}^2$, not one-to-one.

18. a) This maps the x-axis ^{vectors themselves} to $\pm x$, the y-axis vectors to their negatives, and no other vectors are mapped to scalar multiples of themselves.
 So $\lambda = \pm 1$, eigenvectors are $(x, 0)$ or $(0, y)$.

The matrix representation of the transformation

$$\text{is } \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}. \quad |\lambda I - [T]| = \begin{vmatrix} \lambda - 1 & 0 \\ 0 & \lambda + 1 \end{vmatrix} = (\lambda - 1)(\lambda + 1) = 0$$

$$\text{so } \lambda = \pm 1.$$

Let (x, y) be an eigenvector with eigen value $\lambda = 1$.

Then

$$\begin{bmatrix} 0 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 2y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

So $y = 0$ or the vector must lie on the x-axis.

Similarly, $\lambda = -1$ implies

$$\begin{bmatrix} -2 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -2x \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

So $x = 0$ or vector lies on y-axis.

- d) All vectors point in the same direction but have $1/2$ the length after the transformation.

so $\lambda = 1/2$.

$$[T] = \begin{bmatrix} 1/2 & 0 \\ 0 & 1/2 \end{bmatrix}$$

$$|\lambda I - [T]| = \begin{vmatrix} \lambda - 1/2 & 0 \\ 0 & \lambda - 1/2 \end{vmatrix} = (\lambda - 1/2)^2 = 0$$

so $\lambda = 1/2$

$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \text{ for all } x \text{ and } y,$$

so all vectors are eigenvectors of $\lambda = 1/2$.