

SOLUTIONS: LINES AND PLANES

①

SECTION 1

$$(1) \quad \underline{r} = \langle 2, 0, -1 \rangle + t \langle -1, 2, 2 \rangle$$

(2) The direction vectors of the lines are $\langle 1, -2, 4 \rangle$ and $\langle -1, 4, -3 \rangle$.
These are not parallel, so the lines are not parallel.

$$\text{Solving } \begin{cases} t-2 = 1-s \\ 4-2t = 4s-4 \\ 4t-8 = 3-3s \end{cases}$$

gives $t=2, s=1$ so they meet. ~~skew~~

To find where they meet, substitute $t=2$ to get $\langle 0, 0, 0 \rangle$.

(3) The direction vectors (which are $\langle 1, -1, 4 \rangle$ and $\langle 1, 1, 3 \rangle$)
are not parallel, so the lines are not parallel.

$$\text{Solving } \begin{cases} t-2 = s+1 \\ 4-t = s-1 \\ 4t-8 = 3s+2 \end{cases}$$

gives no solutions, so the lines do not meet.

They are skew.

SOLUTIONS : LINES AND PLANES

2

SECTION 2

(1) Vector perpendicular to the plane is $\vec{PQ} \times \vec{PR}$.

$$\vec{PQ} = \langle 1, +1, 0 \rangle$$

$$\vec{PR} = \langle -1, 0, 2 \rangle$$

$$\text{so } \vec{PQ} \times \vec{PR} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -1 & 1 & 0 \\ -1 & 0 & 2 \end{vmatrix} = \langle 2, 2, 1 \rangle$$

An equation for the plane is therefore

$$\underline{\underline{\langle x, y, z \rangle - \langle 1, 1, 0 \rangle \cdot \langle 2, 2, 1 \rangle = 0}}$$

or in other words

$$\underline{\underline{2x + 2y + z = 4}}$$

(2) Plugging $x = 2 - t$, $y = 2t$, $z = 2t - 1$

into $2x + 2y + z = 4$ we find $t = 1/4$

so they meet at $\underline{\underline{\left(7/4, 1/2, -1/2 \right)}}$