

Question 1. (12 points total)

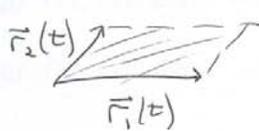
- (a) (6 points) Suppose \mathbf{a} and \mathbf{b} are two vectors such that \mathbf{b} is twice as long as \mathbf{a} , and the angle between \mathbf{a} and \mathbf{b} is 60 degrees. Calculate the value of $\frac{(\mathbf{a} + 2\mathbf{b}) \cdot (\mathbf{a} - \mathbf{b})}{|\mathbf{a}|^2}$

$$\text{so } \vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos 60^\circ = |\vec{a}| (2|\vec{a}|) \frac{1}{2} = |\vec{a}|^2 = \vec{a} \cdot \vec{a}$$

$$\begin{aligned} \text{then } (\vec{a} + 2\vec{b}) \cdot (\vec{a} - \vec{b}) &= \vec{a} \cdot \vec{a} - \vec{a} \cdot \vec{b} + 2\vec{b} \cdot \vec{a} - 2\vec{b} \cdot \vec{b} \\ &= |\vec{a}|^2 + \vec{a} \cdot \vec{b} - 2|2\vec{a}| |2\vec{a}| = |\vec{a}|^2 + |\vec{a}|^2 - 8|\vec{a}|^2 \end{aligned}$$

$$\text{so altogether } \frac{(\vec{a} + 2\vec{b}) \cdot (\vec{a} - \vec{b})}{|\vec{a}|^2} = \frac{-6|\vec{a}|^2}{|\vec{a}|^2} = -6$$

- (b) (6 points) Let $\mathbf{r}_1(t) = \langle t, 2, 1 \rangle$ and $\mathbf{r}_2(t) = \langle t, 1, -2 \rangle$ be two vector valued functions, where t represents time in seconds. Consider the parallelogram determined by vectors $\mathbf{r}_1(t)$ and $\mathbf{r}_2(t)$. What is the area of this parallelogram when $t = 1$? What is the rate at which the area of the parallelogram is changing at this time?



$$\text{area} = |\vec{r}_1(t) \times \vec{r}_2(t)|$$

$$\begin{vmatrix} i & j & k \\ t & 2 & 1 \\ t & 1 & -2 \end{vmatrix} = \langle -5, 3t, -t \rangle$$

$$\text{magnitude} = \sqrt{25 + 9t^2 + t^2} = \sqrt{25 + 10t^2}$$

$$\text{so area} = \sqrt{25 + 10} = \sqrt{35} \quad \text{when } t = 1$$

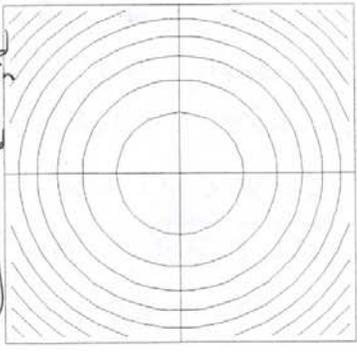
$$\begin{aligned} \text{rate of change with respect to } t &\dots \text{ take derivative} \\ \text{of } \sqrt{25 + 10t^2} &\dots \frac{1}{2}(25 + 10t^2)^{-1/2} \times (20t) = \frac{10t}{\sqrt{25 + 10t^2}} \end{aligned}$$

$$\text{when } t = 1 \Rightarrow \frac{10}{\sqrt{35}} \quad (\text{square units per second})$$

Question 2 (9 points total) Circle the correct answer for each of the following. Assume that the level curves have been plotted for evenly spaced values of $f(x, y)$. For each set of level curves, chose the function of two variables that is depicted by circling the (one) correct function.

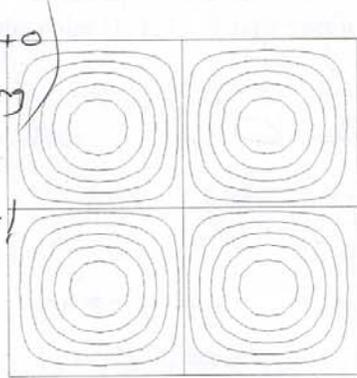
(a) (3 points)

- (a) $f(x, y) = \frac{1}{x^2 + y^2}$ → circles more closely spaced towards origin
- (b) $f(x, y) = \sqrt{x^2 + y^2}$ → evenly spaced circles
- (c) $f(x, y) = x^2 + y^2$ → this is it!**
- (d) $f(x, y) = x + y$ → parallel lines not circles
- (e) $f(x, y) = \frac{1}{x + y}$ → parallel lines not circles



(b) (3 points)

- (a) $f(x, y) = \sin(x) + \sin(y)$ → when $y=0$, $\sin(x)+0$ would change value (i.e. change levels) along x axis
- (b) $f(x, y) = \sin(x + y)$ → parallel lines
- (c) $f(x, y) = \sin(x) \sin(y)$ → this is it!**
- (d) $f(x, y) = \sin(x^2 + y^2)$ → circles
- (e) $f(x, y) = \sin(\frac{1}{x + y})$ → parallel lines

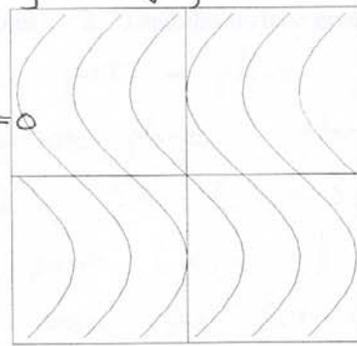


(c) (3 points)

- (a) $f(x, y) = x + \cos(y)$
- (b) $f(x, y) = x - \cos(y)$
- (c) $f(x, y) = \sin(x) - \cos(y)$
- (d) $f(x, y) = x + \sin(y)$ ←**
- (e) $f(x, y) = \sin(x + y)$

note one level curve looks like $-x = \sin y$

or $x + \sin(y) = 0$
aha!



(a) and (b) would have level curves that are tangent to a coordinate axes at the origin, unlike the diagram's level curves

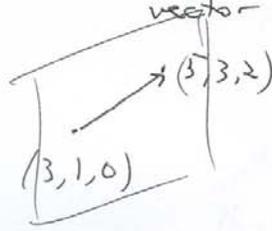
Question 3. (16 points total)

- (a) (6 points) Find the equation of a plane that passes through the two points $(5, 3, 2)$ and $(3, 1, 0)$ and that never intersects the y -axis.

Never intersects y -axis \rightarrow aka, must be parallel to y -axis, i.e. parallel to $\langle 0, 1, 0 \rangle$. Another vector parallel (or "in") the plane is the difference $\langle 5, 3, 2 \rangle - \langle 3, 1, 0 \rangle = \langle 2, 2, 2 \rangle$

So normal = $\langle 0, 1, 0 \rangle \times \langle 2, 2, 2 \rangle = \langle 2, 0, -2 \rangle$

then get $\vec{r} \cdot \vec{n} = \langle 5, 3, 2 \rangle \cdot \langle 2, 0, -2 \rangle = 6$
 $= 2x + 0y - 2z = 6$ or $x - z = 3$



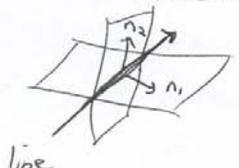
- (b) (6 points) Consider two planes with normal vectors $\mathbf{n}_1 = \langle 20, 40, 0 \rangle$ and $\mathbf{n}_2 = \langle 0, 26, -26 \rangle$, respectively. Suppose both planes contain the point $(1, 1, 1)$. Find a vector function that parametrizes the line of intersection of these two planes.

yeah... try normals $\langle 1, 2, 0 \rangle$ and $\langle 0, 1, -1 \rangle$ (magnitudes don't matter, just directions).

pretty simple then \rightarrow line will be along vector that's perpendicular to both normals... i.e. direction vector for line is given by $\vec{n}_1 \times \vec{n}_2$, or

$\langle 1, 2, 0 \rangle \times \langle 0, 1, -1 \rangle = \langle -2, 1, 1 \rangle$, and contains $(1, 1, 1) \Rightarrow$

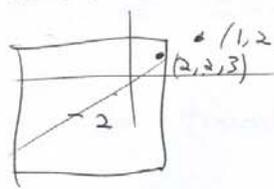
$\vec{r}(t) = \langle 1, 1, 1 \rangle + t \langle -2, 1, 1 \rangle = \langle 1-2t, 1+t, 1+t \rangle$



- (c) (4 points) Find the distance between the point $(1, 2, 3)$ and the surface given by $\mathbf{r}(u, v) = \langle 2, u, v \rangle$

$\vec{r}(u, v)$ is just a plane parallel to yz -coordinate plane intersecting x -axis at $x=2$. So $(1, 2, 3)$ is closest to the point $(2, 2, 3)$ on this plane in which case the distance = 1

(can check $(2, 2, 3)$ is closest as $\langle 2, 2, 3 \rangle - \langle 1, 2, 3 \rangle = \langle 1, 0, 0 \rangle$ is perpendicular to the plane)



Question 4. (12 points total)

- (a) (6 points) At spring training a pitcher on the Math 21a baseball team gets ready to pitch a baseball. During the pitch the pitcher's hand (the one holding the ball) traces a curve given by the parametric equations $x = \cos(t)$, $y = \sin(t)$, and $z = 6 - 2t$. The pitcher begins the pitch at $t = 0$ and lets go of the ball when $t = \frac{\pi}{2}$. How far does the ball in the pitcher's hand travel along this curve during this time?

$$\text{if } \vec{r}(t) = \langle \cos t, \sin t, 6 - 2t \rangle \text{ then}$$

$$\vec{r}'(t) = \langle -\sin t, \cos t, -2 \rangle$$

$$\text{and } |\vec{r}'(t)| = \sqrt{\sin^2 t + \cos^2 t + 4} = \sqrt{5}$$

then arc length for $0 \leq t \leq \frac{\pi}{2}$

$$\text{is } \int_0^{\pi/2} |\vec{r}'(t)| dt = \int_0^{\pi/2} \sqrt{5} dt = \frac{\sqrt{5} \pi}{2}$$

- (b) (6 points) Given that the pitcher releases the ball when $t = \frac{\pi}{2}$, where is the ball 2 seconds later? (Keep it simple in the sense of neglecting gravity and air resistance!)

now ball continues in straight line in direction of $\vec{r}'(t)$ when $t = \frac{\pi}{2}$, i.e.

$$\text{in direction } \vec{r}'\left(\frac{\pi}{2}\right) = \langle -\sin \frac{\pi}{2}, \cos \frac{\pi}{2}, -2 \rangle \\ = \langle -1, 0, -2 \rangle$$

$$\text{at } t = \frac{\pi}{2} \text{ seconds ball is at } \vec{r}\left(\frac{\pi}{2}\right) = \langle \cos \frac{\pi}{2}, \sin \frac{\pi}{2}, 6 - 2\left(\frac{\pi}{2}\right) \rangle \\ = \langle 0, 1, 6 - \pi \rangle$$

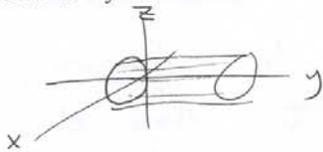
$$\text{so travels to } \vec{r}\left(\frac{\pi}{2}\right) + 2 \cdot \vec{r}'\left(\frac{\pi}{2}\right)$$

$$= \langle 0, 1, 6 - \pi \rangle + 2 \langle -1, 0, -2 \rangle$$

$$= \langle 0 - 2, 1, 6 - \pi - 4 \rangle = \langle -2, 1, 2 - \pi \rangle$$

Question 5. (15 points total)

- (a) (7 points) Find a parametrization for the curve of intersection of the cylinder $(x-1)^2 + z^2 = 1$ and the plane $x+y+z=1$.

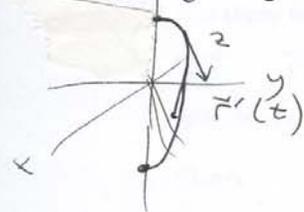


if had $x^2 + z^2 = 1$ would just use $\langle \cos \theta, \dots, \sin \theta \rangle$ for x, z .
 x is shifted one to positive x direction
 so need $\langle \cos \theta + 1, \dots, \sin \theta \rangle$

Now from $x+y+z=1$ we know $y=1-x-z$,
 so $y=1-(\cos \theta + 1) - \sin \theta = -\cos \theta - \sin \theta$.

So in total $\vec{r}(\theta) = \langle \cos \theta + 1, -\cos \theta - \sin \theta, \sin \theta \rangle$
 should do it for the curve of intersection's parametrization.

- (b) (8 points) Suppose a somewhat strange Math 21a rollercoaster ride follows a path described by the vector function $\mathbf{r}(t) = \langle -\sqrt{2} \sin(t), -\sqrt{2} \sin(t), 2 \cos(t) \rangle$, where t is measured in seconds. The ride lasts for π seconds (i.e. $0 \leq t \leq \pi$). At what times during the ride is the rollercoaster either going up at a 30 degree angle or down at a 30 degree angle (where the z -axis is considered to be vertical)?



semicircle path from $(0, 0, 2)$ to $(0, 0, -2)$
 Now find places where $\vec{r}'(t)$
 $= \langle -\sqrt{2} \cos t, -\sqrt{2} \cos t, -2 \sin t \rangle$ makes

a 30° angle with xy plane, ^{or} ^(positive) z axis!
 better yet, a 60° angle with the ^(or 120°) z axis!

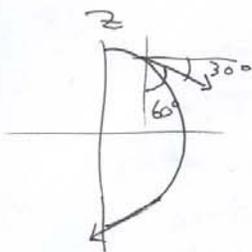
$$\text{so } \vec{r}'(t) \cdot \langle 0, 0, 1 \rangle = |\vec{r}'(t)| |\langle 0, 0, 1 \rangle| \cos 60^\circ$$

$$\text{or } -2 \sin t = \sqrt{2 \cos^2 t + 2 \cos^2 t + 4 \sin^2 t} \cos 60^\circ$$

$$= 2 \cdot \frac{1}{2} \text{ or } 2 \cdot \left(-\frac{1}{2}\right)$$

$$\text{so } \sin t = \pm \frac{1}{2} \Rightarrow t = \frac{\pi}{6} \text{ or } \frac{5\pi}{6} \text{ seconds.}$$

(within the $0 \leq t \leq \pi$ bounds)



Question 6. (16 points total)

- (a) (4 points) Can there be any vectors \mathbf{v} such that $\mathbf{v} \times \langle 2, 3, 1 \rangle = \langle 1, 1, 1 \rangle$? Find a solution vector or explain why this is not possible.

No, it's impossible... whatever $\mathbf{v} \times \langle 2, 3, 1 \rangle$ equals, it will be a vector that is perpendicular to both \mathbf{v} and to $\langle 2, 3, 1 \rangle$, and so this can't equal $\langle 1, 1, 1 \rangle$, as $\langle 1, 1, 1 \rangle$ isn't \perp to $\langle 2, 3, 1 \rangle$
 check $\langle 2, 3, 1 \rangle \cdot \langle 1, 1, 1 \rangle \neq 0$

- (b) (4 points) Suppose \mathbf{v} and \mathbf{w} are vectors such that $\mathbf{v} \times \mathbf{w} = \langle 1, 1, 1 \rangle$. Explain why it is that all the pairs of vectors that satisfy this equation lie on one specific plane through the origin. Find that particular plane.

Any pair \mathbf{v}, \mathbf{w} with $\mathbf{v} \times \mathbf{w} = \langle 1, 1, 1 \rangle$ must be vectors that themselves are perpendicular to $\langle 1, 1, 1 \rangle$. Aha $\rightarrow \langle 1, 1, 1 \rangle$ is a normal for the plane in question. If $(0, 0, 0)$ is on the plane as well then the equation is simply just $x + y + z = 0$, (and since \mathbf{v}, \mathbf{w} are \perp to $\langle 1, 1, 1 \rangle$, then they "lie in" or are parallel to this plane)

- (c) (8 points) Let two space curves, R and S be described by vector functions $\mathbf{r}(t)$ and $\mathbf{s}(t)$, respectively. Suppose that $\mathbf{r}(t)$ is parallel to $\mathbf{s}'(t)$, and that in addition $\mathbf{s}(t)$ is parallel to $\mathbf{r}'(t)$. By considering the derivative of the cross product of $\mathbf{r}(t)$ and $\mathbf{s}(t)$, show that there must be a particular plane P through the origin such that the two space curves R and S lie on P (you don't have enough information to actually find P , just show that there must be such a plane).

If $\mathbf{r}(t)$ is parallel to $\mathbf{s}'(t)$ then $\mathbf{r}(t) \times \mathbf{s}'(t) = \mathbf{0}$
 similarly $\mathbf{r}'(t) \times \mathbf{s}(t) = \mathbf{0}$

Then $\frac{d}{dt} (\mathbf{r}(t) \times \mathbf{s}(t)) = \mathbf{r}'(t) \times \mathbf{s}(t) + \mathbf{r}(t) \times \mathbf{s}'(t) = \mathbf{0}$

i.e. $\mathbf{r}(t) \times \mathbf{s}(t) = \text{constant vector}$. So $\mathbf{r}(t) \times \mathbf{s}(t) = \mathbf{v}$

some \mathbf{v} , which means $\mathbf{r}(t)$ and $\mathbf{s}(t)$ are perpendicular to \mathbf{v} for all t , so $\mathbf{r}(t)$ and $\mathbf{s}(t)$ are parallel to all planes with \mathbf{v} as their normal, in particular the plane P through the origin. Since $\mathbf{r}(t)$ and $\mathbf{s}(t)$ are position vectors for R and S , then R and S lie on P .

Question 7. (20 points total)

(a) (6 points) Consider the following five regions in 3-space:

(i) $\rho \leq 1$ and $0 \leq \varphi \leq \pi/4$ $\rho \leq 1$

(ii) $z \leq 1$ and $r^2 \leq z^2$ ($\rho \leq 1$)

(iii) $r^2 + z^2 \leq 1$ and $r^2 \geq z^2$

(iv) $x^2 + y^2 + z^2 \leq 1$ and $x^2 + y^2 \leq z^2$

(v) $\rho \leq 1$ and $\pi/4 \leq \varphi \leq 3\pi/4$

$\rho \leq 1$

$r^2 \geq z^2$

$\rho \leq 1$

$r^2 \leq z^2$

$\rho \leq 1$



Exactly two of these regions are identical. Identify which two are identical and give a detailed explanation as to why you know it's the two you've identified.

From sketches it appears that 3 and 5 are identical. Check:

① $r^2 + z^2 \leq 1$ is equivalent to $(x^2 + y^2) + z^2 \leq 1$
or $\rho \leq 1$

② note $r = \rho \sin \varphi$ and $z = \rho \cos \varphi$

(know this or note $= \sqrt{x^2 + y^2} = \sqrt{(\rho \cos \theta \sin \varphi)^2 + (\rho \sin \theta \sin \varphi)^2} = \rho \sin \varphi$)

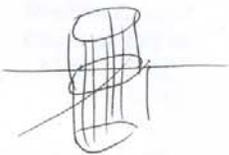
so $r^2 \geq z^2$ is equivalent to $\rho^2 \sin^2 \varphi \geq \rho^2 \cos^2 \varphi$

so $\sin^2 \varphi \geq \cos^2 \varphi$ or $|\sin \varphi| \geq |\cos \varphi|$
in the range $0 \leq \varphi \leq \pi$ this will hold
whenever $\pi/4 \leq \varphi \leq 3\pi/4$

Question 7 continued

- (b) (9 points) Consider the surface parametrized by $\mathbf{r}(u, v) = \langle \cos(v), \sin(v), u \rangle$. Write equations describing this surface in rectangular, cylindrical and spherical coordinates.

sketch: \cos, \sin in $x, y \Rightarrow$ circular cross sections
 u in z coordinate \Rightarrow slide circular cross section
 up/down z -axis
 \Rightarrow cylinder

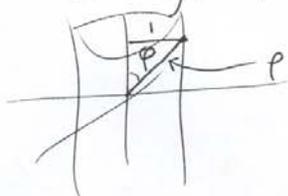


also... rectangular $x^2 + y^2 = 1$ (z can be anything)

so in cylindrical $r^2 = 1$ or... $r = 1$

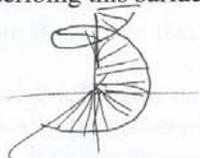
in spherical hmm... could simply note
 $r = \rho \sin \phi$ so $\rho \sin \phi = 1$,

or go from geometry:



so $\sin \phi = \frac{1}{\rho}$ i.e. $\rho \sin \phi = 1$

- (c) (5 points) Consider the surface parametrized by $\mathbf{r}(u, v) = \langle u \cos(v), u \sin(v), v \rangle$. Find an equation describing this surface in cylindrical coordinates.



looks like a spiral staircase

note if you consider $u = r, v = \theta$

then $x = r \cos \theta = x$ $y = r \sin \theta = y$

then $z = v = \theta$

i.e. $x = x, y = y, z = \theta$, or more

simply $\boxed{z = \theta}$ is the equation

that generates this in cylindrical coordinates. Check if given $z = \theta$,

then translate back to rectangular coordinates

$x = r \cos \theta, y = r \sin \theta, z = \theta$, i.e.

$\langle r \cos \theta, r \sin \theta, \theta \rangle \Rightarrow$ equivalent

to $\mathbf{r}(u, v) = \langle u \cos v, u \sin v, v \rangle$