

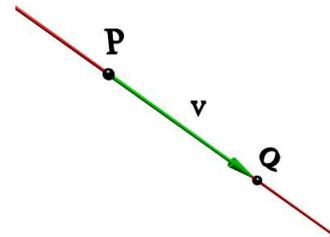
LINES. A point P and a vector \vec{v} define a **line** L . It is the set of points

$$L = \{P + t\vec{v}, \text{ where } t \text{ is a real number}\}$$

The line contains the point P and points into the direction \vec{v} .

EXAMPLE. $L = \{(x, y, z) = (1, 1, 2) + t(2, 4, 6)\}$.

This description is called the **parametric equation** for the line.



EQUATIONS OF A LINE. We can write $(x, y, z) = (1, 1, 2) + t(2, 4, 6)$ so that $x = 1 + 2t, y = 1 + 4t, z = 2 + 6t$. If we solve the first equation for t and plug it into the other equations, we get $y = 1 + (2x - 2), z = 2 + 3(2x - 2)$. We can therefore describe the line also as

$$L = \{(x, y, z) \mid y = 2x - 1, z = 6x - 4\}.$$

SYMMETRIC EQUATION. The line $\vec{r} = P + t\vec{v}$ with $P = (x_0, y_0, z_0)$ and $\vec{v} = (a, b, c)$ satisfies the **symmetric equations** $\boxed{\frac{x-x_0}{a} = \frac{y-y_0}{b} = \frac{z-z_0}{c}}$. Indeed, every expression is equal to t because $\vec{r} = (x, y, z) = (x_0, y_0, z_0) + t(a, b, c)$.

EXAMPLE. The symmetric equations of the above line are $(x - 1)/2 = (y - 1)/4 = (z - 2)/6$

PROBLEM. Find the parametric and symmetric equations for the line through the points $P = (0, 1, 1)$ and $Q = (2, 3, 4)$.

SOLUTION. The parametric equations are $(x, y, z) = (0, 1, 1) + t(2, 2, 3)$ or $x = 2t, y = 1 + 2t, z = 1 + 3t$. Solving each equation for t gives the symmetric equations $x/2 = (y - 1)/2 = (z - 1)/3$.

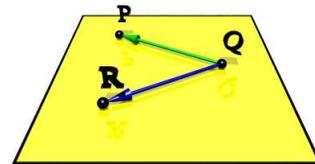
PLANES. A point Q and two vectors \vec{v}, \vec{w} define a plane Σ . It is the set of points

$$\Sigma = \{Q + t\vec{v} + s\vec{w}, \text{ where } t, s \text{ are real numbers}\}$$

The line contains the point $P, P - Q, R - Q$.

EXAMPLE. $\Sigma = \{(x, y, z) \mid (1, 1, 2) + t(2, 4, 6) + s(1, 0, -1)\}$.

This is called the **parametric description** of a plane.



EQUATION OF PLANE. Given a plane as a parametric equation $P = Q + t\vec{v} + s\vec{w}$. The vector $\vec{n} = \vec{v} \times \vec{w}$ is perpendicular to both \vec{v} and \vec{w} . Because also the vector $PQ = Q - P$ is perpendicular to \vec{n} we have $(Q - P) \cdot \vec{n} = 0$. With $Q = (x_0, y_0, z_0), P = (x, y, z)$, and $\vec{n} = (a, b, c)$, this means $ax + by + cz = ax_0 + by_0 + cz_0 = d$. The plane is therefore described by a single equation $\boxed{ax + by + cz = d}$.

PROBLEM. Find the equation of a plane which contains the three points $P = (-1, -1, 1), Q = (0, 1, 1), R = (1, 1, 3)$.

SOLUTION. The plane contains the two vectors $\vec{v} = (1, 2, 0)$ and $\vec{w} = (2, 2, 2)$. We have $\vec{n} = (4, -2, -2)$ and the equation is $4x - 2y - 2z = d$. The constant d is obtained by plugging in one point: $\boxed{4x - 2y - 2z = -4}$.

LINES AND PLANES IN MATHEMATICA.

Plotting a line: `ParametricPlot3D[{1, 1, 1} + t{3, 4, 5}, {t, -2, 2}]`

Plotting a plane: `ParametricPlot3D[{1, 1, 1} + t{3, 4, 5} + s{1, 2, 3}, {t, -2, 2}, {s, -2, 2}]`

Finding the equation of a plane

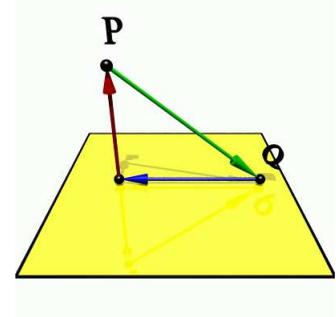
`P = {-1, -1, 1}; Q = {0, 1, 1}; R = {1, 1, 3}; n = Cross[Q - P, R - P]; n.{x, y, z} - n.P`

DISTANCE POINT-PLANE (3D). If P is a point in space and $ax + by + cz = d$ is a plane containing a point Q , then

$$d(P, L) = |(P - Q) \cdot \vec{n}| / |\vec{n}|$$

is the **distance** between P and the plane.

You recognize that this is just the scalar projection of the vector $\vec{QP} = P - Q$ onto the vector \vec{n} .

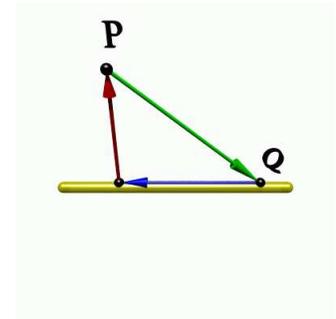


DISTANCE POINT-LINE (3D). If P is a point in space and L is the line $\vec{r}(t) = Q + t\vec{u}$, then

$$d(P, L) = |(P - Q) \times \vec{u}| / |\vec{u}|$$

is the **distance** between P and the line L .

This formula is verified by writing $(P - Q) \times \vec{u} = |P - Q||\vec{u}| \sin(\alpha)$ where α is the angle between $P - Q$ and \vec{u} .

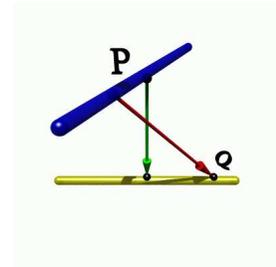


DISTANCE LINE-LINE (3D). L is the line $\vec{r}(t) = Q + t\vec{u}$ and M is the line $\vec{s}(t) = P + t\vec{v}$, then

$$d(L, M) = |(P - Q) \cdot (\vec{u} \times \vec{v})| / |\vec{u} \times \vec{v}|$$

is the distance between the two lines L and M .

This formula is just the scalar projection of $\vec{QP} = P - Q$ onto the vector $\vec{n} = \vec{u} \times \vec{v}$ normal to both \vec{u} and \vec{v} .



PLANE THROUGH 3 POINTS P, Q, R : The vector $(a, b, c) = \vec{n} = (Q - P) \times (R - P)$ is normal to the plane. Therefore, the equation is $ax + by + cz = d$, where d is a constant. The constant is $d = ax_0 + by_0 + cz_0$ because the point $P = (x_0, y_0, z_0)$ is on the plane.

PLANE THROUGH POINT P AND LINE $\vec{r}(t) = Q + t\vec{u}$. The vector $(a, b, c) = \vec{n} = \vec{u} \times (Q - P)$ is normal to the plane. Therefore the plane is given by $ax + by + cz = d$, where $d = ax_0 + by_0 + cz_0$ and $P = (x_0, y_0, z_0)$.

LINE ORTHOGONAL TO PLANE $ax + by + cz = d$ THROUGH POINT P . The vector $\vec{n} = (a, b, c)$ is normal to the plane. The line is $\vec{r}(t) = P + \vec{n}t$.

ANGLE BETWEEN PLANES. The angle between the two planes $a_1x + b_1y + c_1z = d_1$ and $a_2x + b_2y + c_2z = d_2$ is $\arccos(\vec{n}_1 \cdot \vec{n}_2 / (|\vec{n}_1||\vec{n}_2|))$, where $\vec{n}_i = (a_i, b_i, c_i)$. Alternatively, it is $\arcsin(|\vec{n}_1 \times \vec{n}_2| / (|\vec{n}_1||\vec{n}_2|))$.

INTERSECTION BETWEEN TWO PLANES. Find the line which is the intersection of two non-parallel planes $a_1x + b_1y + c_1z = d_1$ and $a_2x + b_2y + c_2z = d_2$. Find first a point P which is in the intersection. Then $\vec{r}(t) = P + t(\vec{n}_1 \times \vec{n}_2)$ is the line, we were looking for.

LINES IN 2D.

A general point on a line is $P = Q + t\vec{v}$. Eliminating t gives a single equation. For example, $(x, y) = (1, 2) + t(3, 4)$ is equivalent to $x = 1 + 3t, y = 2 + 4t$ and so $4x - 3y = -2$. The general equation for a line in the plane is

$$ax + by = d.$$