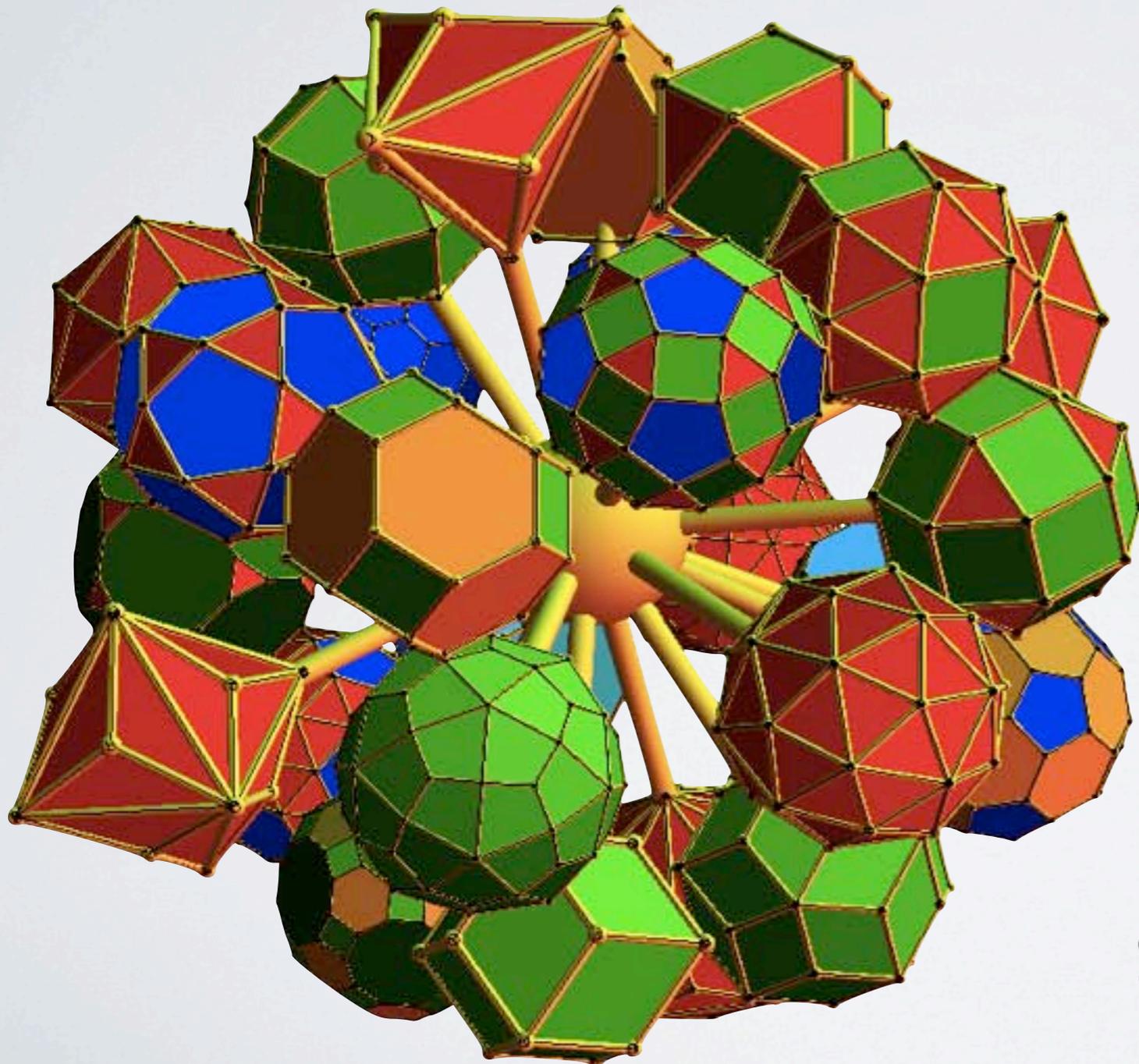


# FROM ARCHIMEDES TO 3D PRINTING

Oliver Knill  
Harvard University



Science Initiative Competition,  
Boston, 2013

# REVOLUTIONS

# INDUSTRIAL

Steam Engine,  
Textile

1780

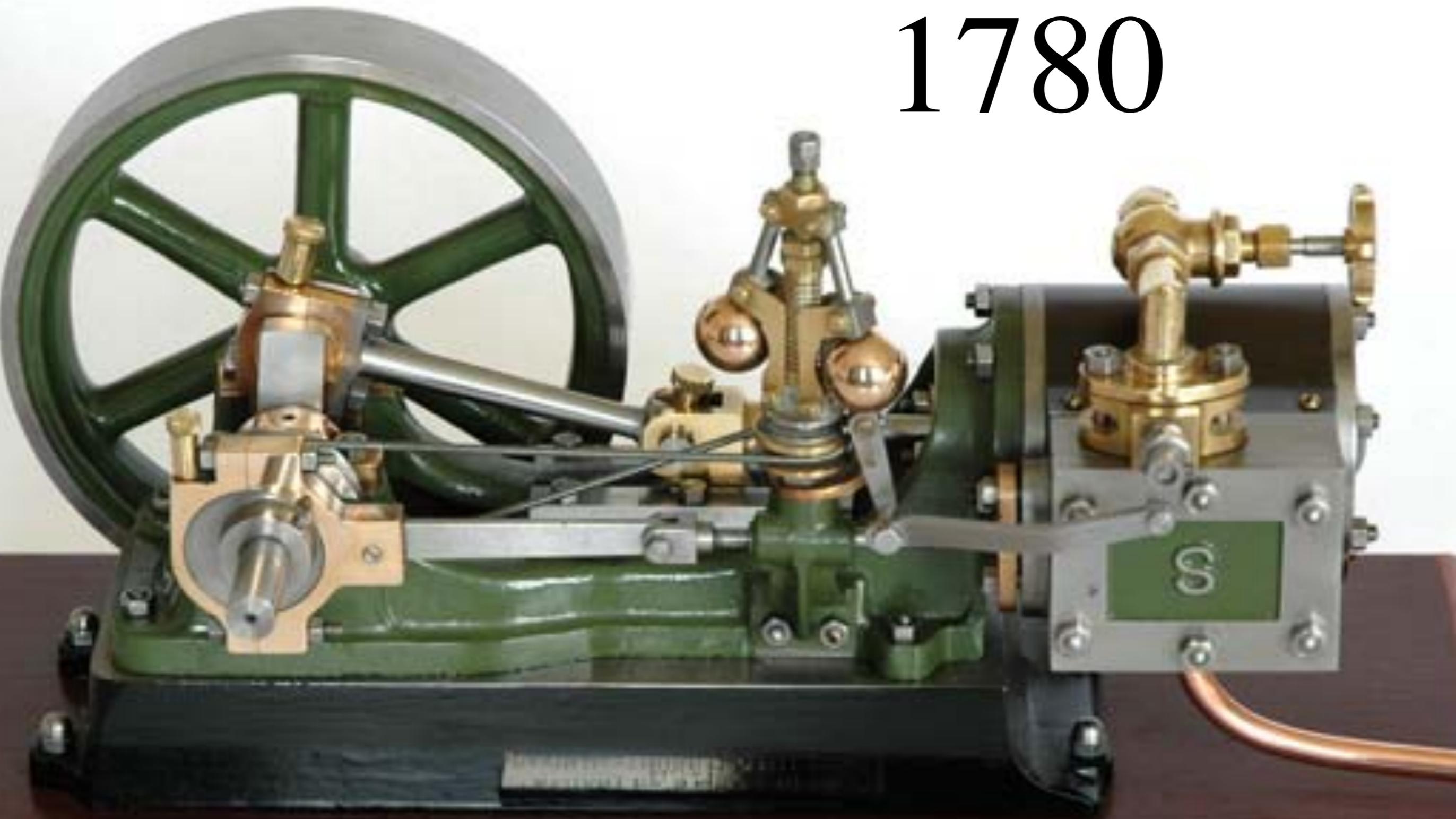
Automotive,  
Chemistry

1850

PC, Space  
3D Print

1970

1780



Steam



1880

Steel



1980

Stars

Nasa: Horsehead

# INFORMATION

Press

1439

Telegraph

1880

Web

1970

Press	1439
Telegraph	1880
Web	1970

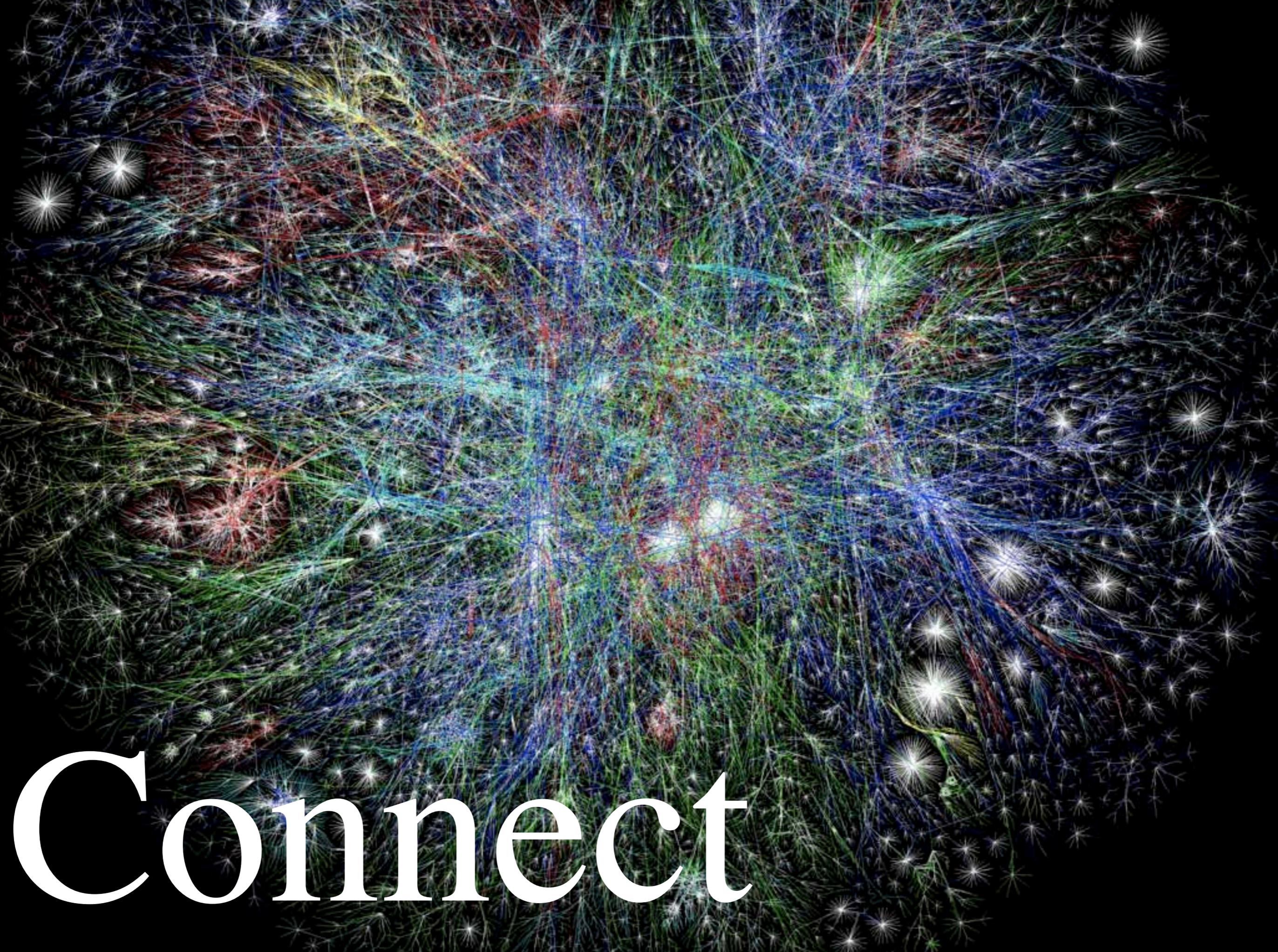


The quick brown fox jumps over the lazy dog  
The most famous artist of the  
The quick brown fox jumps over the lazy dog  
The most famous artist of the

# Print



Talk



Connect

# MEDIA

Photo

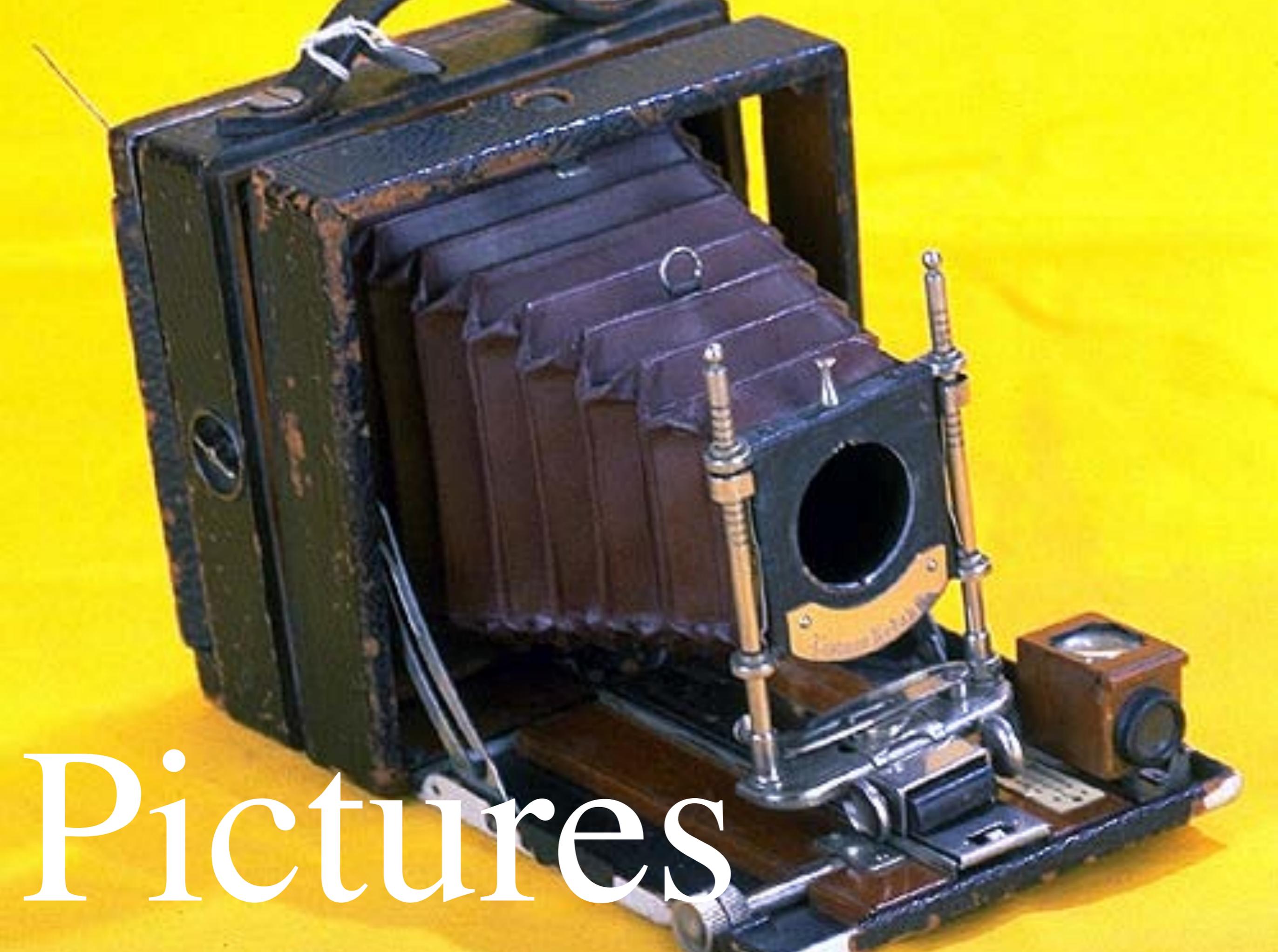
170 years ago

Film

130 years ago

3D Print

30 years ago

A vintage bellows camera is shown against a yellow background. The camera is housed in a dark, worn wooden case with a handle on top. The bellows are extended, revealing a lens assembly with a large circular opening. The lens assembly is mounted on a metal frame with various adjustment screws and a small wooden box attached to the side. The word "Pictures" is written in a large, white, serif font across the bottom left of the image.

Pictures



# Movies



Objects

# STORAGE

CD, DVD

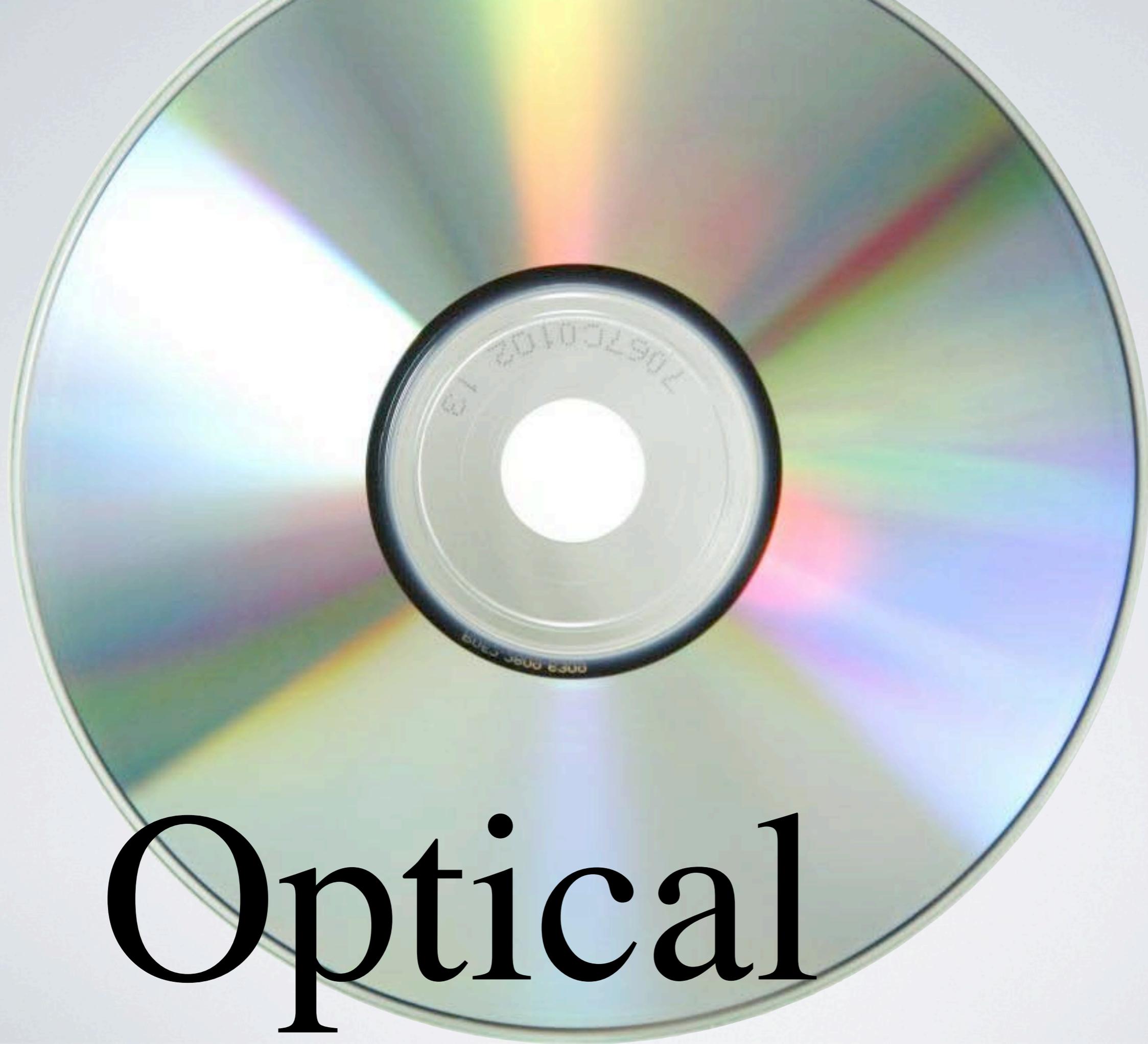
1958

Hard drives

1956

NAND flash

1980



Optical



Magnetic



# PERCEPTION

Microscope

420 years ago

Telescope

400 years ago

3D Scan

50 years ago



Micro



Macro



Meso

# EDUCATION

New Math

1970

Math Wars

1990

MOOC

2010

2 = A NUMBER

1 = A NUMBER

---

2 = 1



Generation X

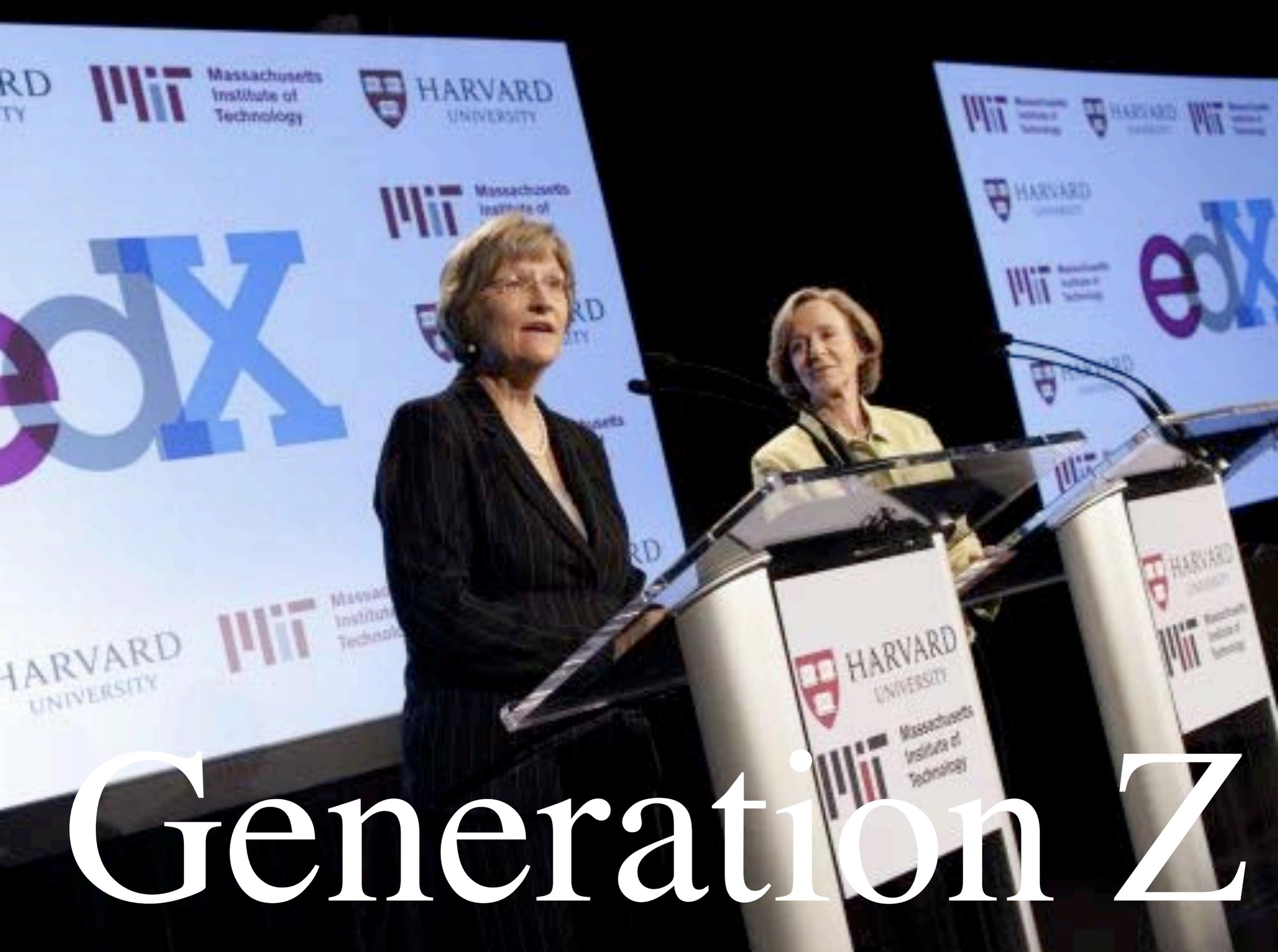
МАТН

WAR

WAR

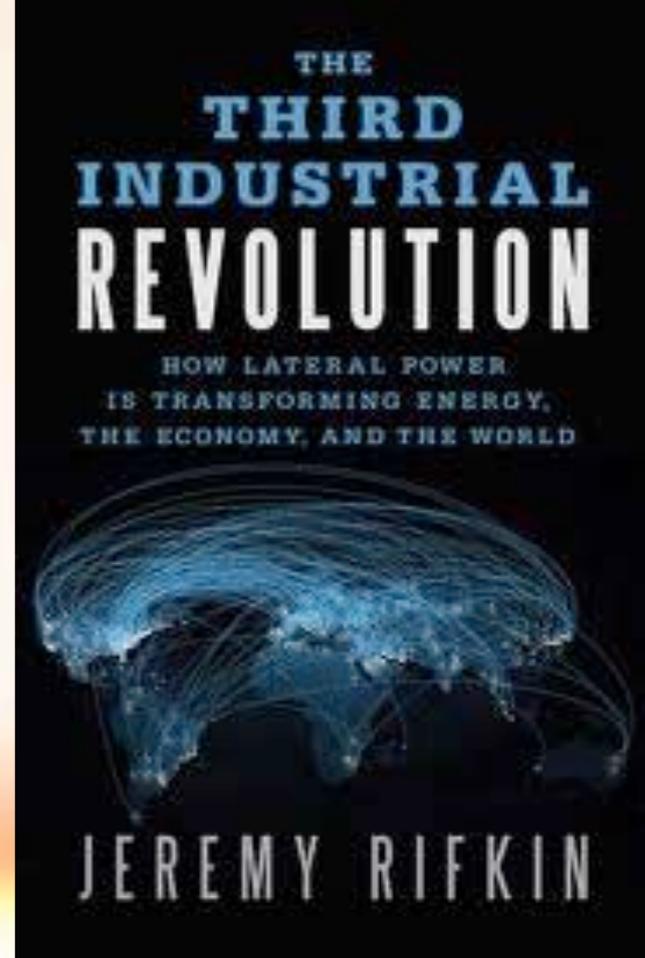
Generation Y





# Generation Z

JEREMY RIFKIN



"manufacturing becomes digital, personal, and affordable"

ARCHIMEDES

$$- \cos(t) + 1$$

$$- \sin(t) + t$$

$$\left(\frac{\pi}{2}\right)^2 + 2\pi$$

$$u = x^2$$

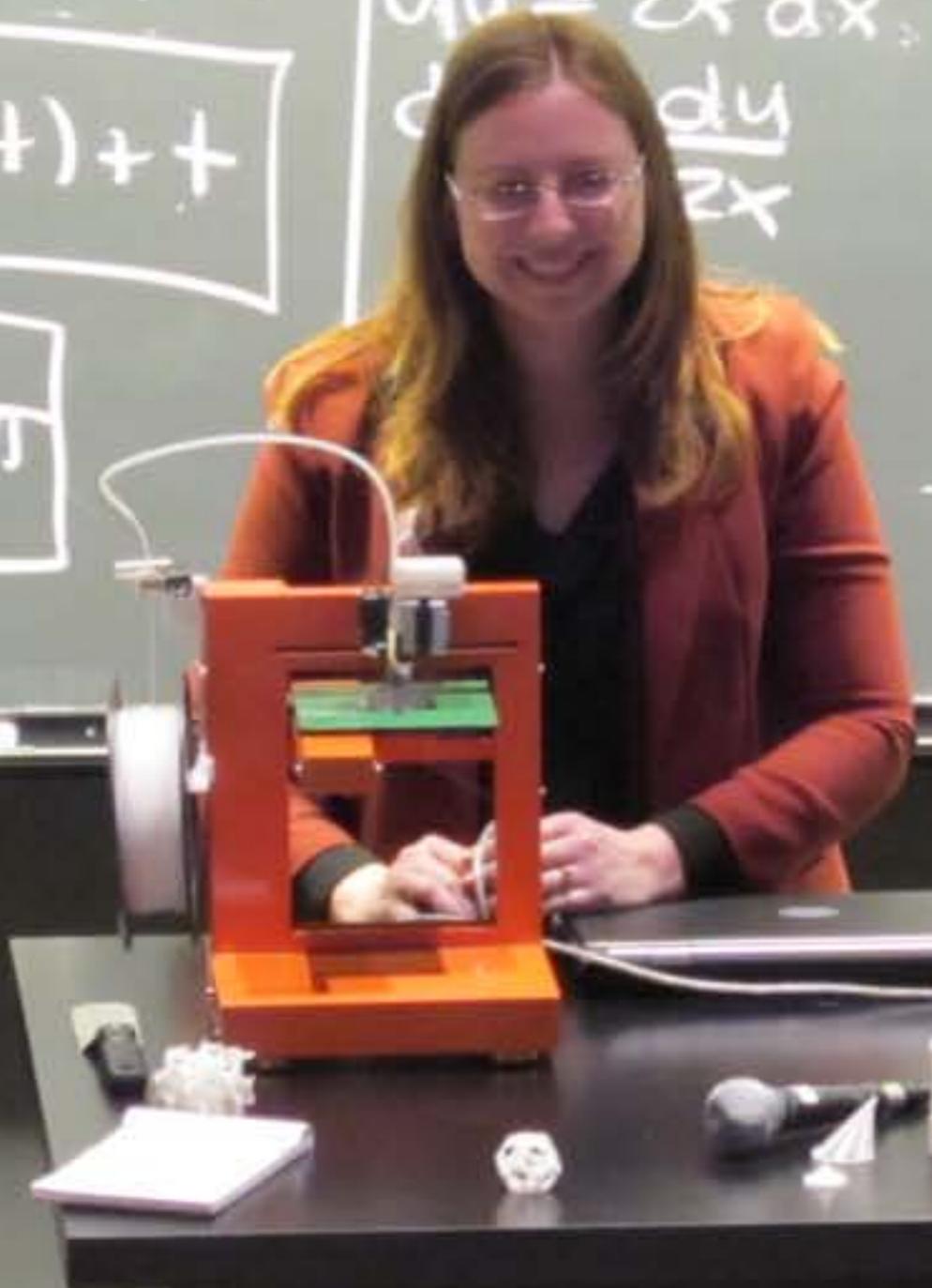
$$du = 2x dx$$

$$\frac{du}{2x}$$

$$84 \int e^{-u} \frac{1}{2} du$$

$$= \frac{84}{2} (-e^{-u}) = \frac{84}{2} (-e^{-x^2})$$

$$+ \log(1+x) \approx -\sqrt{4+2}$$



Elizabeth Slavkovsky



Domenico Fetti, Archimedes, 1620



Jose de Ribera, Portrait of Archimedes, 1630



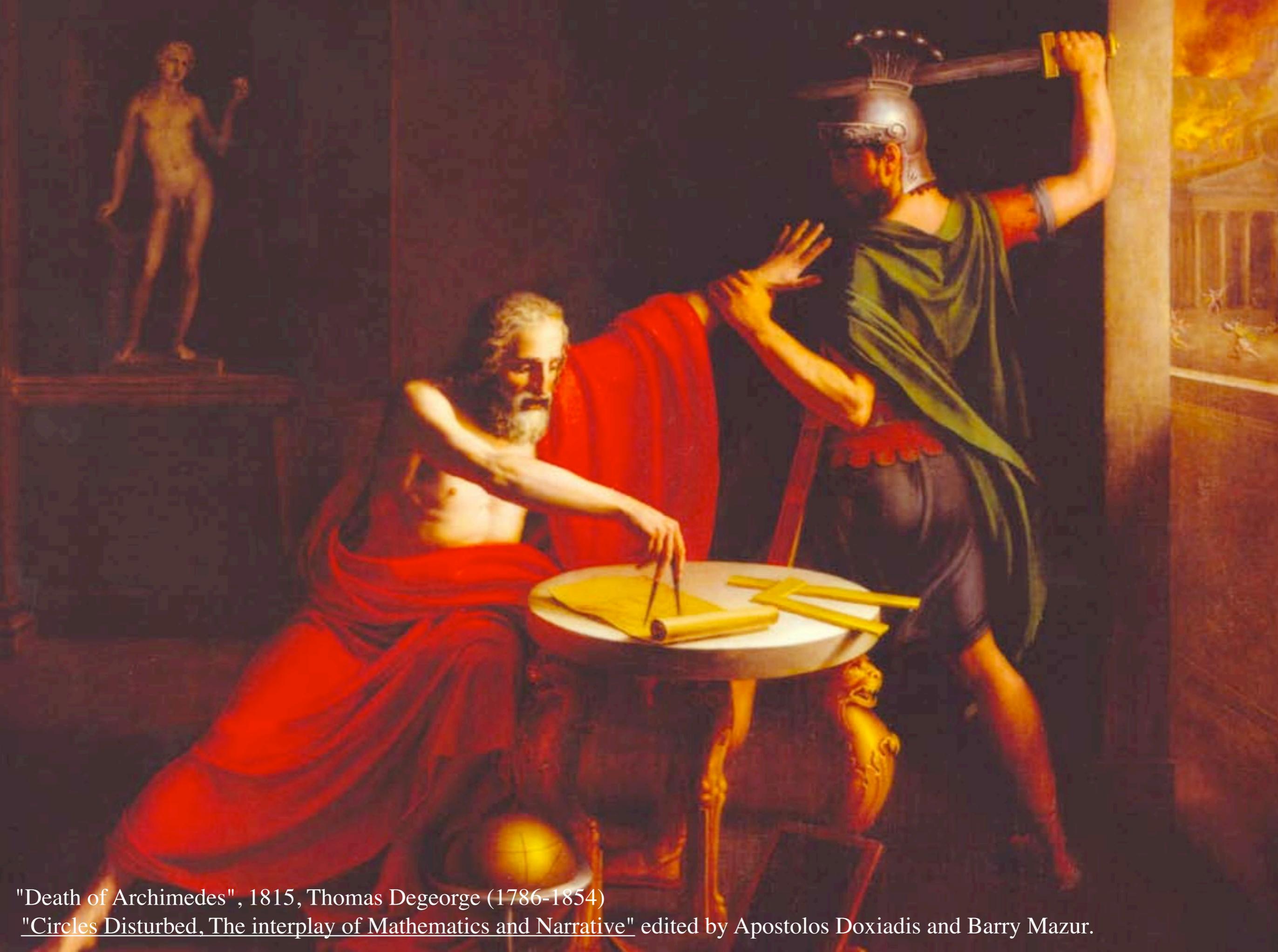












"Death of Archimedes", 1815, Thomas DeGeorge (1786-1854)

"Circles Disturbed, The interplay of Mathematics and Narrative" edited by Apostolos Doxiadis and Barry Mazur.



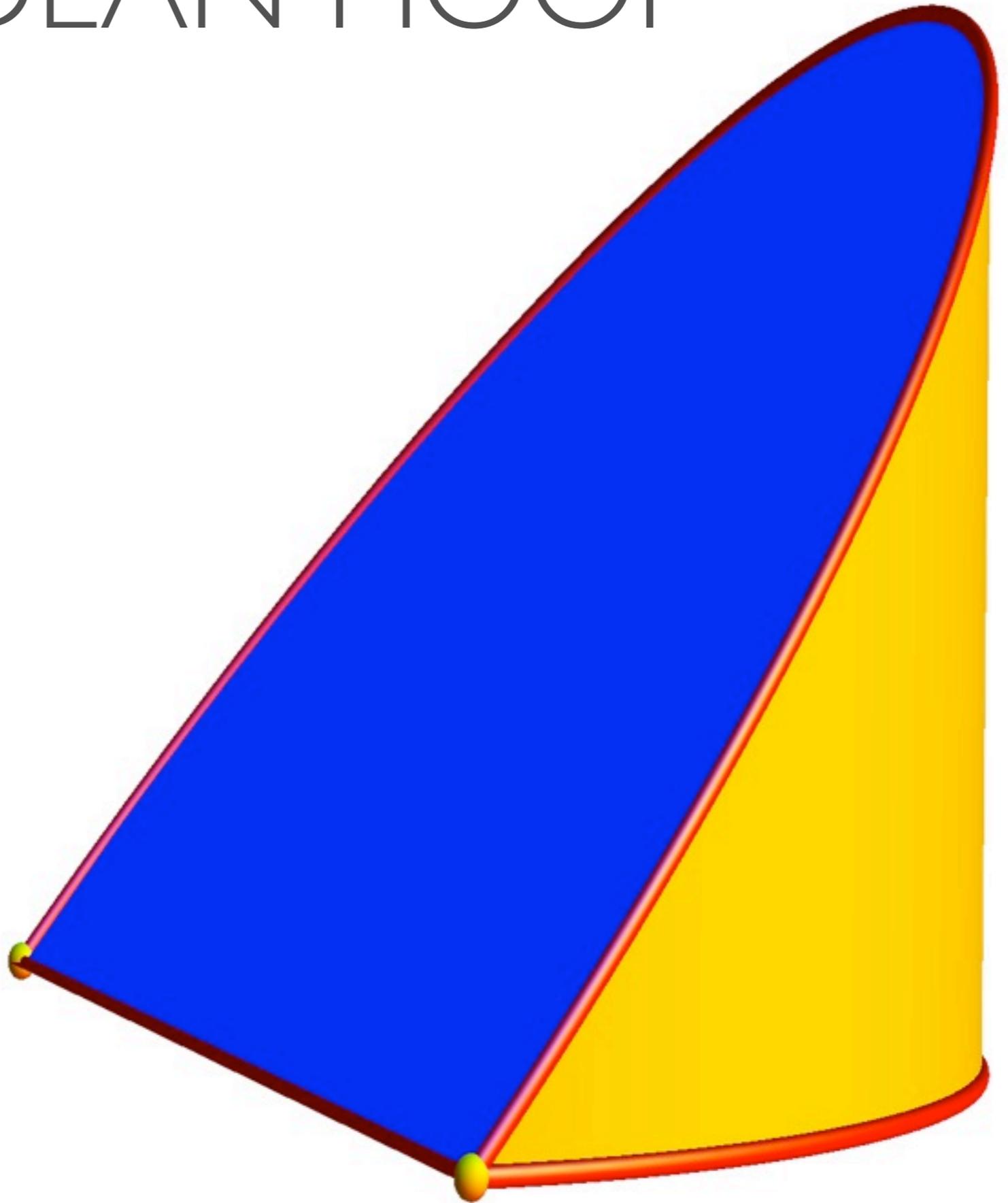
from Nova: infinite secrets, the genius of Archimedes

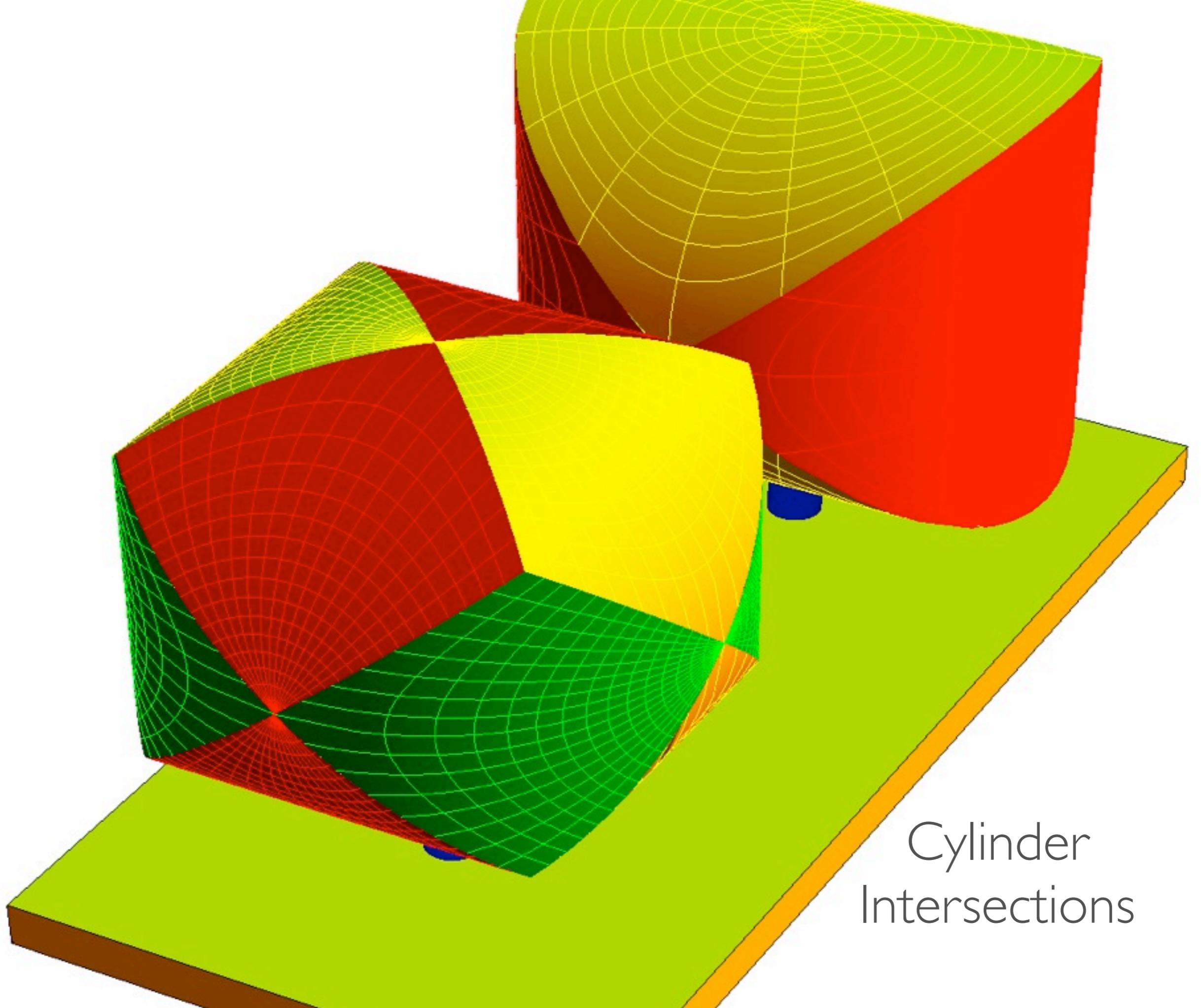


# ILLUSTRATING ARCHIMEDEDS

# ARCHIMEDEAN HOOF

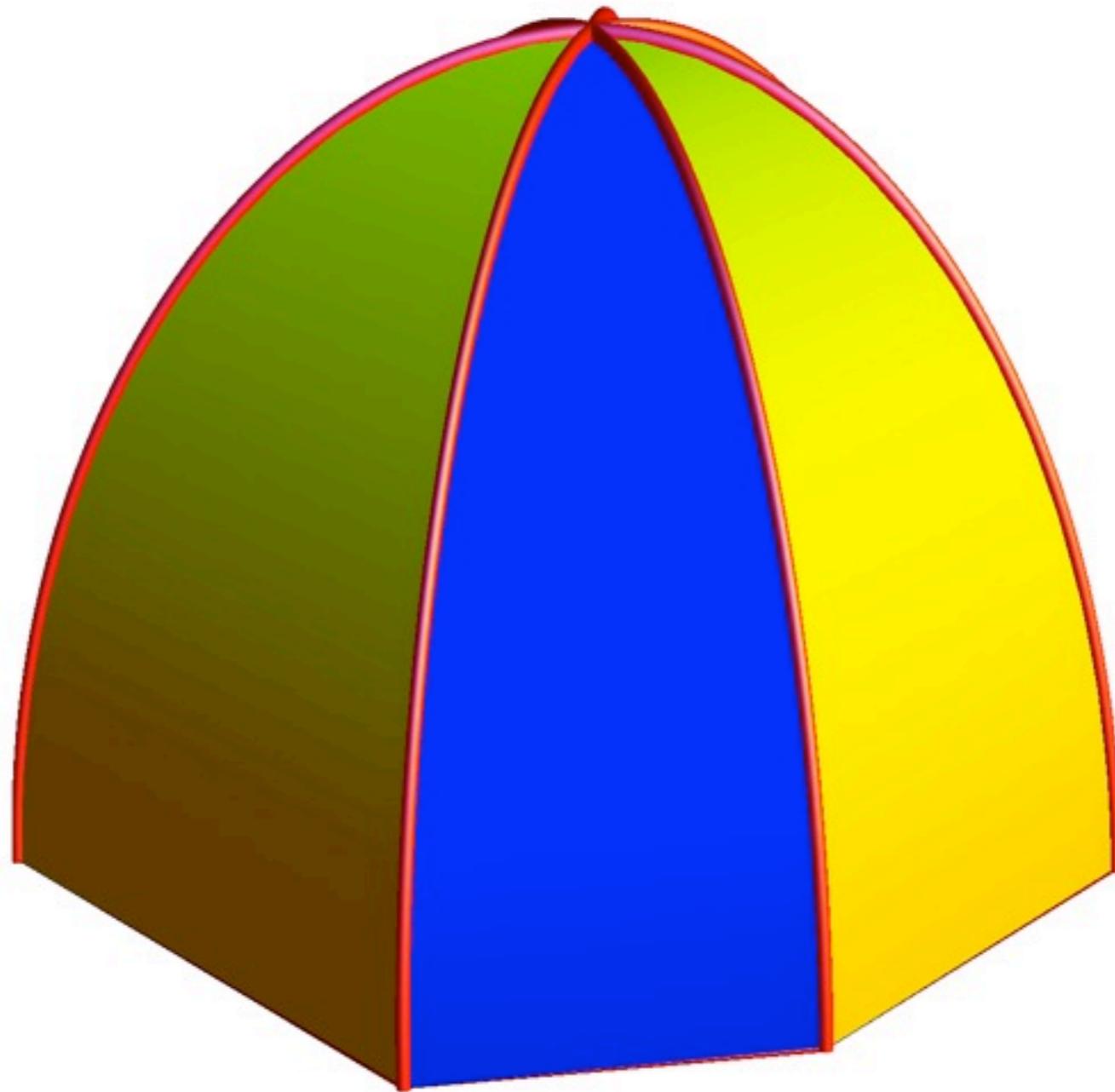
"Birth place of  
calculus"



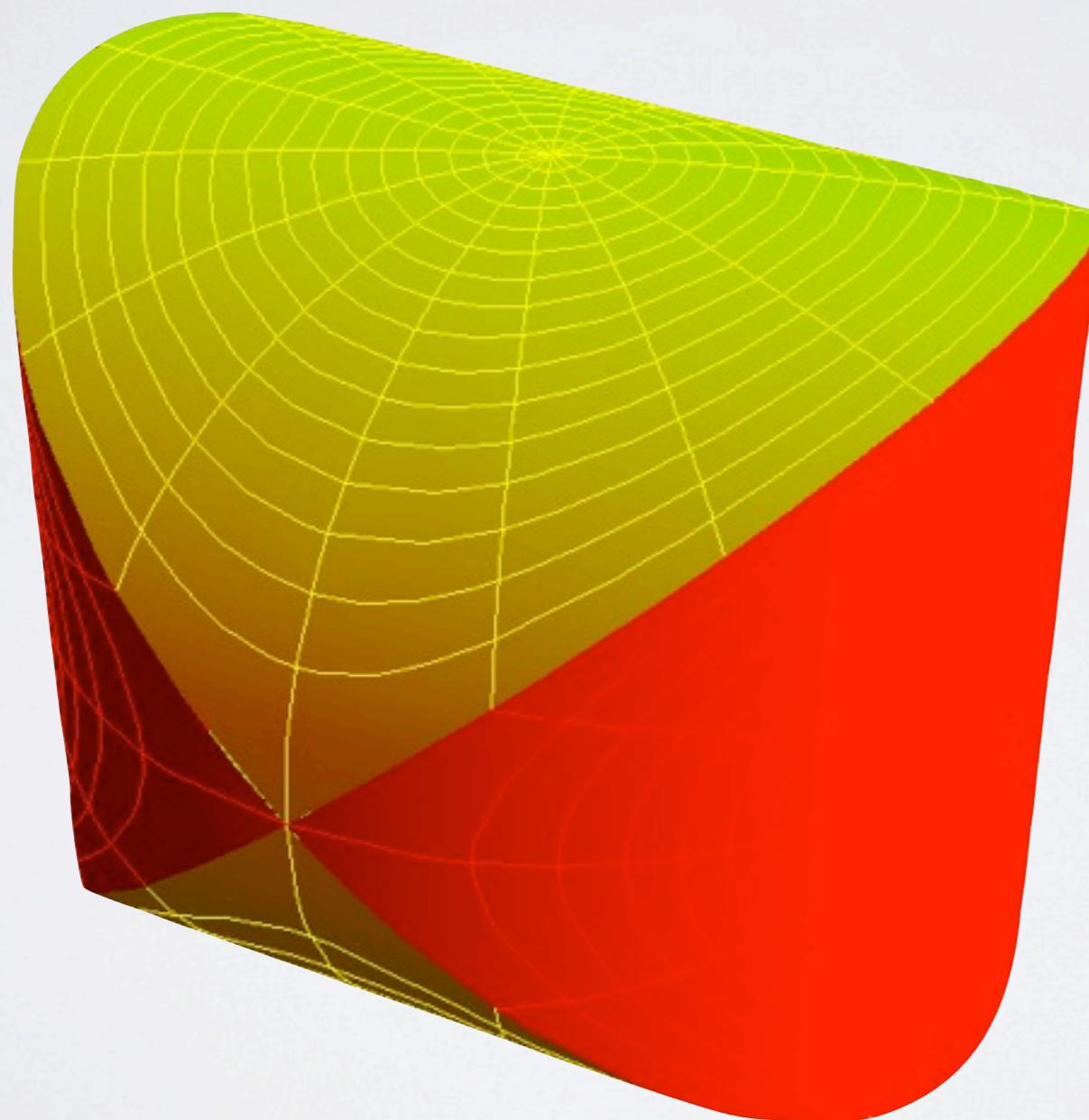


Cylinder  
Intersections

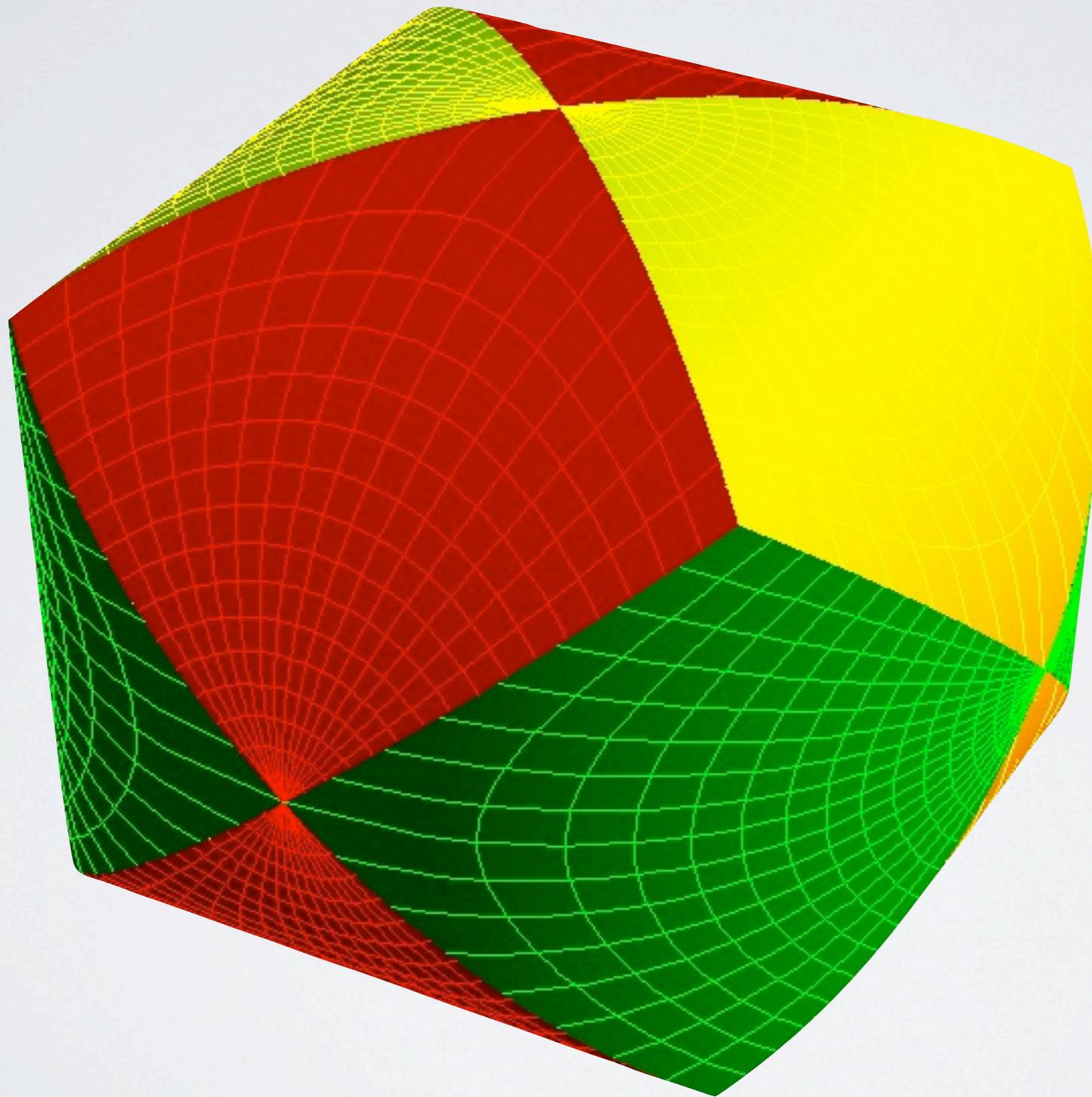
# ARCHIMEDEAN DOMES

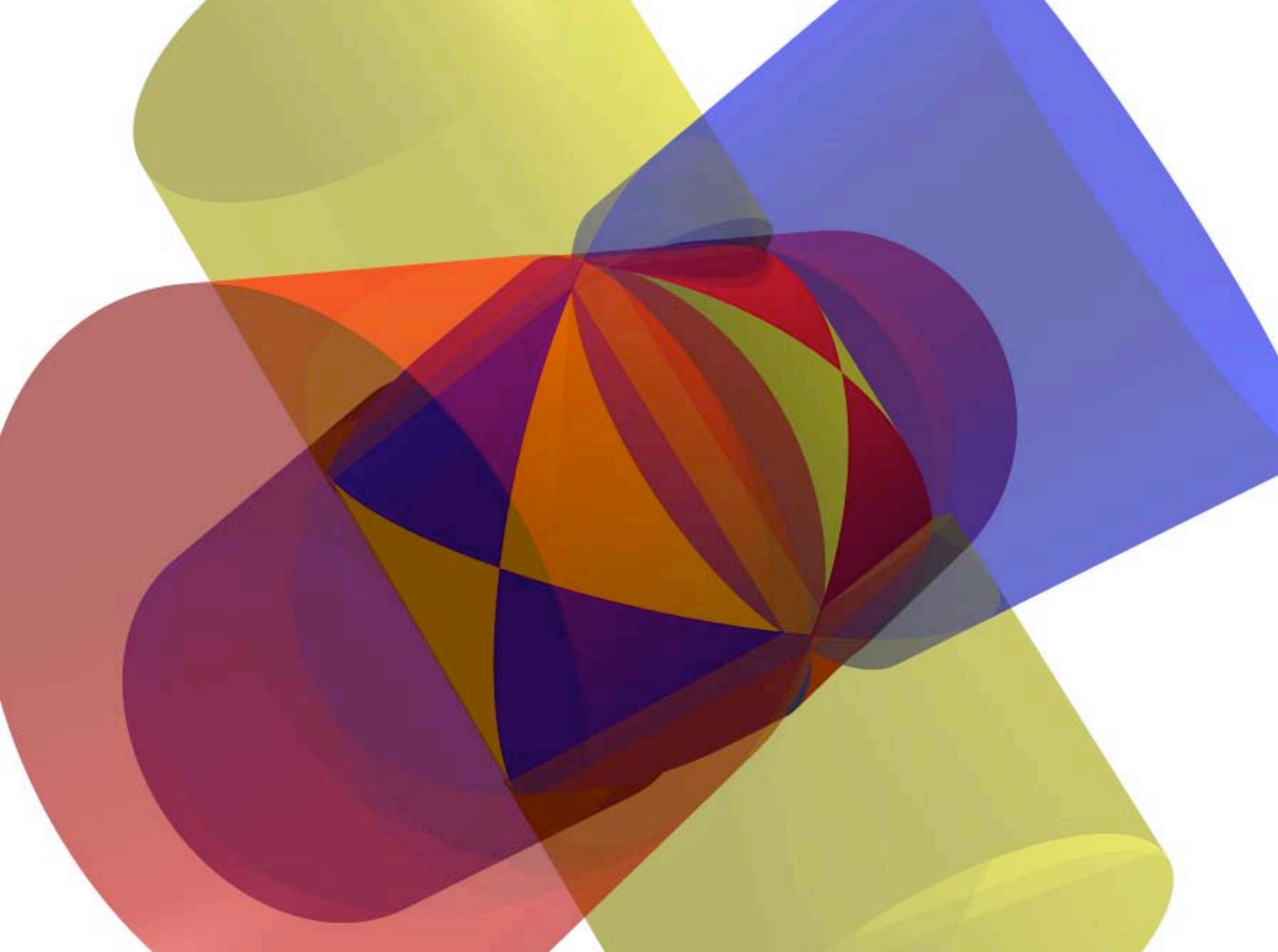


# 2 CYLINDERS

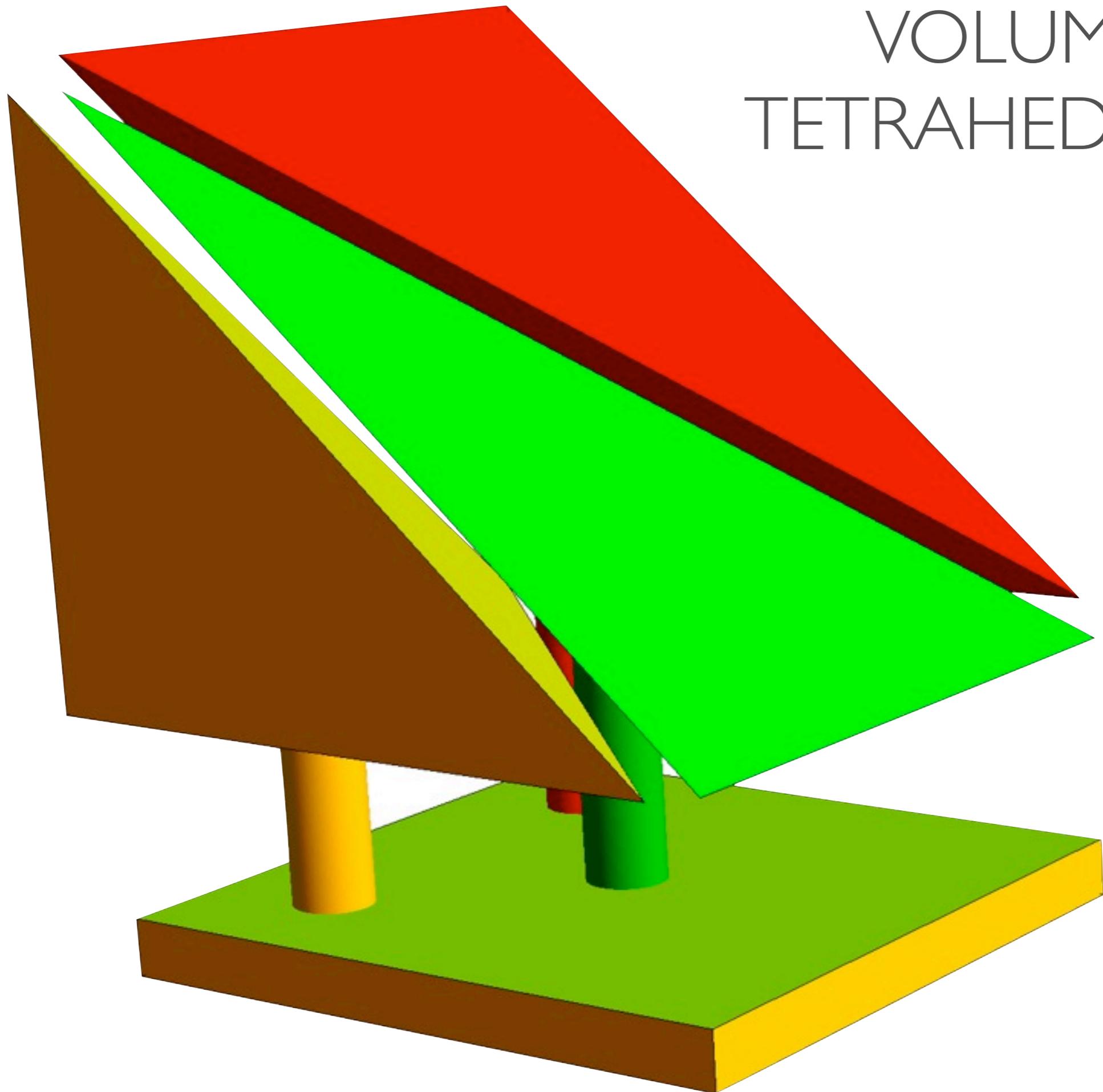


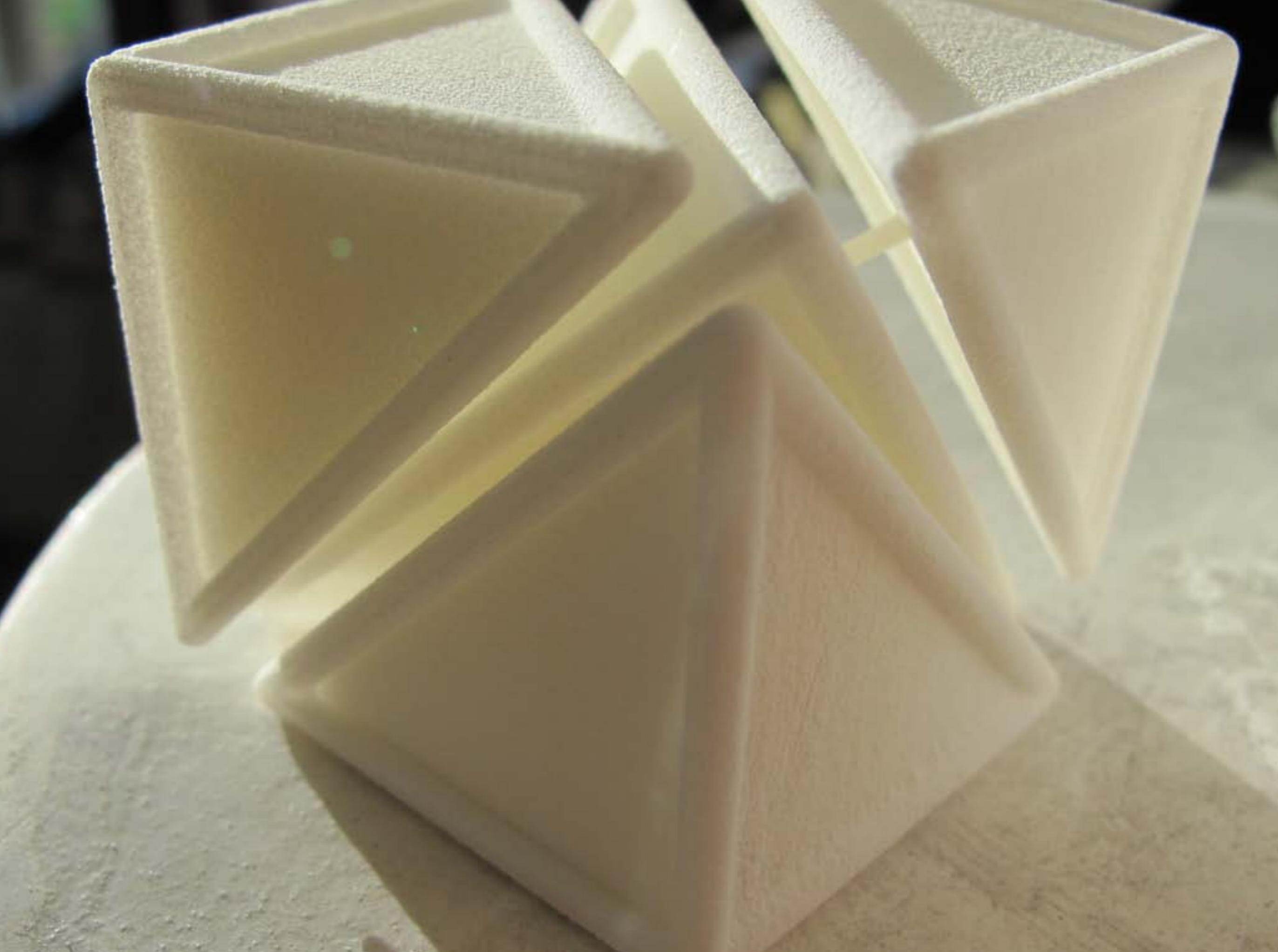
# 3 CYLINDERS

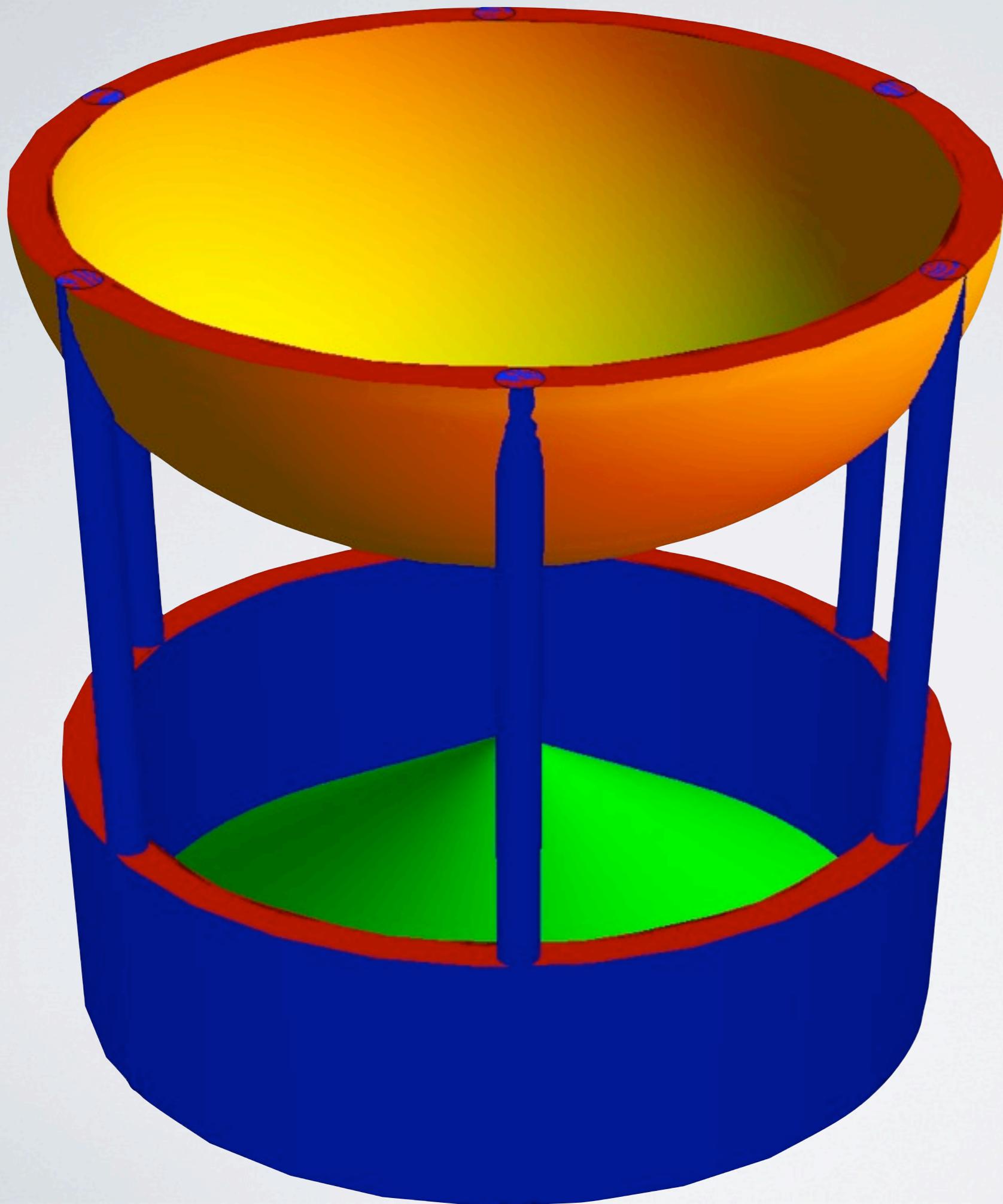




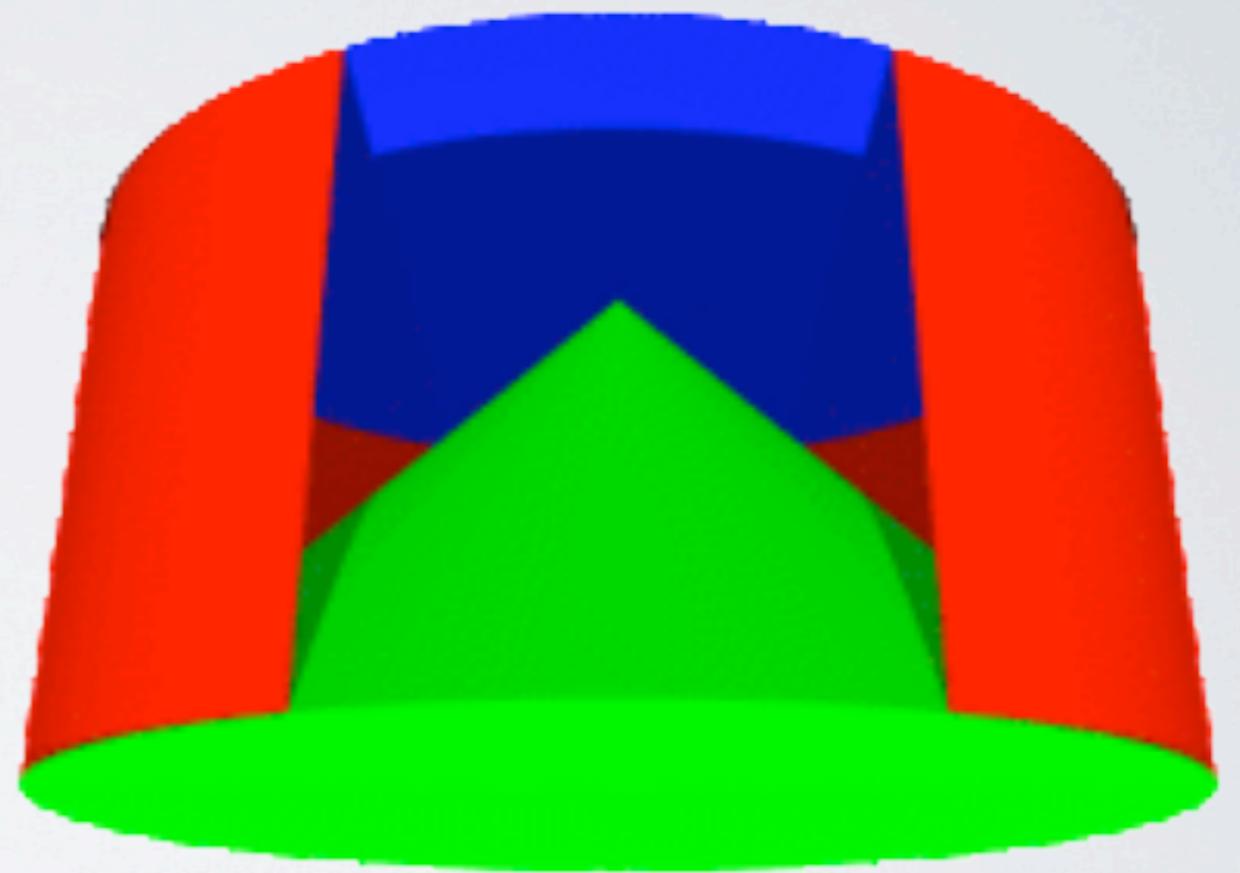
# VOLUME TETRAHEDRON

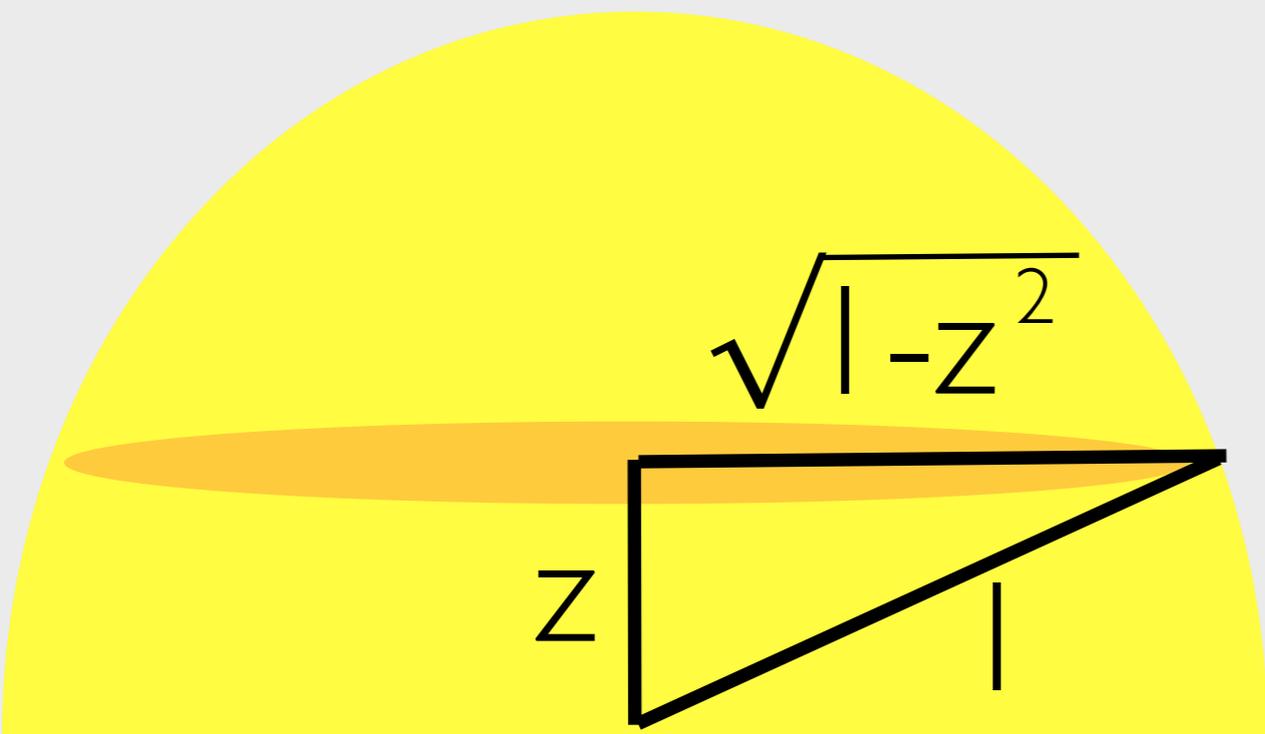




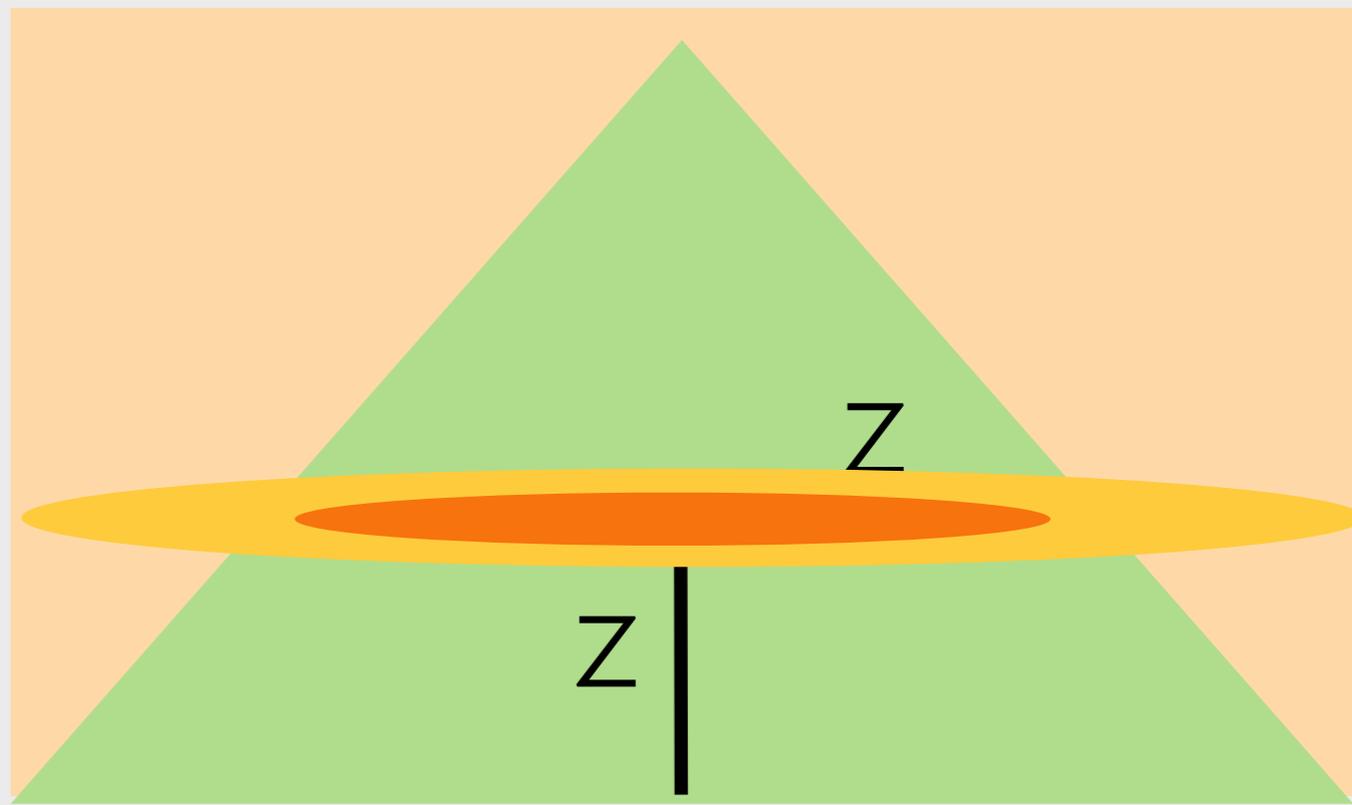


SPHERE  
PROOF





$$A(z) = \pi(1-z^2)$$



$$A(z) = \pi - \pi z^2$$





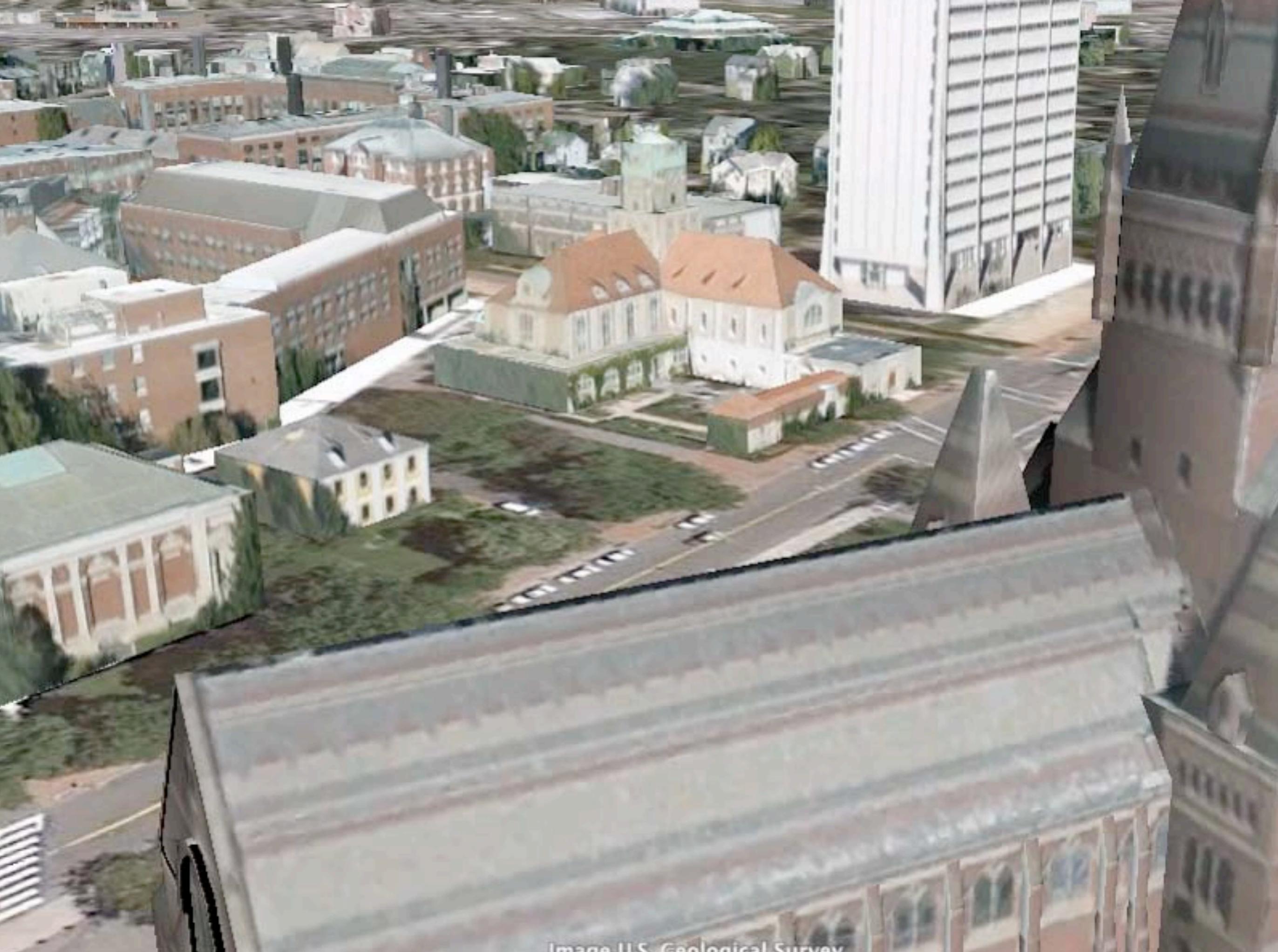
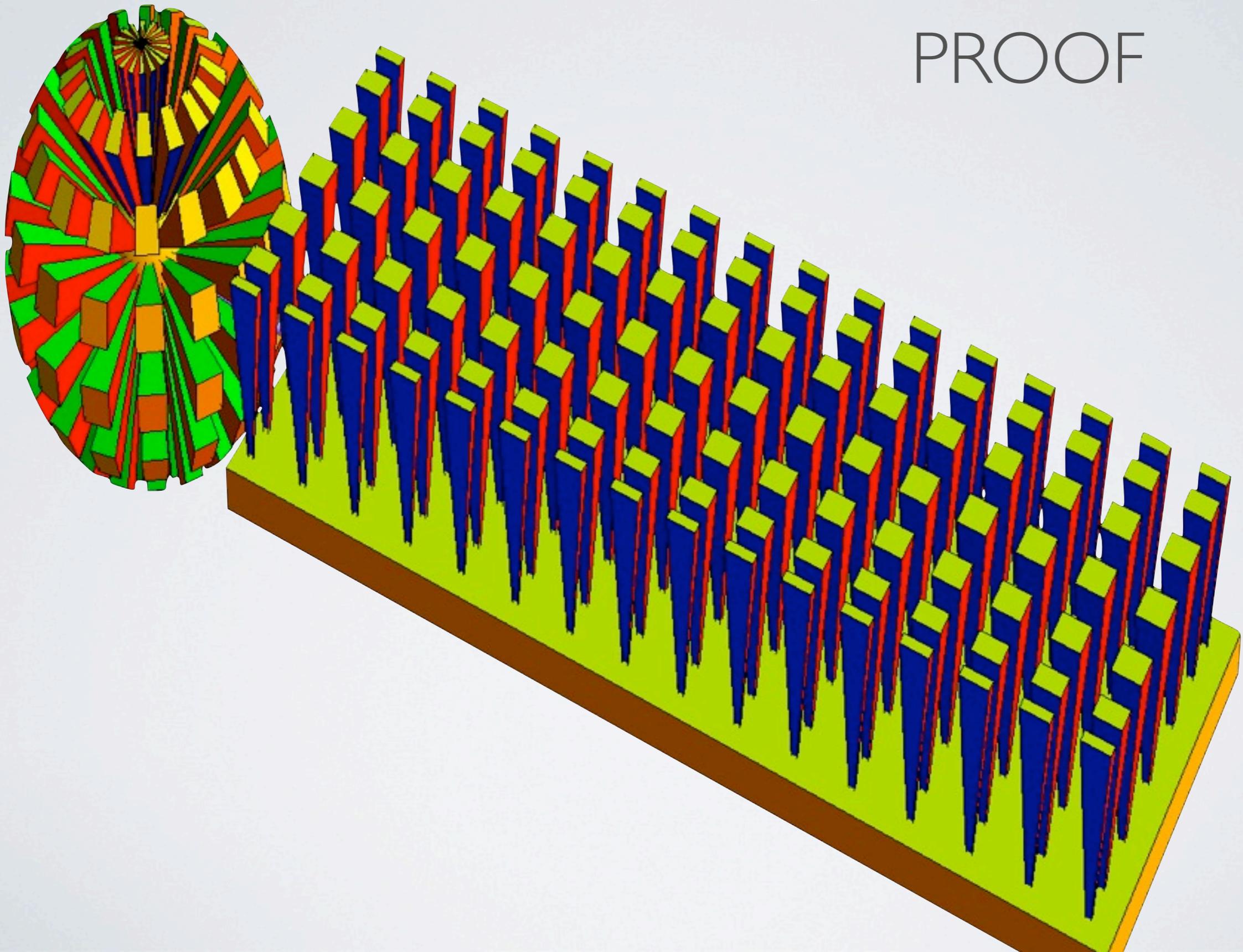
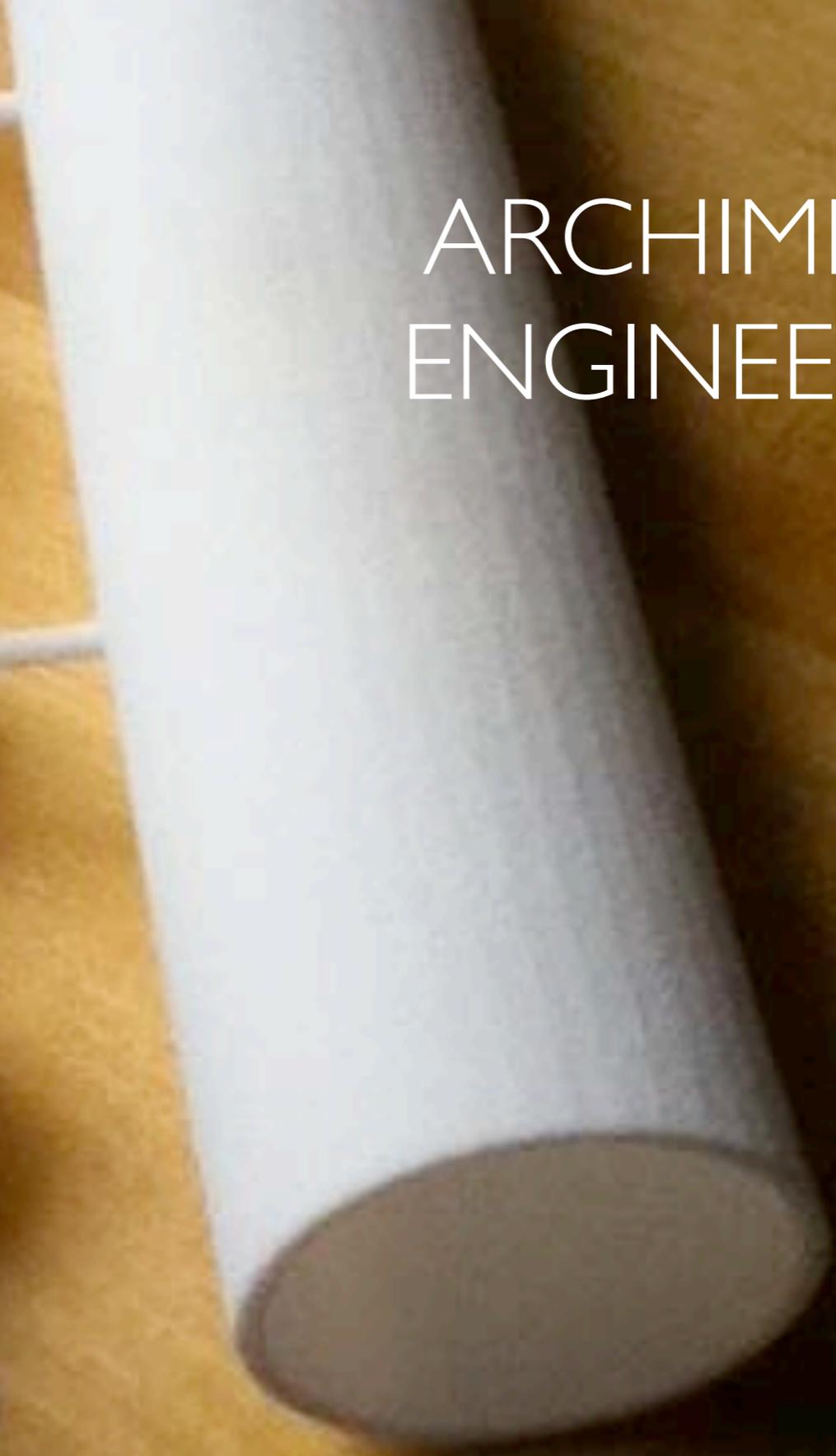


Image U.S. Geological Survey

# ARCHIMEDEAN TYPE PROOF



# ARCHIMEDES ENGINEERING



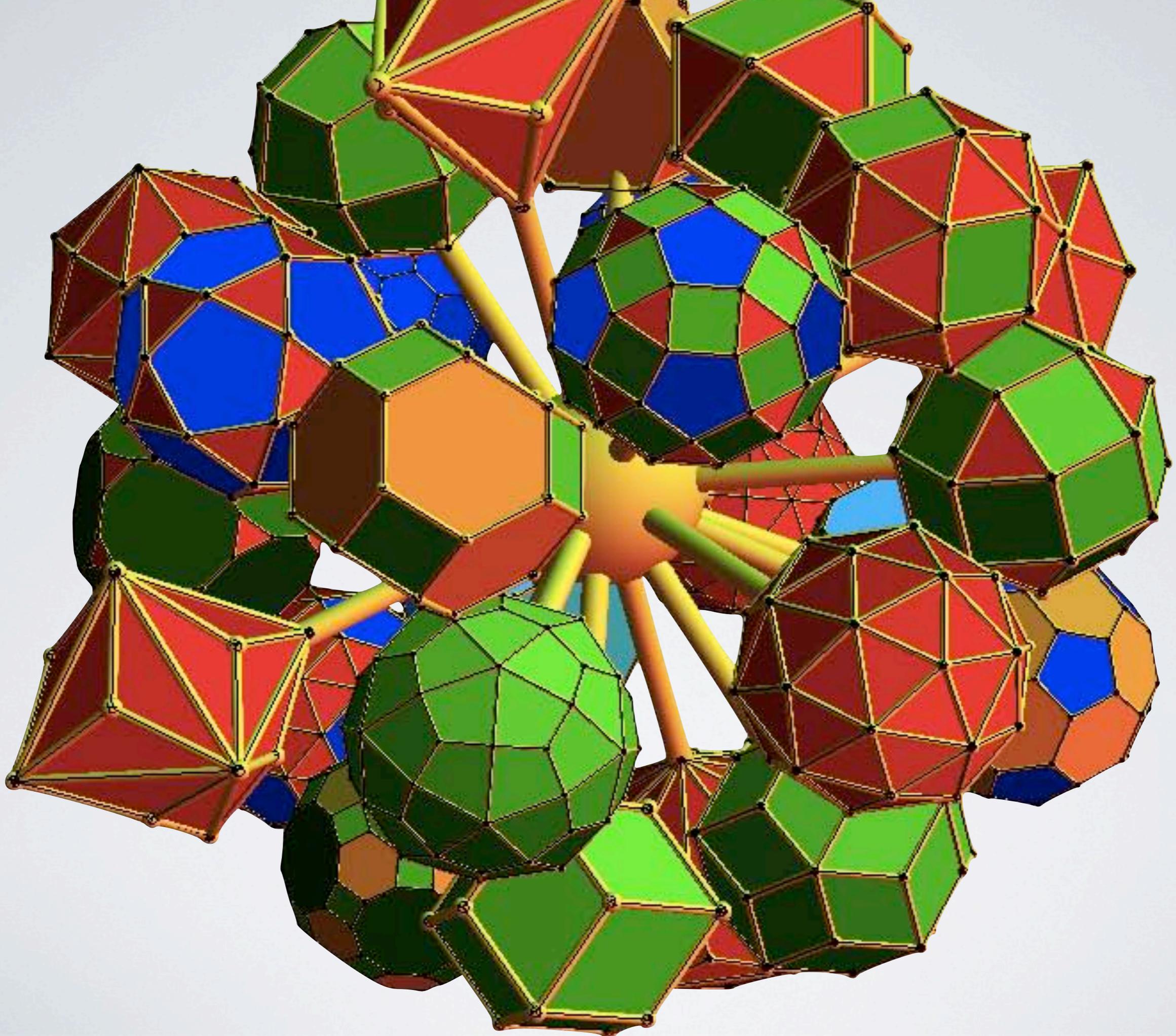


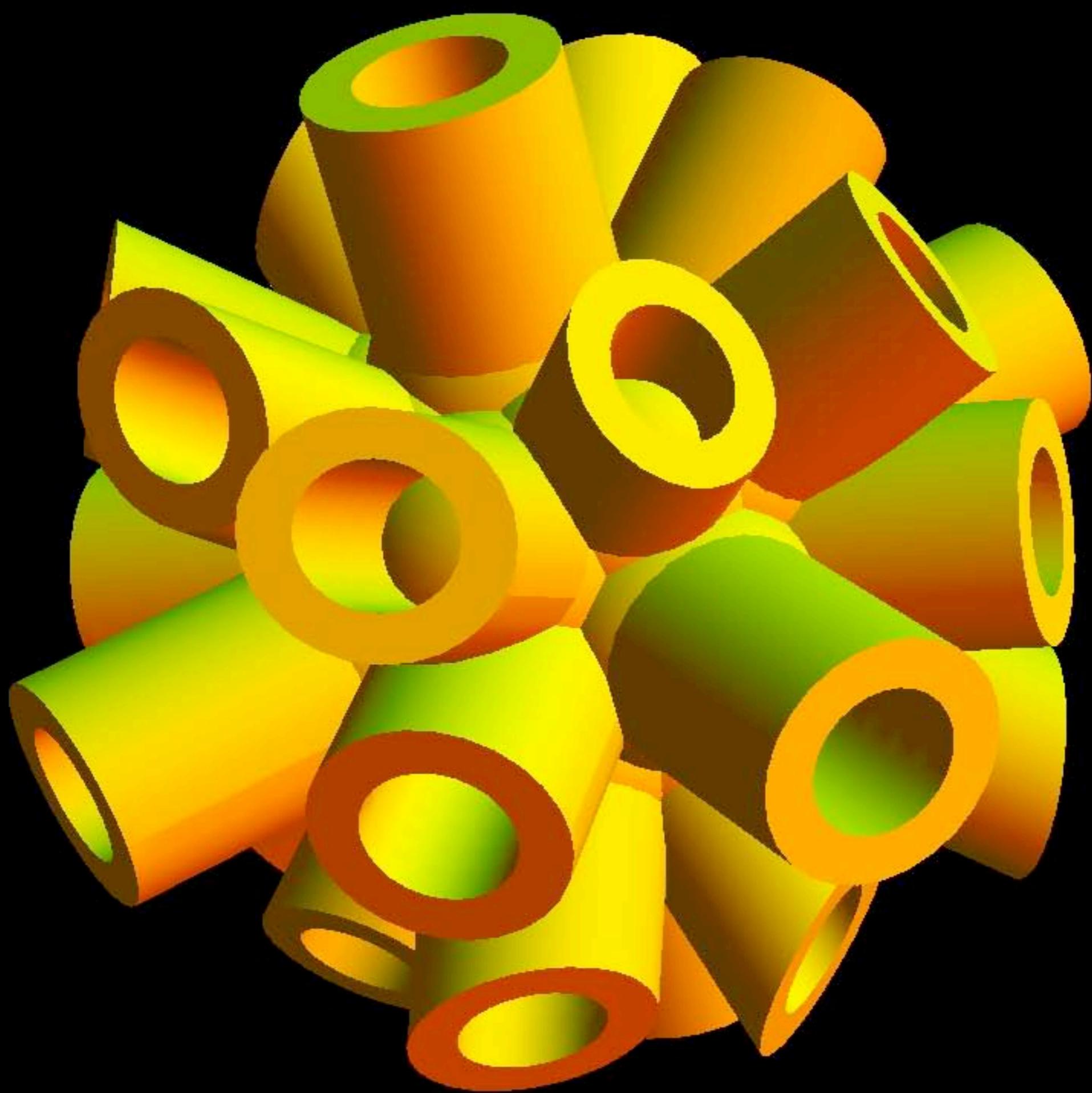
# Nova: Ancient Computer

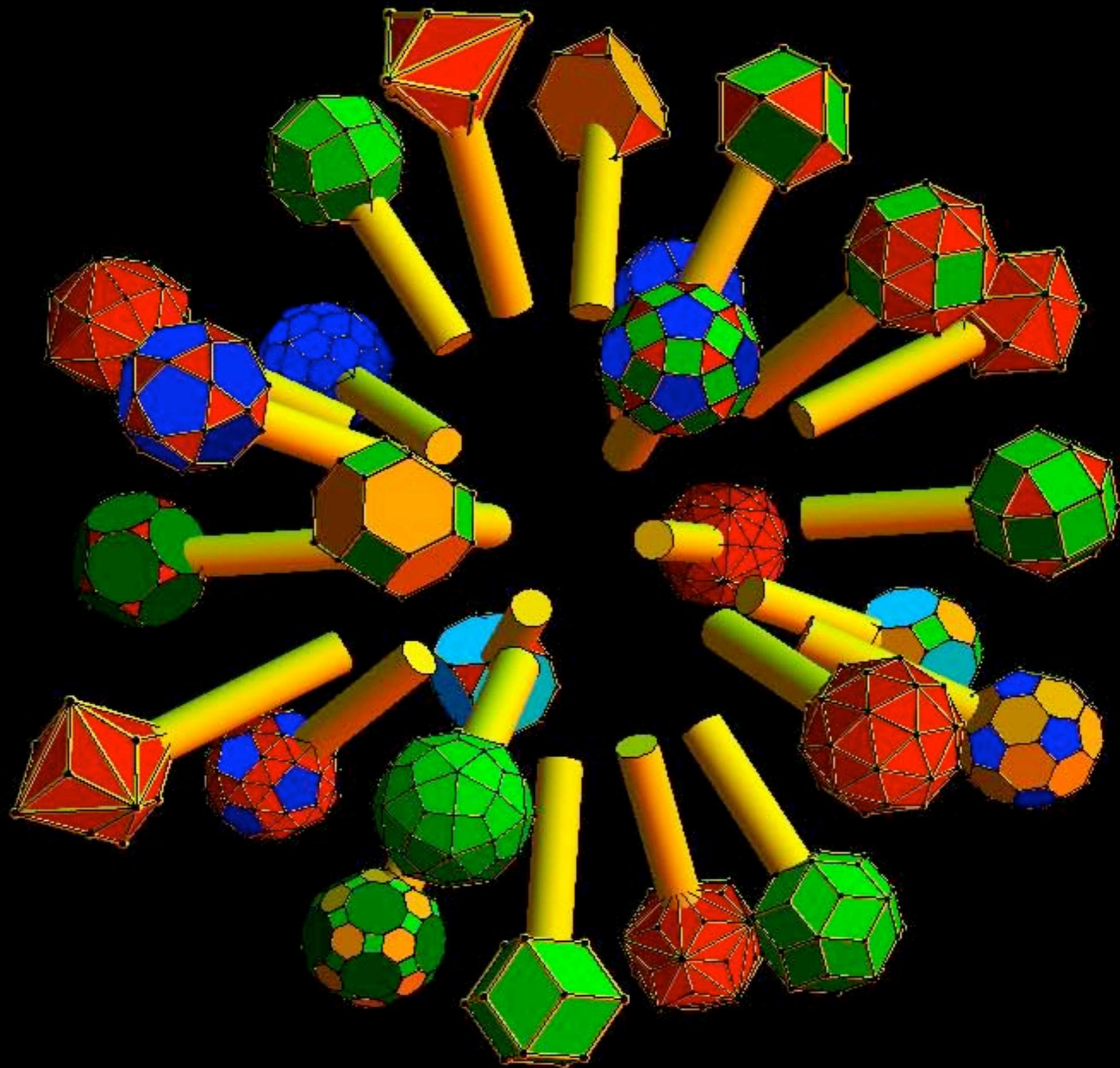


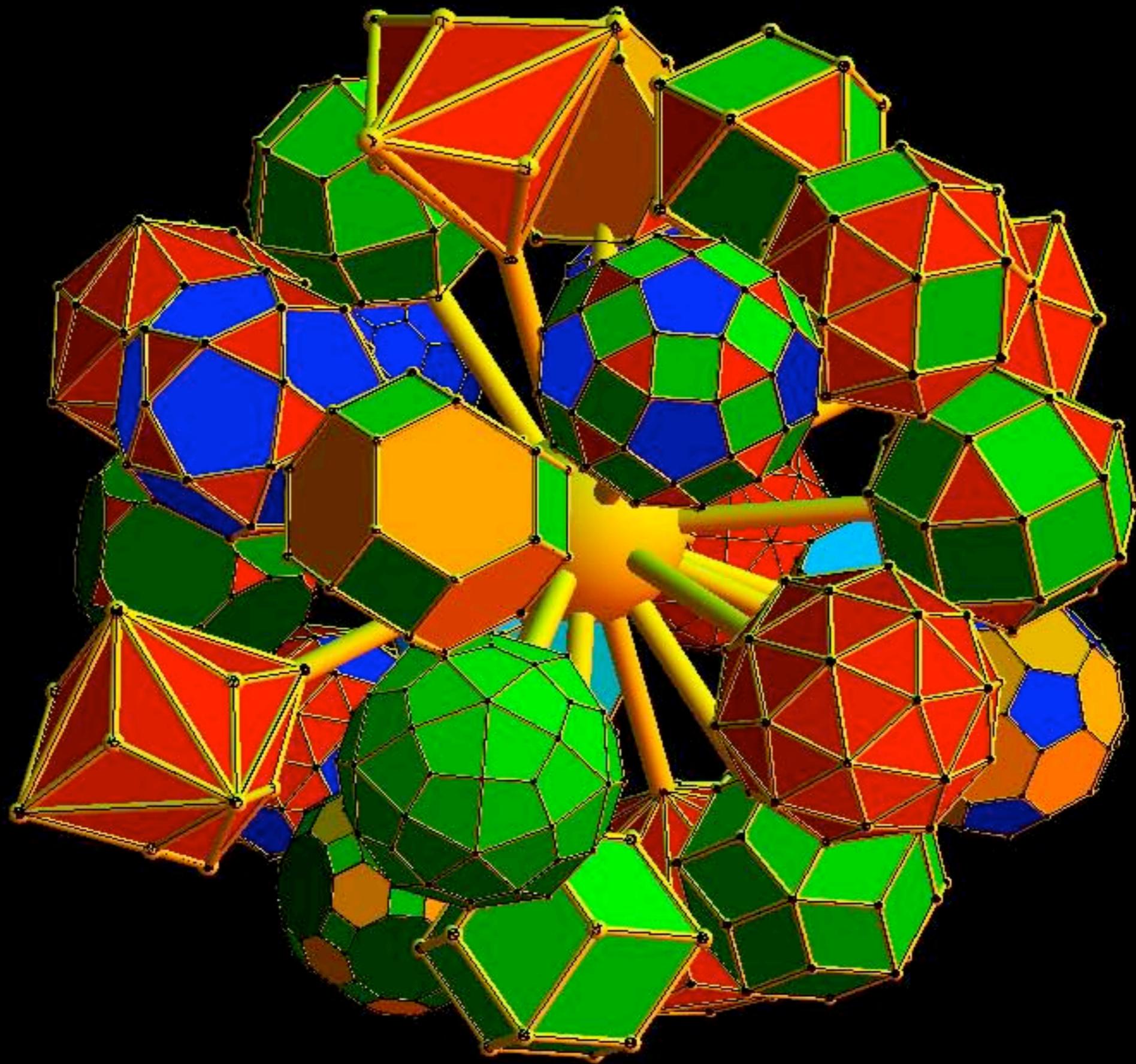


# ARCHIMEDEAN SOLIDS





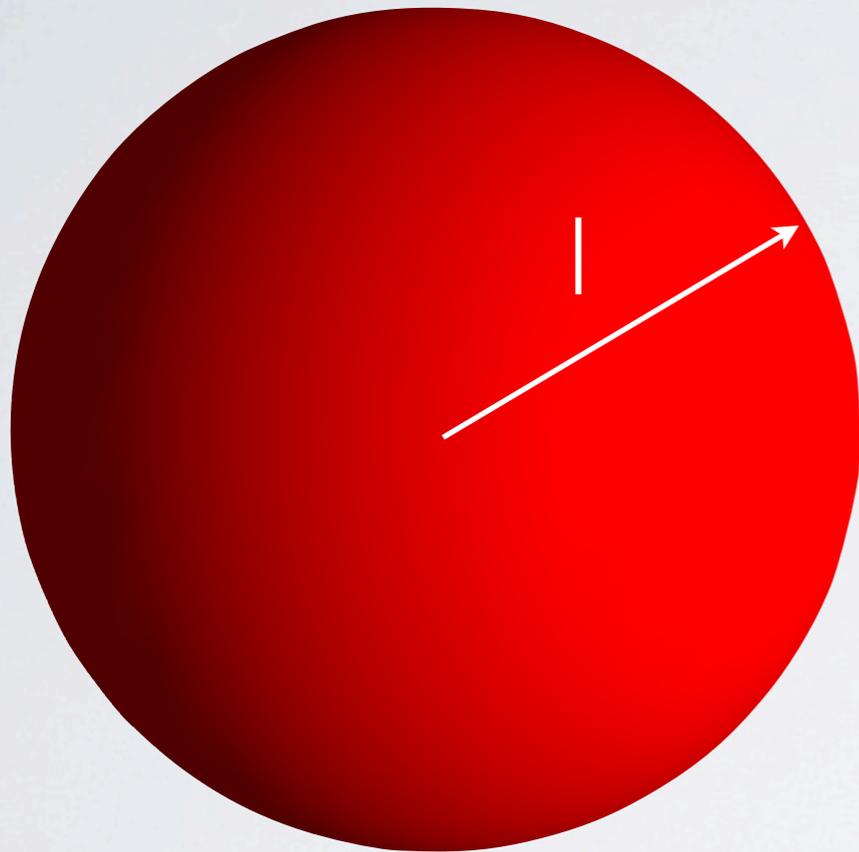




ARCHIMEDES SOLVED AN  
OPEN PROBLEM AT THAT  
TIME, THE COMPUTATION OF  
THE SPHERE VOLUME. 2300  
YEARS LATER, CAN WE  
COMPUTE THE VOLUME OF  
THE MANDELBULB?

SPHERE

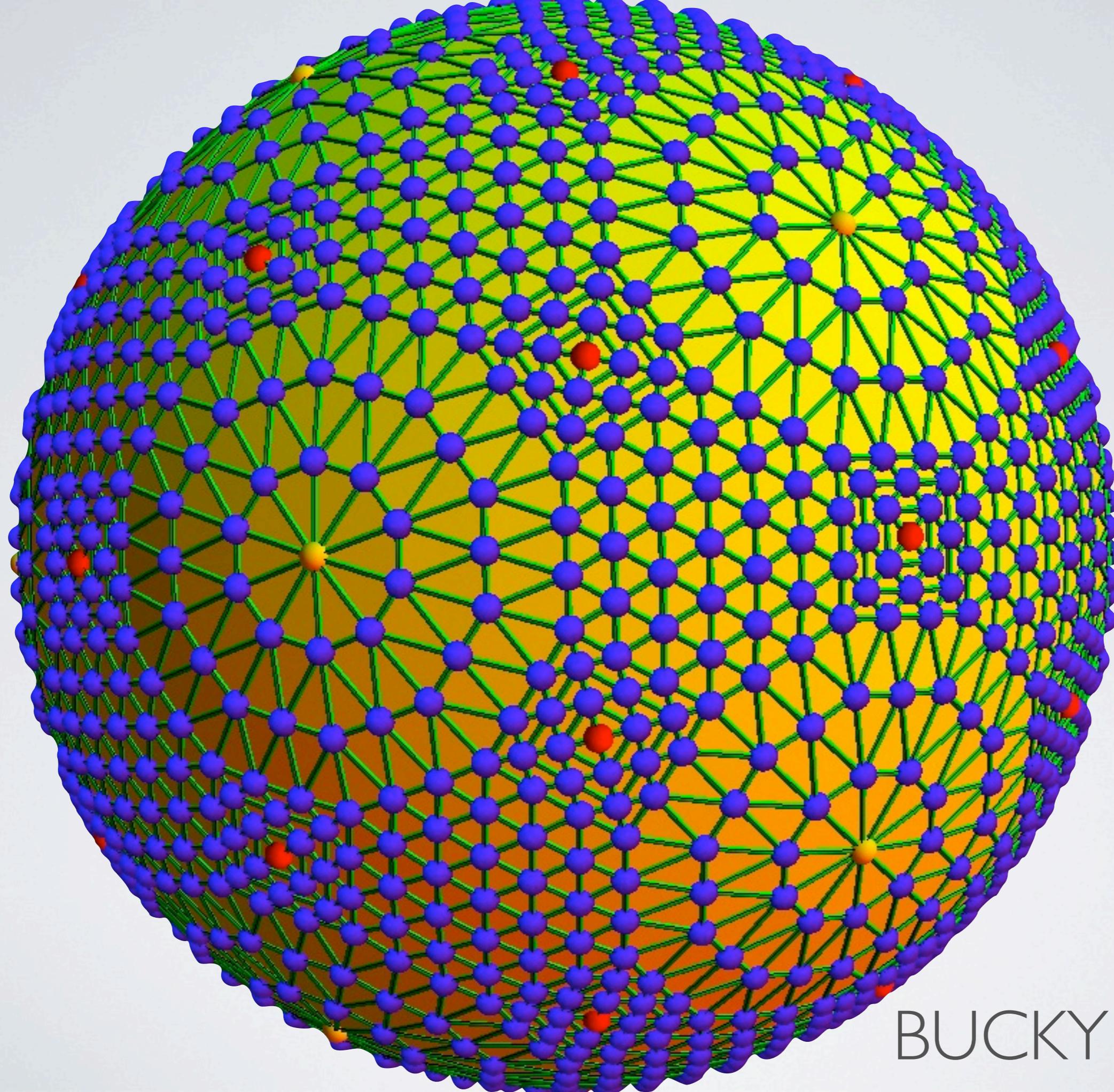
MANDELBULB



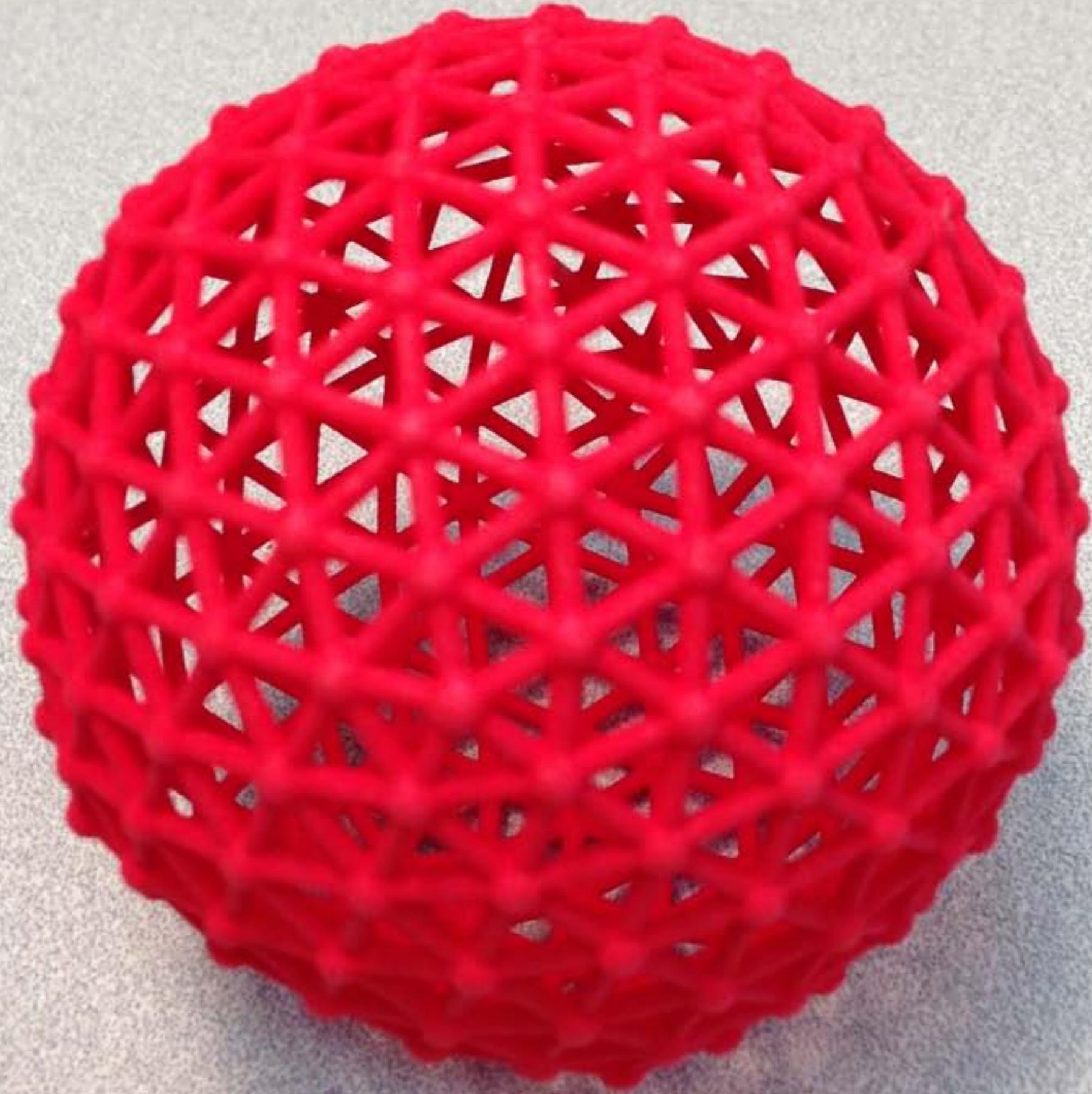
$$4\pi / 3$$

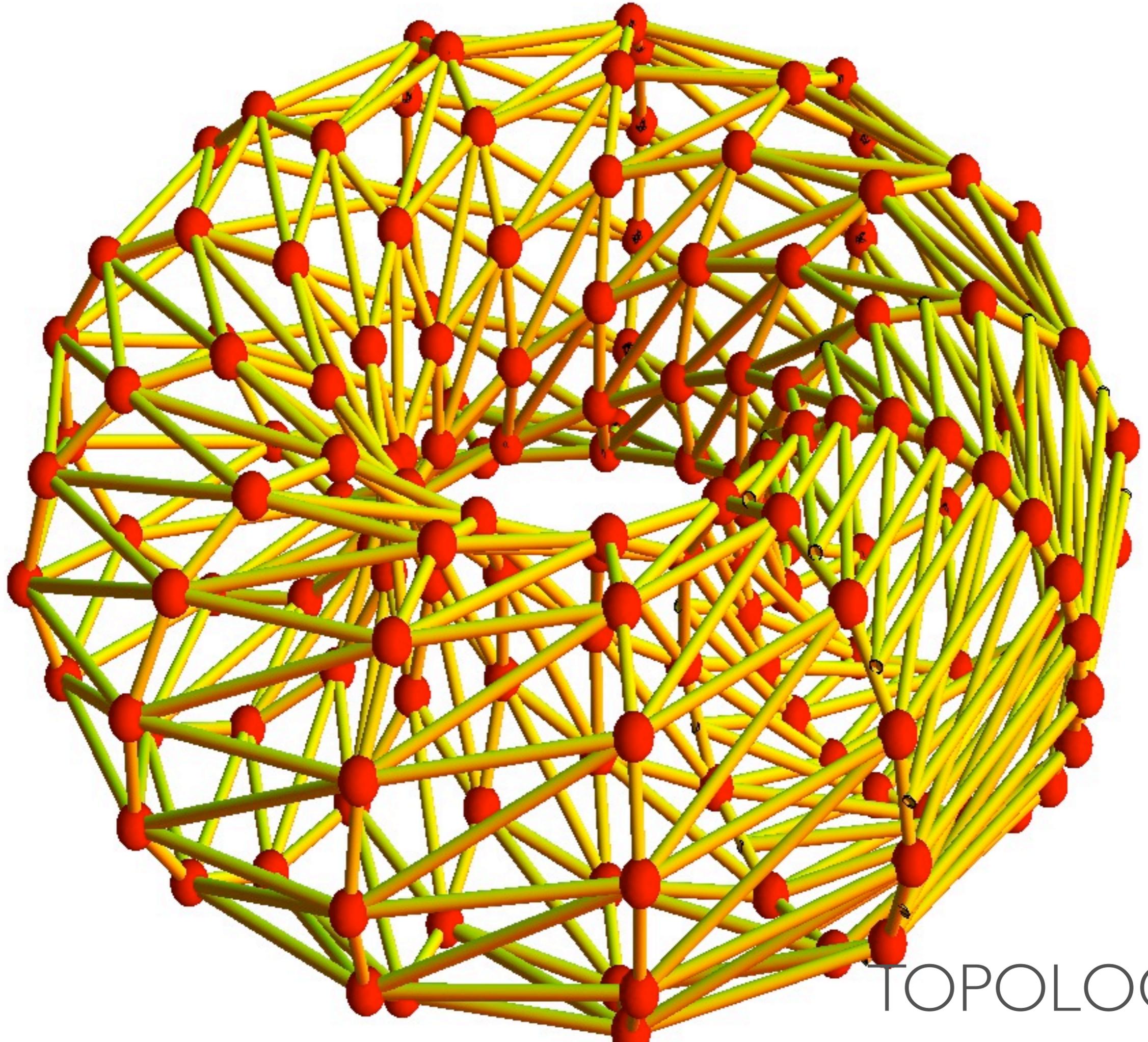
???

MORE  
ILLUSTRATIONS



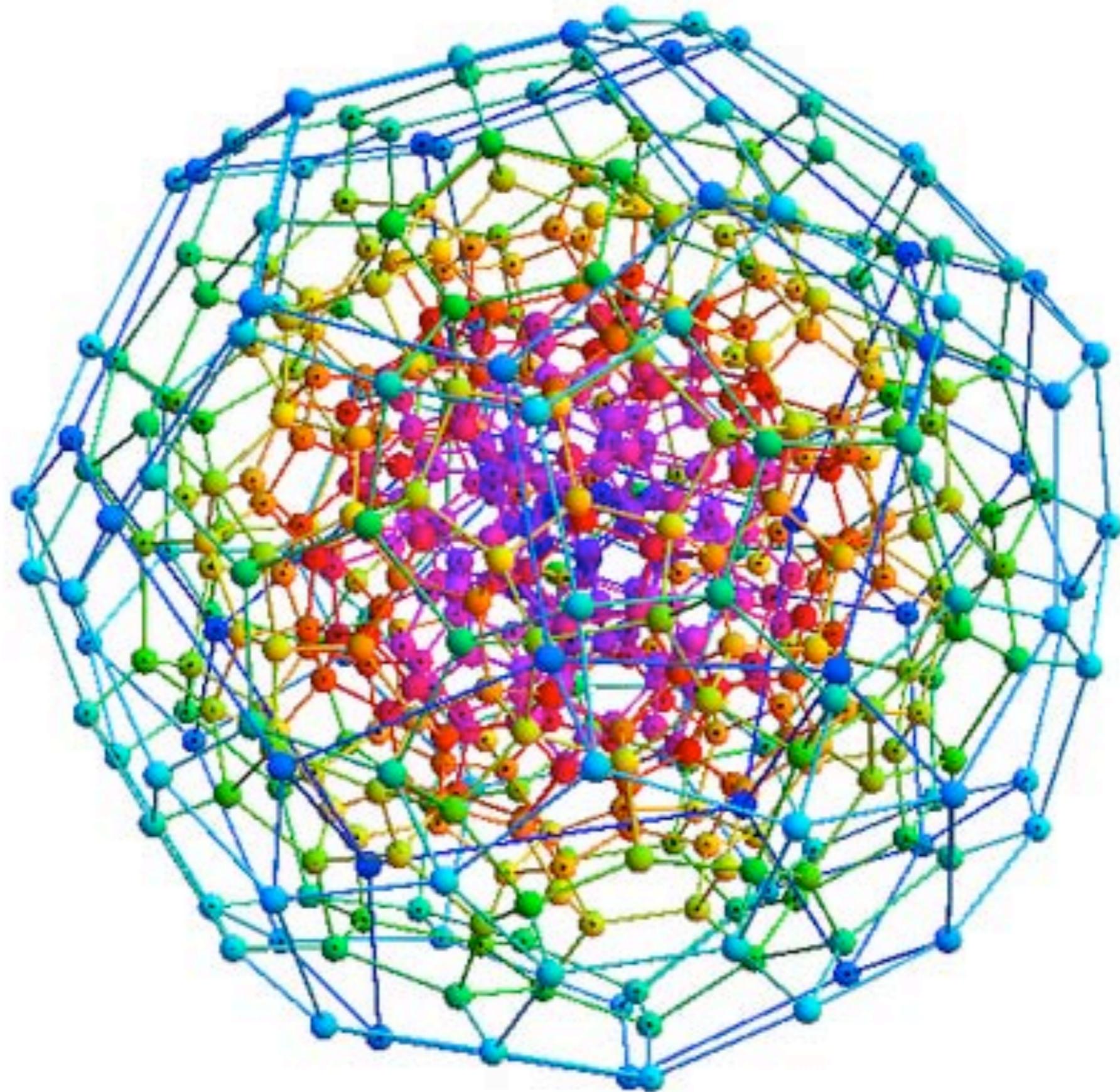
BUCKY BALLS



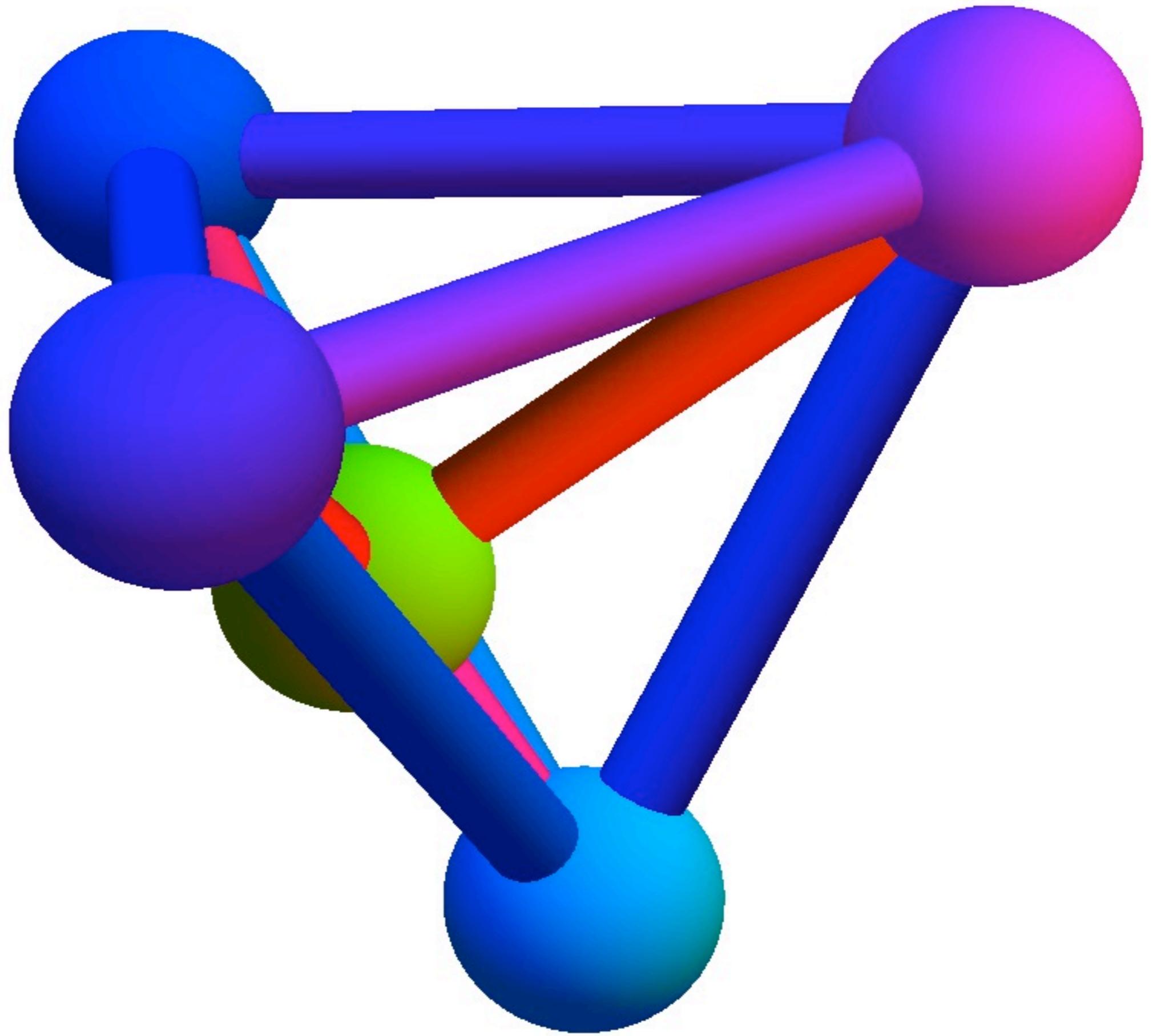


TOPOLOGY

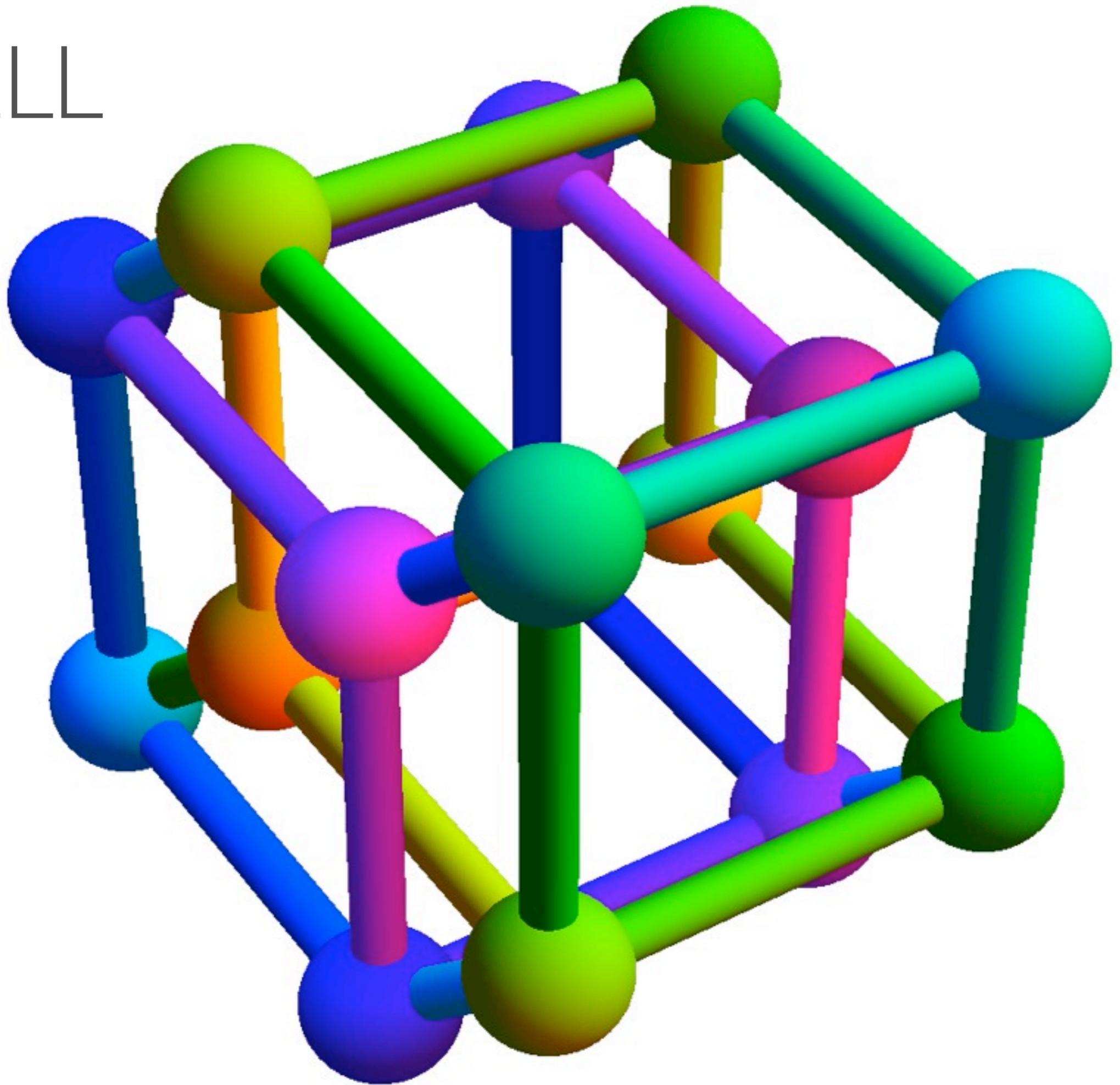
# HIGHER DIMENSIONS



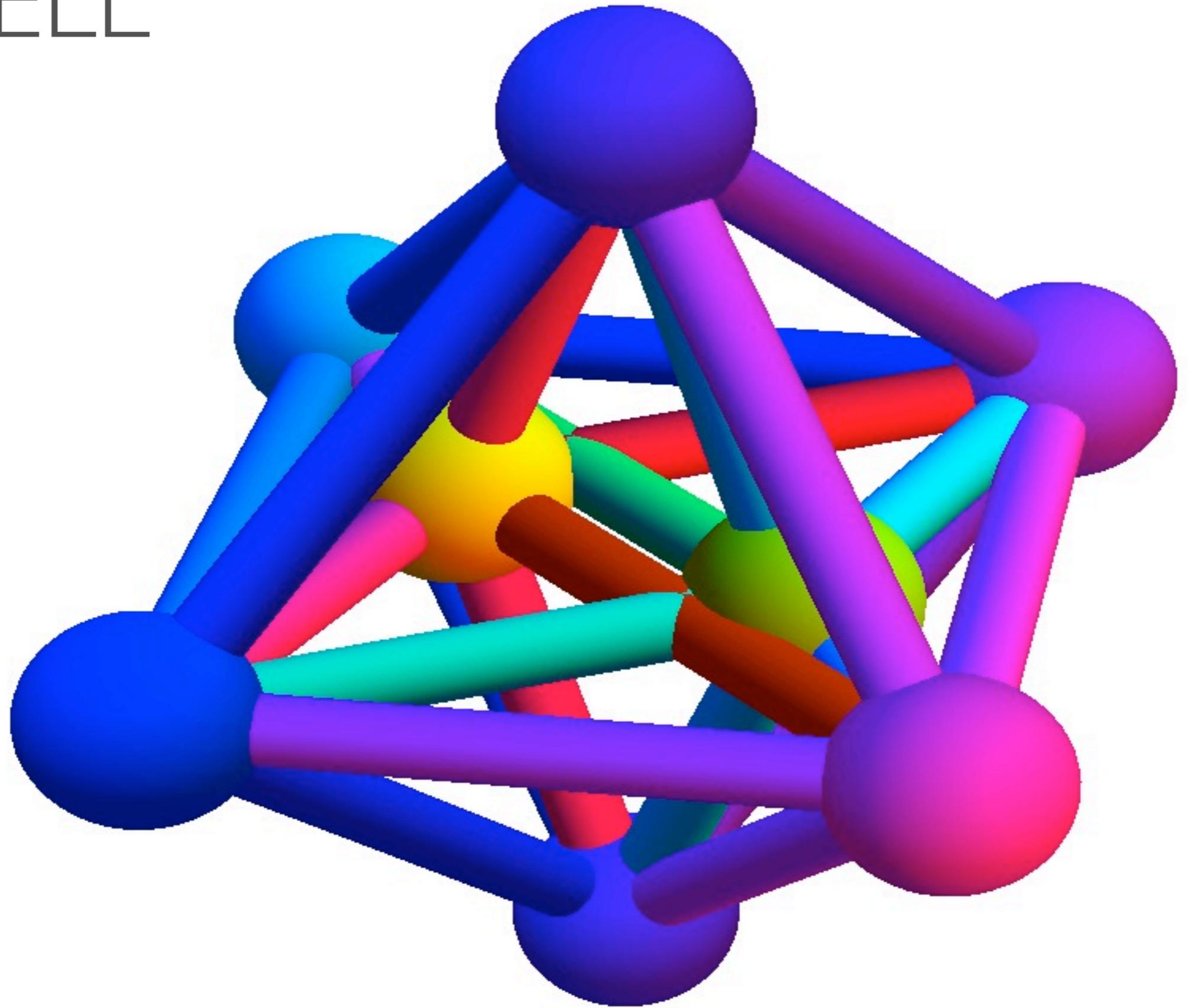
5 CELL



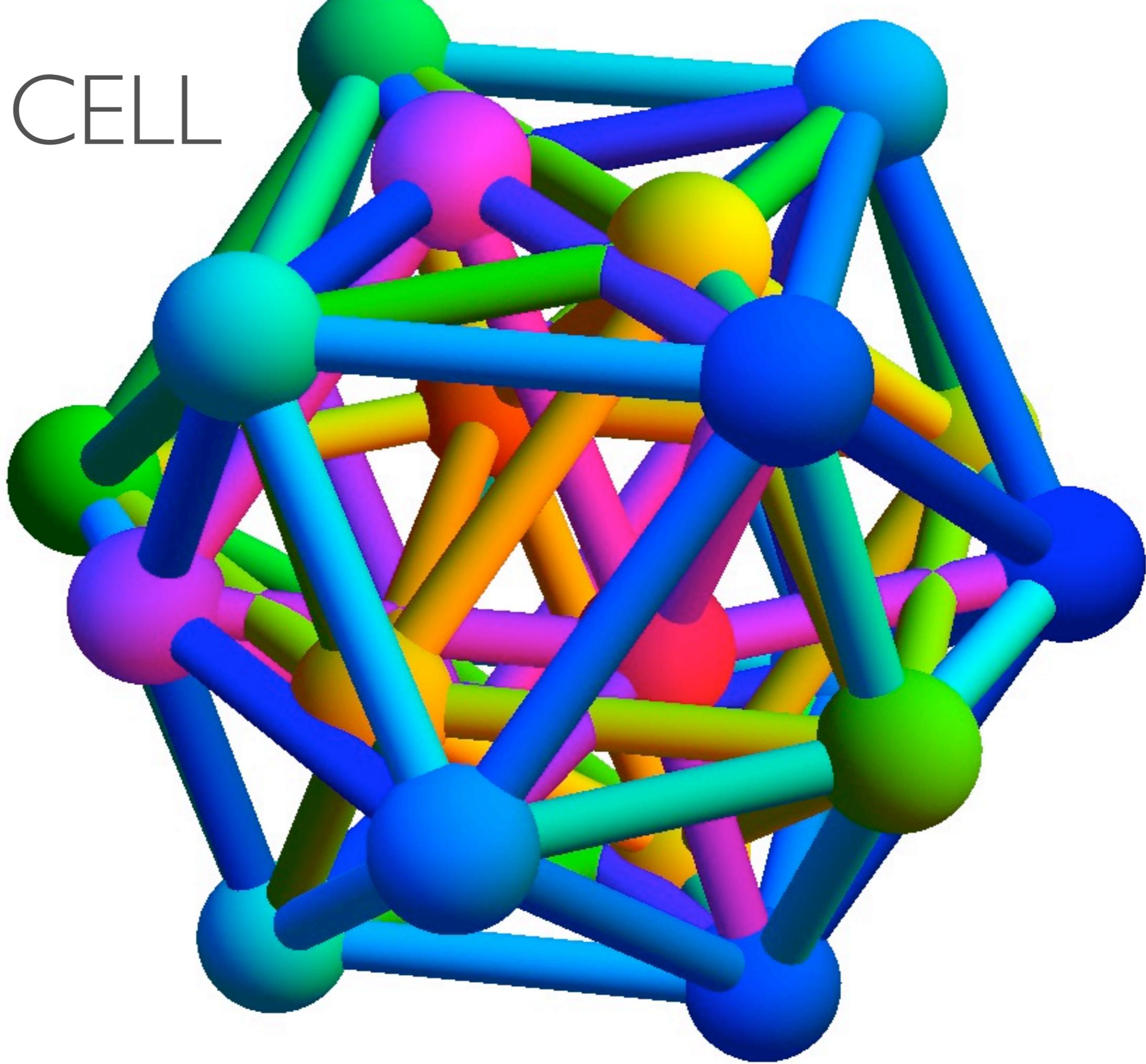
8 CELL



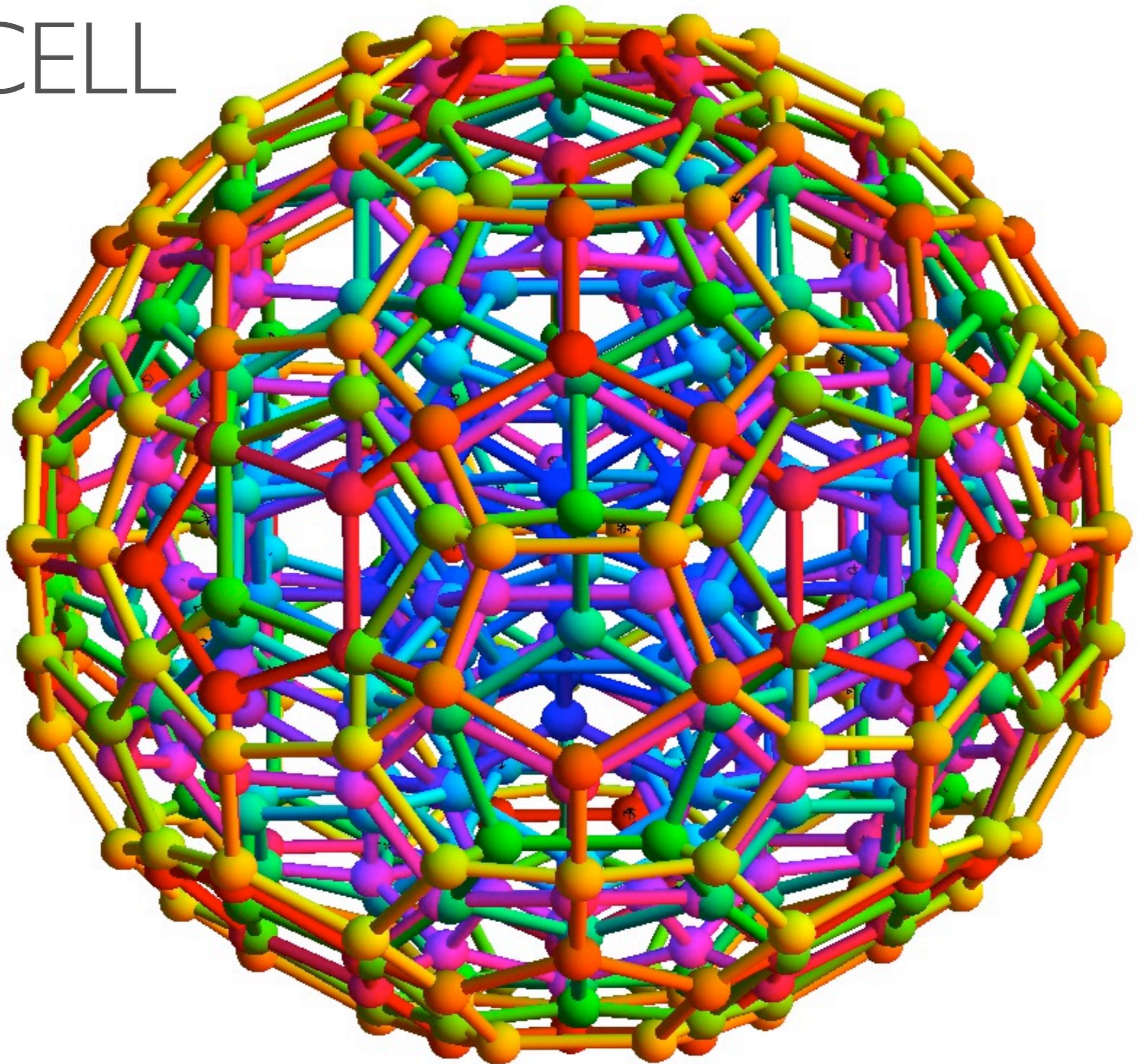
16 CELL



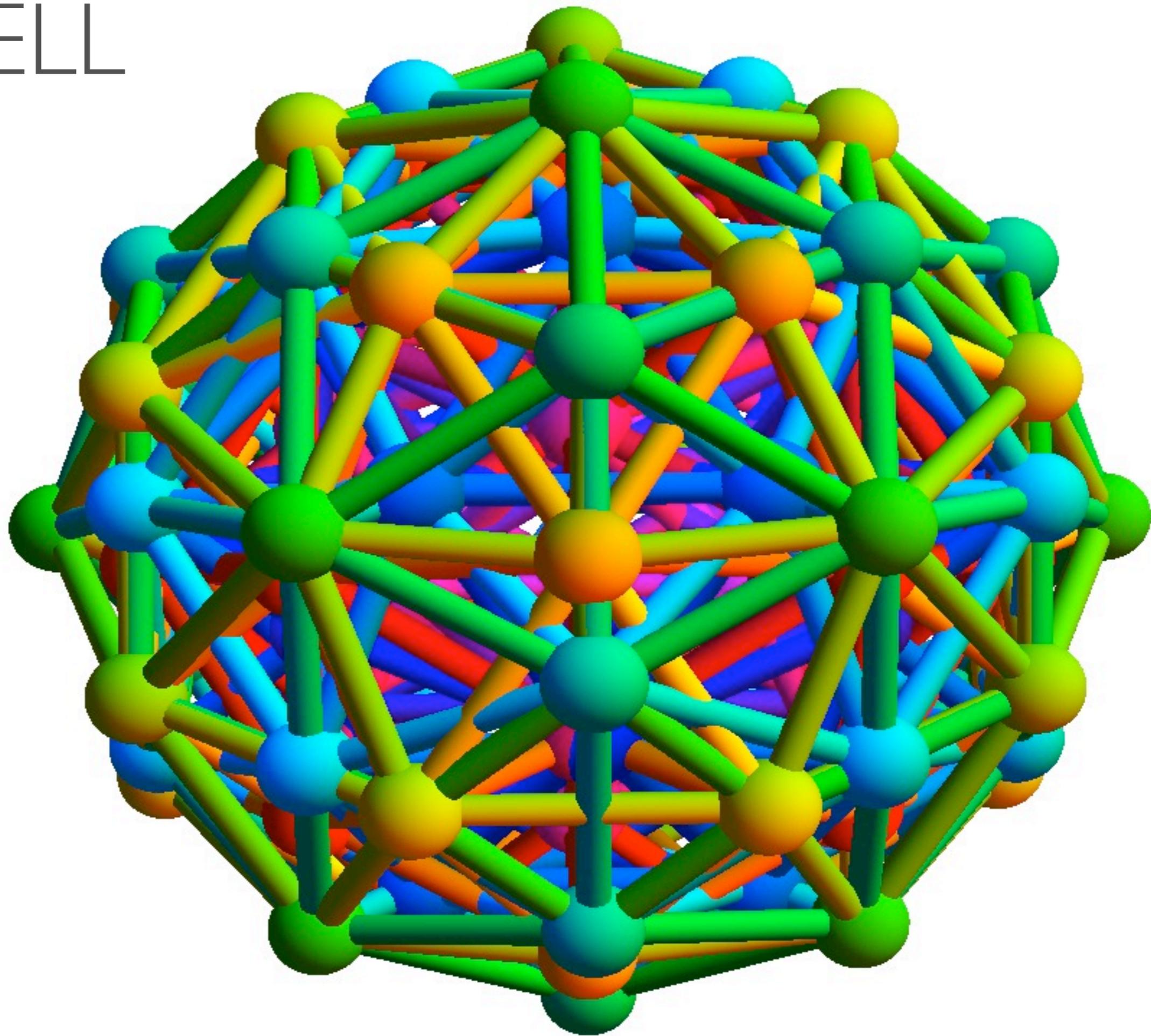
24 CELL

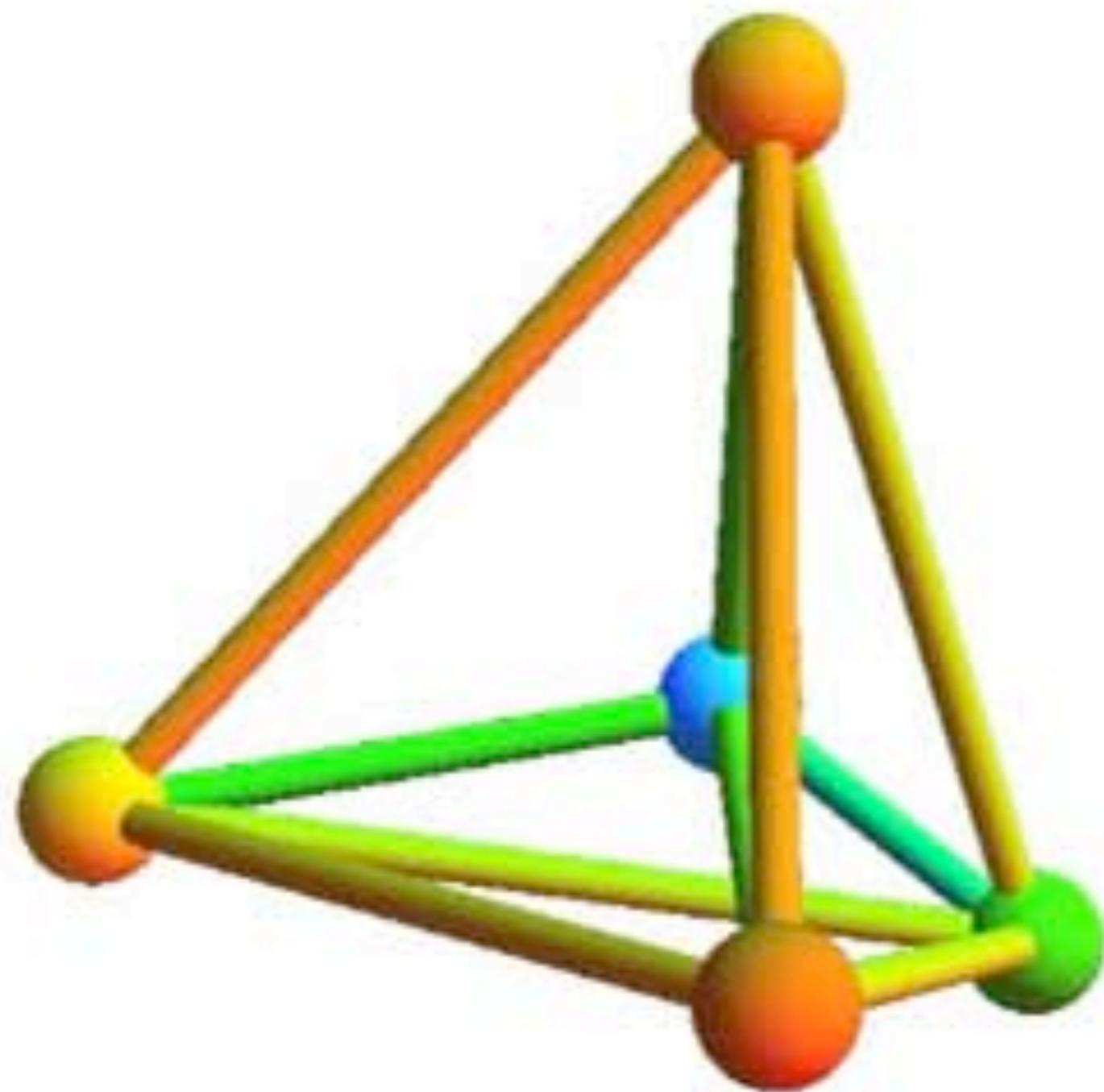


I 20 CELL

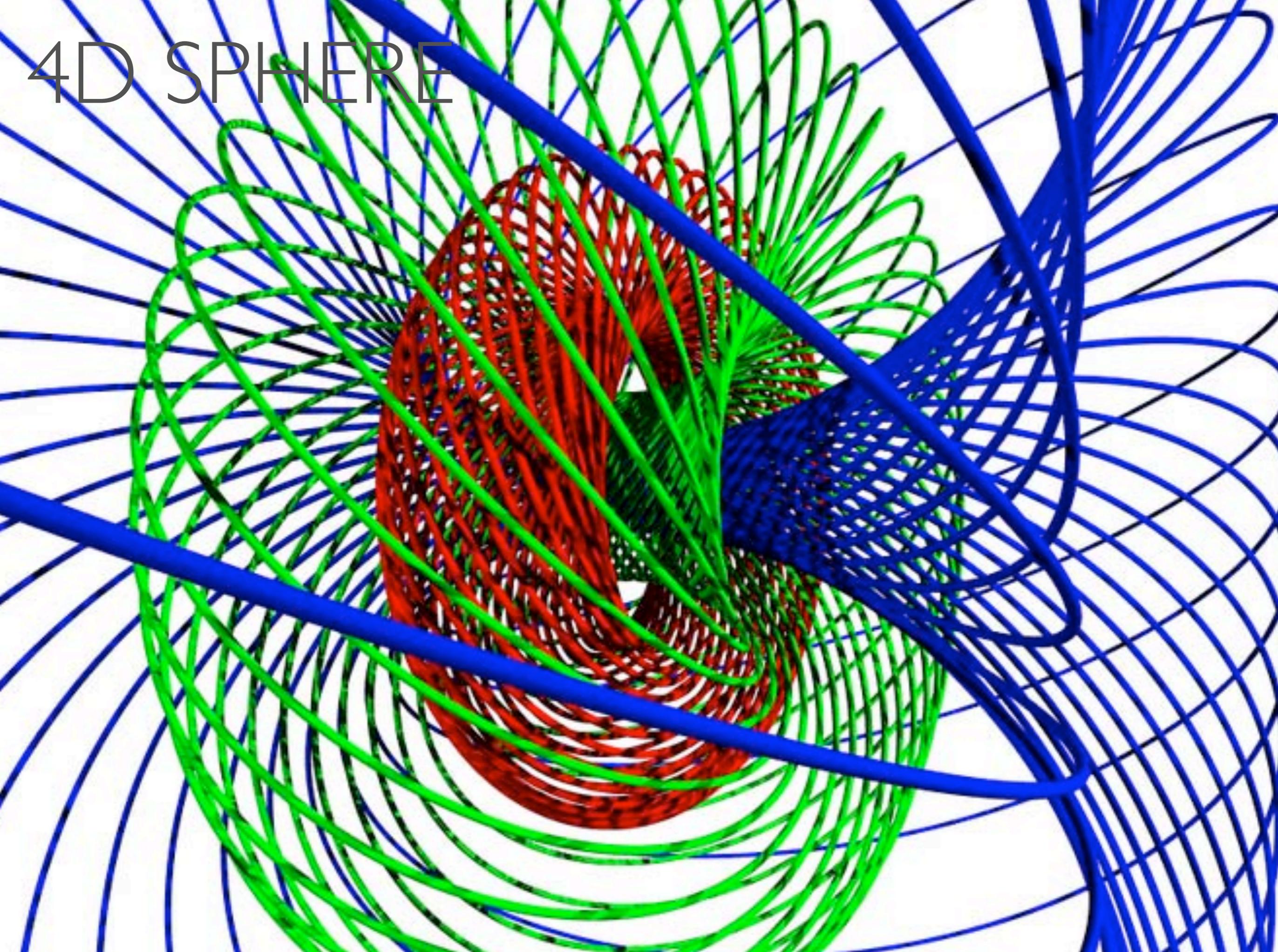


600 CELL



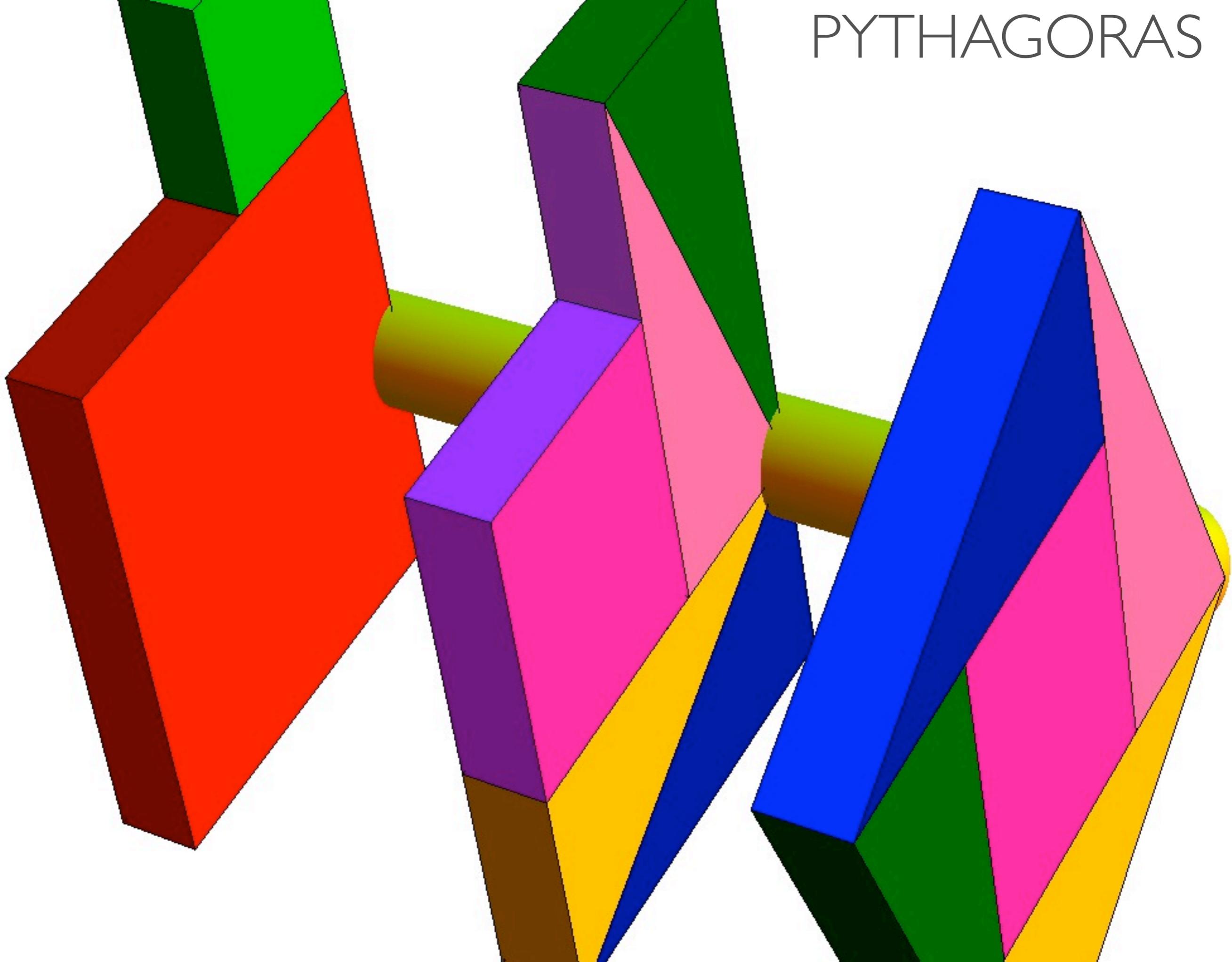


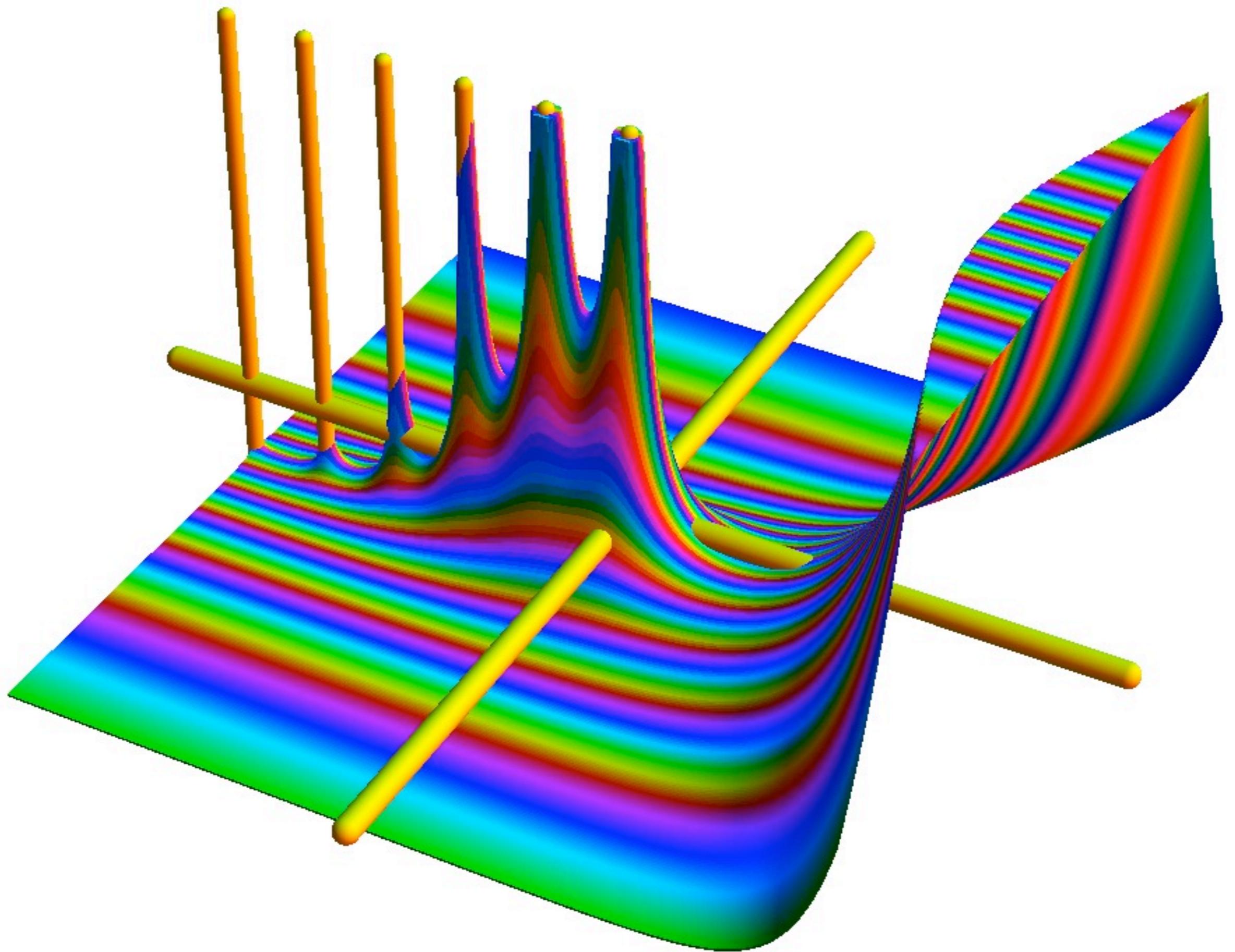
# 4D SPHERE

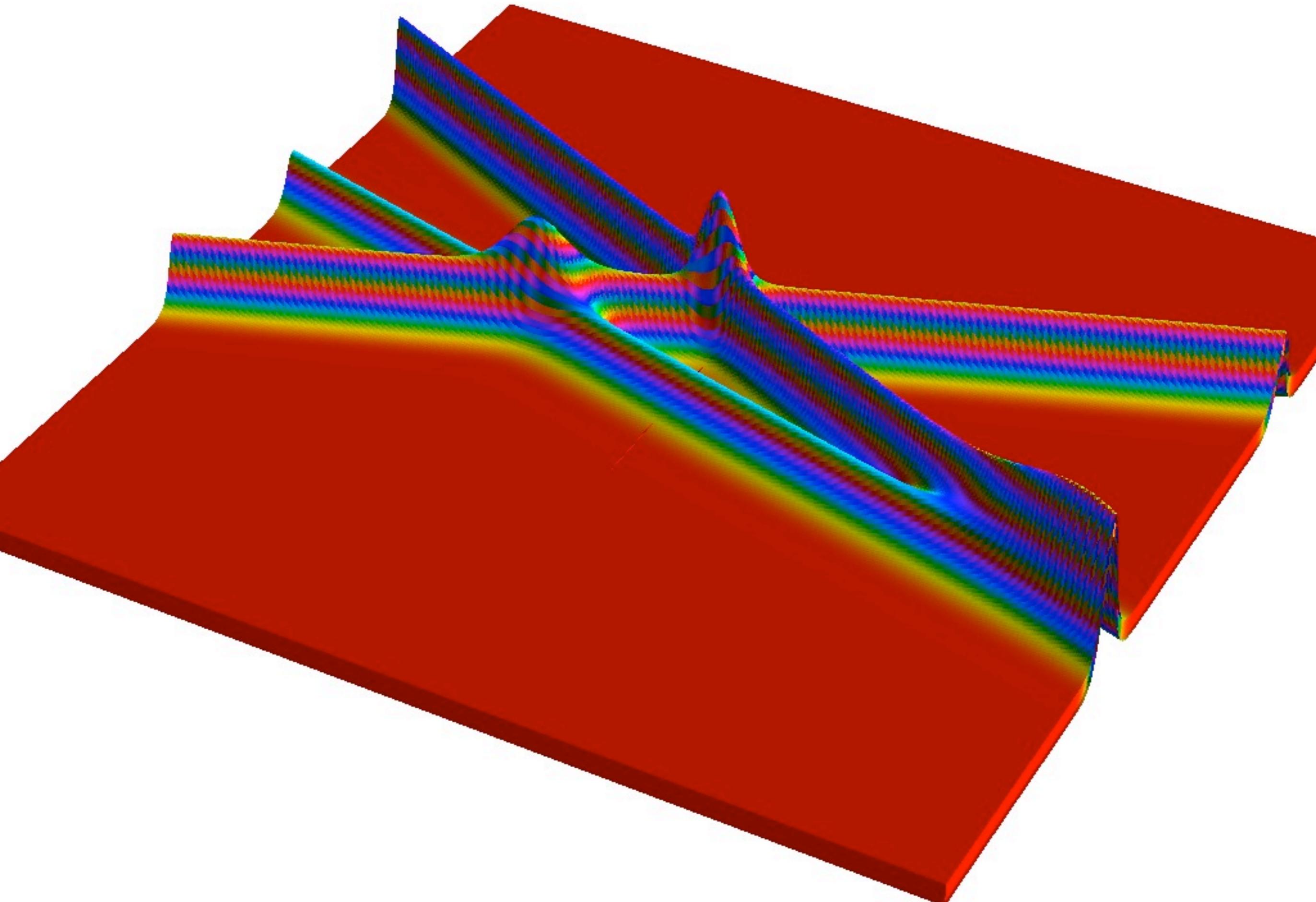


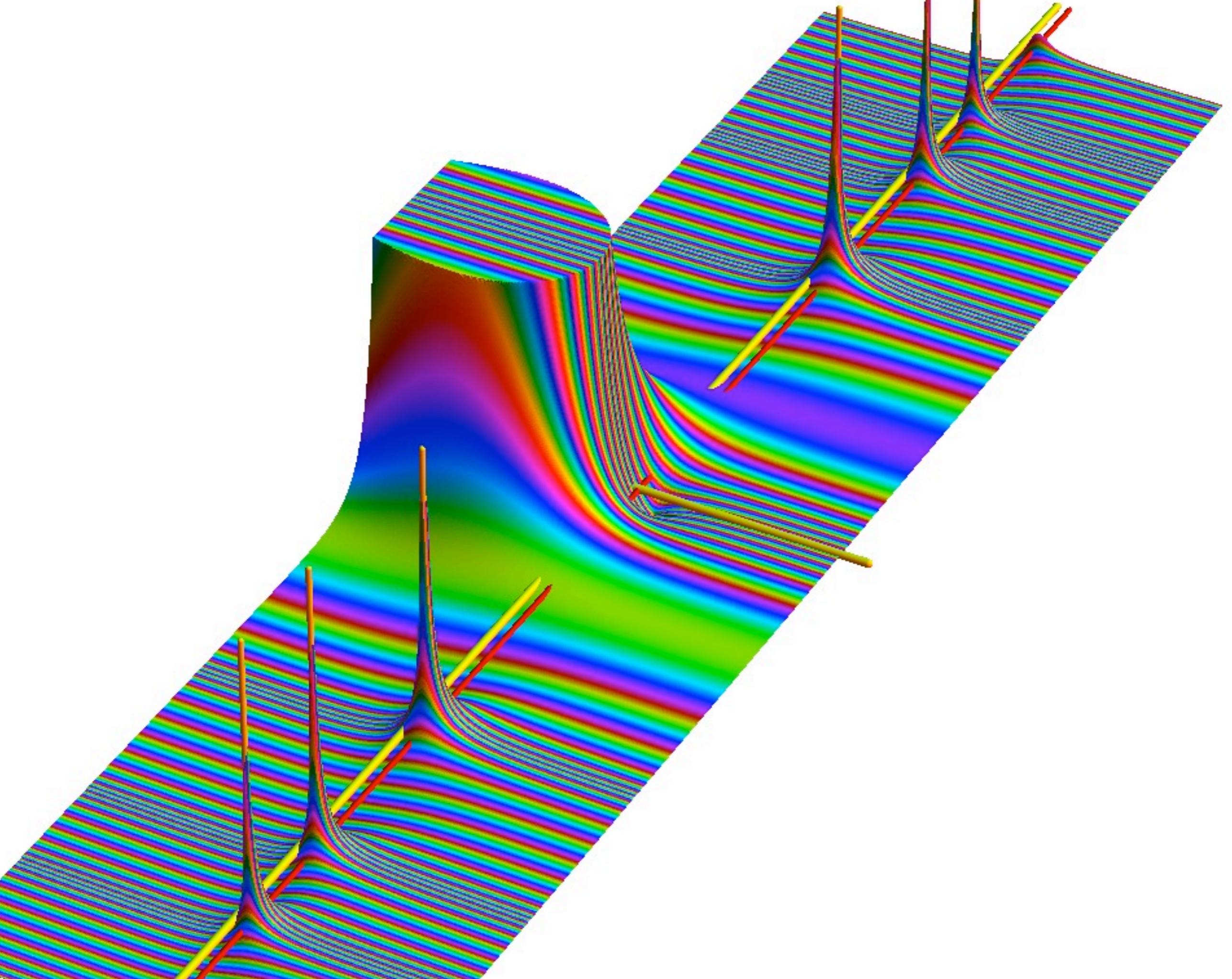
# PRINTING MATHEMATICS

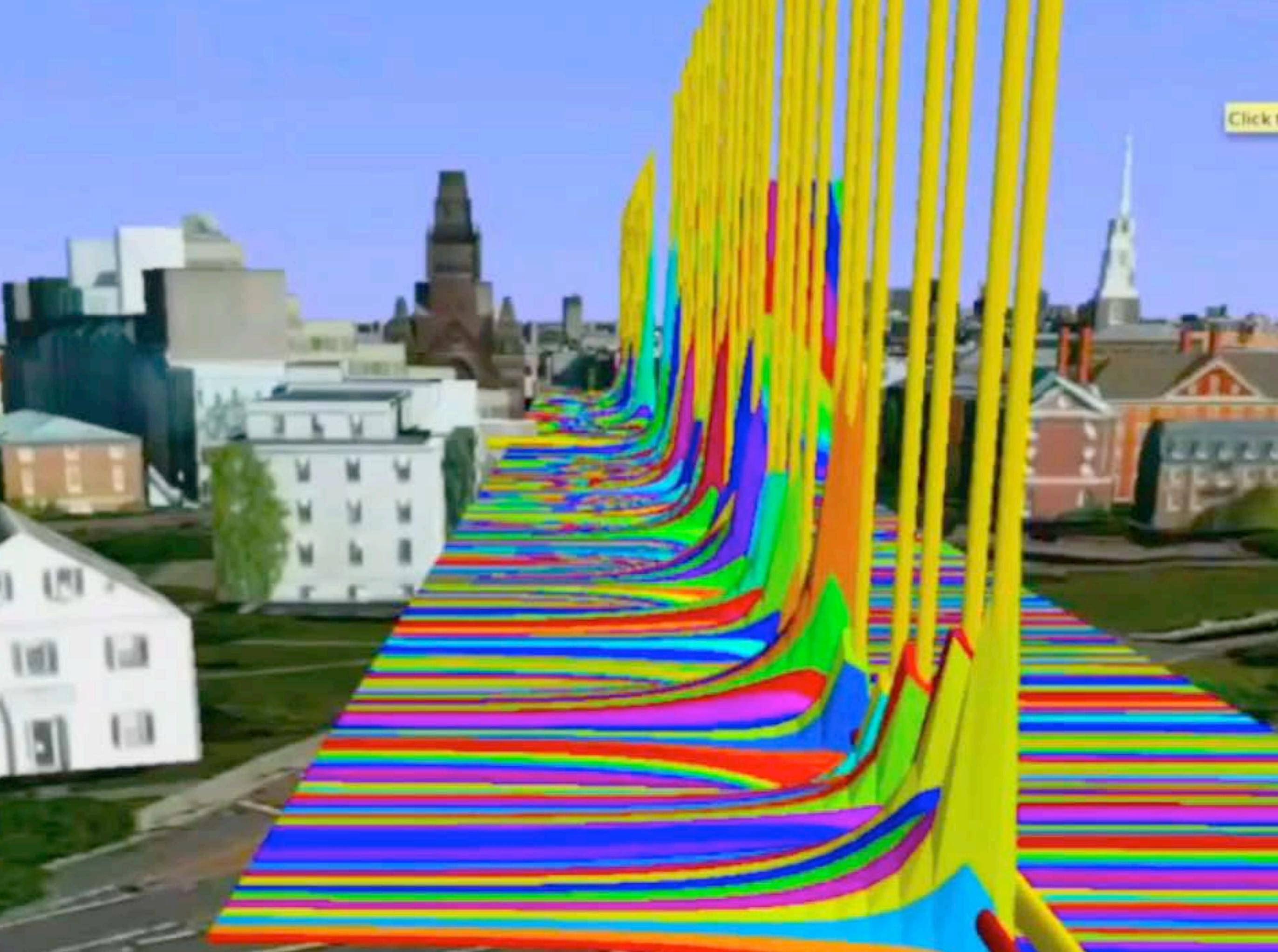
# PYTHAGORAS

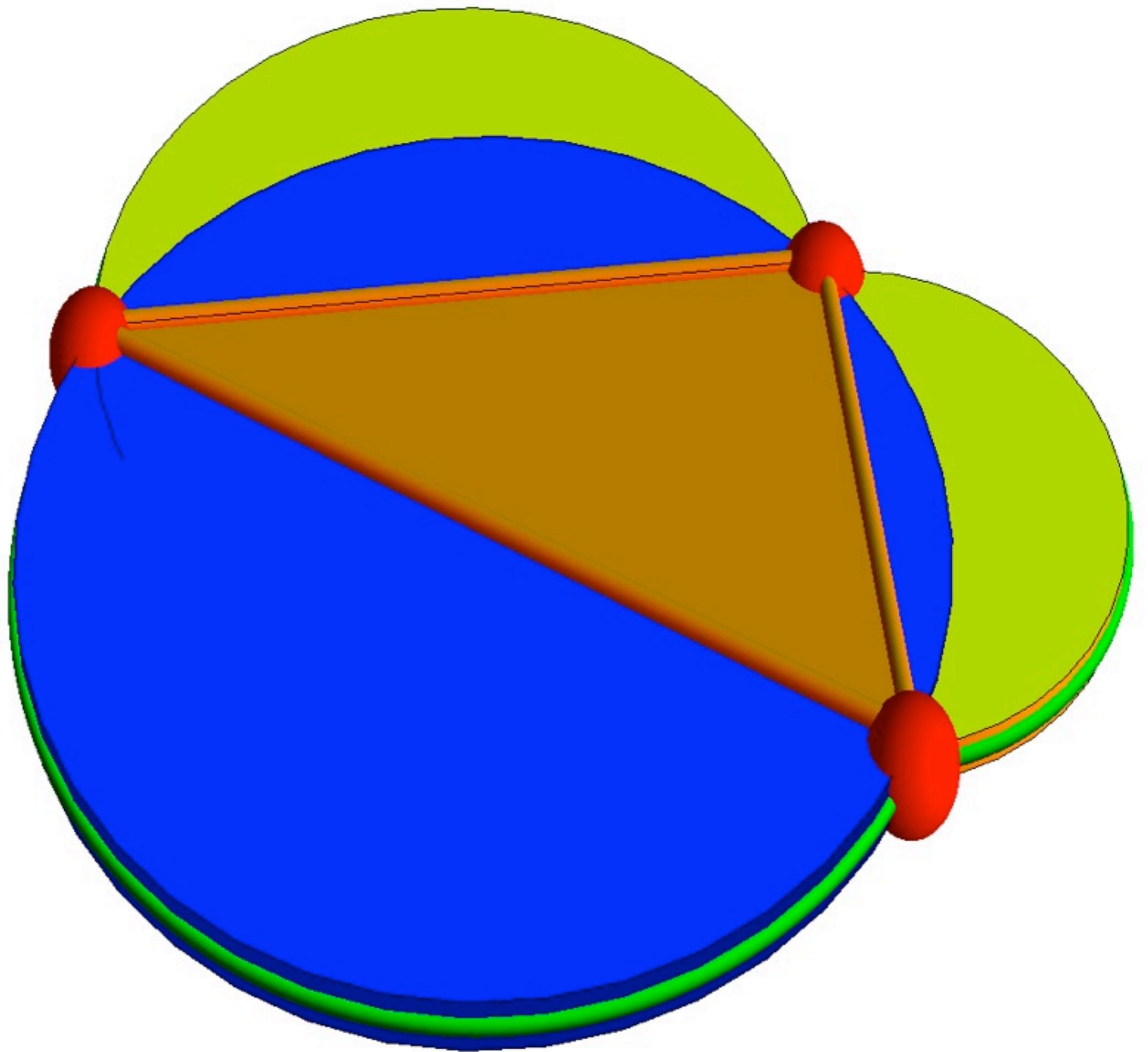


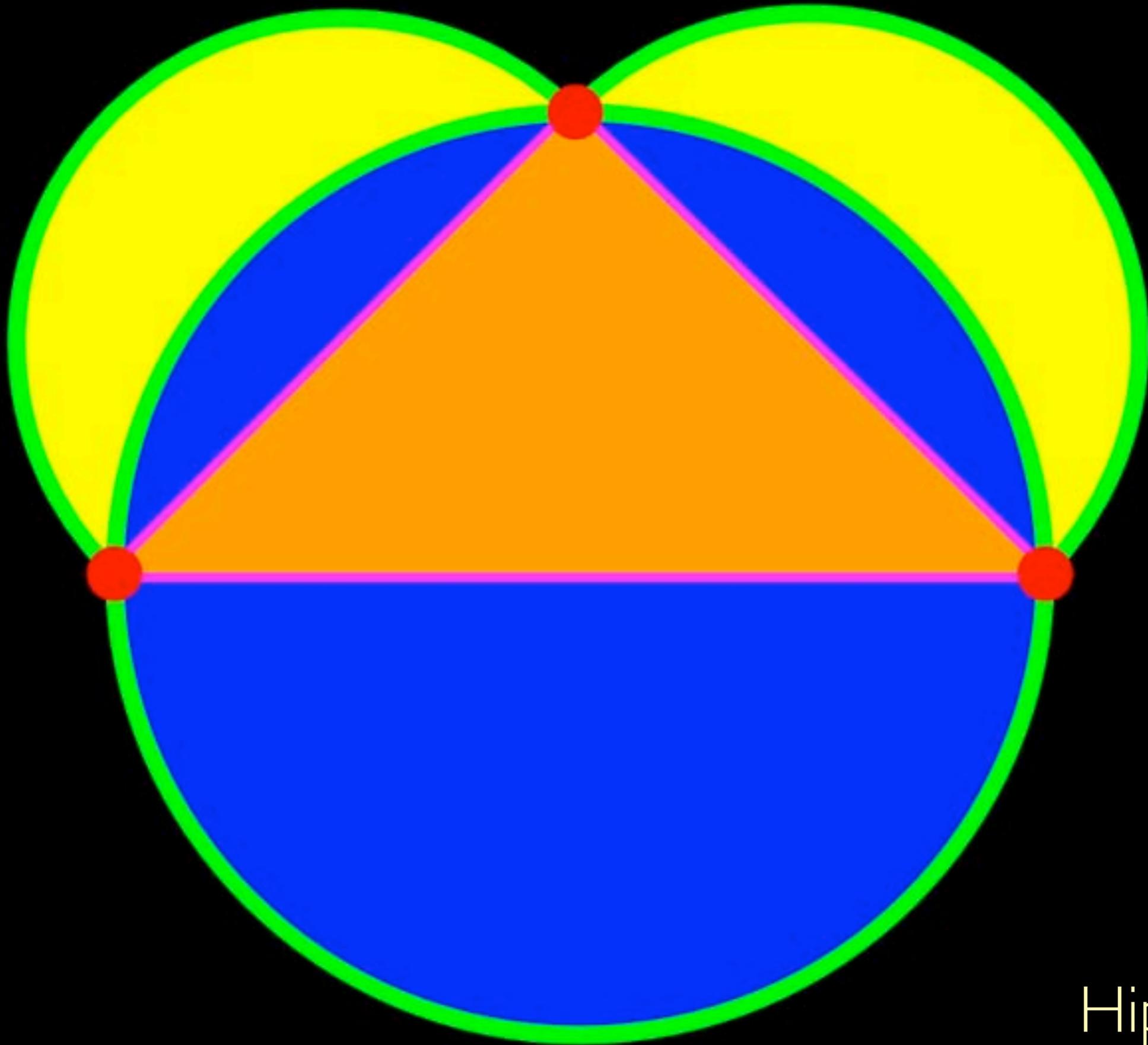




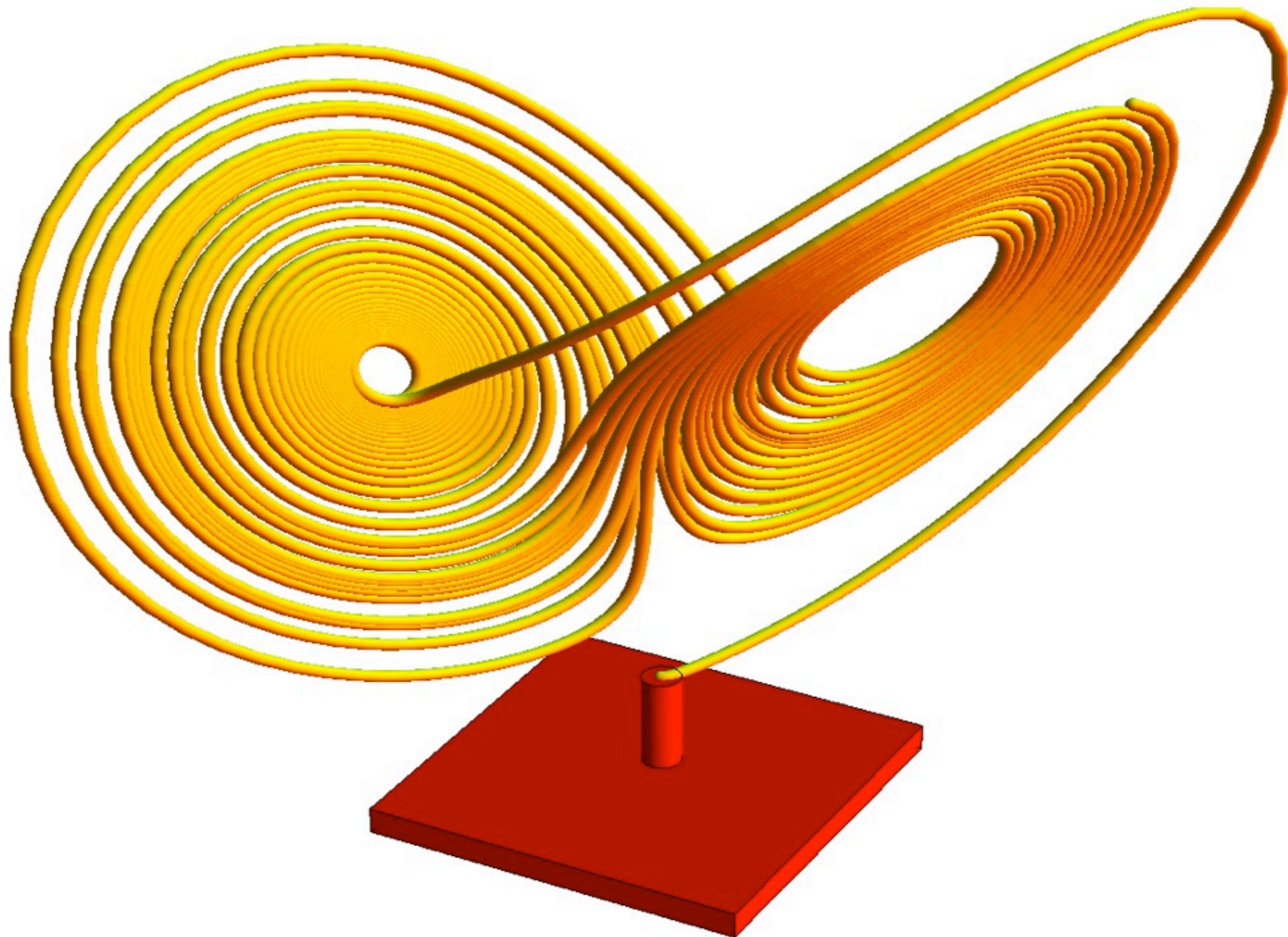


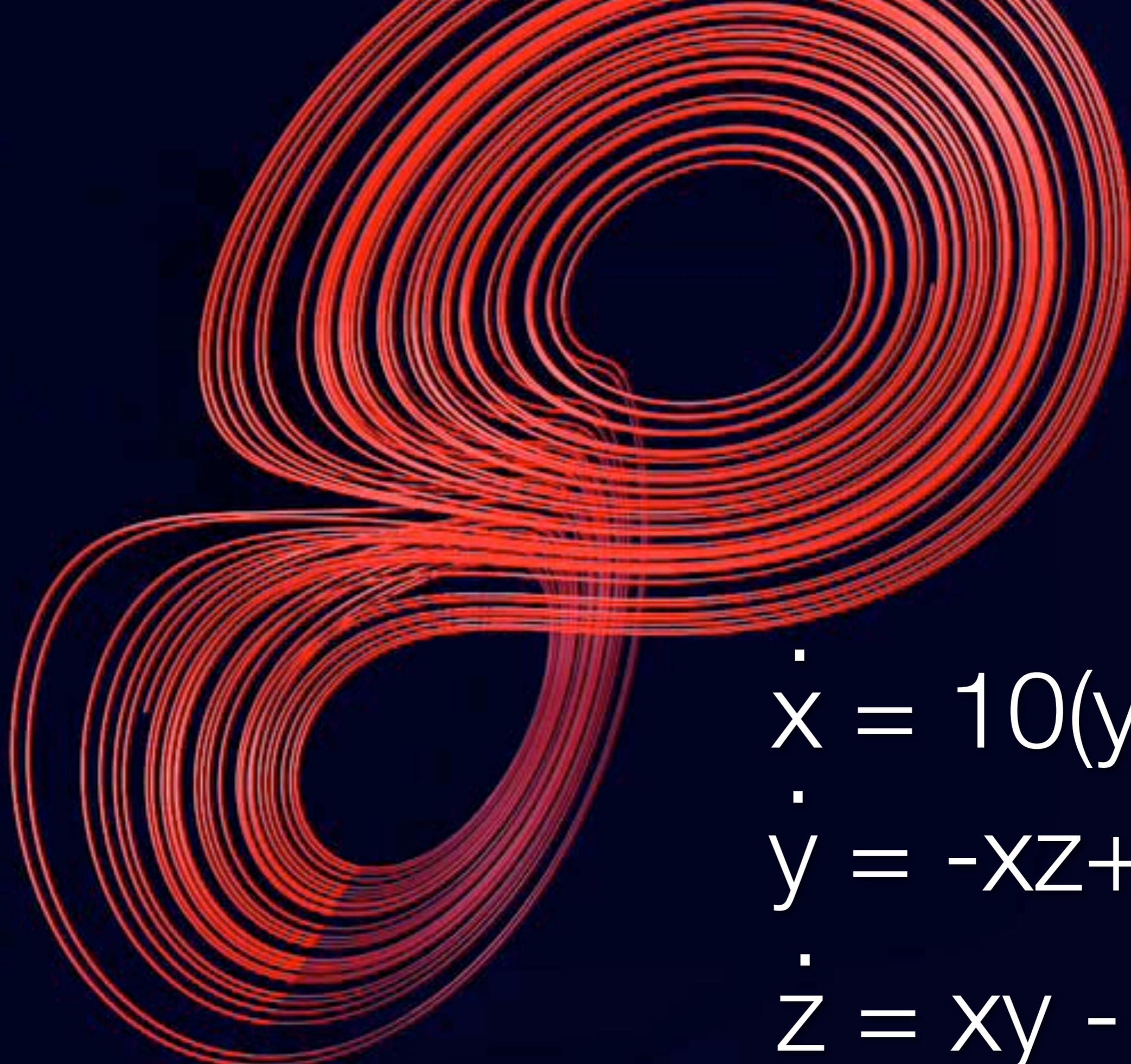






Hippocrates

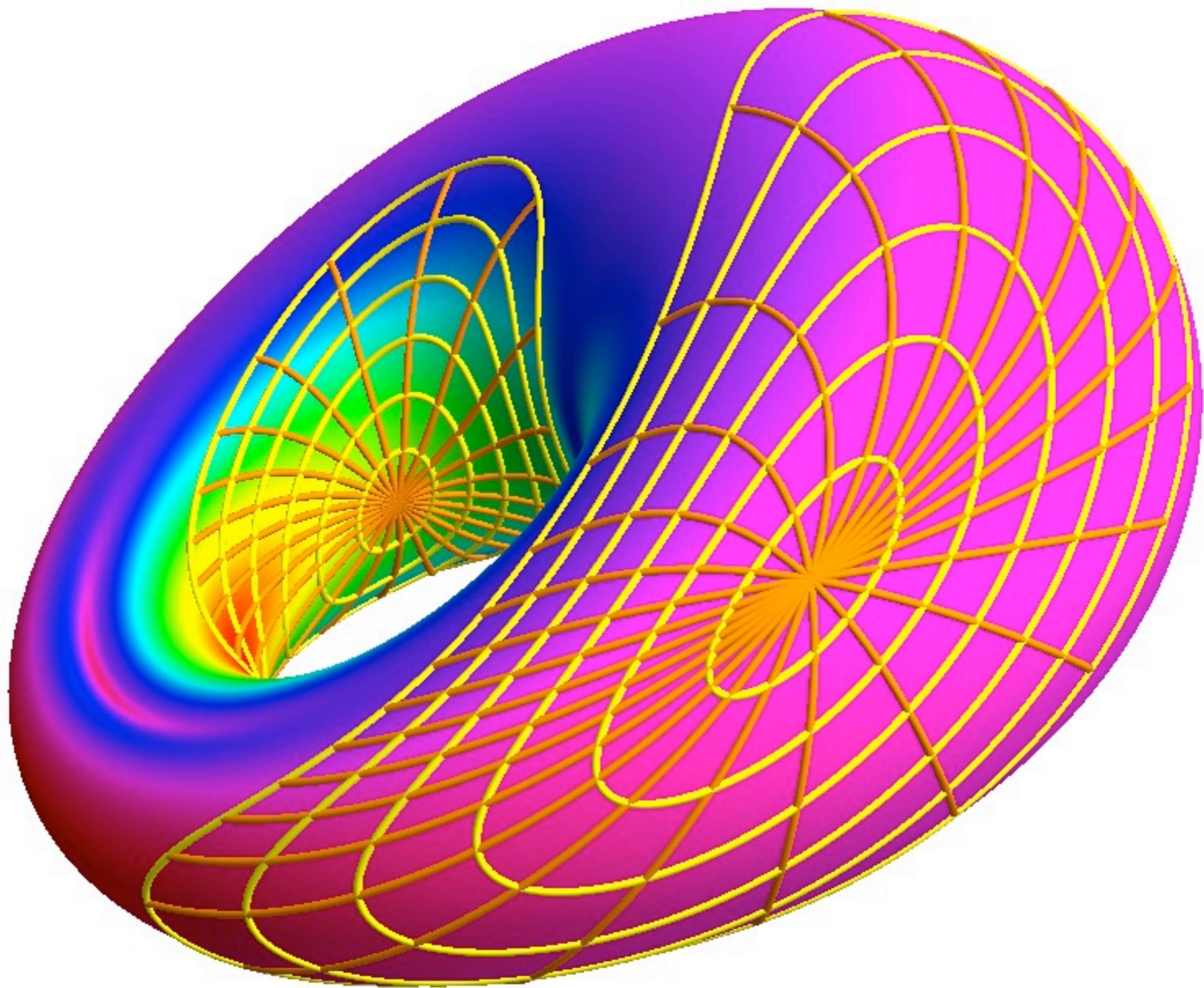


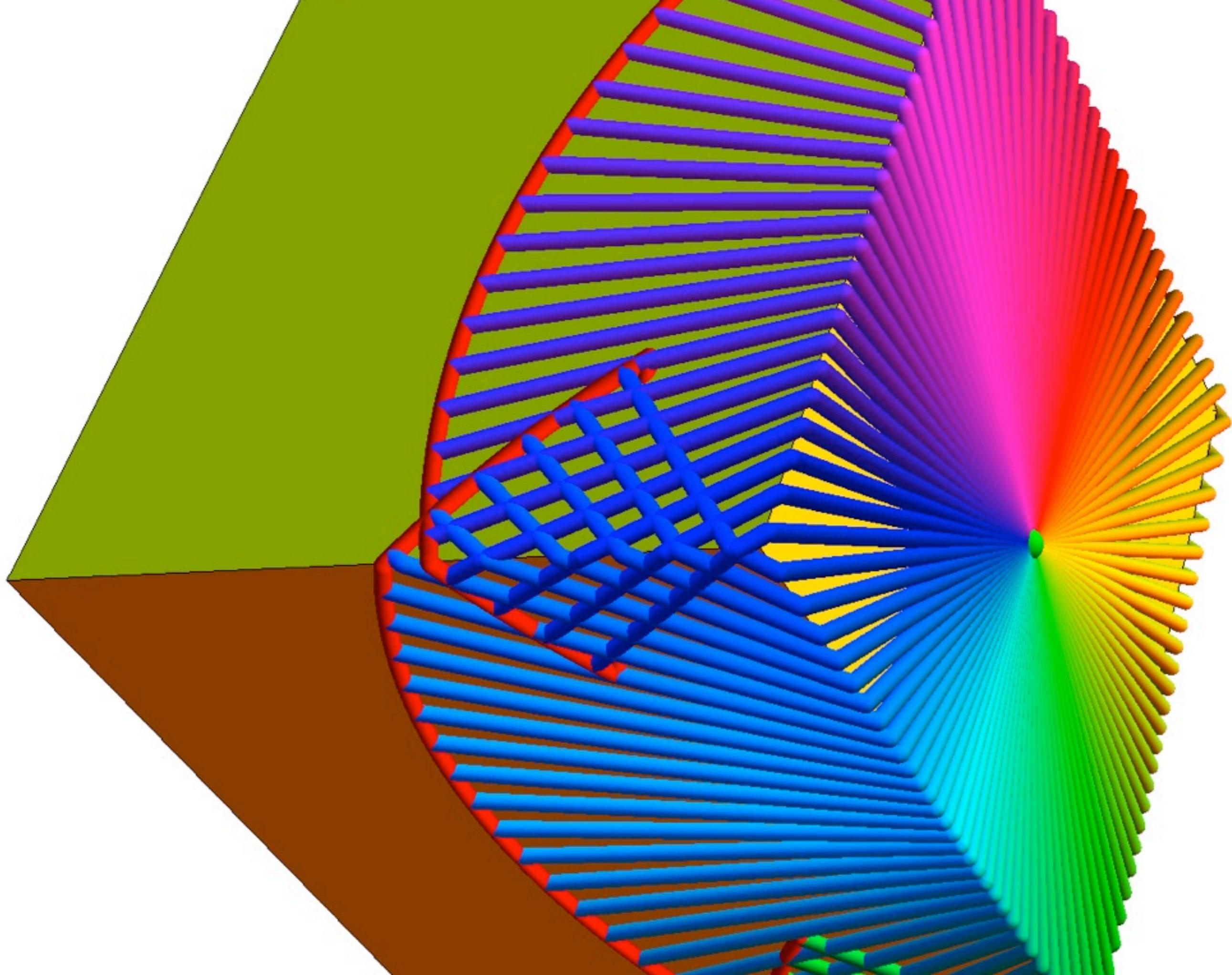


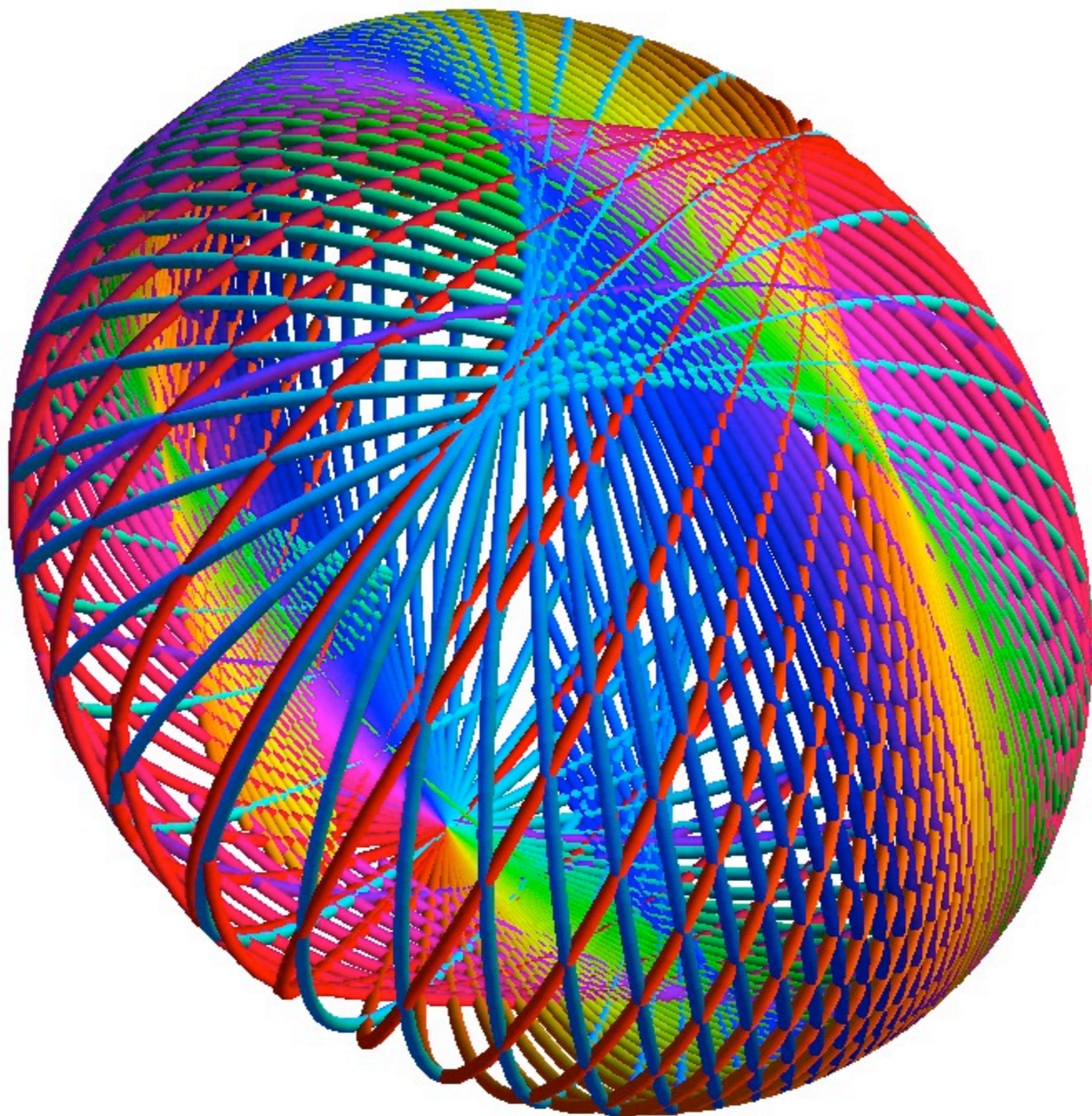
$$\dot{x} = 10(y-x)$$

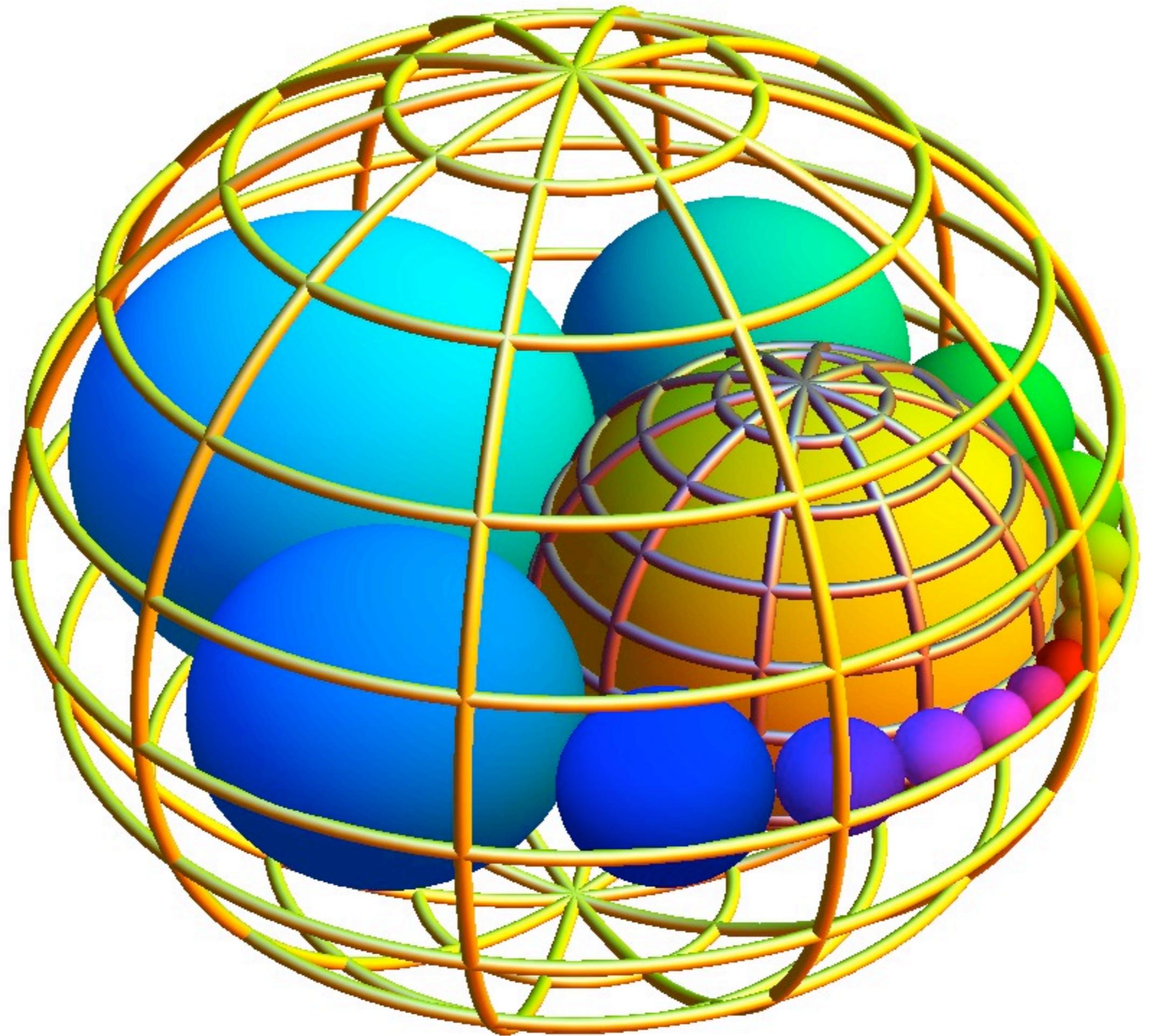
$$\dot{y} = -xz + 28x - y$$

$$\dot{z} = xy - z \frac{8}{3}$$



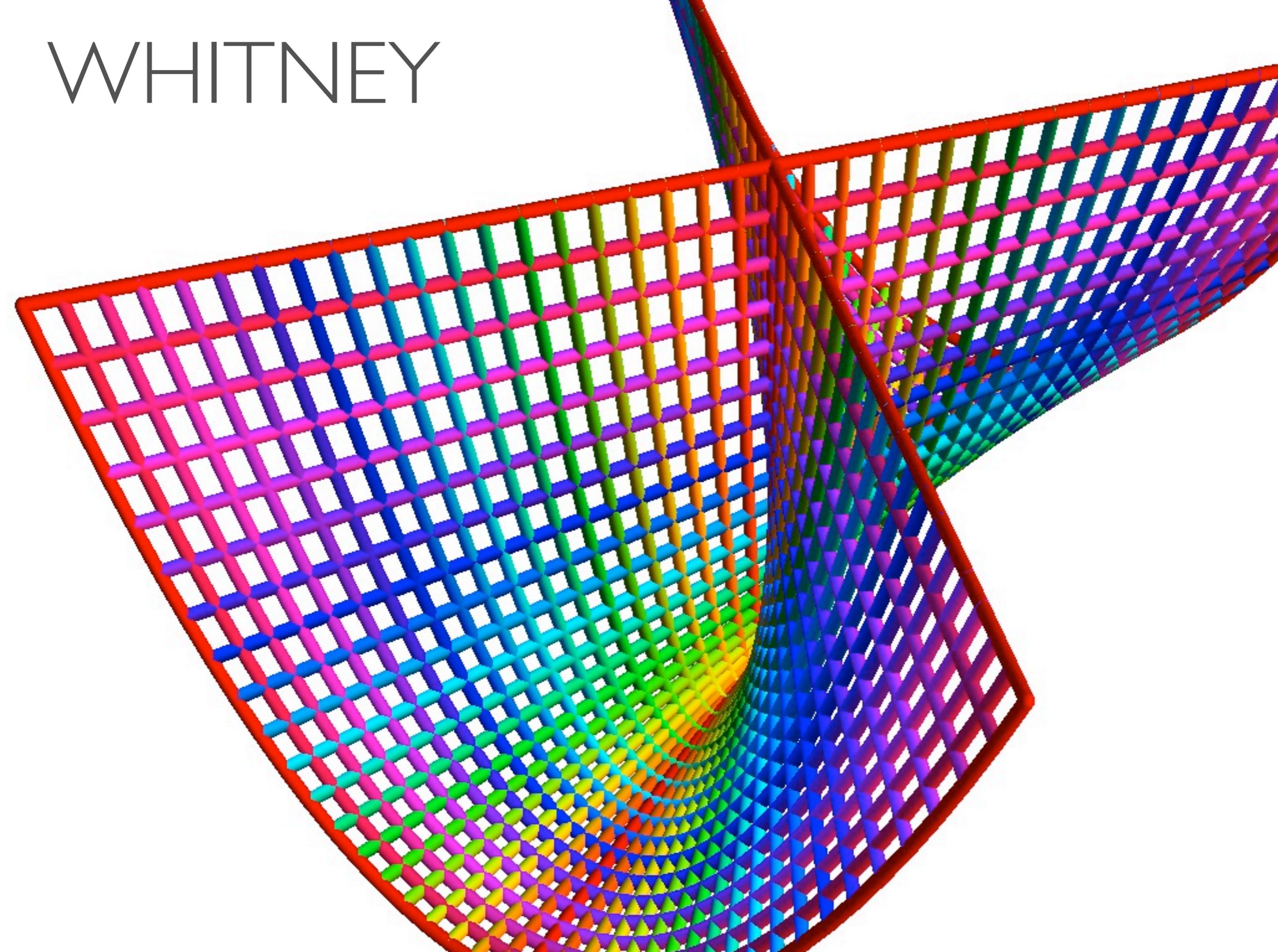


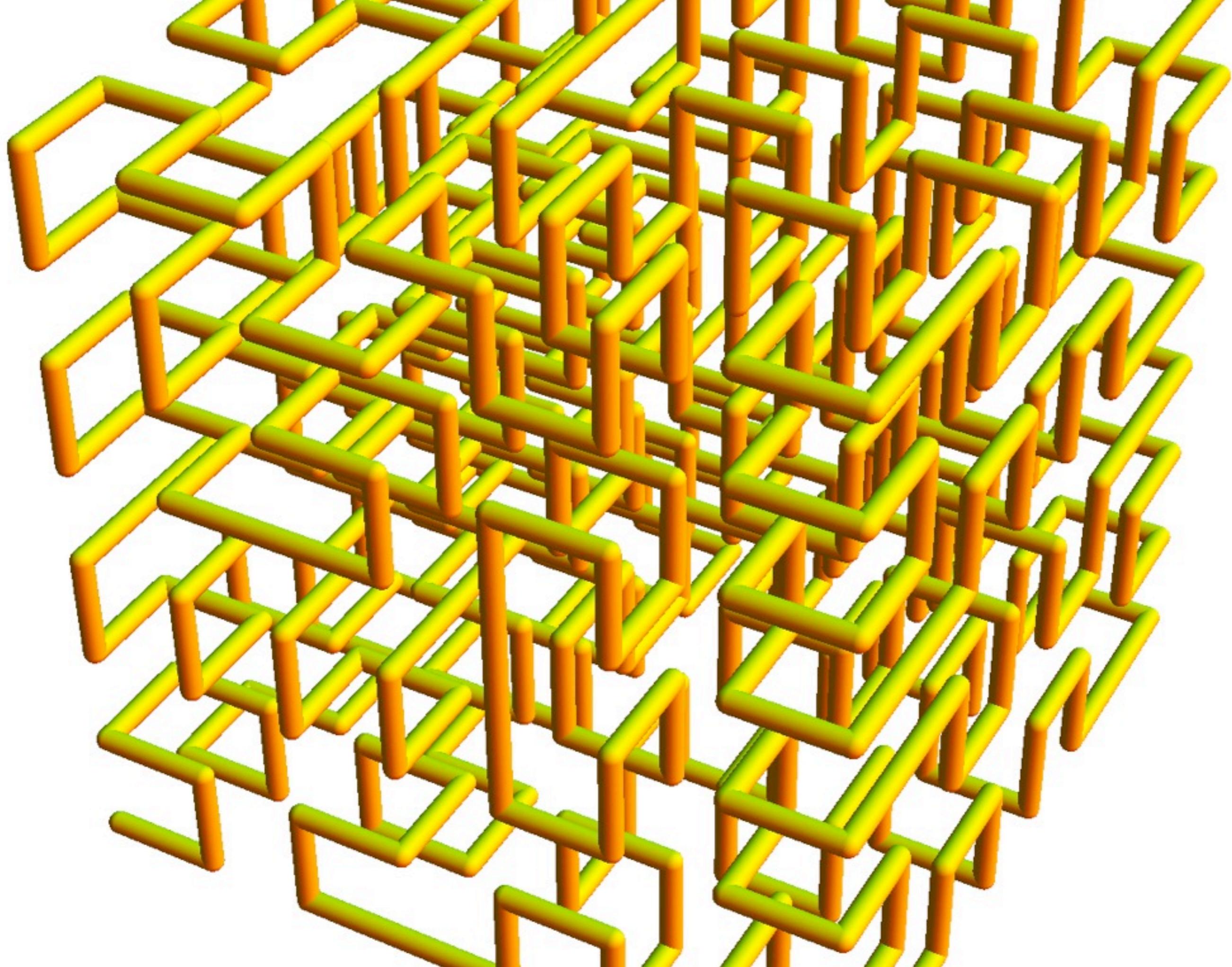


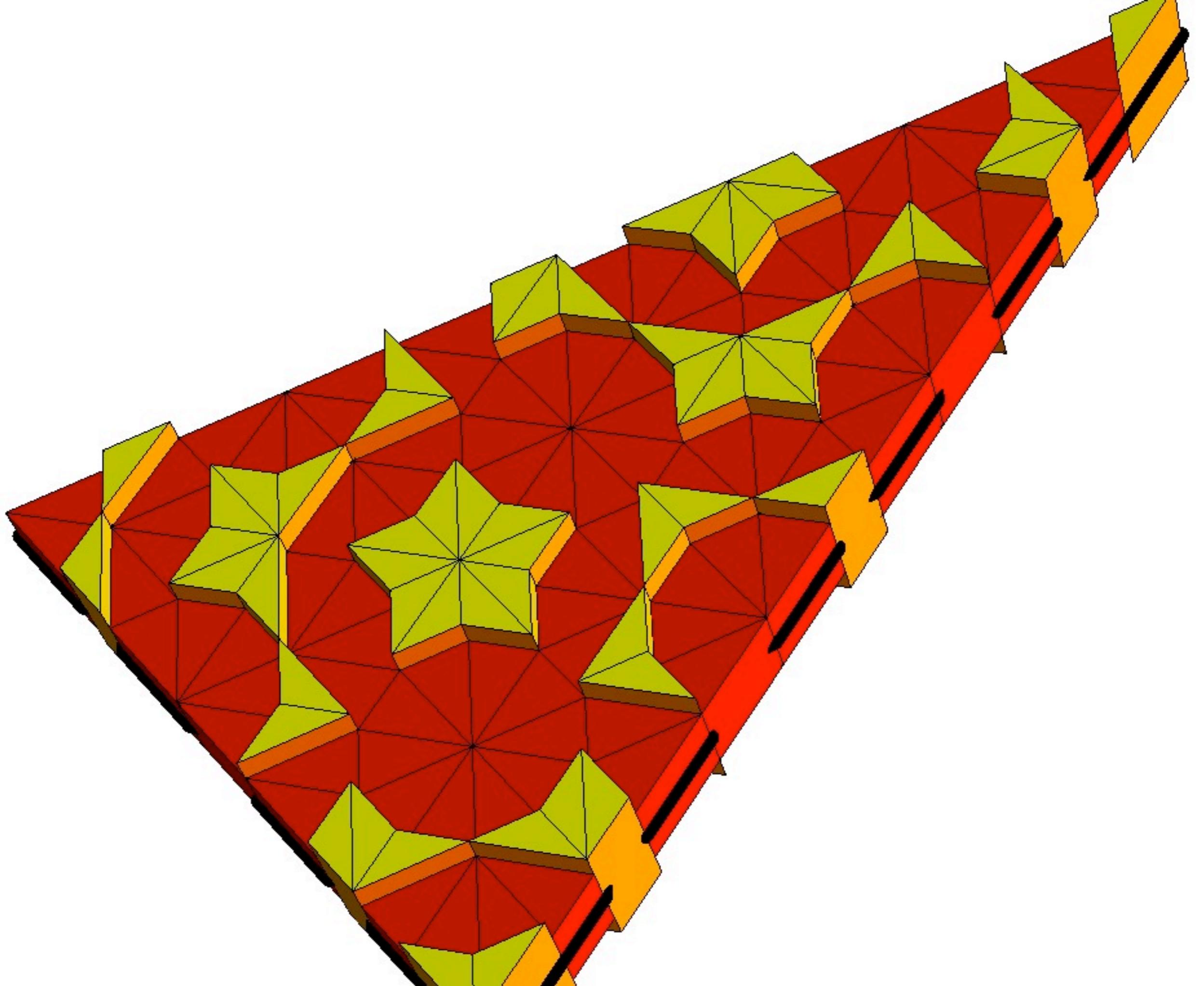


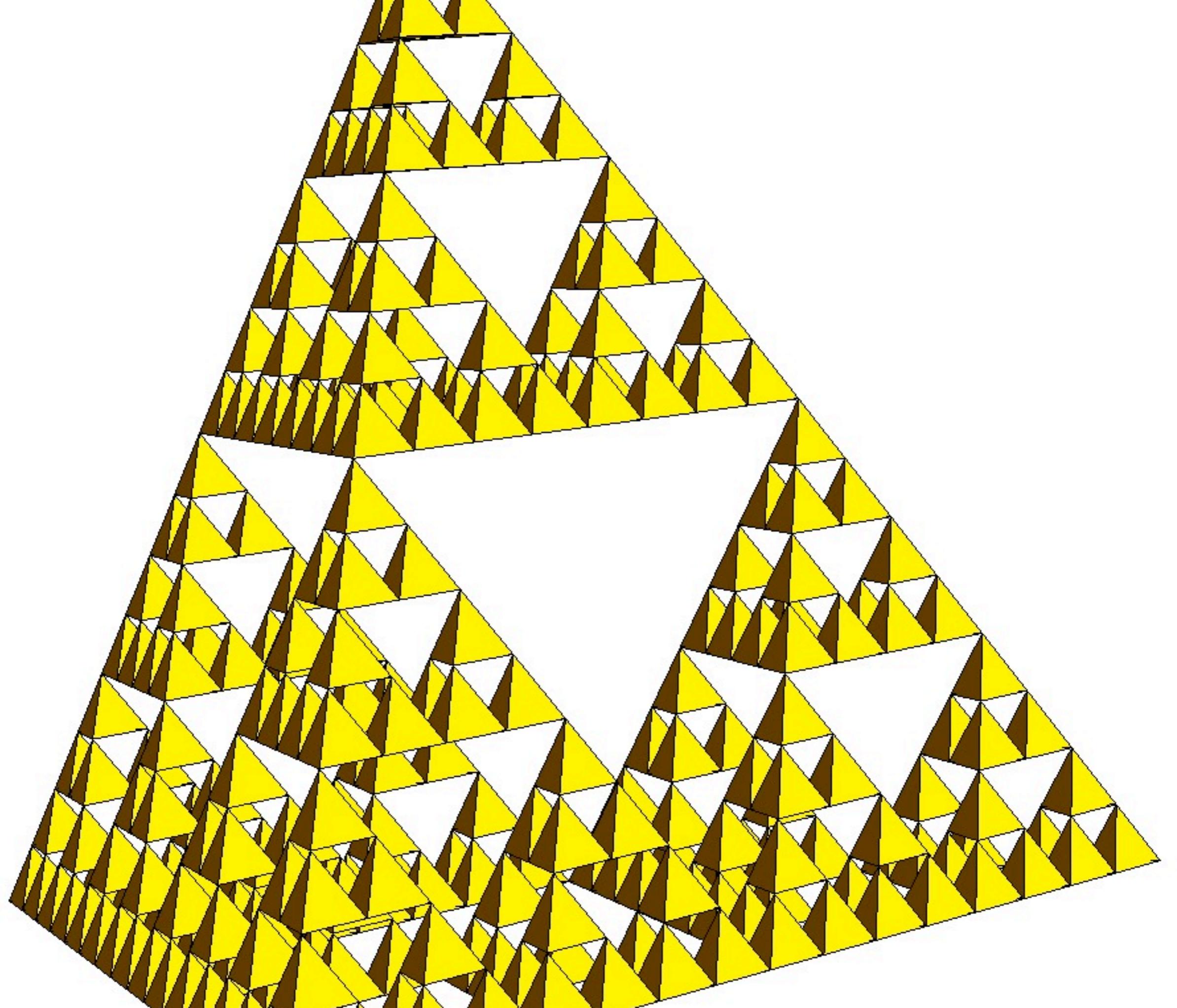


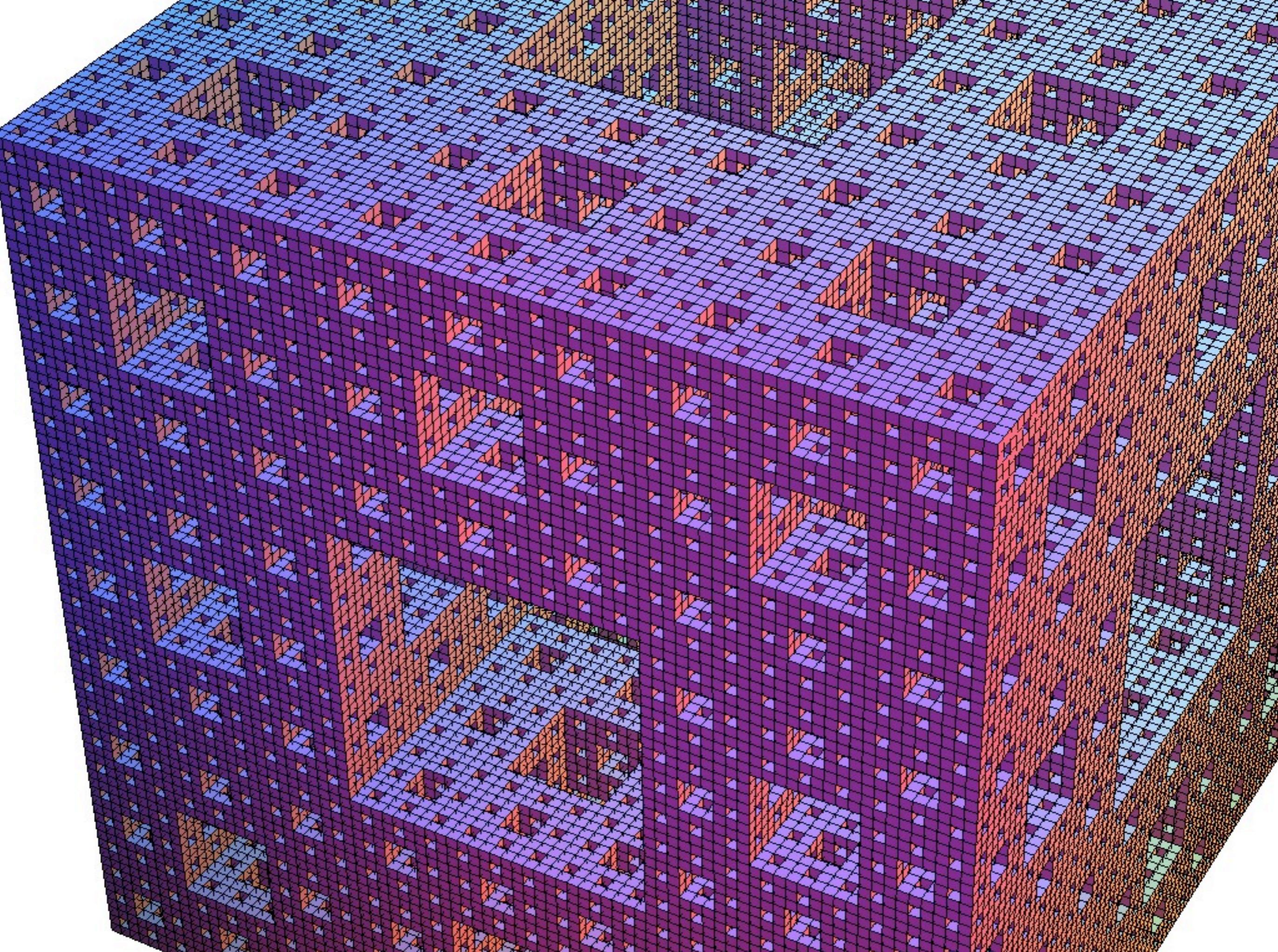
WHITNEY

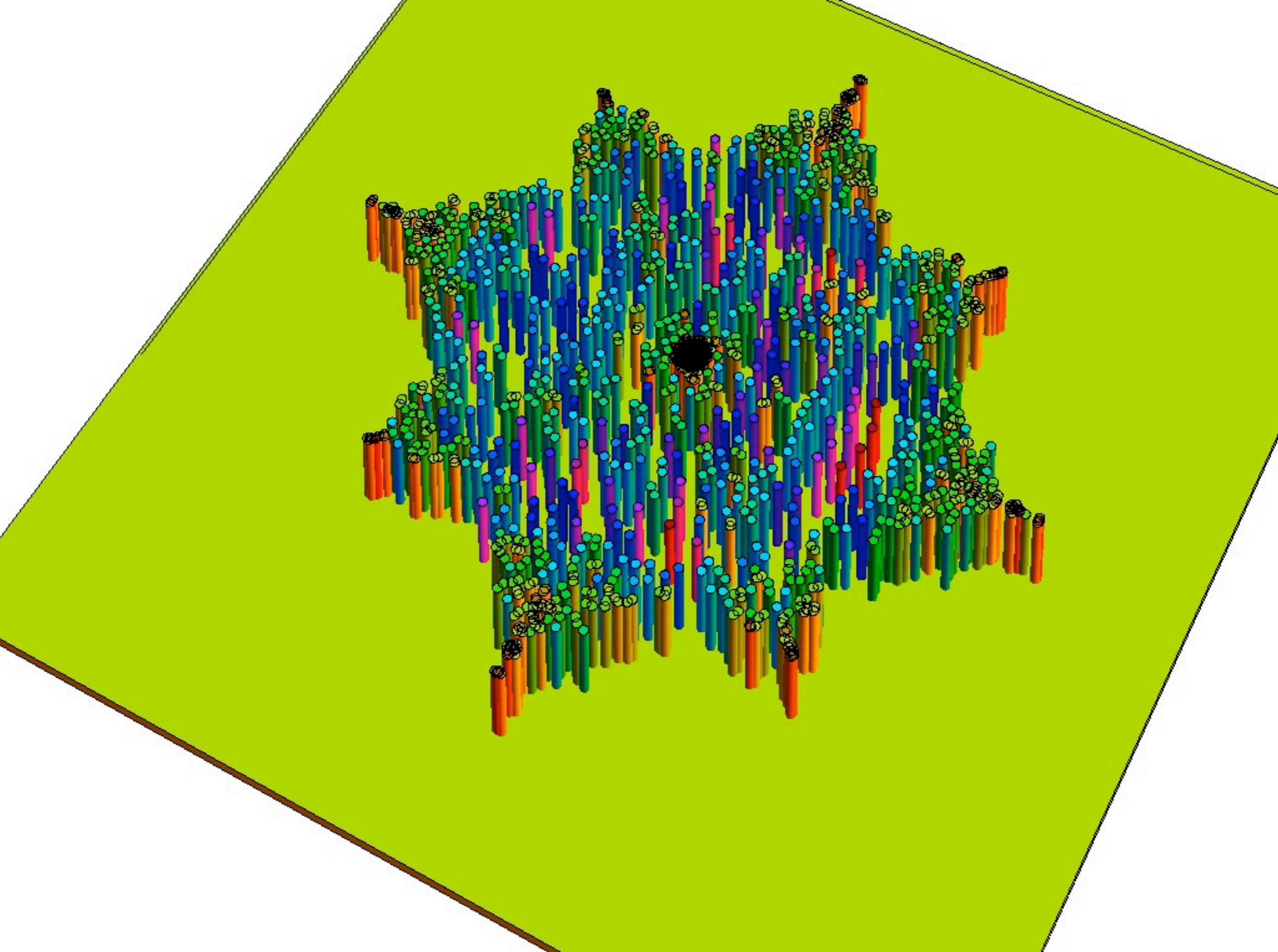


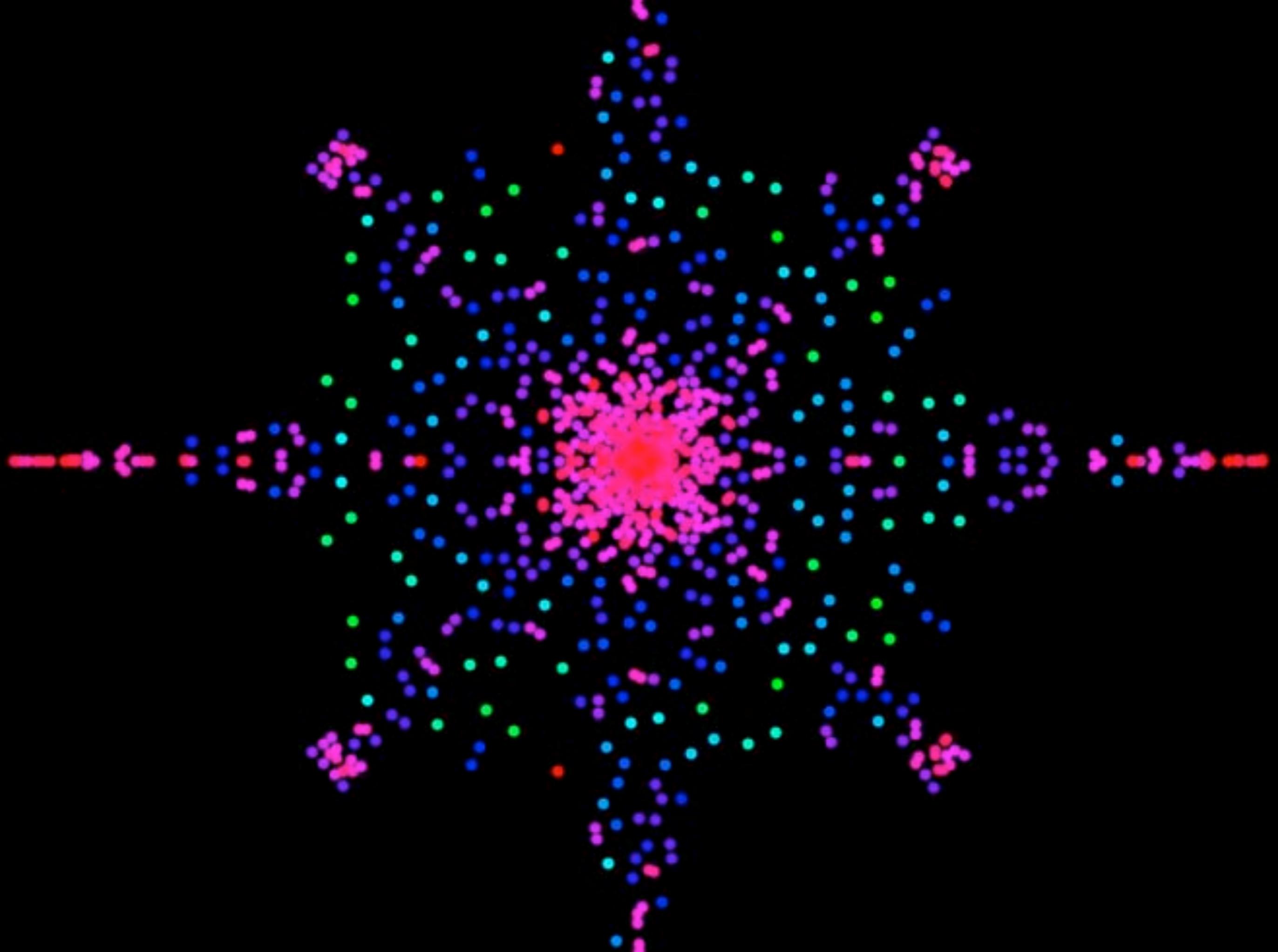


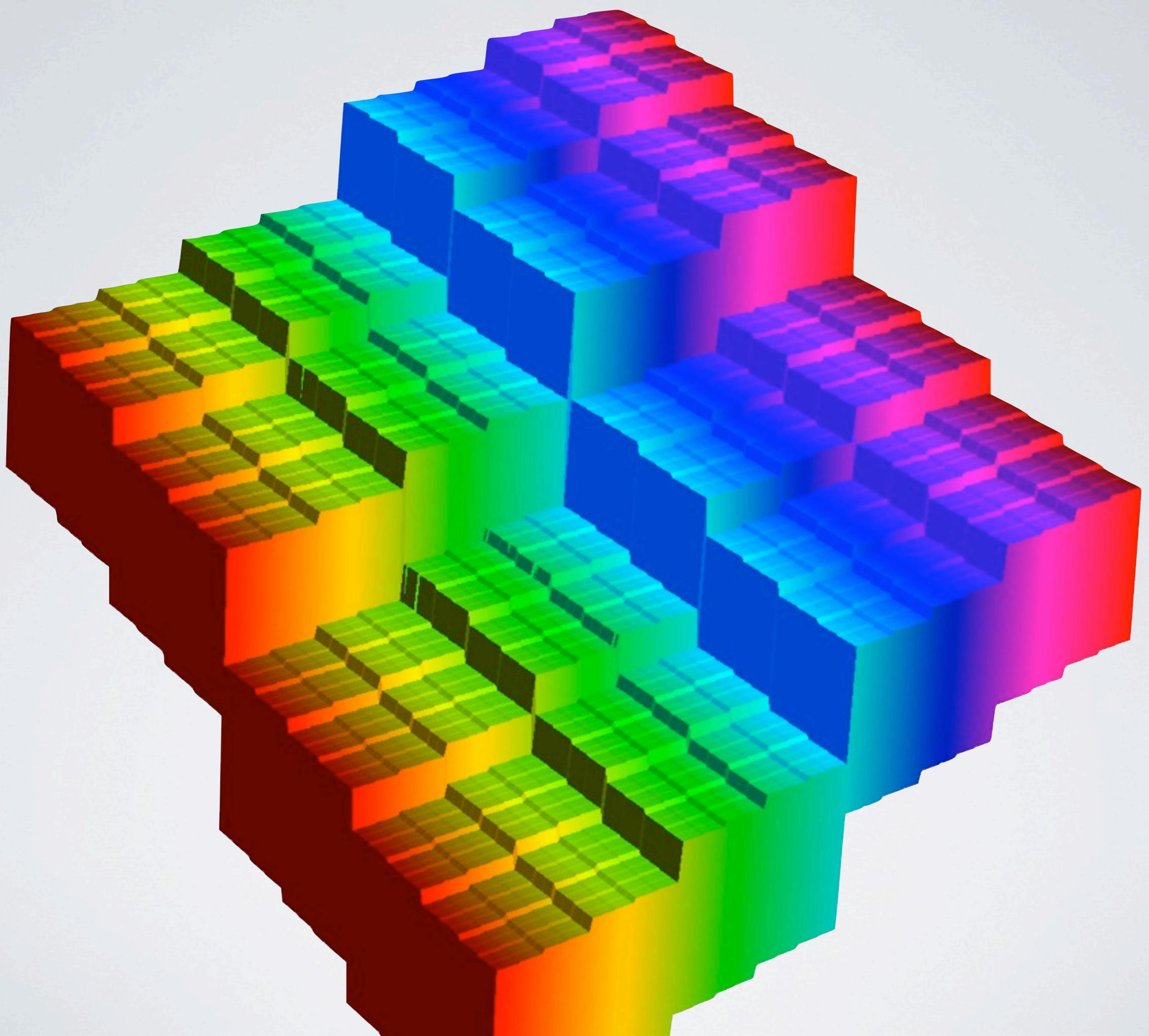


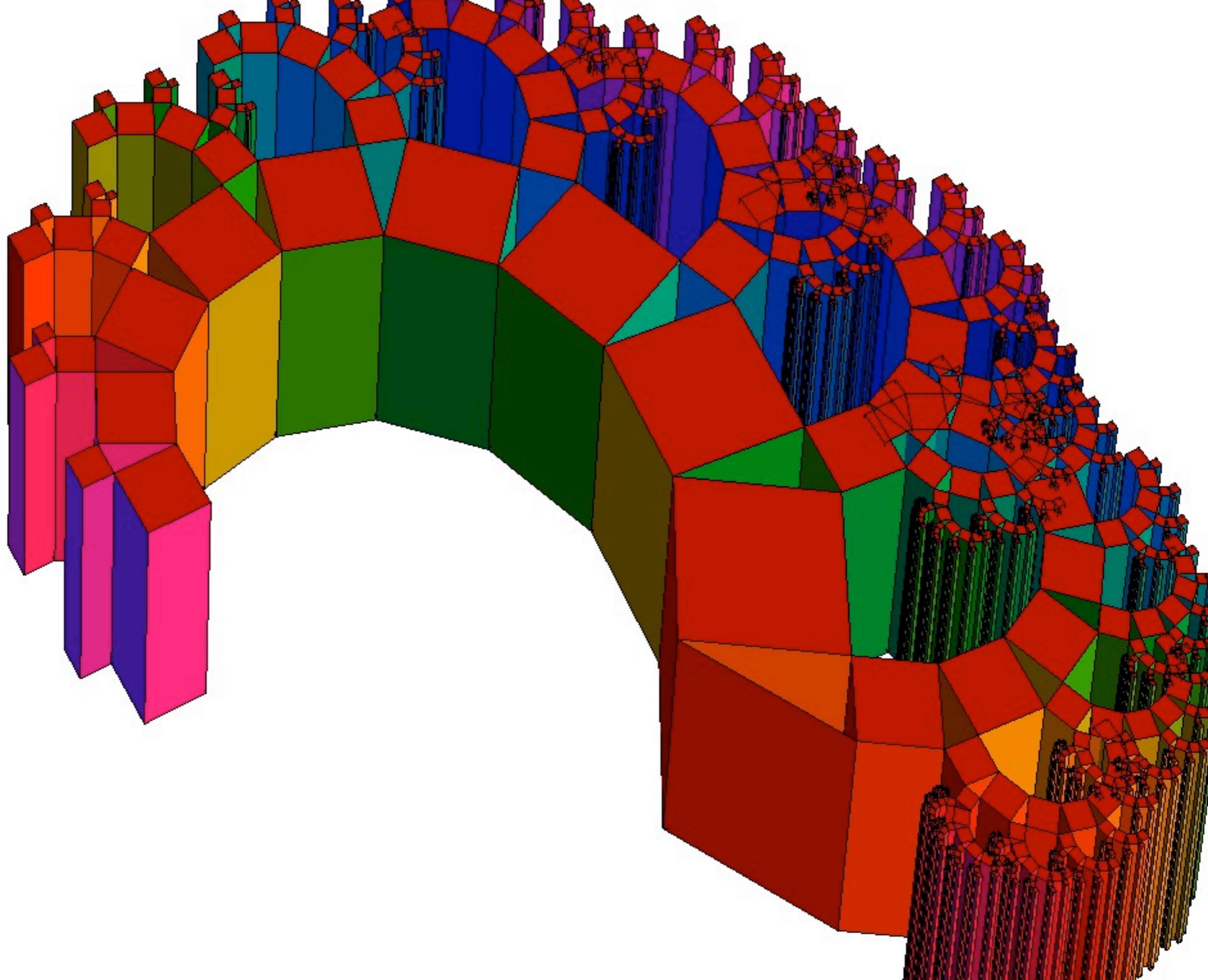


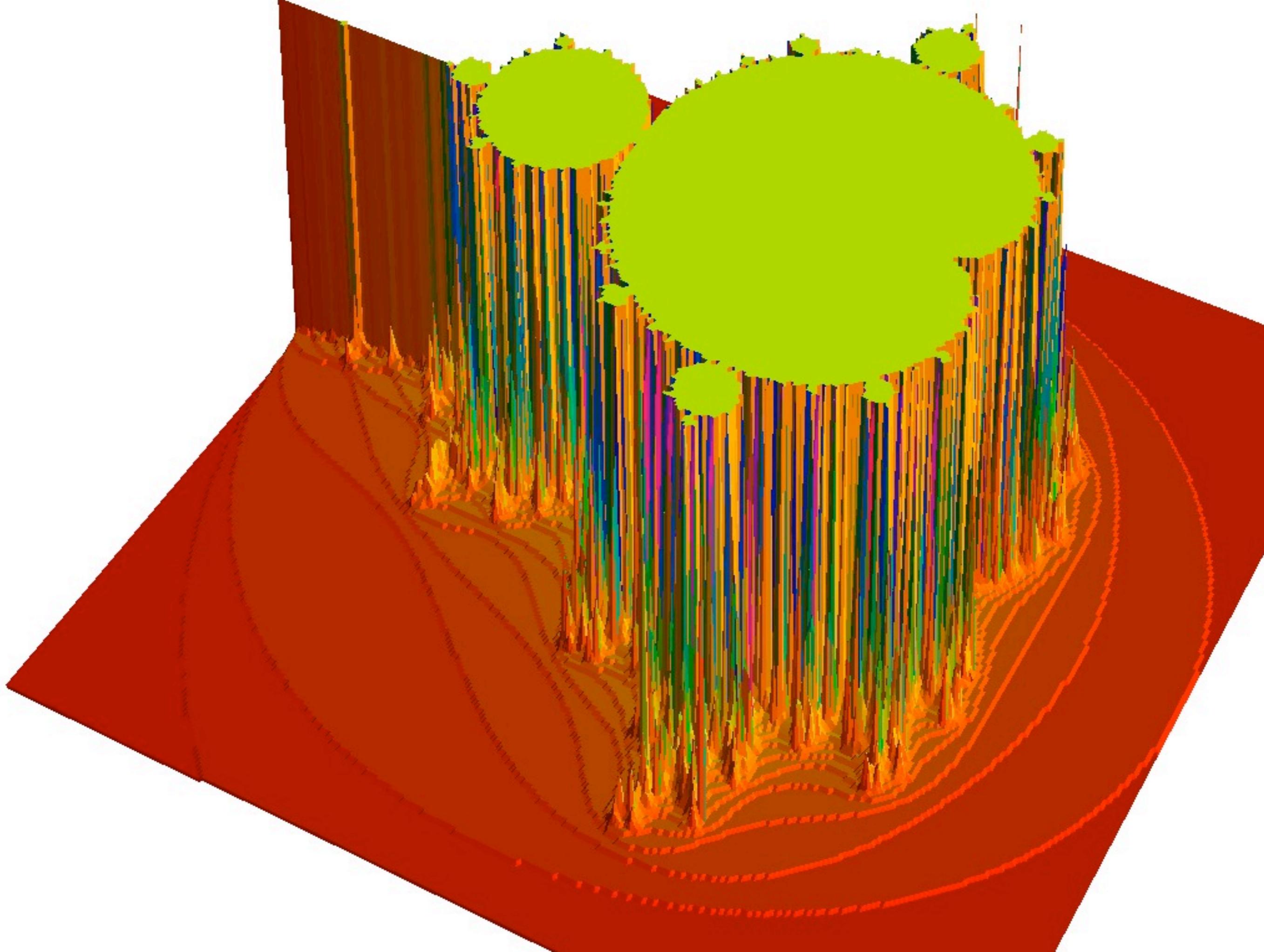


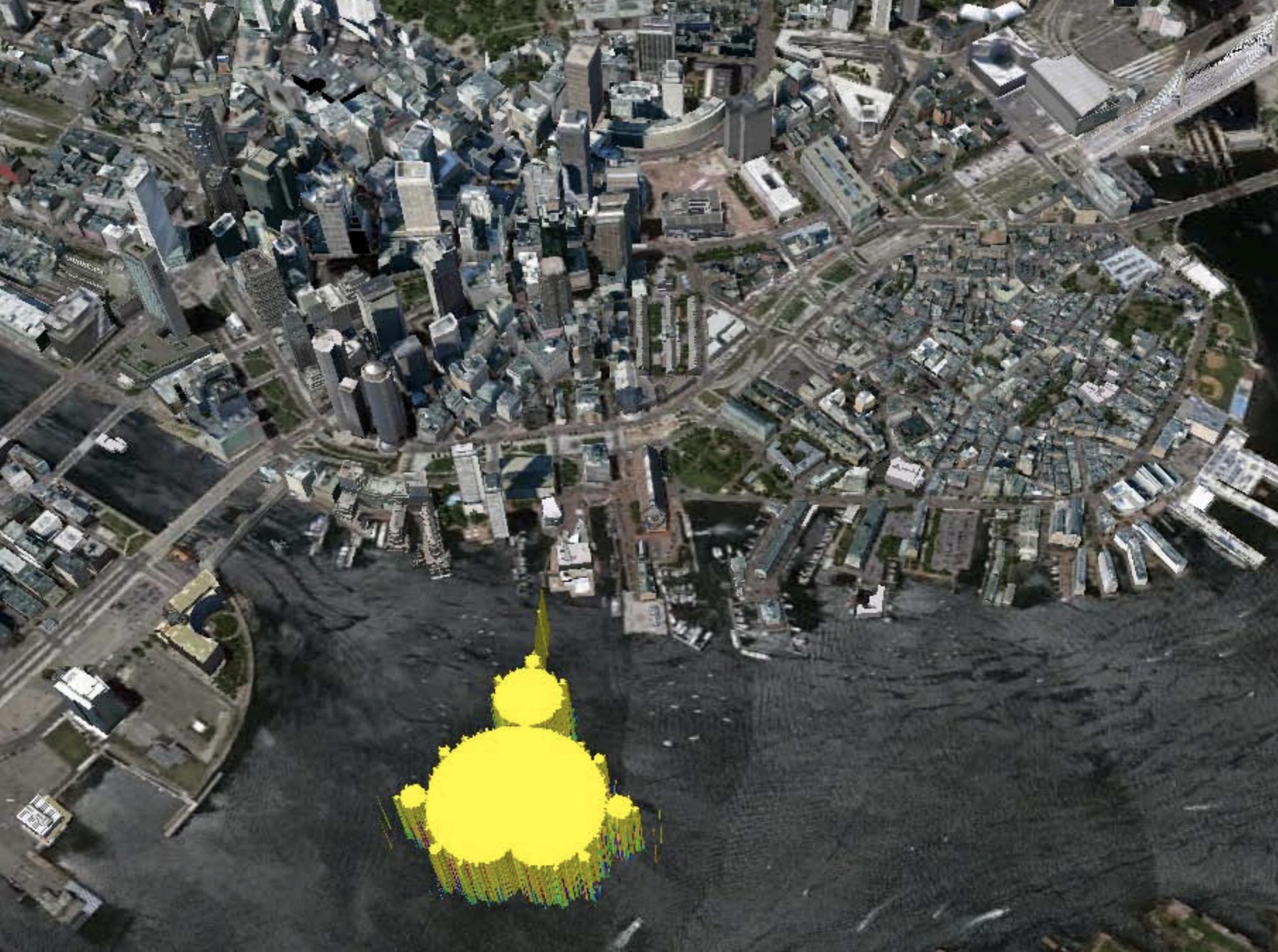


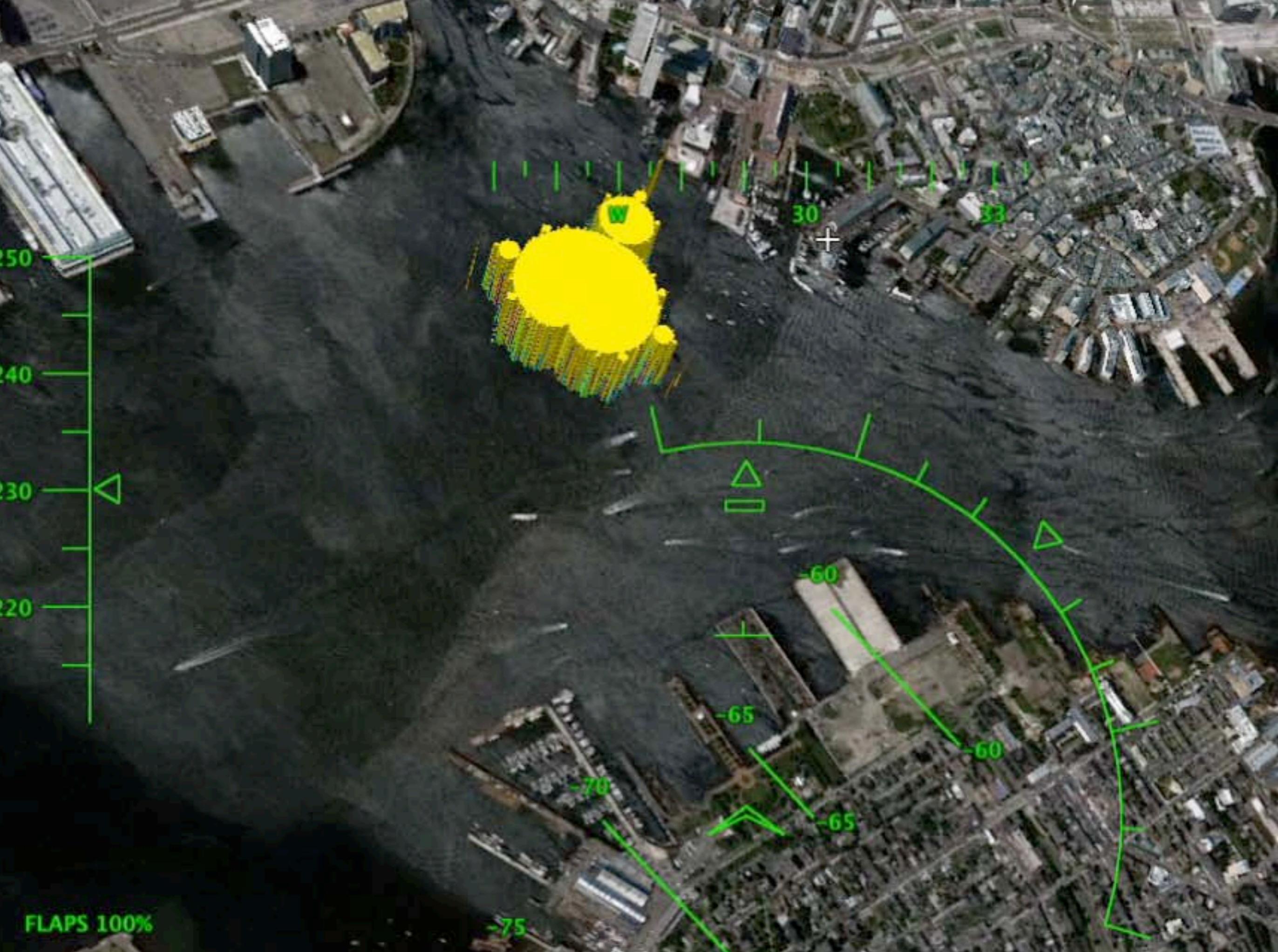










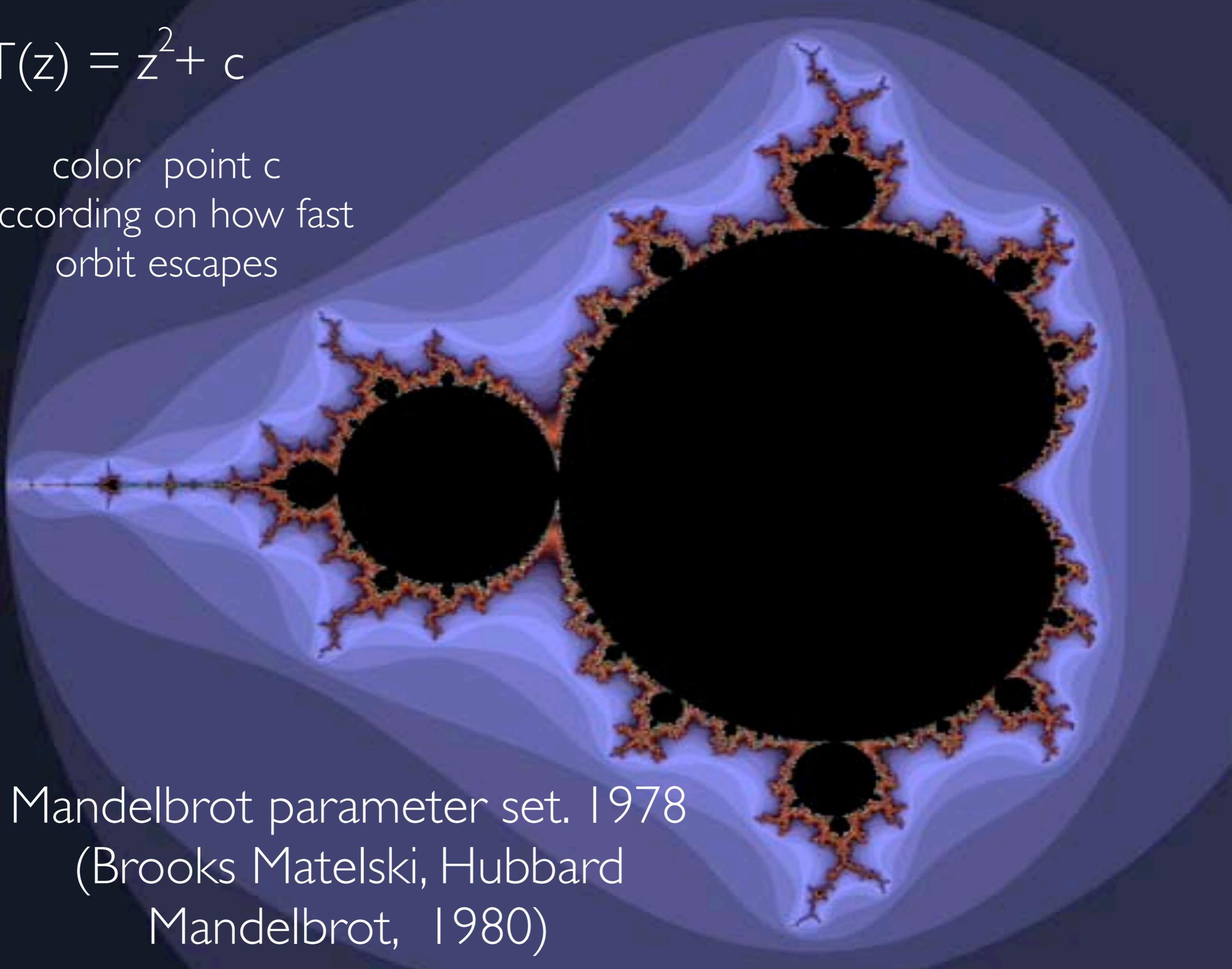


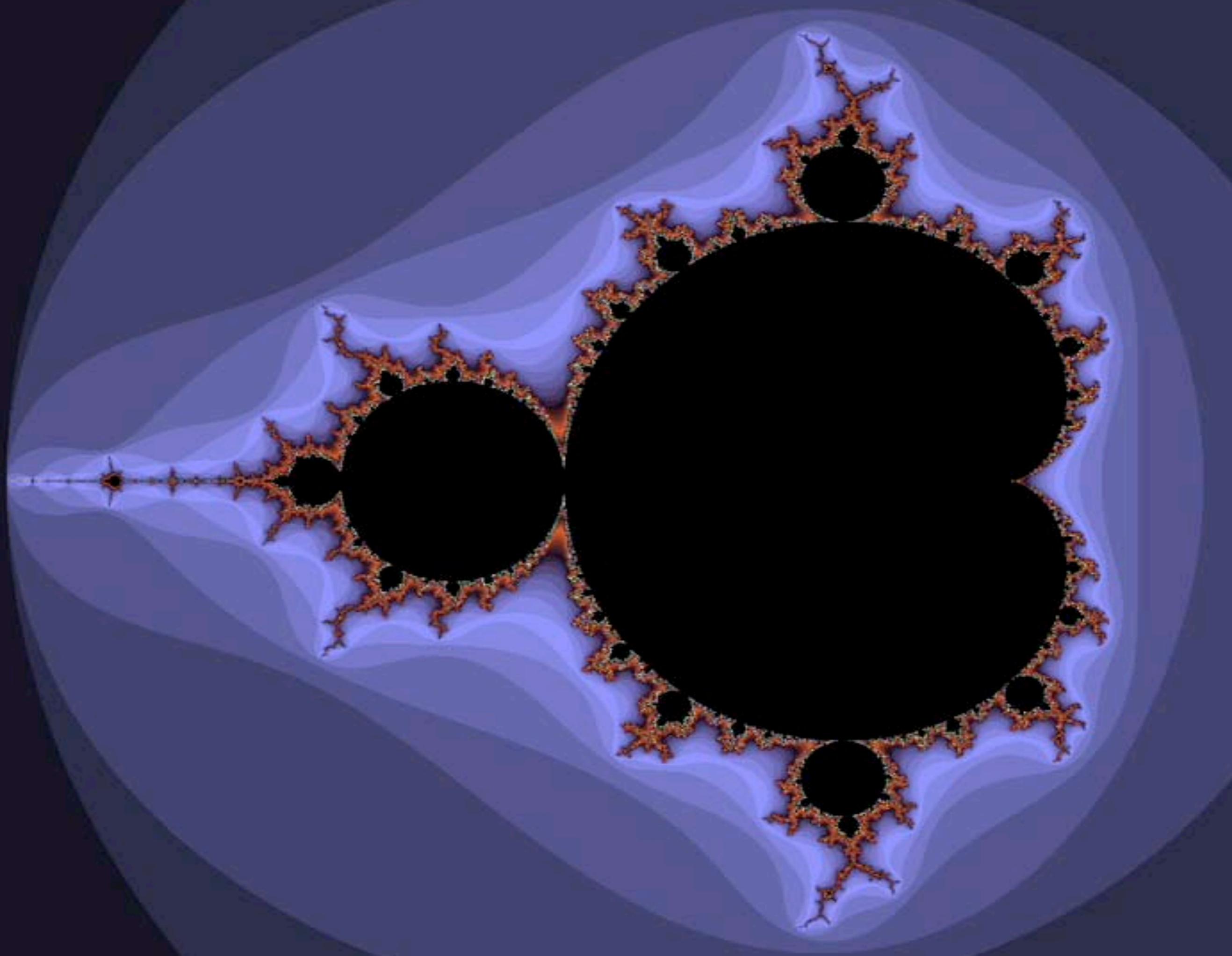
FLAPS 100%

$$T(z) = z^2 + c$$

color point  $c$   
according on how fast  
orbit escapes

Mandelbrot parameter set. 1978  
(Brooks Matelski, Hubbard  
Mandelbrot, 1980)





# THE MANDELBULB

A youtube and internet star

# DEFINITION

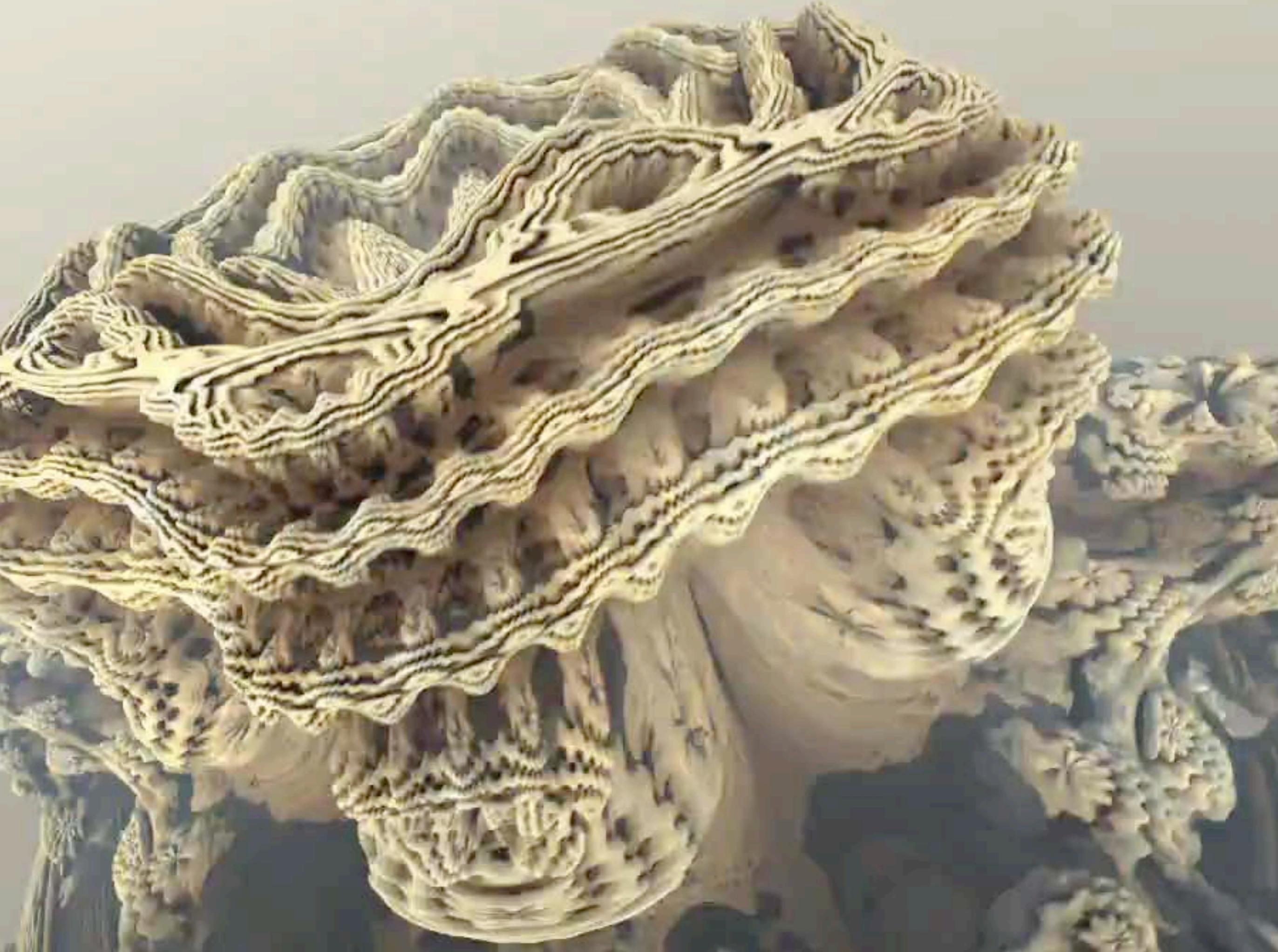
iterate in 3D spherical coordinates  
and look which  $c$  lead to bounded  
orbits



$$z \longrightarrow z^8 + c$$

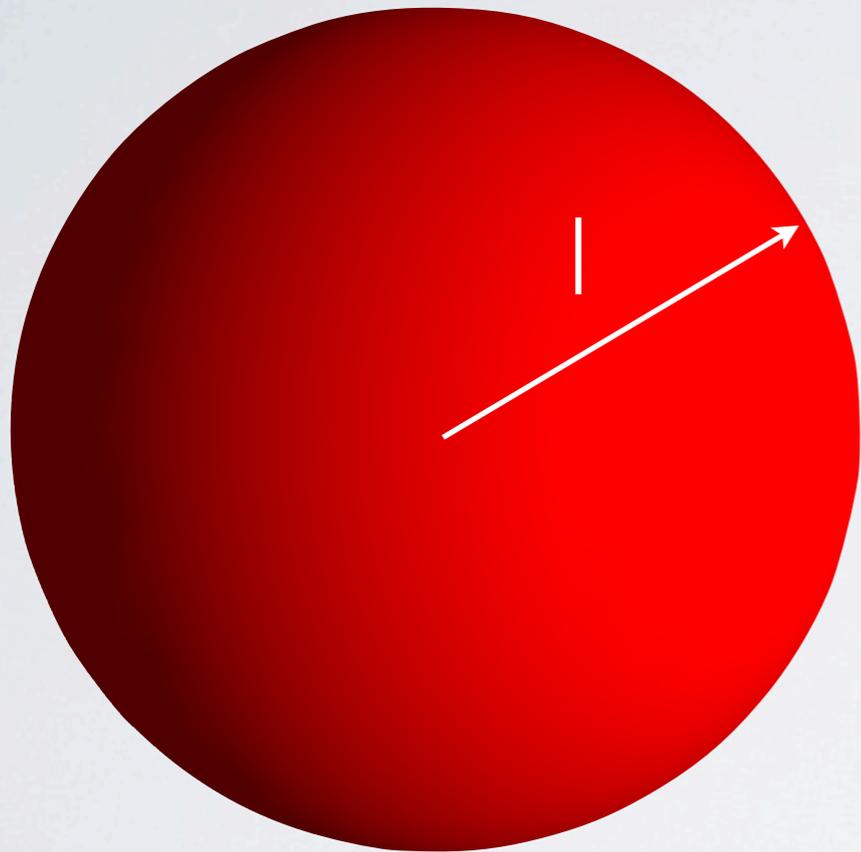
Daniel White 2007, inspired by Rudy Rucker





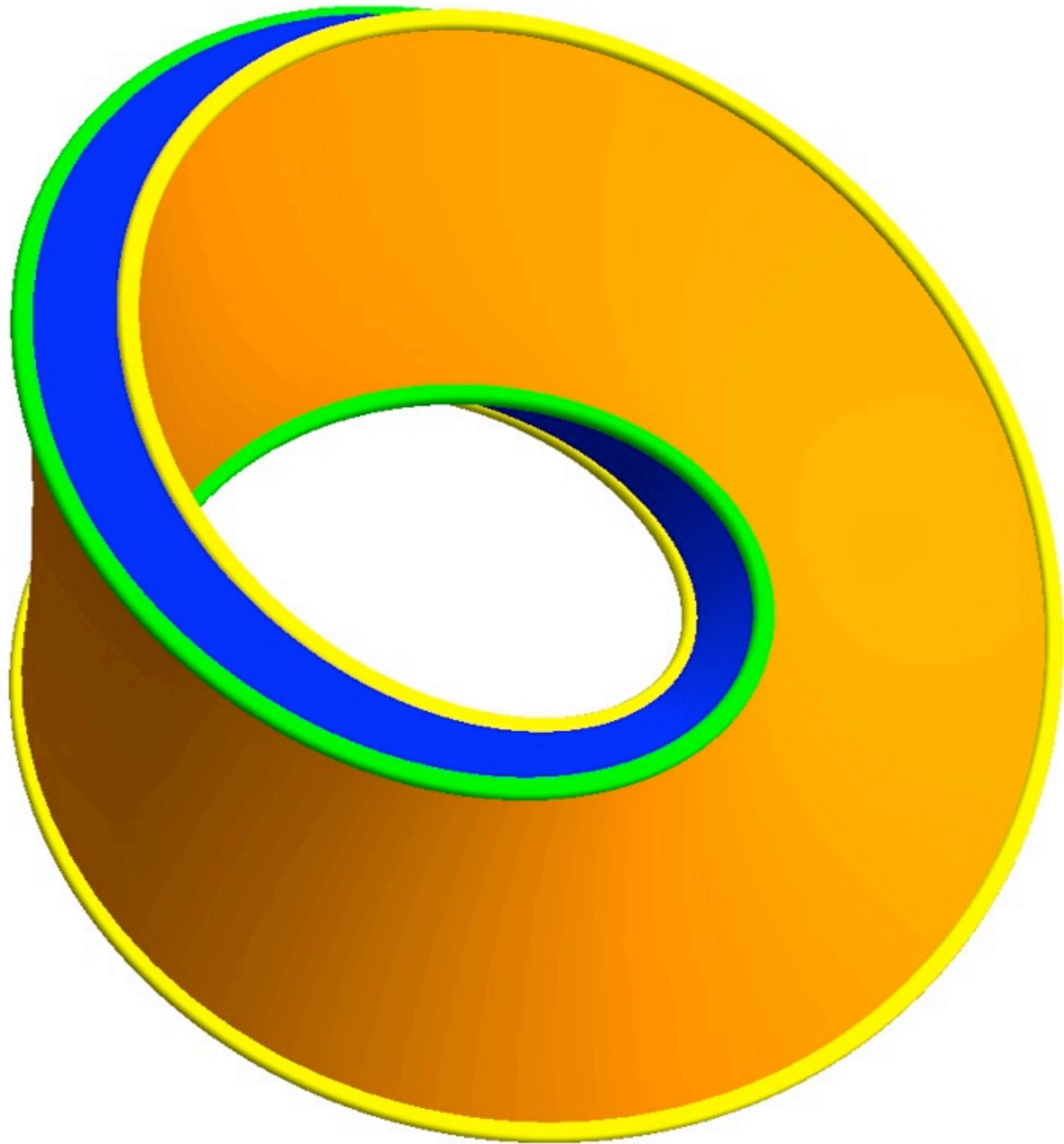
SPHERE

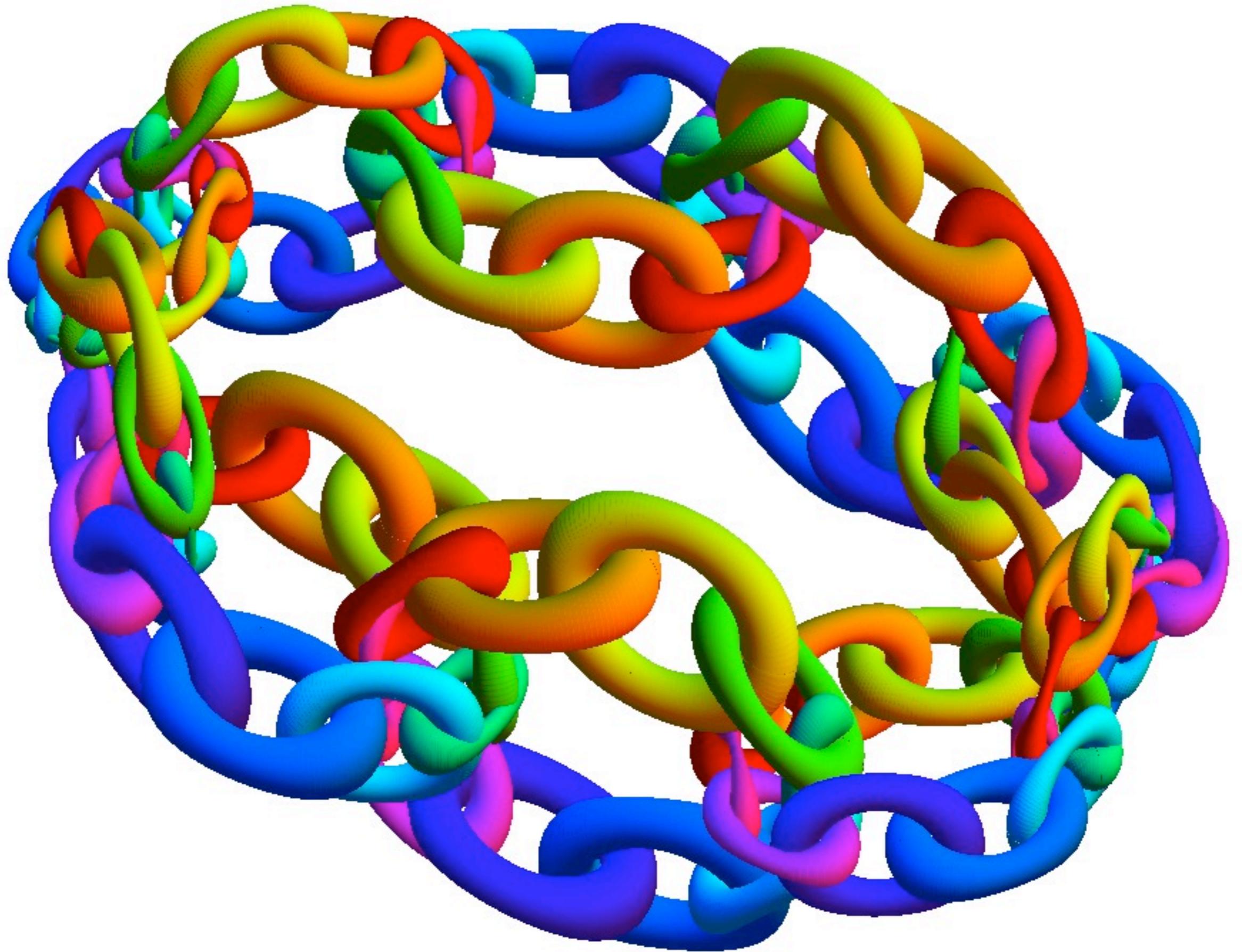
MANDELBULB



$$4\pi / 3$$

???

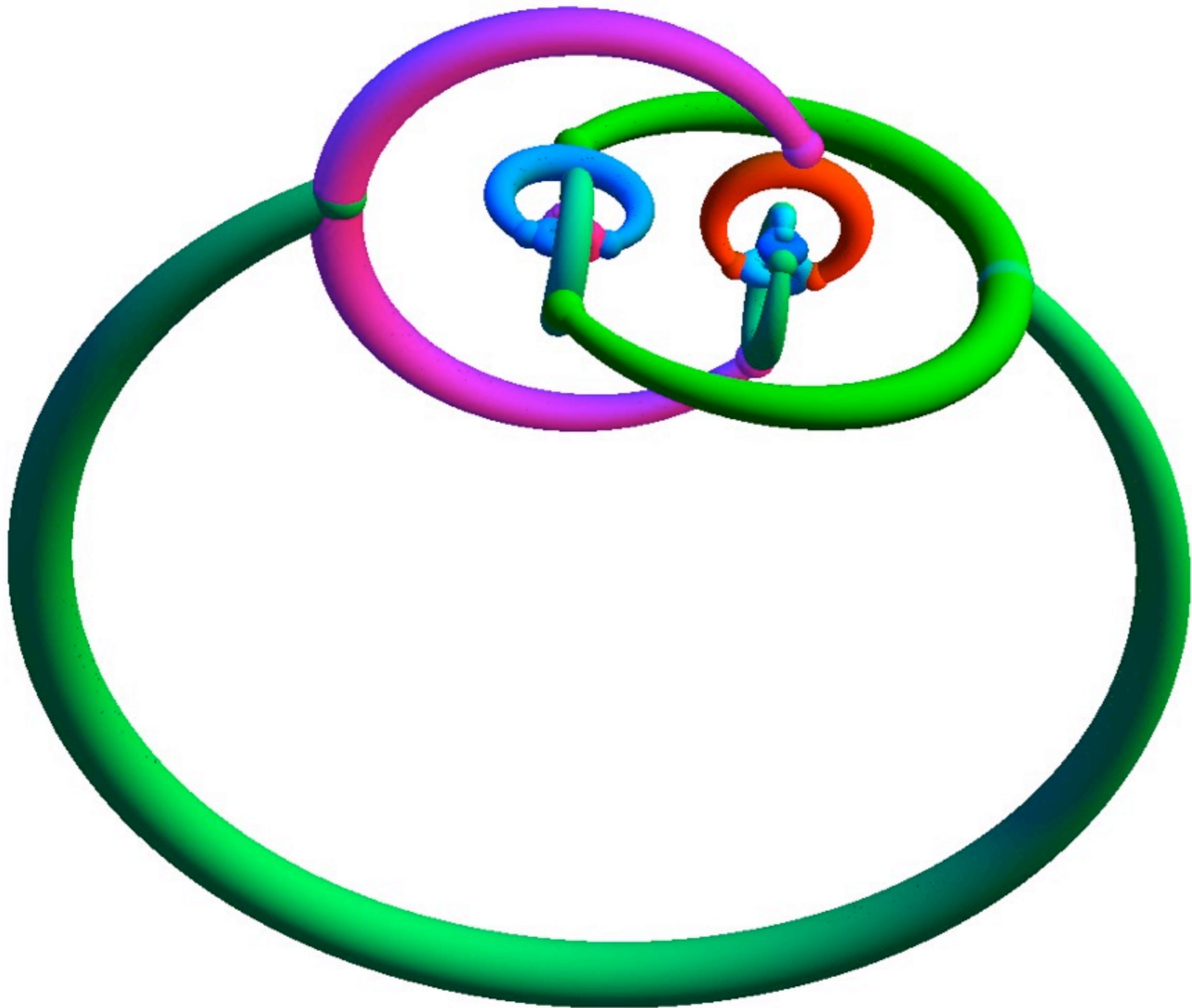


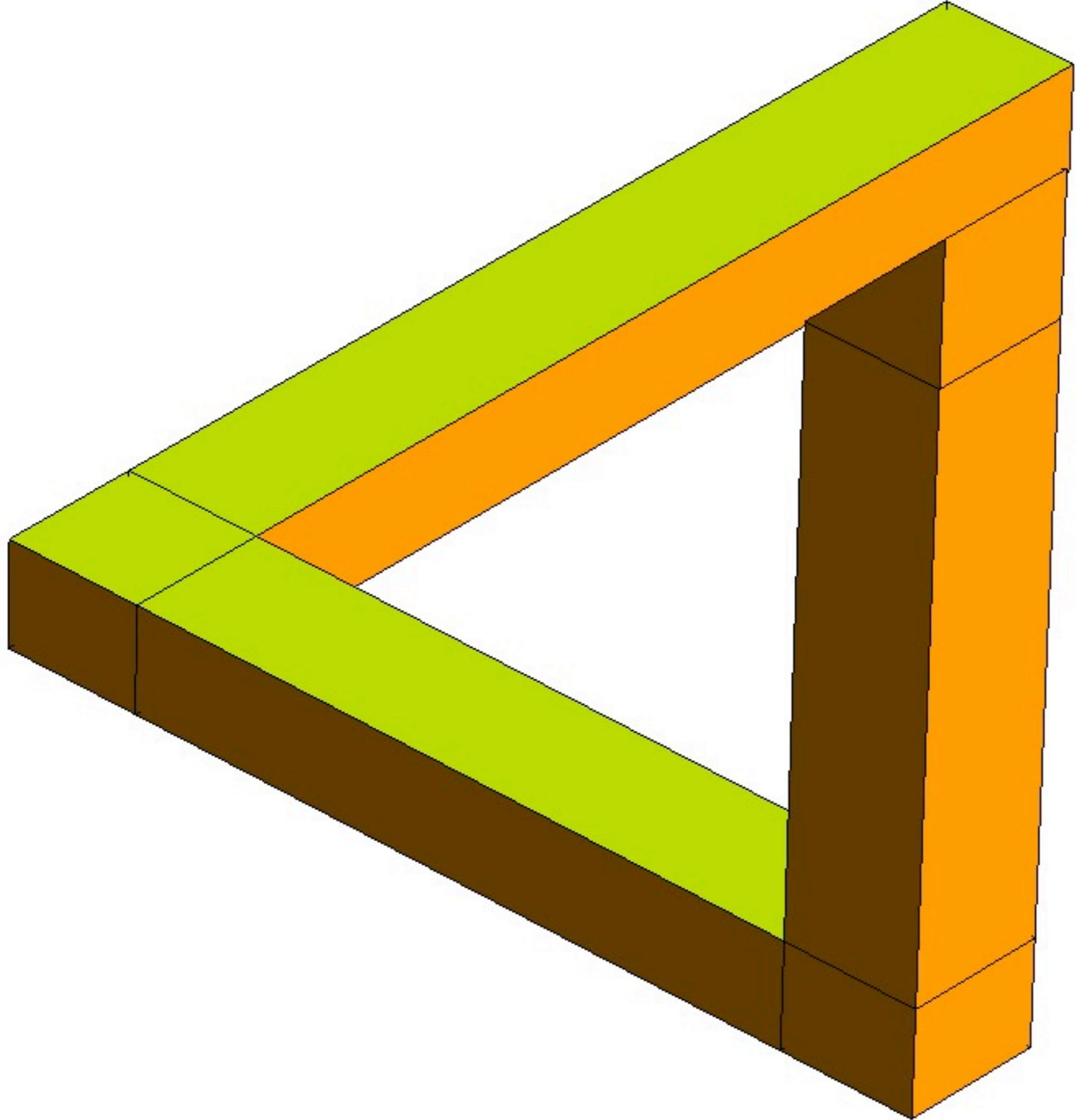


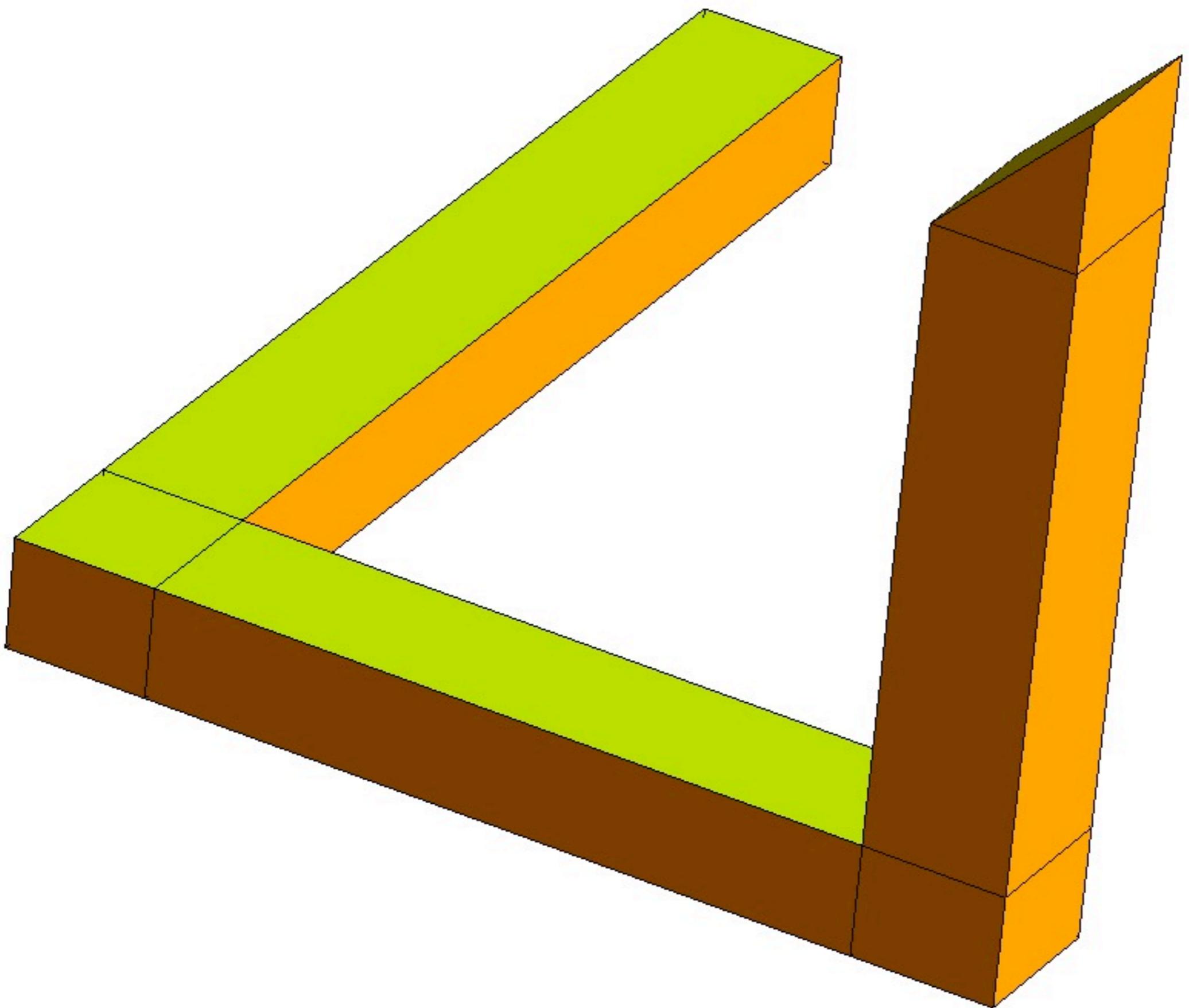
KNOTS









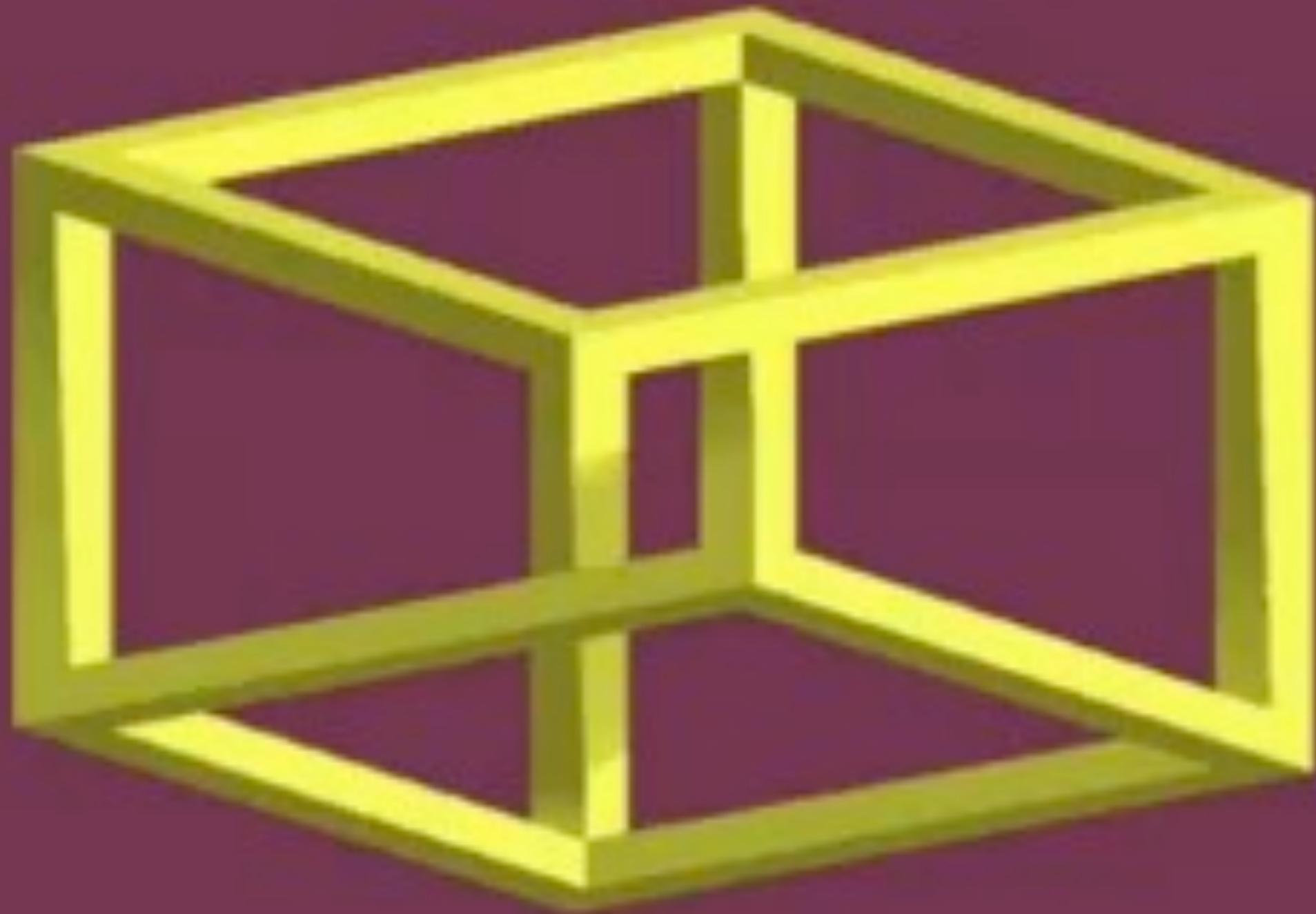


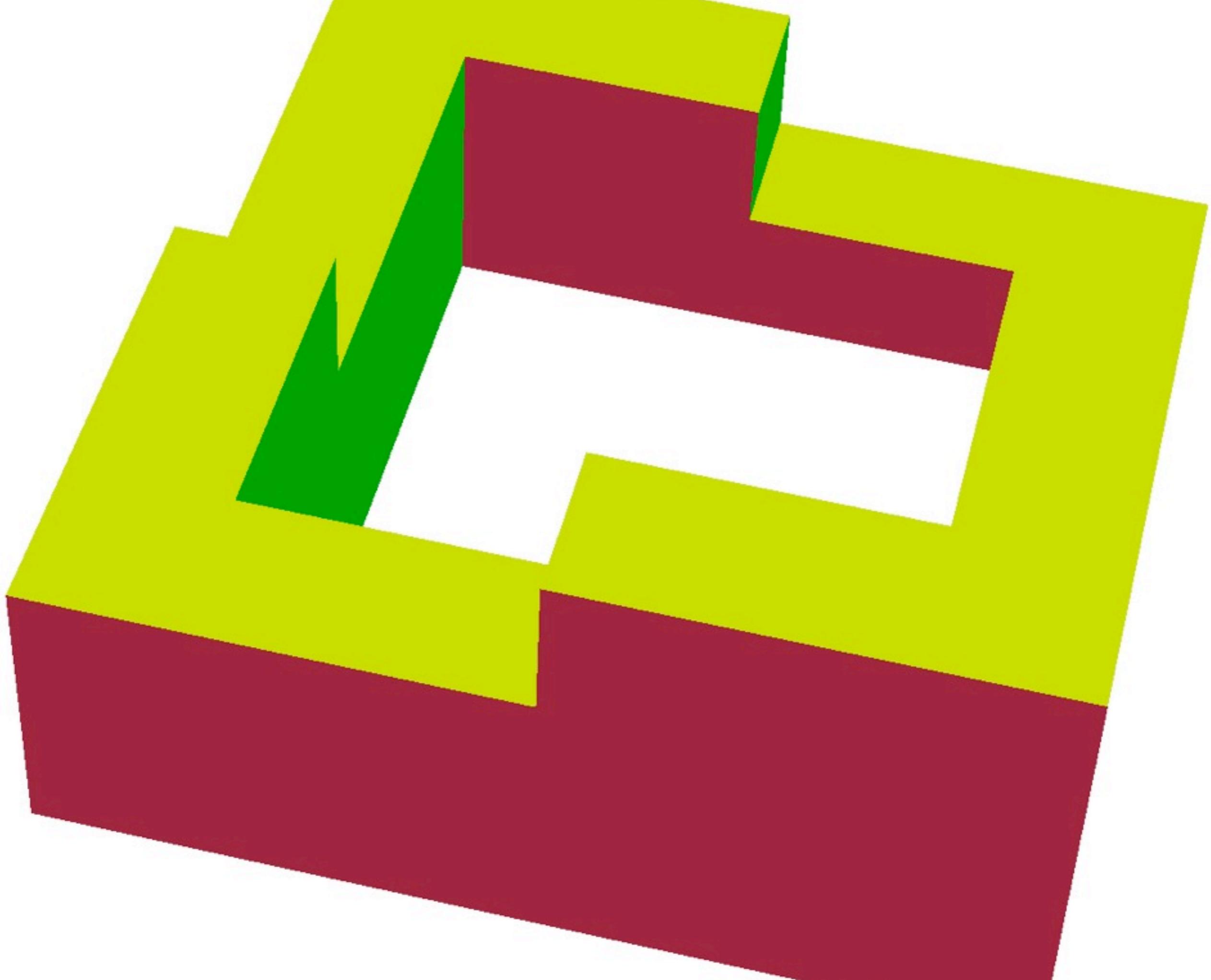
Gershon Elber,  
Technion

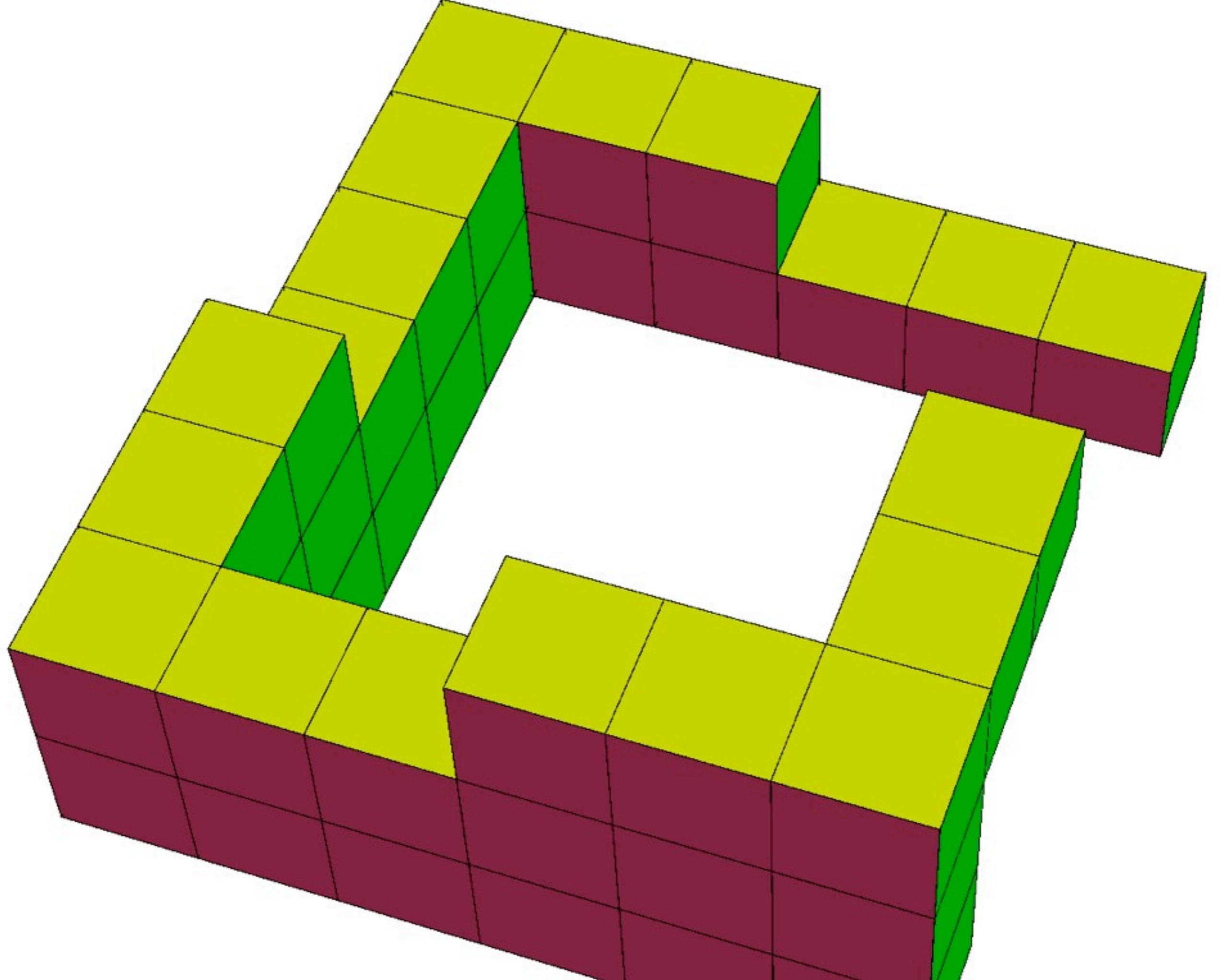


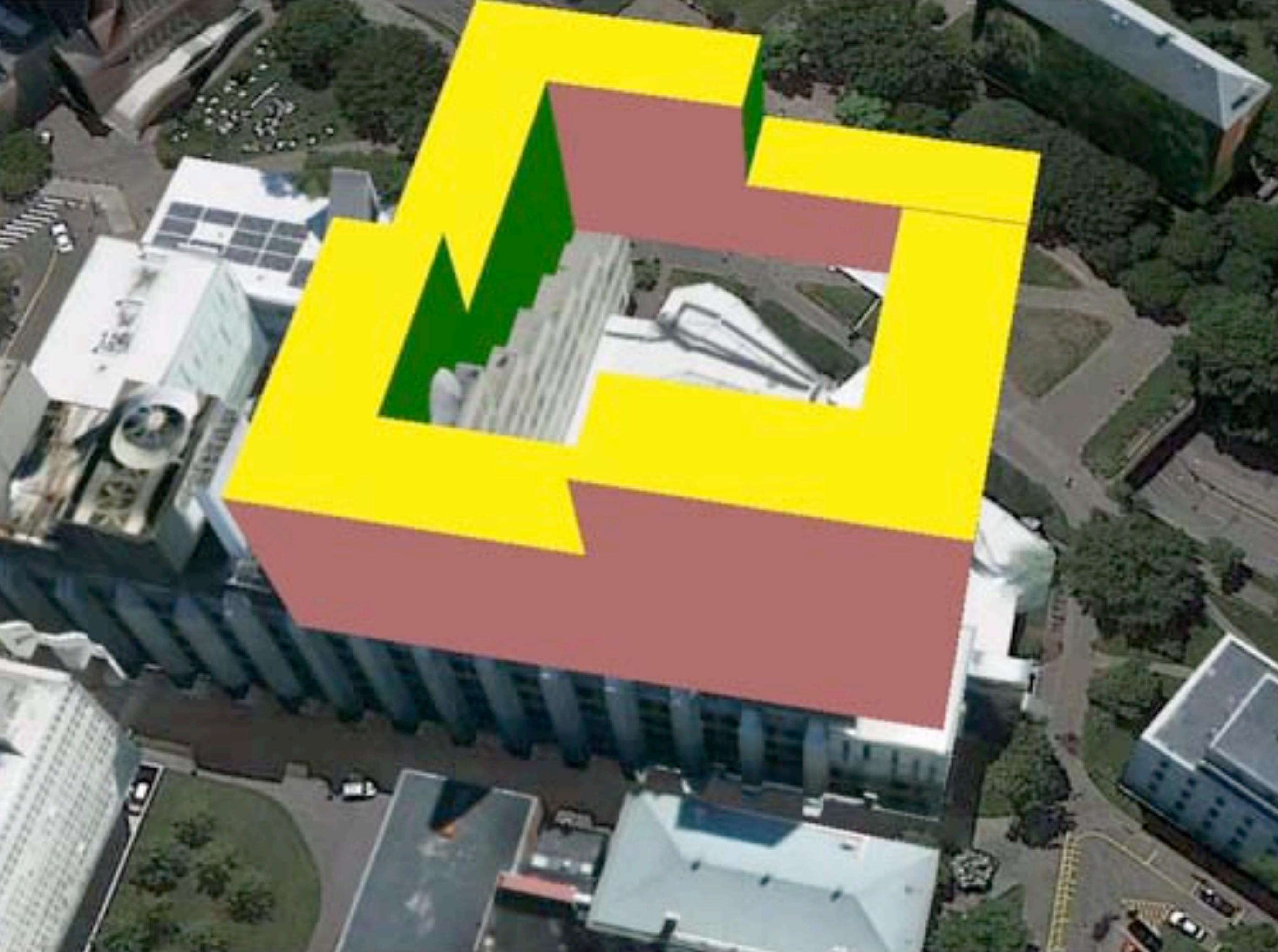
Can you imagine a solid  
which looks like this?

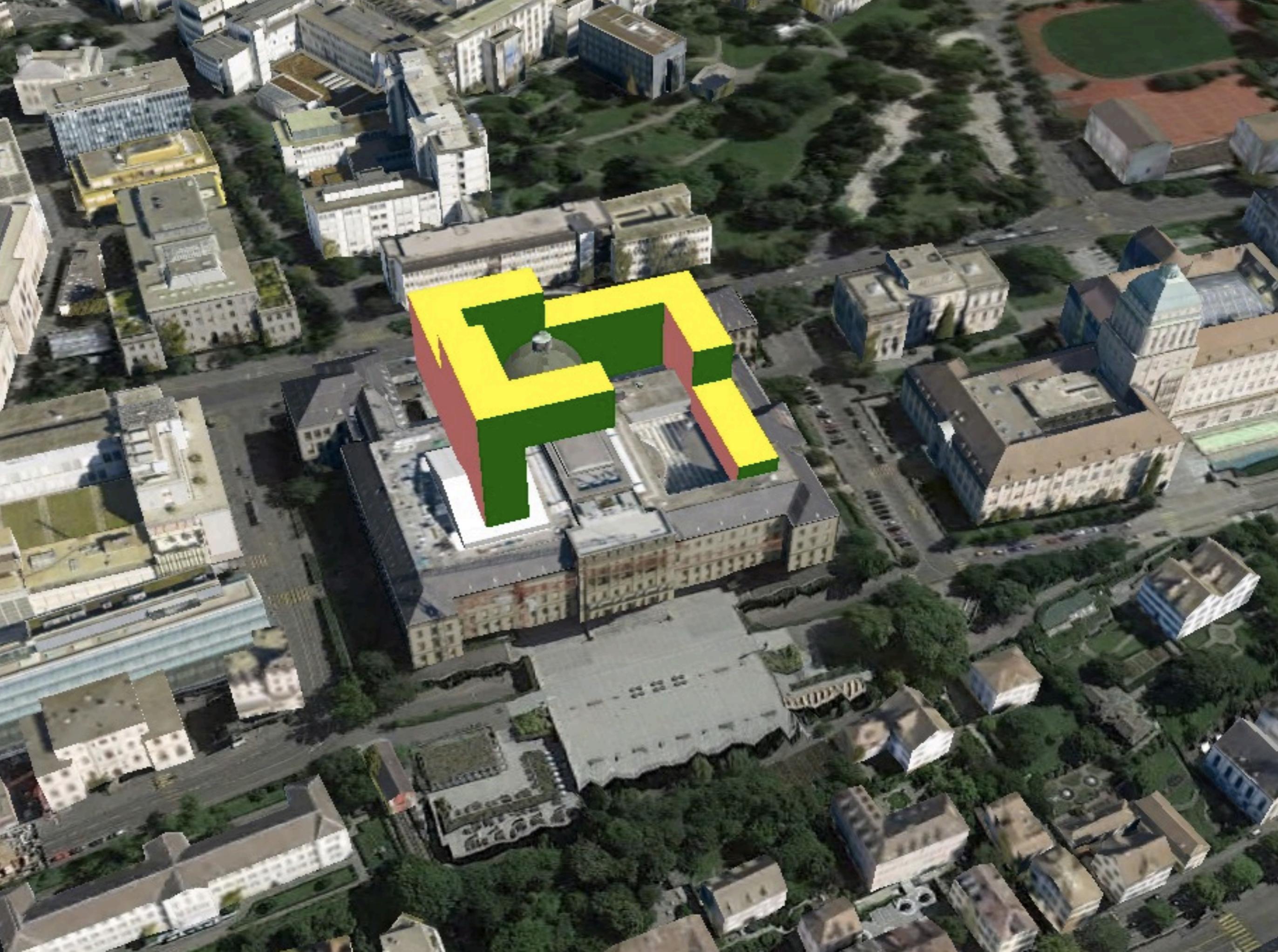
Gershon Elber,  
Technion

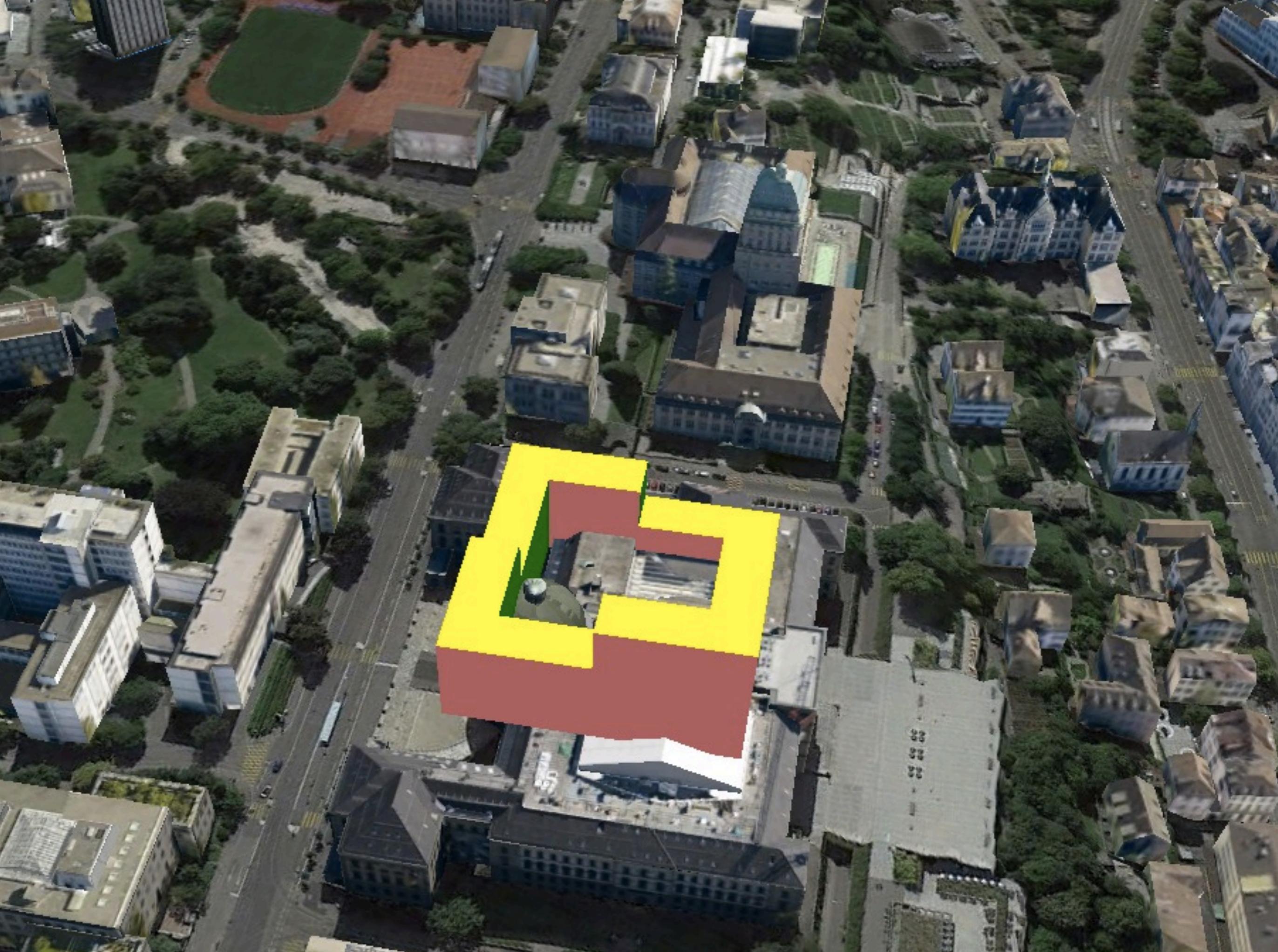


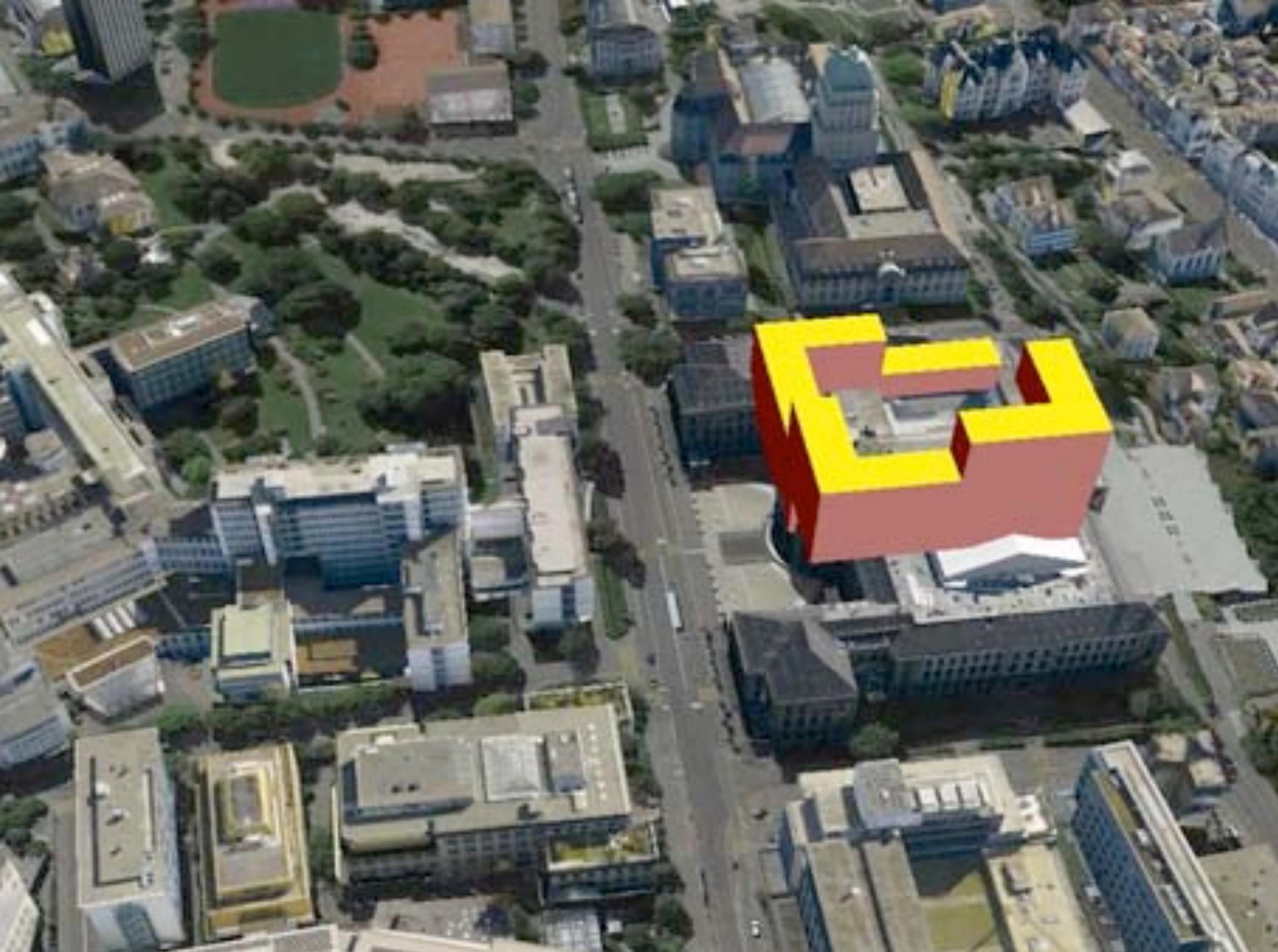


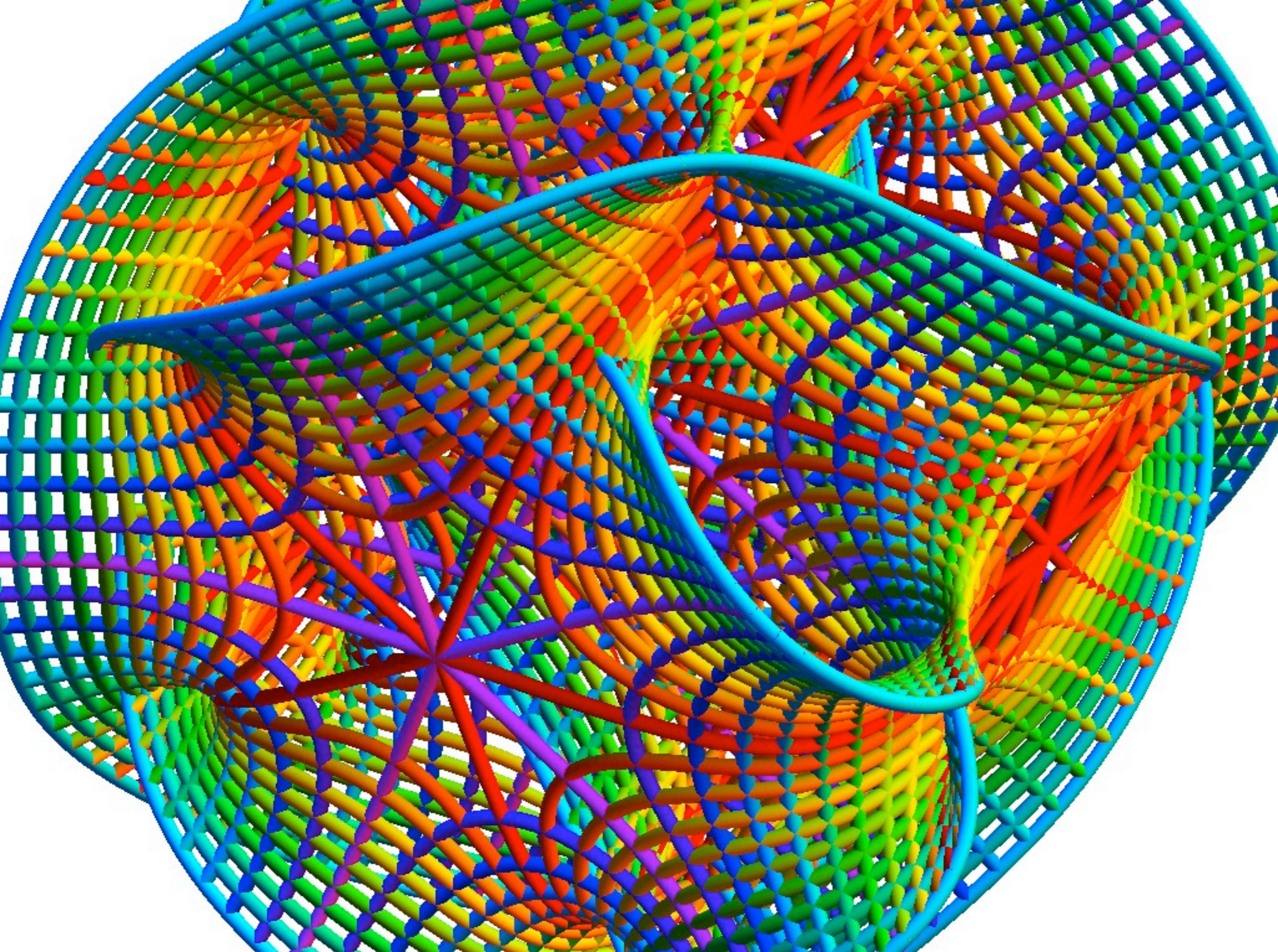


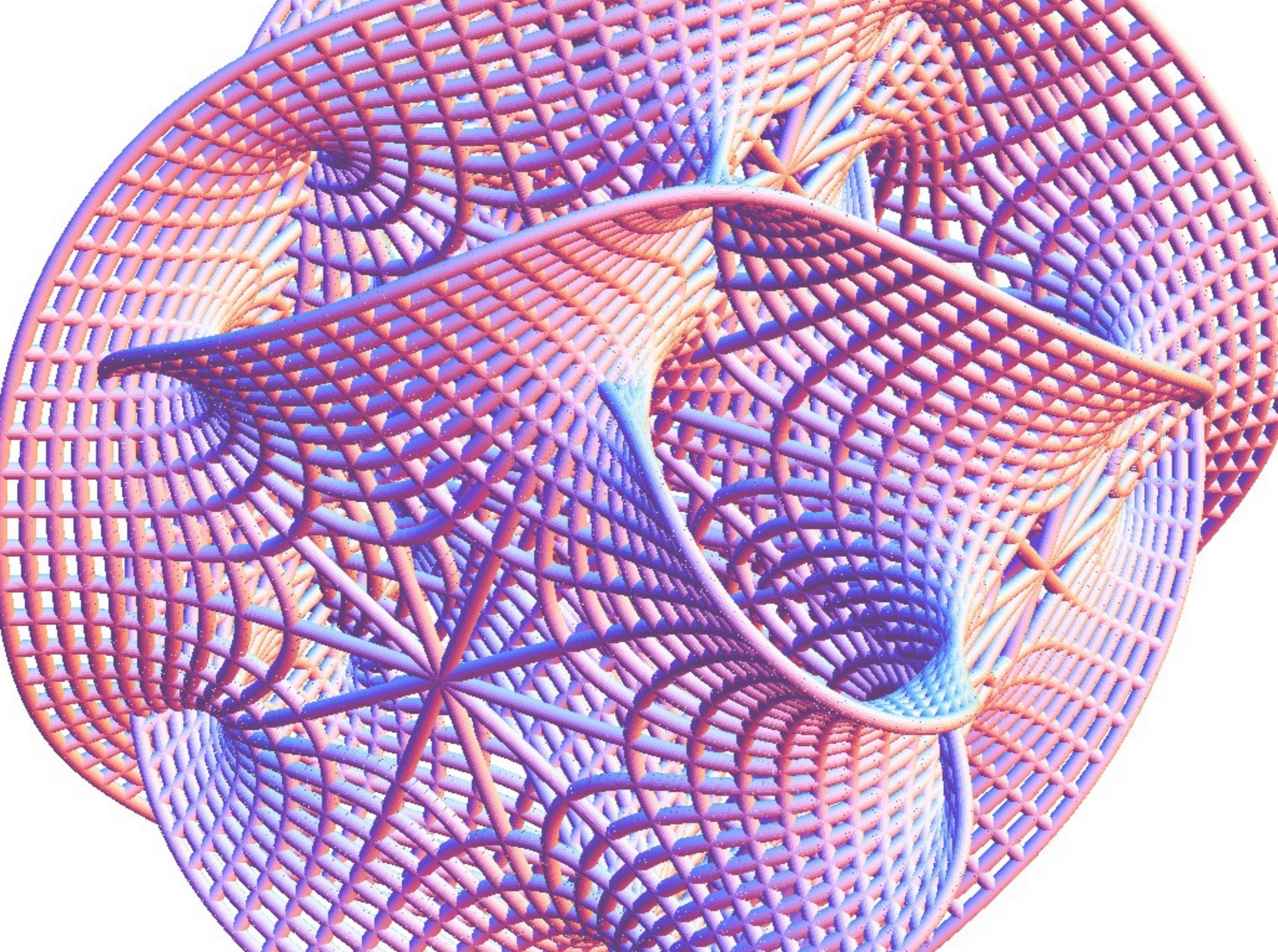


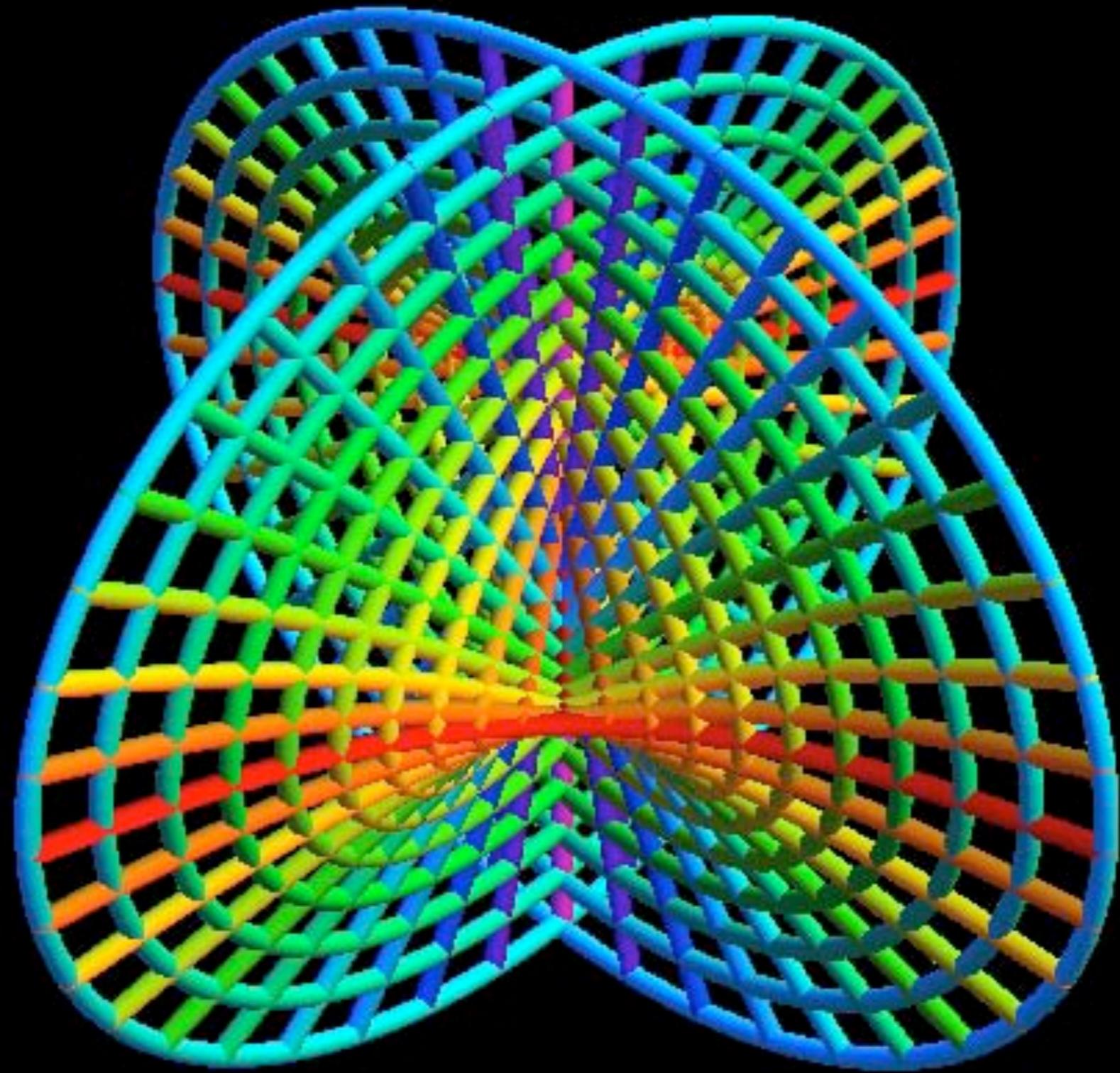


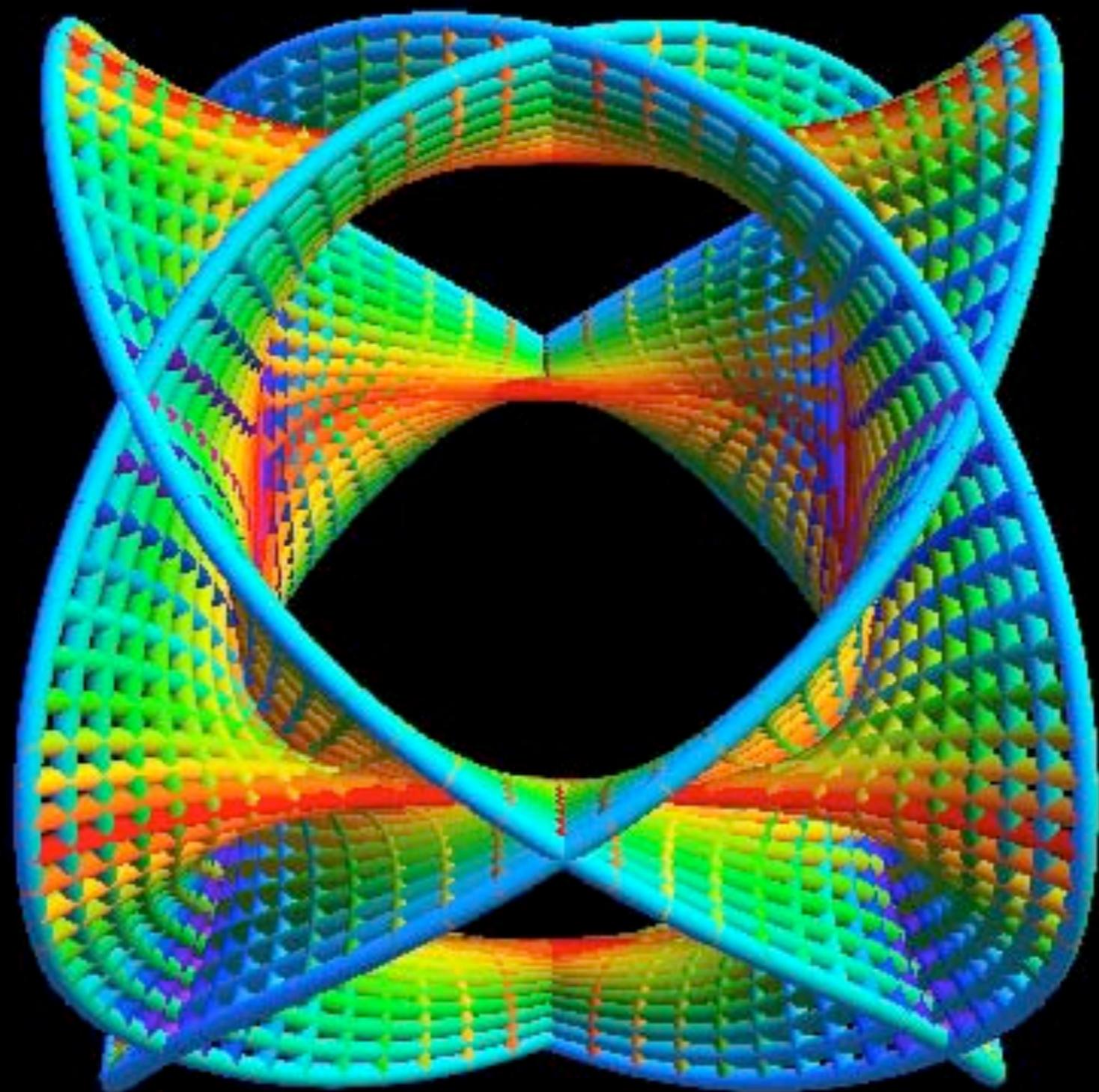


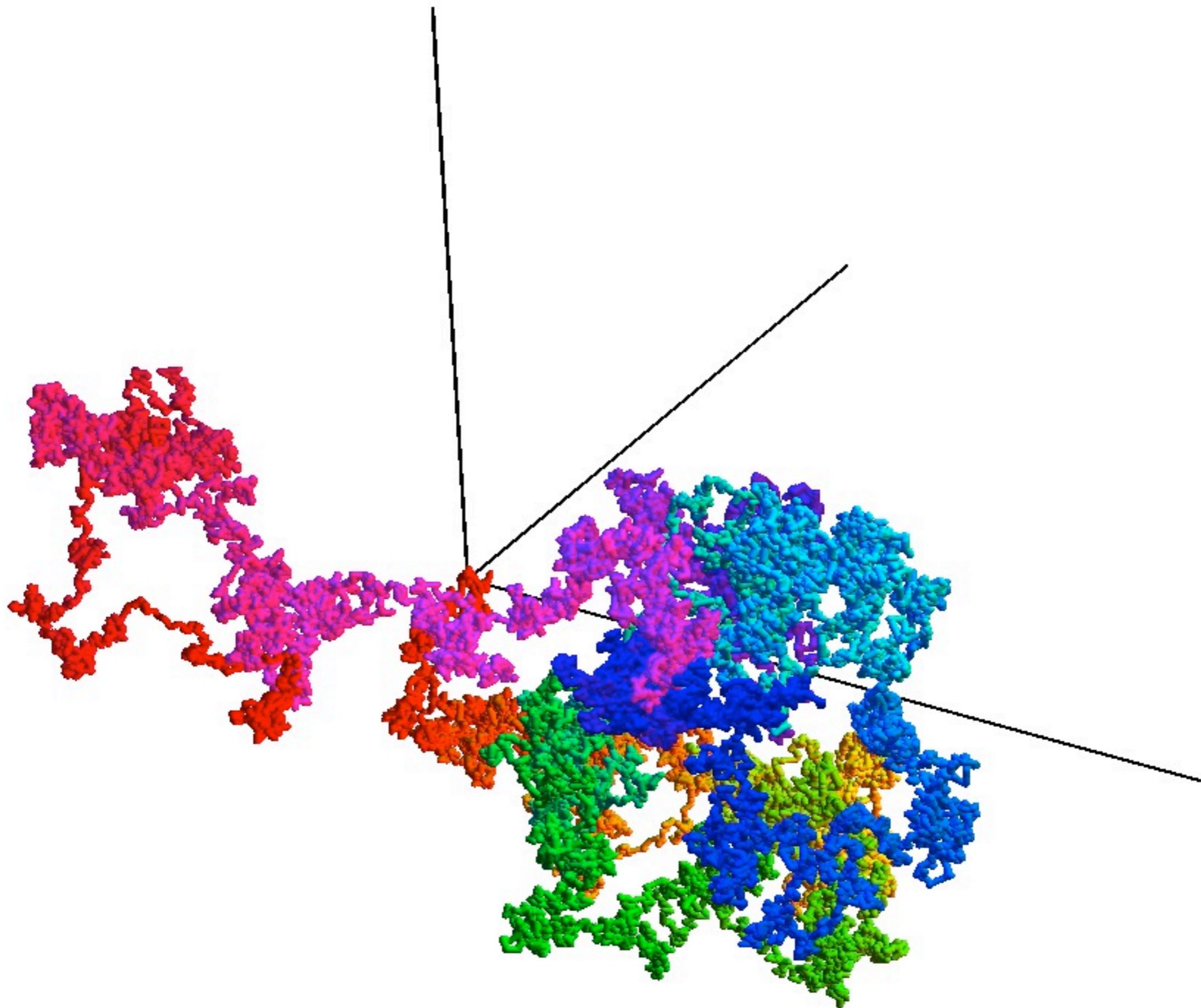


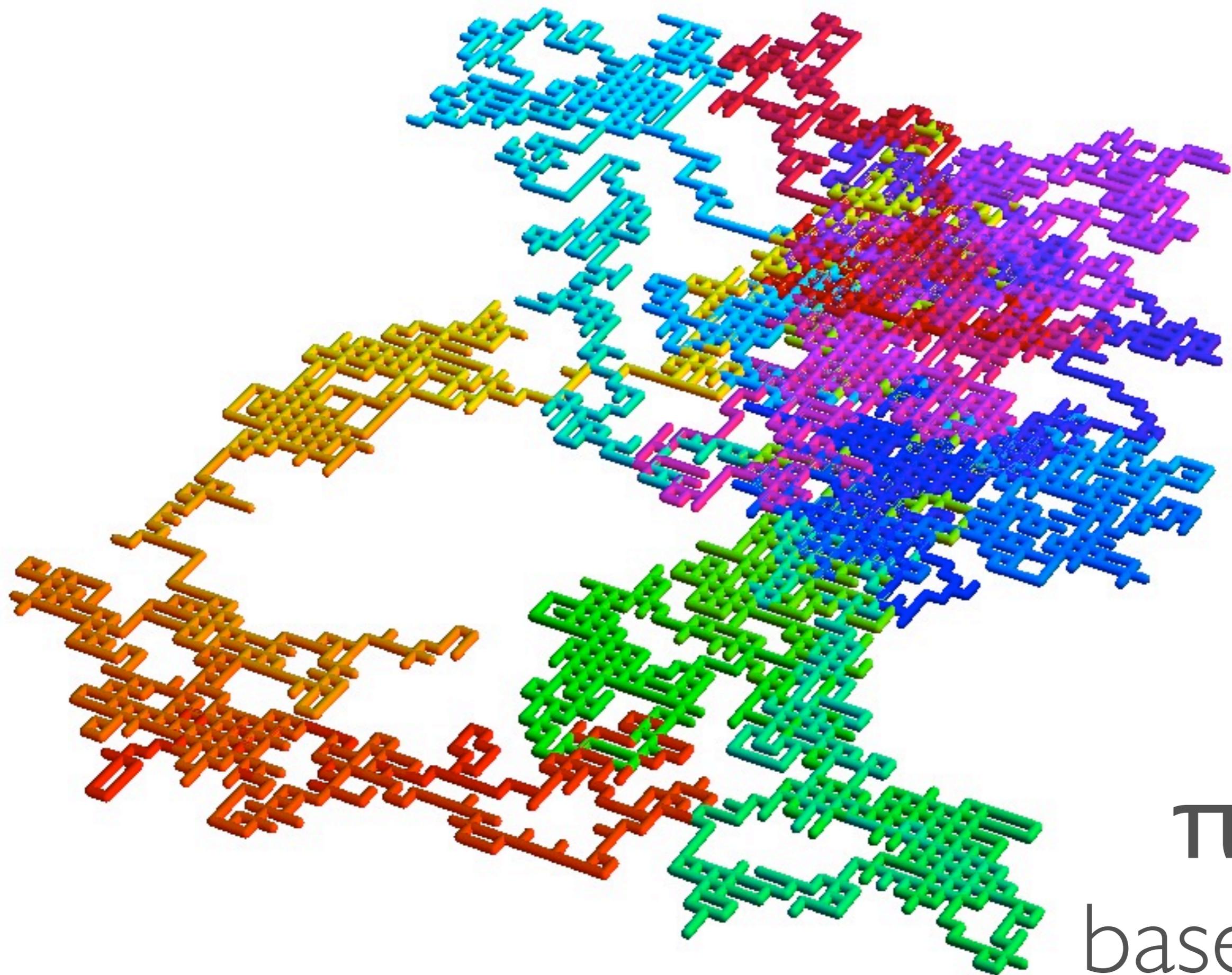




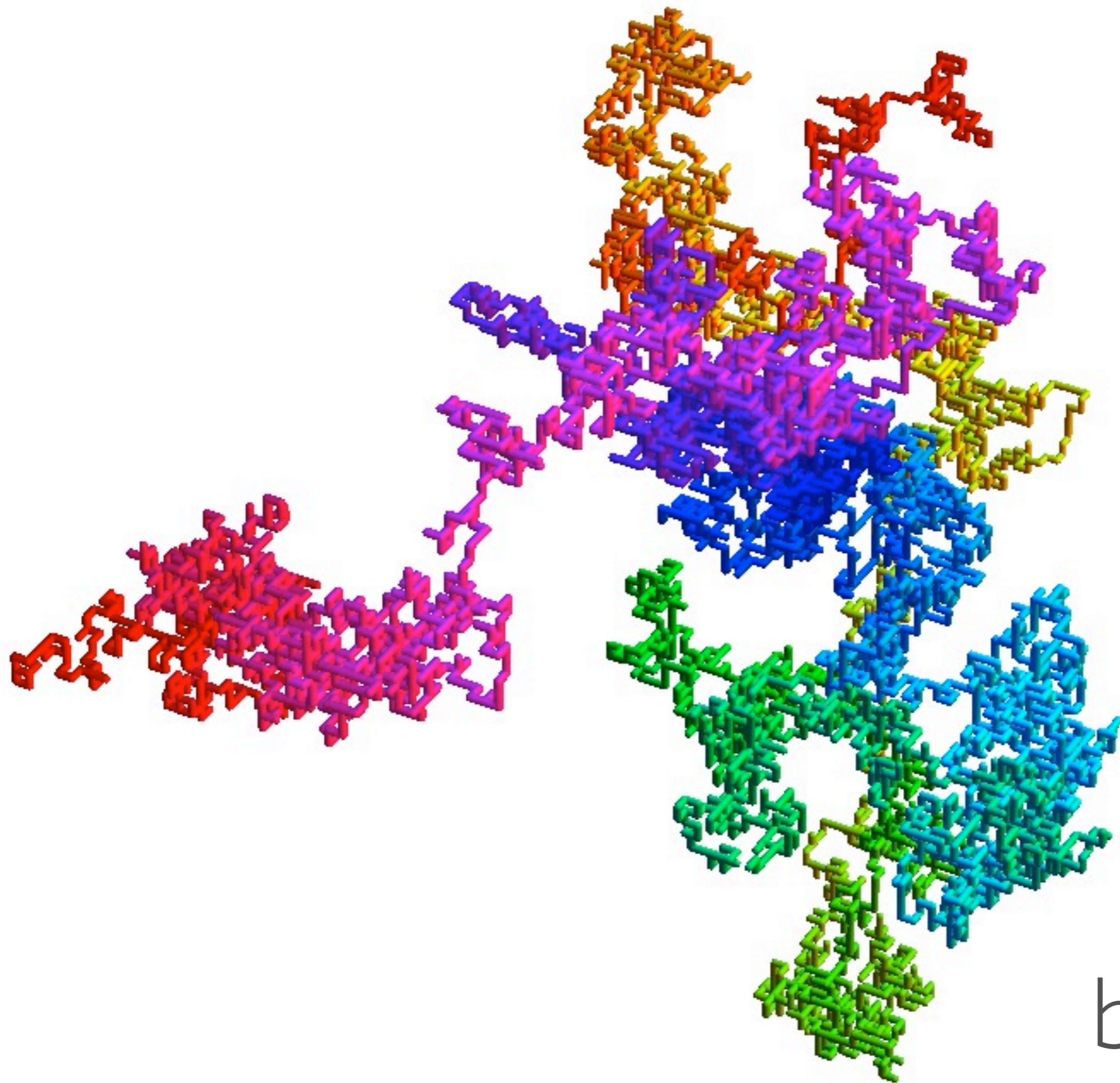








$\pi$   
base 4



$\pi$   
base 6

# 3D SCANNING





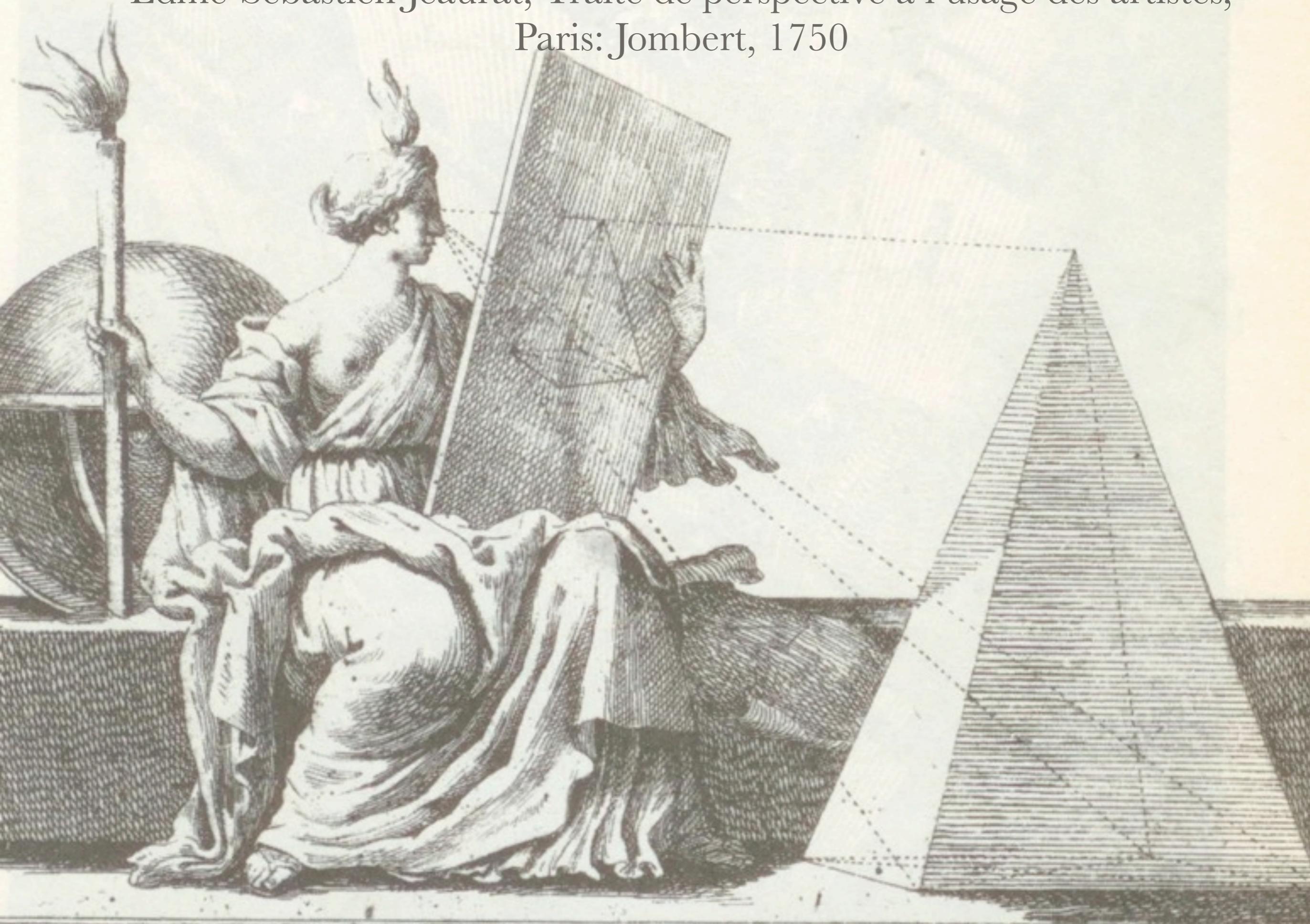


Albrecht Duerer, 1471-1528

Art



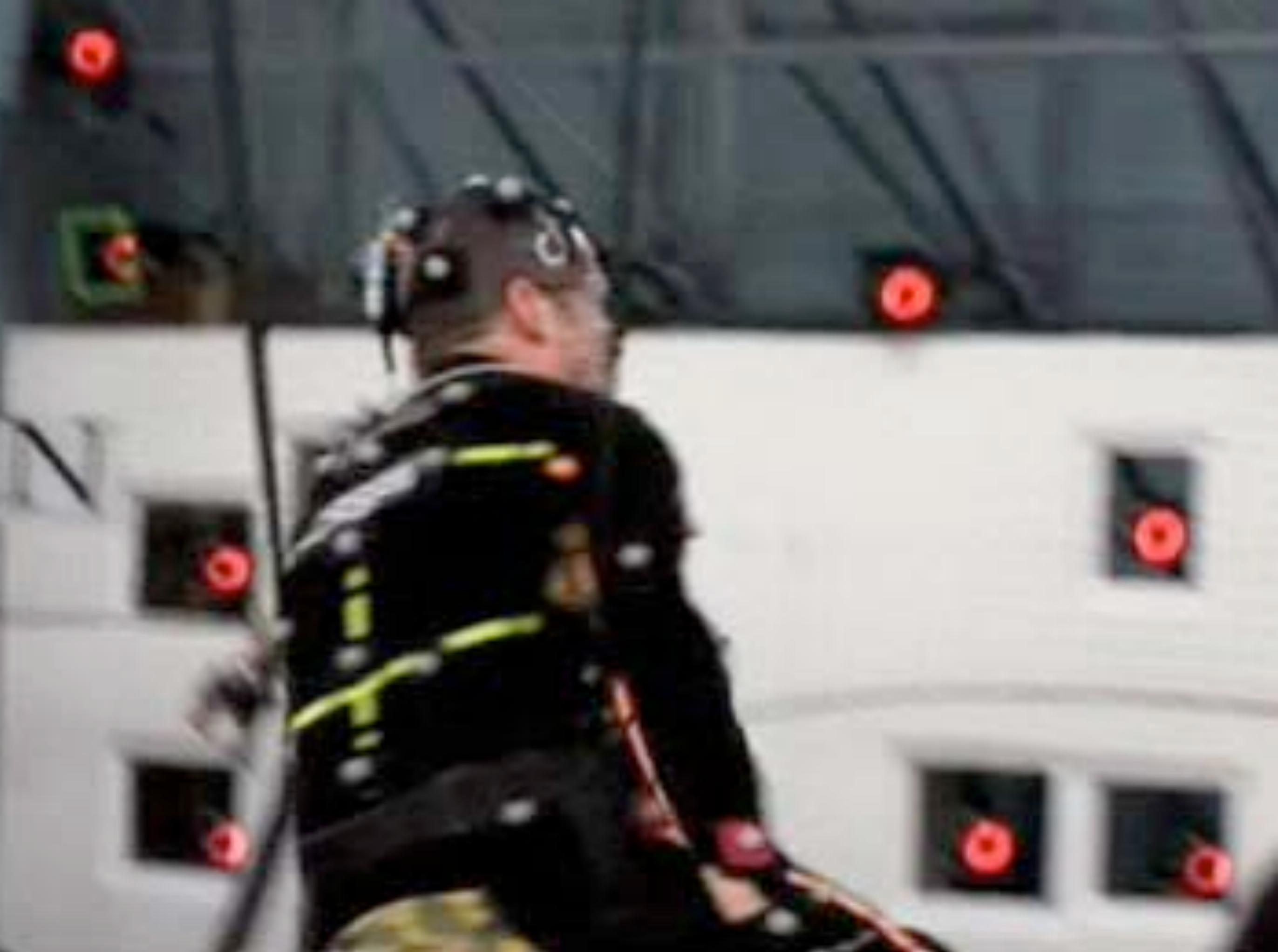
Edme-Sebastien Jaurat, *Traite de perspective a l'usage des artistes*,  
Paris: Jombert, 1750



# From Images to 3D-Models

Institute of Computer Science  
and Applied Mathematics

Multimedia Information Processing



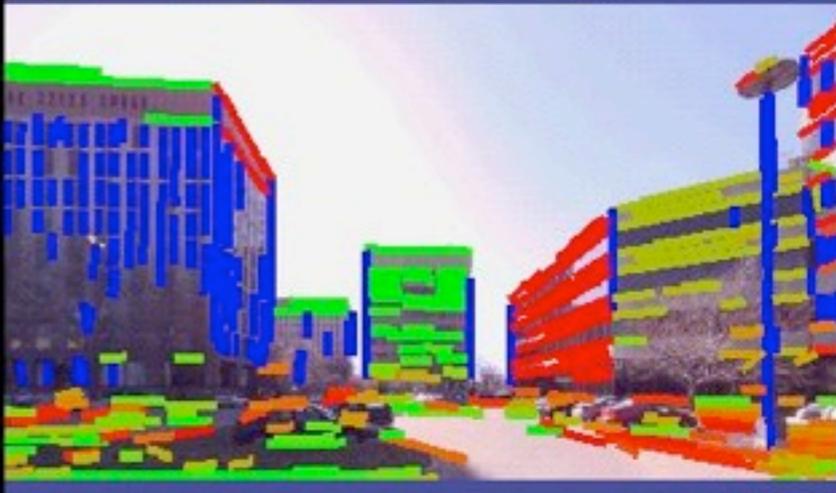
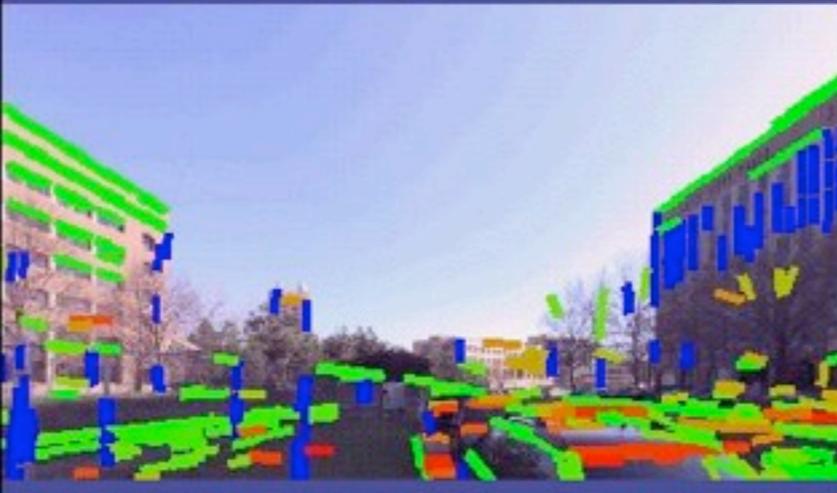
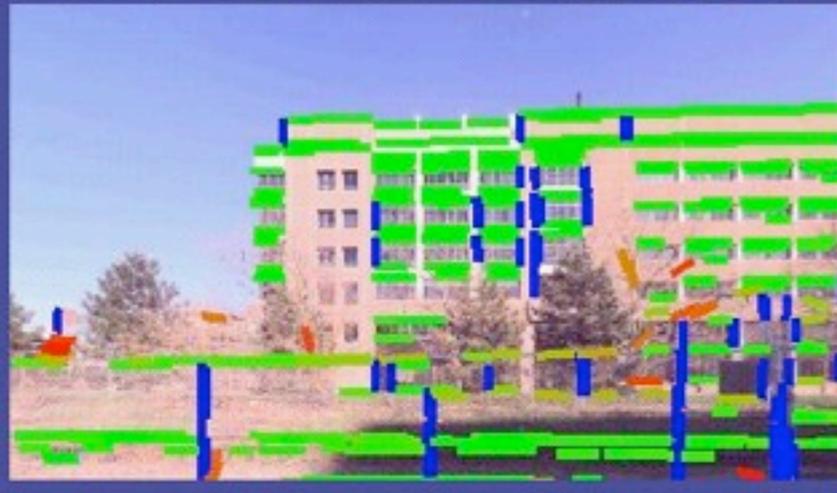
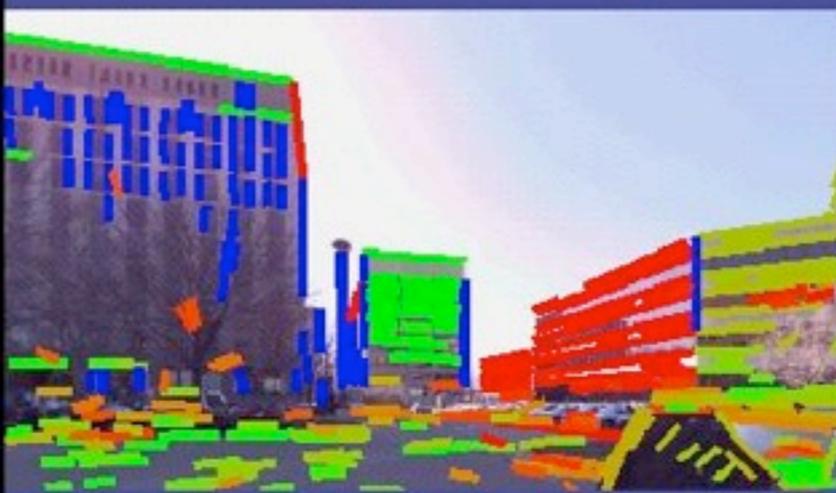
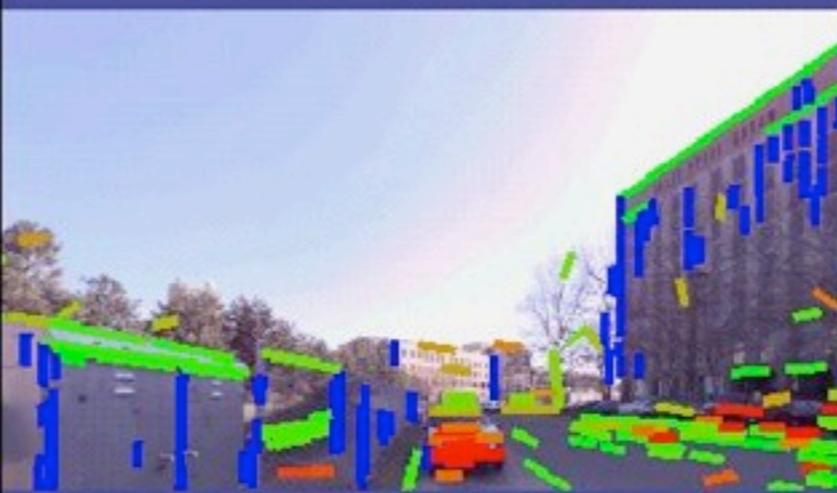
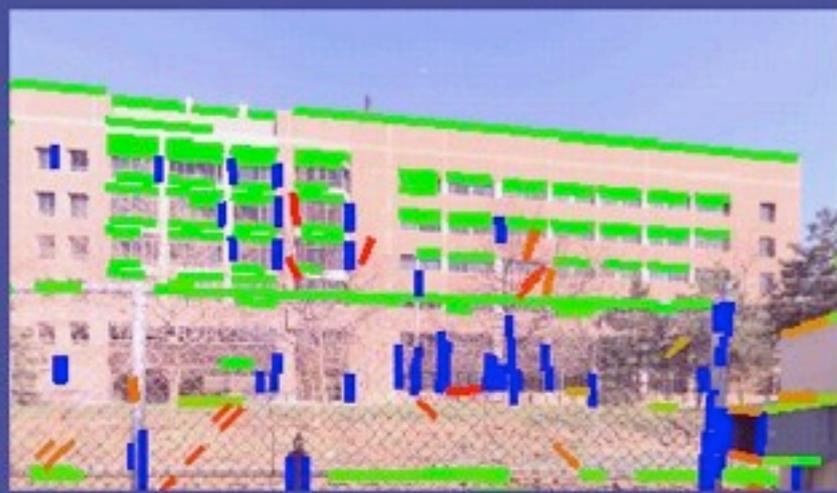




Figure 10: On the left is a photograph of Michelangelo's David. On the right is a rendering made from our model. Constructed at a resolution of 1.0 mm, the model is watertight and contains 4 million polygons. Its surface reflectance was computed from digitized color images as described in section 4.2. The photograph was taken under uncalibrated conditions, so its viewpoint and illumination differ slightly from those of the rendering. The raw data for this part of the statue was acquired at a resolution of 0.29 mm and contained 480 million polygons and 2,000 color images. Using one processor of an SGI Onyx2, it took 12 hours to align, merge, and map color onto this model.

<b>The statue</b>	
height without pedestal	517 cm
surface area	19 m <sup>2</sup>
volume	2.2 m <sup>3</sup>
weight	5,800 kg
<b>Our raw dataset</b>	
number of polygons	2 billion
number of color images	7,000
losslessly compressed size	32 GB

<b>Other statistics</b>	
total size of scanning team	22 people
staffing in the museum	3 people (on average)
time spent scanning	360 hours over 30 days
man-hours scanning	1,080
man-hours post-processing	1,500 (so far)

FACADE, a program developed  
at the University of  
California at Berkeley, can  
be used to reconstruct  
architectural scenes directly  
from photographs.

Facade

In aerial photography, the problem arises of matching partial shots of an area which is too large to fit in a single photo. Assuming the area to be flat, it is possible to use perspectives to make overlapping parts coincide perfectly: the correspondence between matching points in two photographs is a homography, being the composition of the perspectives of the two photos (figure 4.7.3.1), and thus can be composed with another homography to give the identity. By proposition 4.5.10, it is enough to match four points in the two images to obtain a perfect correspondence. See [BUR, 36–51].

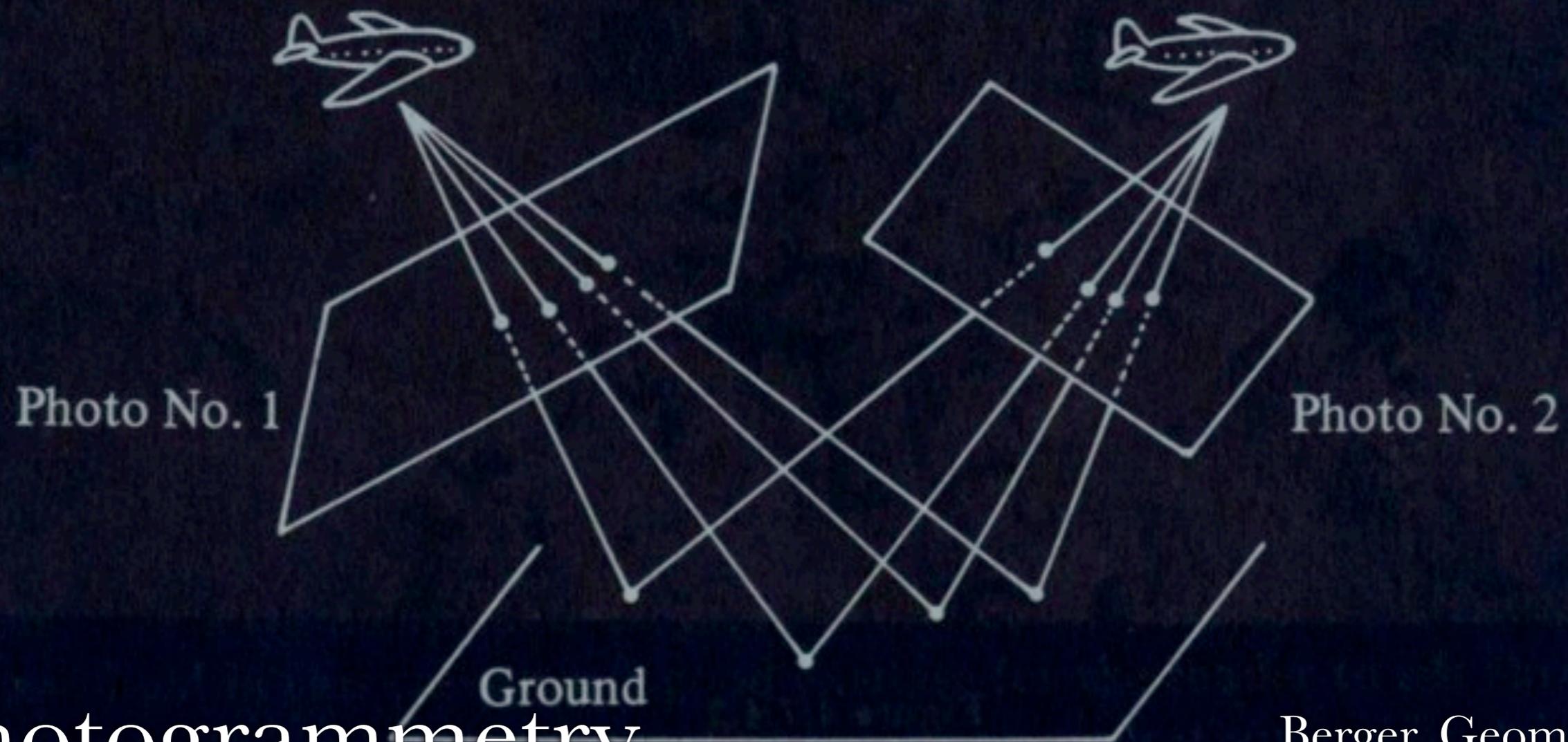
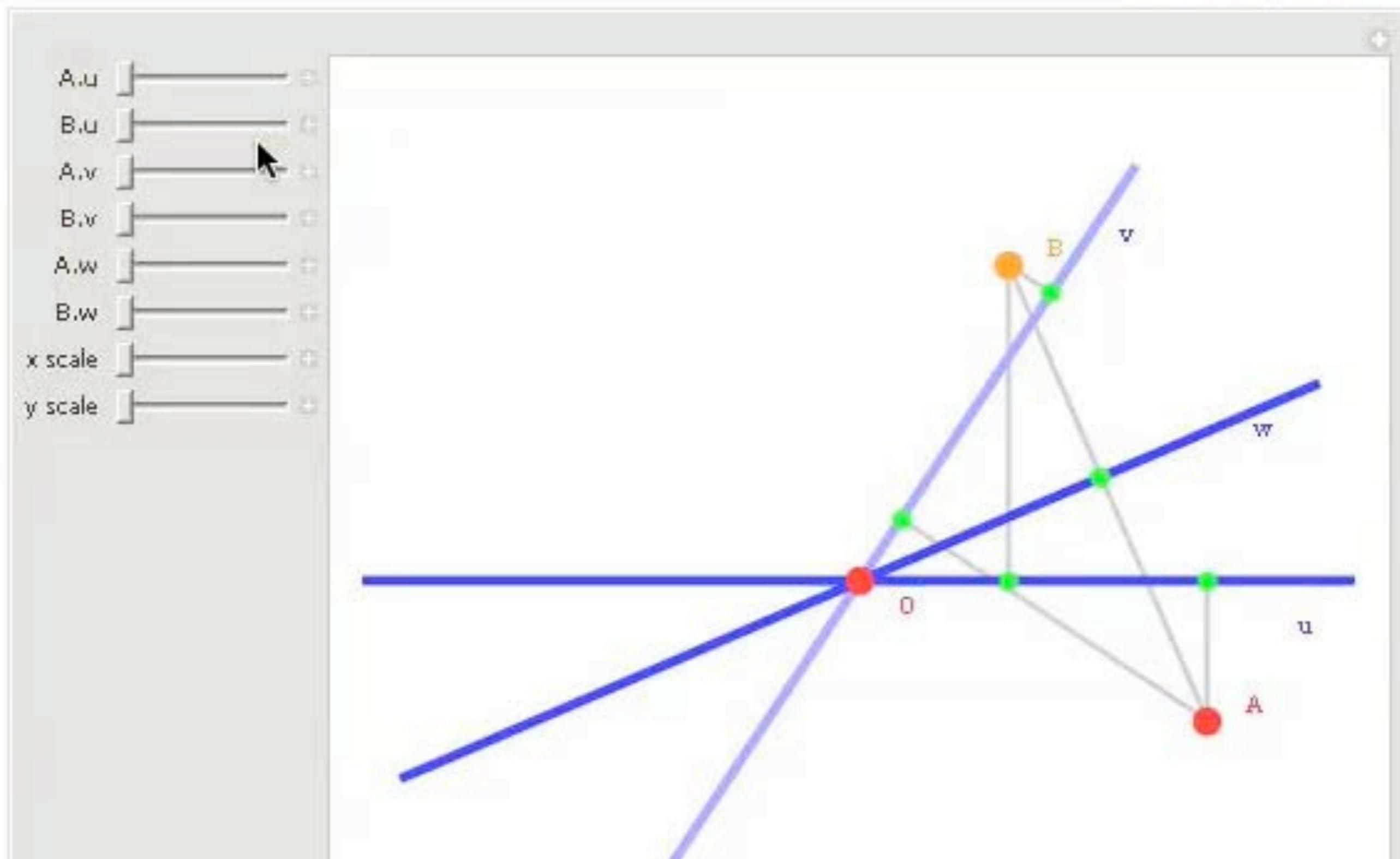


Figure 4.7.3

# Ullman's Theorem in Two Dimensions

DOWNLOAD LIVE VERSION >>

watch web preview >>





GO!O  
SCANNER





JAMES WALKER

BORN IN BURLINGTON,

AUGUST 16, 1796,

DIED AT CAMBRIDGE DECEMBER 23, 1874.

PASTOR OF THE HARVARD CHURCH IN CHARLESTOWN

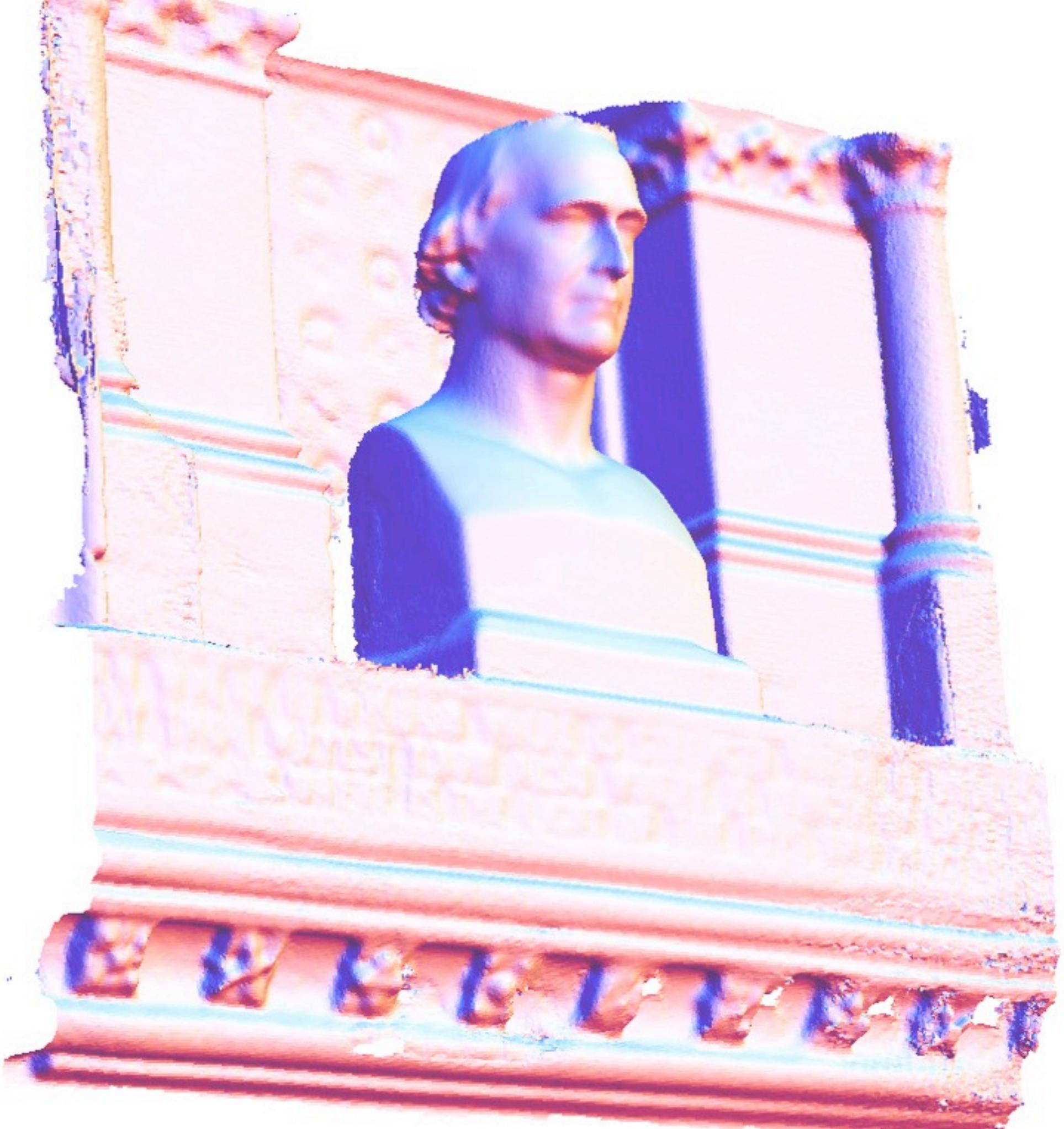
1818 - 1839

OVERSEER OF HARVARD COLLEGE 1825 - 1836

FELLOW 1834 - 1853 PROFESSOR 1839 - 1853

PRESIDENT 1853 - 1860 OVERSEER 1864 - 1874







**KINECT**



DEMO