

Lecture 27: Discrete dynamical systems

1 Choose 4 random numbers between 1 and 6.

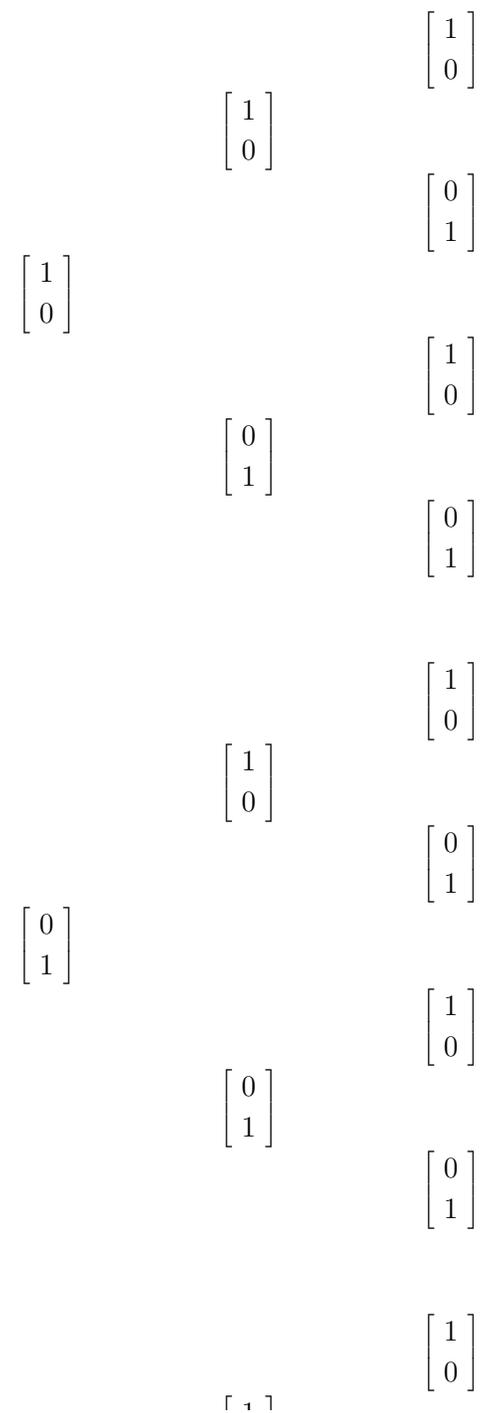
A	B	C	D

If the vector is e_1 , then only go down if the number is 1 otherwise, go up. If the vector is e_2 , then go down if the number is odd, otherwise, go up.

We now find experimentally the eigenvector of the Markov matrix

$$A = \begin{bmatrix} 5/6 & 1/2 \\ 1/6 & 1/2 \end{bmatrix}$$

to the eigenvalue 1 in class.



$$\begin{bmatrix} 1 \\ 0 \end{bmatrix}$$