

Homework:

- pages 179-182, number 4a,c,10
- pages 191-193, numbers 4,8,10,12
- pages 199-200, numbers 2,6
- page 385, numbers 10,14

Suggested Problems:

- pages 192-193, 5,9,11

3D INTEGRATION. If $f(x, y, z)$ is a function of three variables and R is a region in space, then $\int \int \int_R f(x, y, z) \, dx dy dz$ is defined as the limit of Riemann sum $\frac{1}{n^3} \sum_{\vec{x}_{ijk} \in R} f(\vec{x}_{ijk})$ for $n \rightarrow \infty$, where $\vec{x}_{ijk} = (\frac{i}{n}, \frac{j}{n}, \frac{k}{n})$.

In the same way as for double integrals, triple integrals can often be computed by **iterated integration**

TRIPLE INTEGRALS. As in two dimensions, we calculate a triple integral through iterated 1D integrals.

EXAMPLE. If R is the box $[0, 1] \times [0, 1] \times [0, 1]$ and let $f(x, y, z) = x^2 y^3 z$.

$$\int_0^1 \int_0^1 \int_0^1 24x^2 y^3 z \, dx \, dy \, dz .$$

CALCULATION. We start from the core $\int_0^1 24x^2 y^3 z \, dx = 12x^3 y^3 z$, then integrate the middle layer:

$$\int_0^1 12x^3 y^3 \, dy = 3x^2 \text{ and finally handle the outer layer: } \int_0^1 3x^2 \, dx = 1.$$

WHAT DID WE DO? When we calculate the most inner integral, we fix z and y . The integral is then an average of $f(x, y, z)$ along a line intersected with the body. After completing the second integral, we have computed the average on the plane $z = \text{const}$ intersected with R . The most outer integral averages all these two dimensional sections.

VOLUME OF THE SPHERE. (We will do this more elegantly later). The volume is

$$V = \int \int \int_R dx dy dz = \int_{-1}^1 \left[\int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} \left[\int_{-\sqrt{1-x^2-y^2}}^{\sqrt{1-x^2-y^2}} dz \right] dy \right] dx$$

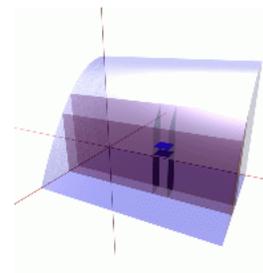
After computing the inner integral, we have $V = 2 \int_{-1}^1 \left[\int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} (1-x^2-y^2)^{1/2} dy \right] dx$.

To resolve the next layer, call $1-x^2 = a^2$. The task is to find $\int_0^a \sqrt{a^2-x^2} \, dx$. Make the substitution $x/a = \sin(u)$, $dx = a \cos(u)$ to write this as $a \int_0^{\arcsin(a/a)} \sqrt{1-\sin^2(u)} a \cos(u) du = a^2 \int_0^{\pi/2} \cos^2(u) du = a^2 \pi/2$. At this stage we have computed the area of a disc of radius a (which is the intersection of the sphere with the plane $x = \text{const}$). And we can finish up by calculating the last, the most outer integral

$$V = 2\pi/2 \int_{-1}^1 (1-x^2) \, dx = 4\pi/3 .$$

TOTAL MASS. Compute the mass of a body which is bounded by the parabolic cylinder $z = 4 - x^2$, and the planes $x = 0, y = 0, y = 6, z = 0$. The density of the body is 1.

$$\begin{aligned} \int_0^2 \int_0^6 \int_0^{4-x^2} dz \, dy \, dx &= \int_0^2 \int_0^6 (4-x^2) \, dy dx \\ &= 6 \int_0^2 (4-x^2) \, dx = 6(4x - x^3/3)|_0^2 = 32 \end{aligned}$$



CENTER OF MASS. Compute the center of mass of the same body. The center of mass is $(24/32, 96/32, 256/180) = (3/4, 3, 8/5)$:

$$\int_0^2 \int_0^6 \int_0^{4-x^2} x \, dz \, dy \, dx = \int_0^2 \int_0^6 x(4-x^2) \, dy \, dx = 6 \int_0^2 x(4-x^2) \, dx = 24x^2/2 - 6x^4/4|_0^2 = 24$$

$$\int_0^2 \int_0^6 \int_0^{4-x^2} y \, dz \, dy \, dx = \int_0^2 \int_0^6 y(4-x^2) \, dy \, dx = \int_0^2 18(4-x^2) \, dx = 18(4x - x^3/3)|_0^2 = 96$$

$$\int_0^2 \int_0^6 \int_0^{4-x^2} z \, dz \, dy \, dx = \int_0^2 \int_0^6 (4-x^2)^2/2 \, dy \, dx = 6 \int_0^2 (4-x^2)^2/2 \, dx = 3(16x - 8x^3/3 + x^5/5)|_0^2 = 256/5$$

SOME HISTORY OF COMPUTING VOLUMES. How did people come up calculating the volume $\int \int \int_R 1 \, dx \, dy \, dz$ of a body?



Archimedes ((-287)-(-212)): Archimedes's method of integration allowed him to find areas, volumes and surface areas in many cases. His method of exhaustion paths the numerical method of integration by Riemann sum. **Archimedes principle** states that any body submerged in a water is acted upon by an upward force which is equal to the weight of the displaced water.



Cavalieri (1598-1647): Cavalieri could determined area and volume using tricks like the **Cavalieri principle**. Example: to get the volume the half sphere of radius R , cut away a cone of height and radius R from a cylinder of height R and radius R . At height z this body has a cross section with area $R^2\pi - r^2\pi$. If we cut the half sphere at height z , we obtain a disc of area $(R^2 - r^2)\pi$. Because these areas are the same, the volume of the half-sphere is the same as the cylinder minus the cone: $\pi R^3 - \pi R^3/3 = 2\pi R^3/3$ and the volume of the sphere is $4\pi R^3/3$.



Newton (1643-1727) and Leibnitz(1646-1716): Newton and Leibnitz, developed calculus independently. The new tool made it possible to compute integrals through "anti-derivation". Suddenly, it became possible to compute integrals using analytic tools.

MONTE CARLO COMPUTATIONS. Here is an other way to compute integrals: Suppose we want to calculate the volume of some body R inside the unit cube $[0, 1] \times [0, 1] \times [0, 1]$. The **Monte Carlo method** is to shoot randomly onto the unit cube and count the fraction of times, we hit. Let's see with Mathematica

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R := Random[]; k = 0; Do[x = R; y = R; z = R; If[x^2 + y^2 + z^2 < 1, k + +], {10000}]; k/10000
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Assume, we hit 5277 of 10000 times. The volume is so measured as 0.5277. The volume of 1/8'th of the sphere is $\pi/6 = 0.524$

WHERE CAN TRIPLE INTEGRALS OCCUR?

- Calculation of volumes, masses.
- Finding averages. Examples: average algae concentration in a swimming pool.
- Determining probabilities. Example: quantum probability
- Moment of inertia $\int \int \int_R r(x, y, z)^2 \rho(x, y) \, dx \, dy \, dz$, where $r(x, y, z)$ is the distance to the axes of rotation.
- Center of mass calculation $(\int \int \int_R x \, dx \, dy \, dz / M, \int \int \int_R y \, dx \, dy \, dz / M, \int \int \int_R z \, dx \, dy \, dz / M)$.