

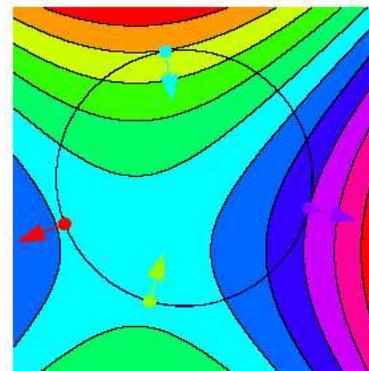
CONSTRAINED EXTREMA. Given a function $f(x, y)$ of two variables and a curve $g(x, y, z) = c$. Find the extrema of f on the curve.

You see that at places, where the gradient of f is not parallel to the gradient of g , the function f changes when we change position on the curve $g = c$.

Therefore we must have a solution of three equations

$$\nabla f(x, y) = \lambda \nabla g(x, y), g(x, y) = c$$

to the three unknowns (x, y, λ) . The constant λ is called the **Lagrange multiplier**. The equations obtained from the gradients are called **Lagrange equations**.

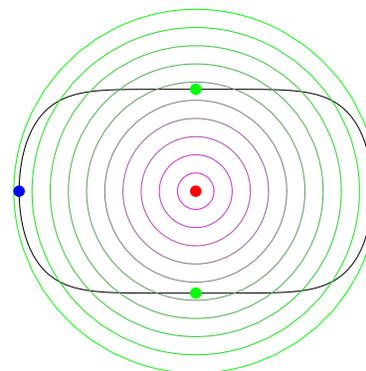


EXAMPLE. To find the shortest distance from the origin to the curve $x^6 + 3y^2 = 1$, we extremize $f(x, y) = x^2 + y^2$ under the constraint $g(x, y) = x^6 + 3y^2 - 1 = 0$.

SOLUTION.

$\nabla f = (2x, 2y), \nabla g = (6x^5, 6y)$. $\nabla f = \lambda \nabla g$ gives the system $2x = \lambda 6x^5, 2y = \lambda 6y, x^6 + 3y^2 - 1 = 0$.

$\lambda = 1/3, x = x^5$, so that either $x = 0$ or 1 or -1 . From the constraint equation, we obtain $y = \sqrt{(1-x^6)/3}$. So, we have the solutions $(0, \pm\sqrt{1/3})$ and $(1, 0), (-1, 0)$. To see which is the minimum, just evaluate f on each of the points. We see that $(0, \pm\sqrt{1/3})$ are the minima.



HIGHER DIMENSIONS. The above constrained extrema problem works also in more dimensions. For example, if $f(x, y, z)$ is a function of three variables and $g(x, y, z) = c$ is a surface, we solve the system of 4 equations

$$\nabla f(x, y, z) = \lambda \nabla g(x, y, z), g(x, y, z) = c$$

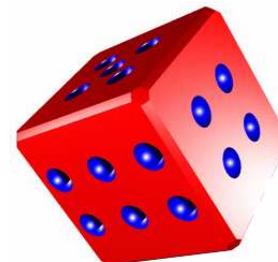
to the 4 unknowns (x, y, z, λ) . In n dimensions, we have $n + 1$ equations and $n + 1$ unknowns $(x_1, \dots, x_n, \lambda)$.

EXAMPLE. Extrema of $f(x, y, z) = z$ on the sphere $g(x, y, z) = x^2 + y^2 + z^2 = 1$ are obtained by calculating the gradients $\nabla f(x, y, z) = (0, 0, 1), \nabla g(x, y, z) = (2x, 2y, 2z)$ and solving $(0, 0, 1) = \nabla f = \lambda \nabla g = (2\lambda x, 2\lambda y, 2\lambda z), x^2 + y^2 + z^2 = 1$. $\lambda = 0$ is excluded by the third equation $1 = 2\lambda z$ so that the first two equations $2\lambda x = 0, 2\lambda y = 0$ give $x = 0, y = 0$. The 4'th equation gives $z = 1$ or $z = -1$. The extrema are the north pole $(0, 0, 1)$ (maximum) and the south pole $(0, 0, -1)$ (minimum).

THE PRINCIPLE OF MAXIMAL ENTROPY. Consider a dice showing i with probability p_i , where $i = 1, \dots, 6$. The **entropy** of the probability distribution is defined as $S(\vec{p}) = -\sum_{i=1}^6 p_i \log(p_i)$. Find the distribution \vec{p} which maximizes entropy under the constrained $g(\vec{p}) = \sum_{i=1}^6 p_i = 1$.

SOLUTION: $\nabla f = (-1 - \log(p_1), \dots, -1 - \log(p_n)), \nabla g = (1, \dots, 1)$. The Lagrange equations are $-1 - \log(p_i) = \lambda, \sum_i p_i = 1$, from which we get $p_i = e^{-(\lambda+1)}$. The last equation $1 = \sum_i \exp(-(\lambda+1)) = n \exp(-(\lambda+1))$ fixes $\lambda = -\log(1/n) - 1$ so that $p_i = 1/n$. The distribution, where each event has the same probability is the distribution of maximal entropy.

REMARK. Maximal entropy means **least information content**. A dice which is fixed (asymmetric weight distribution for example) allows a cheating gambler to gain profit. Cheating through asymmetric weight distributions can be avoided by making the dices transparent.



THE PRINCIPLE OF MINIMAL FREE ENERGY. Assume that the probability that a system is in a state i is p_i and that the energy of the state i is E_i . By a fundamental principle, nature tries to minimize the **free energy** $f(x, y, z) = -\sum_i (p_i \log(p_i) - E_i p_i)$ when the energies E_i are fixed. The **free energy** is the difference of the **entropy** $S(p) = -\sum_i p_i \log(p_i)$ and the **energy** $E(p) = \sum_i E_i p_i$. The probability distribution p_i satisfying $\sum_i p_i = 1$ minimizing the free energy is called the **Gibbs distribution**.

SOLUTION: $\nabla f = (-1 - \log(p_1) - E_1, \dots, -1 - \log(p_n) - E_n)$, $\nabla g = (1, \dots, 1)$. The Lagrange equation are $\log(p_i) = -1 - \lambda - E_i$, or $p_i = \exp(-E_i)C$, where $C = \exp(-1 - \lambda)$. The additional equation $p_1 + \dots + p_n = 1$ gives $C(\sum_i \exp(-E_i)) = 1$ so that $C = 1/(\sum_i e^{-E_i})$. The Gibbs solution is $p_i = \exp(-E_i)/\sum_i \exp(-E_i)$. For example, if $E_i = E$, then the Gibbs distribution is the uniform distribution $p_i = 1/n$.

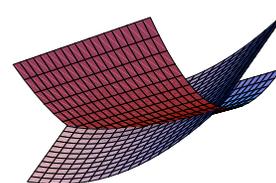
MOST ECONOMIC ALUMINIUM CAN. You manufacture cylindrical diet coke cans of height h and radius r . You want for a fixed volume $V(r, h) = h\pi r^2 = 1$ a minimal surface area $A(r, h) = 2\pi r h + 2\pi r^2$. With $x = h\pi, y = r$, you need to optimize $f(x, y) = 2xy + 2\pi y^2$ under the constrained $g(x, y) = xy^2 = 1$. Calculate $\nabla f(x, y) = (2y, 2x + 4\pi y)$, $\nabla g(x, y) = (y^2, 2xy)$. The task is to solve $2y = \lambda y^2, 2x + 4\pi y = \lambda 2xy, xy^2 = 1$. The first equation gives $y\lambda = 2$. Putting that in the second one gives $2x + 4\pi y = 4x$ or $2\pi y = x$. The third equation finally reveals $2\pi y^3 = 1$ or $y = 1/(2\pi)^{1/3}, x = 2\pi(2\pi)^{1/3}$. This means $h = 0.54.., r = 2h = 1.08$

REMARK. Other factors can influence the shape also. For example, the can has to withstand pressure forces up to 100 psi.

TWO CONSTRAINTS. (informal) The calculation with Lagrange multipliers can be generalized: if the goal is to optimize a function $f(x, y, z)$ under the constraints $g(x, y, z) = c, h(x, y, z) = d$, take the Lagrange equations

$$\nabla f = \lambda \nabla g + \mu \nabla h, g = c, h = d$$

which are 5 equations for the 5 unknowns (x, y, z, λ, μ) . Geometrically the gradient of f is in the plane spanned by the gradients of g and h . (This is the plane orthogonal to the curve $\{g = c, h = d\}$.)



WHERE DO CONSTRAINED EXTREMAL PROBLEMS OCCUR. (informal)

- Constraints occur at boundaries. If we want to maximize a function over a region, we have also to look at the extrema at the boundary where the gradient not necessarily vanishes.
- In physics, we often have conserved quantities (like for example energy, or momentum, or angular momentum), constraints occur naturally.
- In economical contexts, one often wants to optimize things under constraints.
- In mechanics constraints occur naturally (i.e. for robot arms)
- Constrained optimization is important in statistical mechanics, where equilibria have to be obtained under constraints (i.e. constant energy).
- Probability distributions are solutions of constrained problems. For example, the Gaussian distribution (normal distribution) is the distribution on the line with maximal entropy.
- Eigenvalue problems (see Math21b) can be interpreted as constrained problems. Maximize $u \cdot Lu$ under the condition $|u|^2 = 1$ gives the equation $Lu = \lambda u$ and u has to be an eigenvector. The Lagrange multiplier is an eigenvalue.

CAN WE AVOID LAGRANGE? We could extremize $f(x, y)$ under the constraint $g(x, y) = 0$ by finding $y = y(x)$ from the later and extremizing the 1D problem $f(x, y(x))$.

EXAMPLE 1. To extremize $f(x, y) = x^2 + y^2$ with constraint $g(x, y) = x^4 + 3y^2 - 1 = 0$, solve $y^2 = (1 - x^4)/3$ and minimize $h(x) = f(x, y(x)) = x^2 + (1 - x^4)/3$. $h'(x) = 0$ gives $x = 0$. To find the maximum $(\pm 1, 0)$, we had to maximize $h(x)$ on $[-1, 1]$, which occurs at ± 1 .

EXAMPLE 2. Extremize $f(x, y) = x^2 + y^2$ under the constraint $p(x) + p(y) = 1$, where p is a complicated function in x which satisfies $p(0) = 0, p'(1) = 2$. The Lagrange equations $2x = \lambda p'(x), 2y = \lambda p'(y), p(x) + p(y) = 1$ can be solved: with $x = 0, y = 1, \lambda = 1$. In general, the Lagrange method is more powerful.