

# LINEAR ALGEBRA AND VECTOR ANALYSIS

MATH 22A

## Unit 17: Taylor approximation

### LECTURE

**17.1.** Given a function  $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$ , its derivative  $df(x)$  is the Jacobian matrix. For every  $x \in \mathbb{R}^m$ , we can use the matrix  $df(x)$  and a vector  $v \in \mathbb{R}^m$  to get  $D_v f(x) = df(x)v \in \mathbb{R}^n$ . For fixed  $v$ , this defines a map  $x \in \mathbb{R}^m \rightarrow df(x)v \in \mathbb{R}^n$ , like the original  $f$ . Because  $D_v$  is a map on  $\mathcal{X} = \{ \text{all functions from } \mathbb{R}^m \rightarrow \mathbb{R}^n \}$ , one calls it an **operator**. The **Taylor formula**  $f(x+t) = e^{Dt} f(x)$  holds in arbitrary dimensions:

$$\textbf{Theorem: } f(x+tv) = e^{D_v t} f = f(x) + \frac{D_v t f(x)}{1!} + \frac{D_v^2 t^2 f(x)}{2!} + \dots$$

**17.2.** Proof. It is the single variable Taylor on the line  $x+tv$ . The directional derivative  $D_v f$  is there the usual derivative as  $\lim_{t \rightarrow 0} [f(x+tv) - f(x)]/t = D_v f(x)$ . Technically, we need the sum to converge as well: like functions built from polynomials, sin, cos, exp.

**17.3.** The Taylor formula can be written down using successive derivatives  $df, d^2 f, d^3 f$  also, which are then called **tensors**. In the scalar case  $n = 1$ , the first derivative  $df(x)$  leads to the gradient  $\nabla f(x)$ , the second derivative  $d^2 f(x)$  to the **Hessian matrix**  $H(x)$  which is a bilinear form acting on pairs of vectors. The third derivative  $d^3 f(x)$  then acts on triples of vectors etc. One can still write as in one dimension

$$\textbf{Theorem: } f(x) = f(x_0) + f'(x_0)(x - x_0) + f''(x_0) \frac{(x-x_0)^2}{2!} + \dots$$

if we write  $f^{(k)} = d^k f$ . For a polynomial, this just means that we first write down the constant, then all linear terms then all quadratic terms, then all cubic terms etc.

**17.4.** Assume  $f : \mathbb{R}^m \rightarrow \mathbb{R}$  and stop the Taylor series after the first step. We get

$$L(x_0 + v) = f(x_0) + \nabla f(x_0) \cdot v .$$

It is custom to write this with  $x = x_0 + v, v = x - x_0$  as

$$L(x) = f(x_0) + \nabla f(x_0) \cdot (x - x_0)$$

This function is called the **linearization** of  $f$ . The kernel of  $L - f(x_0)$  is a linear manifold approximating the surface  $\{x \mid f(x) - f(x_0) = 0\}$ . If  $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$ , then the just said can be applied to every component  $f_i$  of  $f$ , with  $1 \leq i \leq n$ . One can not stress enough the importance of this linearization. <sup>1</sup>

<sup>1</sup>Again: the linearization idea is utmost important because it brings in linear algebra.

**17.5.** If we stop the Taylor series after two steps, we get the function  $Q(x+v) = f(x) + df(x) \cdot v + v \cdot d^2f(x) \cdot v/2$ . The matrix  $H(x) = d^2f(x)$  is called the **Hessian matrix** at the point  $x$ . It is also here custom to eliminate  $v$  by writing  $x = x_0 + v$ .

$$Q(x) = f(x_0) + \nabla f(x_0) \cdot (x - x_0) + (x - x_0) \cdot H(x_0)(x - x_0)/2$$

is called the **quadratic approximation** of  $f$ . The kernel of  $Q - f(x_0)$  is the **quadratic manifold**  $Q(x) - f(x_0) = x \cdot Bx + Ax = 0$ , where  $A = df$  and  $B = d^2f/2$ . It approximates the surface  $\{x \mid f(x) - f(x_0) = 0\}$  even better than the linear one. If  $|x - x_0|$  is of the order  $\epsilon$ , then  $|f(x) - L(x)|$  is of the order  $\epsilon^2$  and  $|f(x) - Q(x)|$  is of the order  $\epsilon^3$ . This follows from the exact **Taylor with remainder formula**.<sup>2</sup>

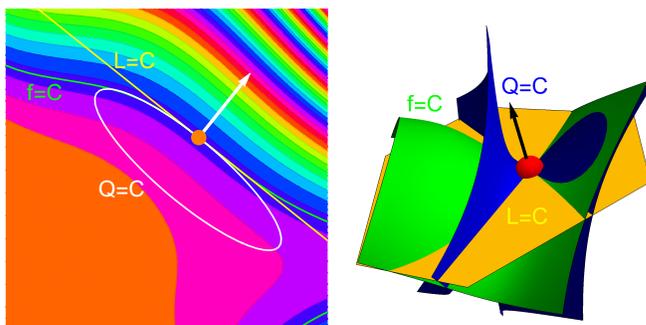


FIGURE 1. The manifolds  $f(x, y) = C, L(x, y) = C$  and  $Q(x, y) = C$  for  $C = f(x_0, y_0)$  pass through the point  $(x_0, y_0)$ . To the right, we see the situation for  $f(x, y, z) = C$ . We see the best linear approximation and quadratic approximation. The gradient is perpendicular.

**17.6.** To get the **tangent plane** to a surface  $f(x) = C$  one can just look at the linear manifold  $L(x) = C$ . However, there is a better method:

The tangent plane to a surface  $f(x, y, z) = C$  at  $(x_0, y_0, z_0)$  is  $ax + by + cz = d$ , where  $[a, b, c]^T = \nabla f(x_0, y_0, z_0)$  and  $d = ax_0 + by_0 + cz_0$ .

**17.7.** This follows from the **fundamental theorem of gradients**:

**Theorem:** The gradient  $\nabla f(x_0)$  of  $f : \mathbb{R}^m \rightarrow \mathbb{R}$  is perpendicular to the surface  $S = \{f(x) = f(x_0) = C\}$  at  $x_0$ .

Proof. Let  $r(t)$  be a curve on  $S$  with  $r(0) = x_0$ . The chain rule assures  $d/dt f(r(t)) = \nabla f(r(t)) \cdot r'(t)$ . But because  $f(r(t)) = c$  is constant, this is zero assuring  $r'(t)$  being perpendicular to the gradient. As this works for any curve, we are done.

#### EXAMPLES

**17.8.** Let  $f : \mathbb{R}^2 \rightarrow \mathbb{R}$  be given as  $f(x, y) = x^3y^2 + x + y^3$ . What is the quadratic approximation at  $(x_0, y_0) = (1, 1)$ ? We have  $df(1, 1) = [4, 5]$  and

$$\nabla f(1, 1) = \begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}, H(1, 1) = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix} = \begin{bmatrix} 6 & 6 \\ 6 & 8 \end{bmatrix}.$$

<sup>2</sup>If  $f \in C^{n+1}$ ,  $f(x+t) = \sum_{k=0}^n f^{(k)}(x)t^k/k! + \int_0^t (t-s)^n f^{(n+1)}(x+s)ds/n!$  (prove this by induction!)

The linearization is  $L(x, y) = 4(x - 1) + 5(y - 1) + 3$ . The quadratic approximation is  $Q(x, y) = 3 + 4(x - 1) + 5(y - 1) + 6(x - 1)^2/2 + 12(x - 1)(y - 1)/2 + 8(y - 1)^2/2$ . This is the situation displayed to the left in Figure (1). For  $v = [7, 2]^T$ , the directional derivative  $D_v f(1, 1) = \nabla f(1, 1) \cdot v = [4, 5]^T \cdot [7, 2] = 38$ . The Taylor expansion given at the beginning is a finite series because  $f$  was a polynomial:  $f([1, 1] + t[7, 2]) = f(1 + 7t, 1 + 2t) = 3 + 38t + 247t^2 + 1023t^3 + 1960t^4 + 1372t^5$ .

**17.9.** For  $f(x, y, z) = -x^4 + x^2 + y^2 + z^2$ , the gradient and Hessian are

$$\nabla f(1, 1, 1) = \begin{bmatrix} f_x \\ f_y \\ f_z \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}, H(1, 1, 1) = \begin{bmatrix} f_{xx} & f_{xy} & f_{xz} \\ f_{yx} & f_{yy} & f_{yz} \\ f_{zx} & f_{zy} & f_{zz} \end{bmatrix} = \begin{bmatrix} -10 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix}.$$

The linearization is  $L(x, y, z) = 2 - 2(x - 1) + 2(y - 1) + 2(z - 1)$ . The quadratic approximation

$$Q(x, y, z) = 2 - 2(x - 1) + 2(y - 1) + 2(z - 1) + (-10(x - 1)^2 + 2(y - 1)^2 + 2(z - 1)^2)/2$$

is the situation displayed to the right in Figure (1).

**17.10.** What is the tangent plane to the surface  $f(x, y, z) = 1/10$  for  $f(x, y, z) = 10z^2 - x^2 - y^2 + 100x^4 - 200x^6 + 100x^8 - 200x^2y^2 + 200x^4y^2 + 100y^4 = 1/10$

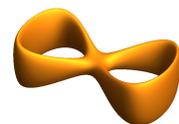
at the point  $(x, y, z) = (0, 0, 1/10)$ ? The gradient is  $\nabla f(0, 0, 1/10) = \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$ . The

tangent plane equation is  $2z = d$ , where the constant  $d$  is obtained by plugging in the point. We end up with  $2z = 2/10$ . The linearization is  $L(x, y, z) = 1/20 + 2(z - 1/10)$ .

**17.11.** P.S. The following remark should maybe be skipped as many objects have not been properly introduced. The exterior derivative  $d$  for example will appear in the form of grad, curl, div later on and  $d^2 = 0$  in the form  $\text{curl}(\text{grad}(f)) = 0$ . The quite deep remark illustrates **how important** the topic of Taylor series is if it is taken seriously.

The derivative  $d$  acts on anti-symmetric tensors (= **forms**), where  $d^2 = 0$ . A vector field  $X$  then defines a **Lie derivative**  $L_X = d\iota_X + \iota_X d = (d + \iota_X)^2 = D_X^2$  with **interior product**  $\iota_X$ . For scalar functions and the constant field  $X(x) = v$ , one gets the **directional derivative**  $D_v = \iota_X d$ . The projection  $\iota_X$  in a specific direction can be replaced with the transpose  $d^*$  of  $d$ . Rather than transport along  $X$ , the signal now radiates everywhere. The operator  $d + \iota_X$  becomes then the **Dirac operator**  $D = d + d^*$  and its square is the **Laplacian**  $L = (d + d^*)^2 = dd^* + d^*d$ . The **wave equation**  $f_{tt} = -Lf$  can be written as  $(\delta_t^2 + D^2)f = (\delta_t - iD)(\delta_t + iD)f = 0$  which has the solution  $ae^{iDt} + be^{-iDt}$ . Using the **Euler formula**  $e^{iDt} = \cos(Dt) + i \sin(Dt)$  one gets the explicit solutions  $f(t) = f(0) \cos(Dt) + iD^{-1}f_t(0) \sin(Dt)$  of the wave equation. It gets more exciting: by packing the initial position and velocity into a **complex wave**  $\psi(0, x) = f(0, x) + iD^{-1}f_t(0, x)$ , we have  $\psi(t, x) = e^{iDt}\psi(0, x)$ . **The wave equation is solved by a Taylor formula, which solves a Schrödinger equation for  $D$  and the classical Taylor formula is the Schrödinger equation for  $D_X$ .** This works in any framework featuring a derivative  $d$ , like finite graphs, where Taylor resembles a **Feynman path integral**, a sort of Taylor expansion used by physicists to compute complicated particle processes.

The Taylor formula shows that the directional derivative  $D_v$  generates translation by  $-v$ . In physics, the operator  $P = -i\hbar D_v$  is called the **momentum operator** associated to the vector  $v$ . The Schrödinger equation  $i\hbar f_t = Pf$  has then the solution  $f(x - tv)$  which means that the solution at time  $t$  is the initial condition translated by  $tv$ . This generalizes to the Lie derivative  $L_X$  given by **Cartan's magic formula** as  $L_X = D_X^2$  acting on forms defined by a vector field  $X$ . For the analog  $L = D^2$ , the motion is not channeled in a determined direction  $X$  (this is a photon) but spreads (this is a wave) in all direction leading to the wave equation. We have just seen both the "photon picture"  $L_X$  as well as the "wave picture"  $L$  of light. **And whether it is particle or wave, it is all just Taylor.**



HOMEWORK

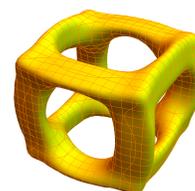
**Problem 17.1:** Evaluate without technology the cube root of 1002 using quadratic approximation. Especially look how close you are to the real value.

**Problem 17.2:** Compute without a computer the square root of 102 using quadratic approximation. Also here, look how close you get to the actual value.

**Problem 17.3:** Given  $g(x, y) = (6y^2 - 5)^2(x^2 + y^2 - 1)^2$ , define the surface  $S$  by  $f(x, y, z) = g(x, y) + g(y, z) + g(z, x) = 3$ . The following equation could be derived with the chain rule. You can take this for granted:

$$\nabla f(1, -1, 1) = \begin{bmatrix} g_x(1, -1) + g_y(1, 1) \\ g_x(-1, 1) + g_y(1, -1) \\ g_x(1, 1) + g_y(-1, 1) \end{bmatrix} .$$

Using this, find the tangent plane to  $S$  at  $(1, -1, 1)$ .



**Problem 17.4:** a) Find the tangent plane to the surface  $f(x, y, z) = \sqrt{xyz} = 60$  at  $(x, y, z) = (100, 36, 1)$ . b) Estimate  $\sqrt{100.1 \cdot 36.1 \cdot 0.999}$  using linear approximation (compute  $L(x, y, z)$  rather than  $f(x, y, z)$ .)

**Problem 17.5:** a) At which of the points  $P, Q, R, S, T, \dots, Y$  does  $\nabla f(x)$  have maximal length? b) At which of the points is  $f_x > 0$  and  $f_y = 0$ ?

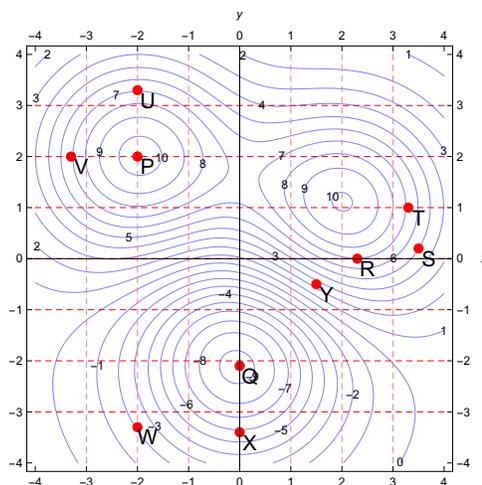


FIGURE 2.