

Maths 21a First Midterm Review

Plan:

Lines and Planes

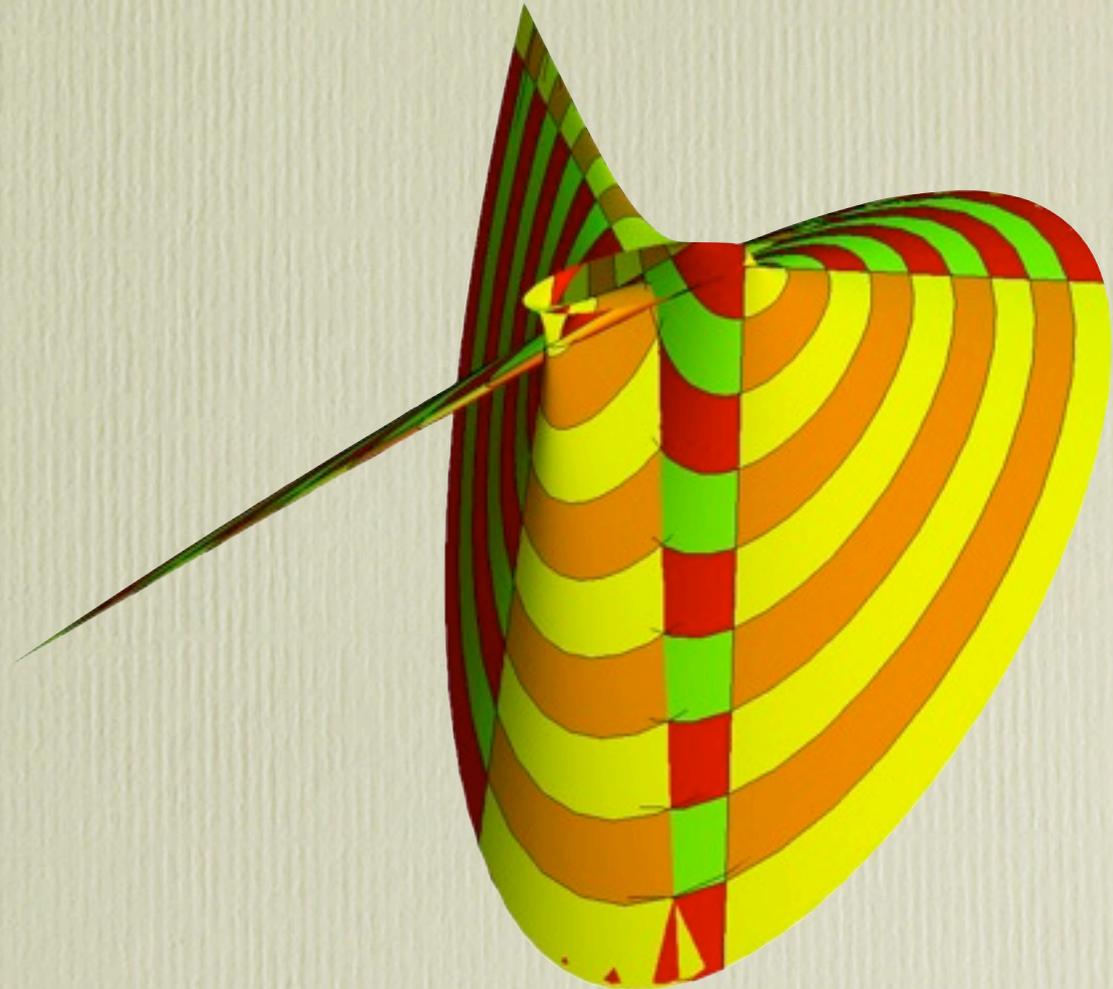
Distance formulas

Parametrized curves

Surfaces Quadrics

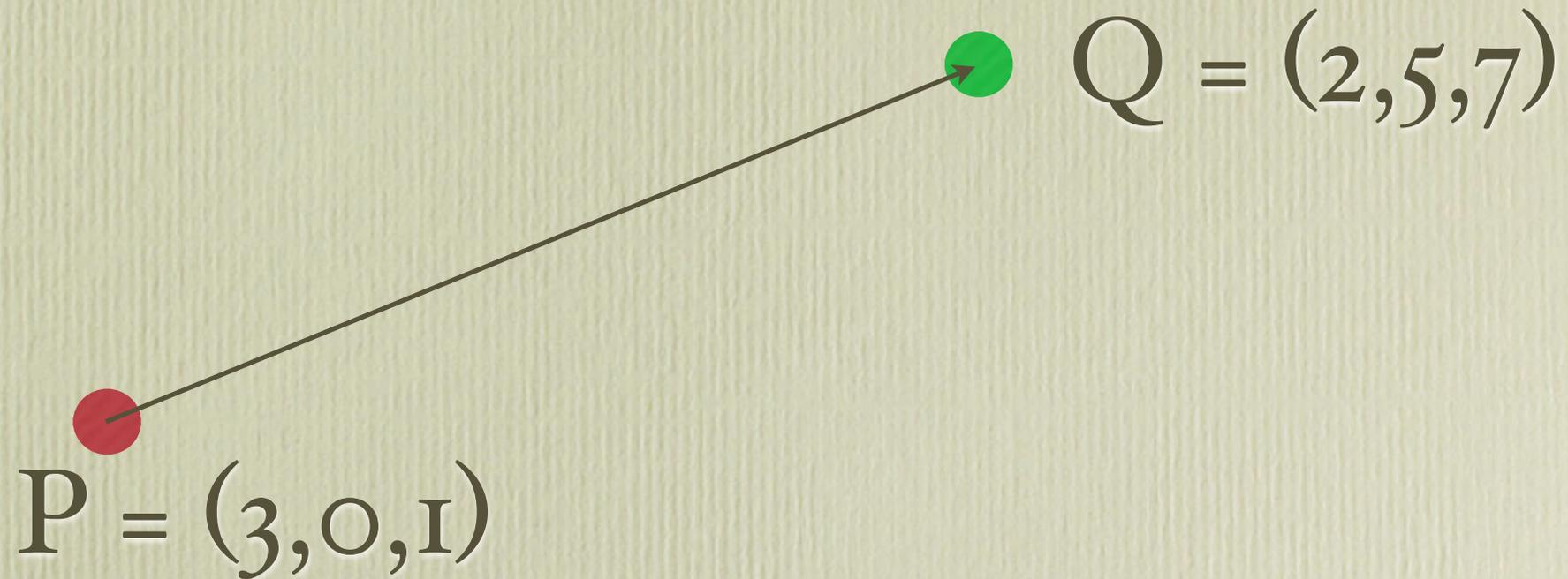
Other coordinates

Parametric Surfaces



Oliver Knill, July 12, 2011

Points and Vectors



The components of \vec{v}
are the differences between
the coordinates of Q and P.

Points and Vectors

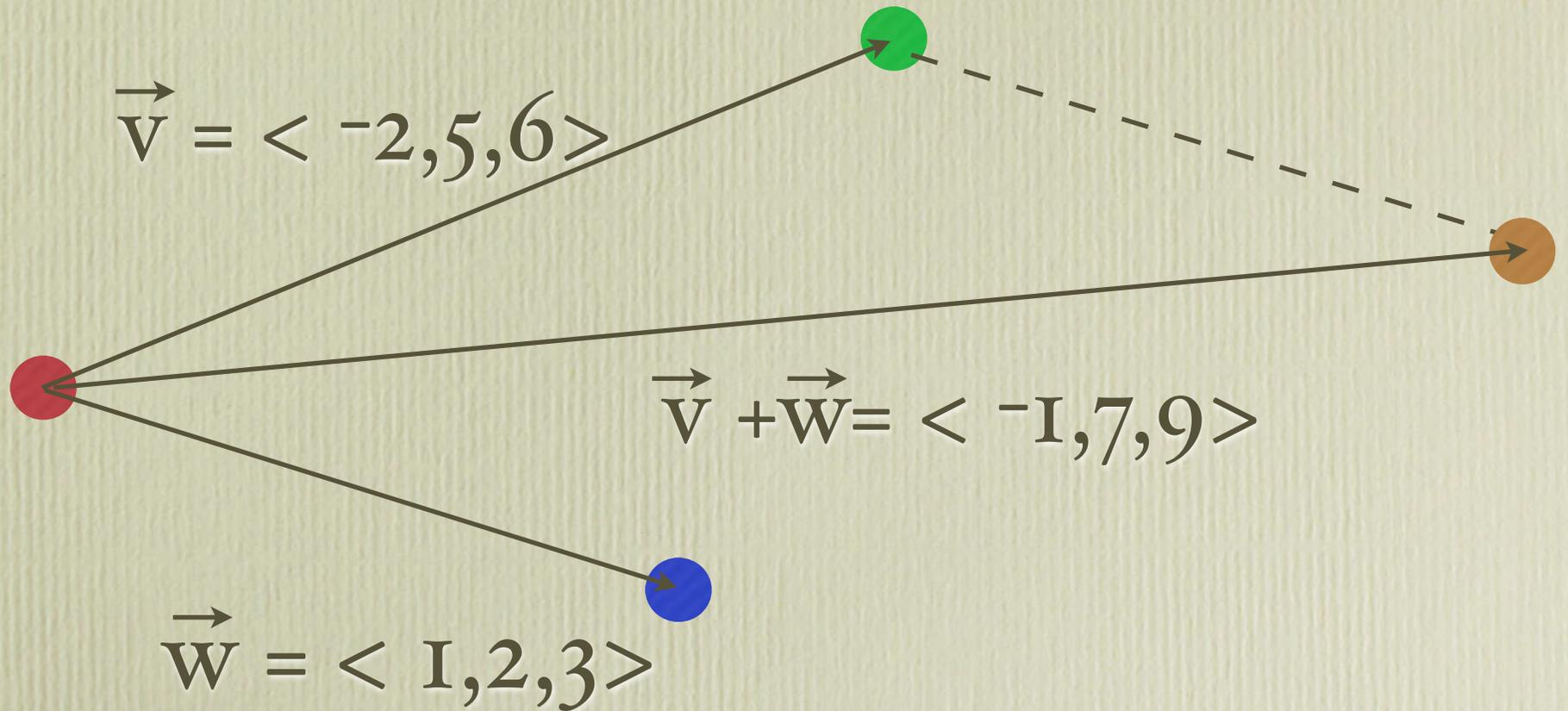
$$\vec{v} = \overrightarrow{PQ} = \langle -1, 5, 6 \rangle$$



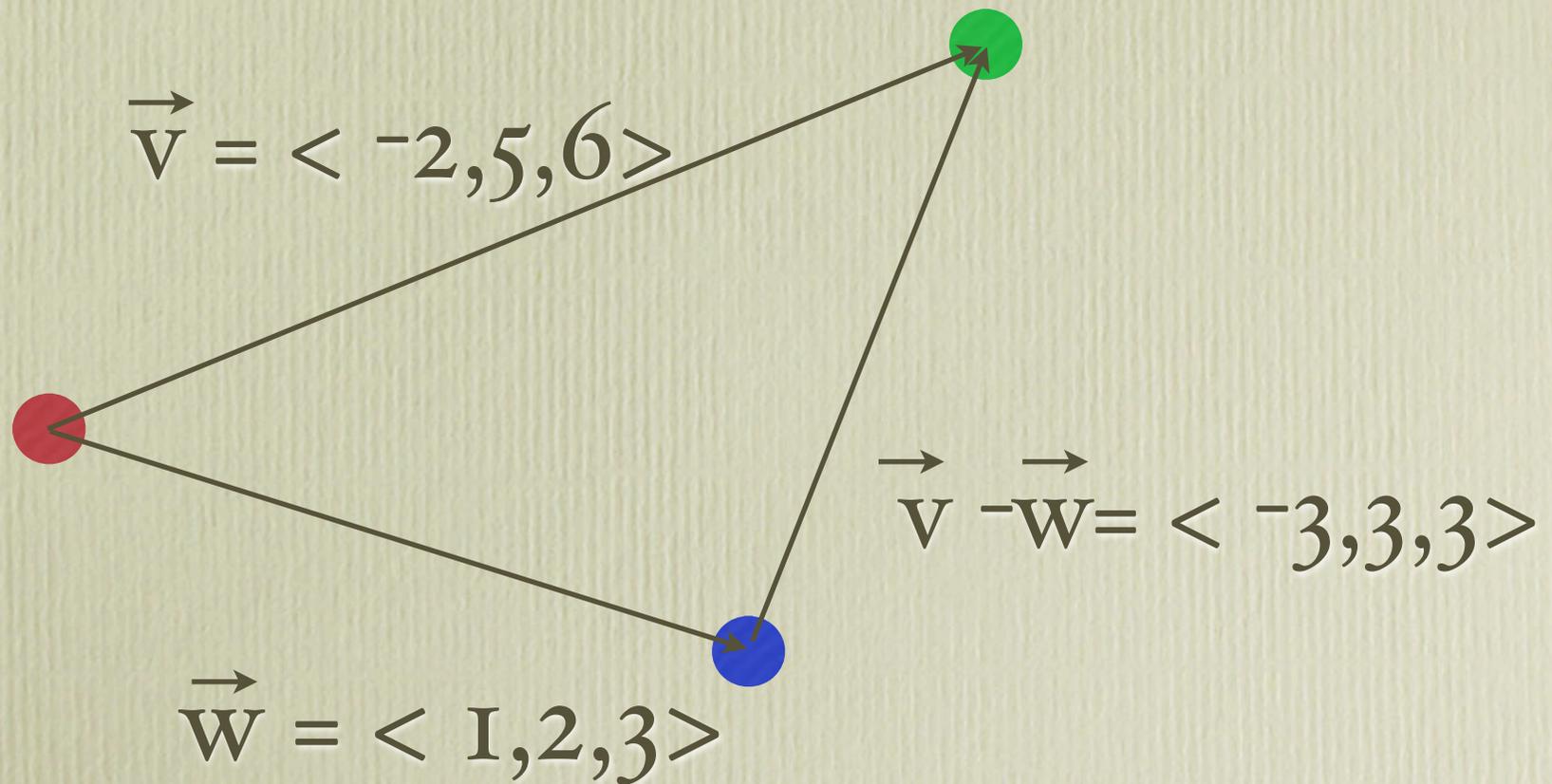
$$P = (3, 0, 1)$$

The components of \vec{v}
are the differences between
the coordinates of Q and P.

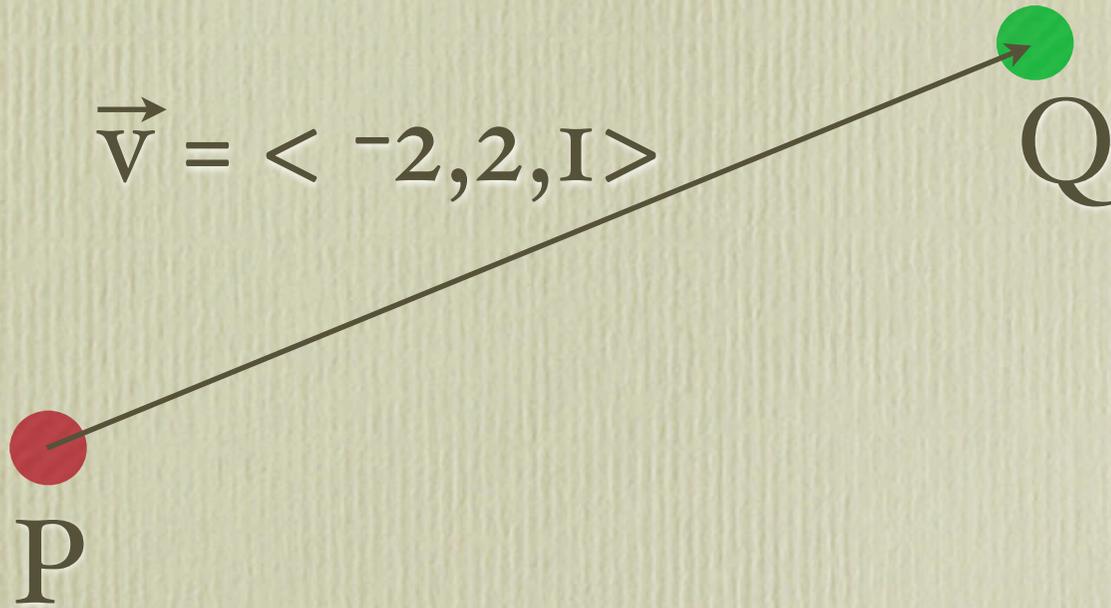
Addition



Subtraction



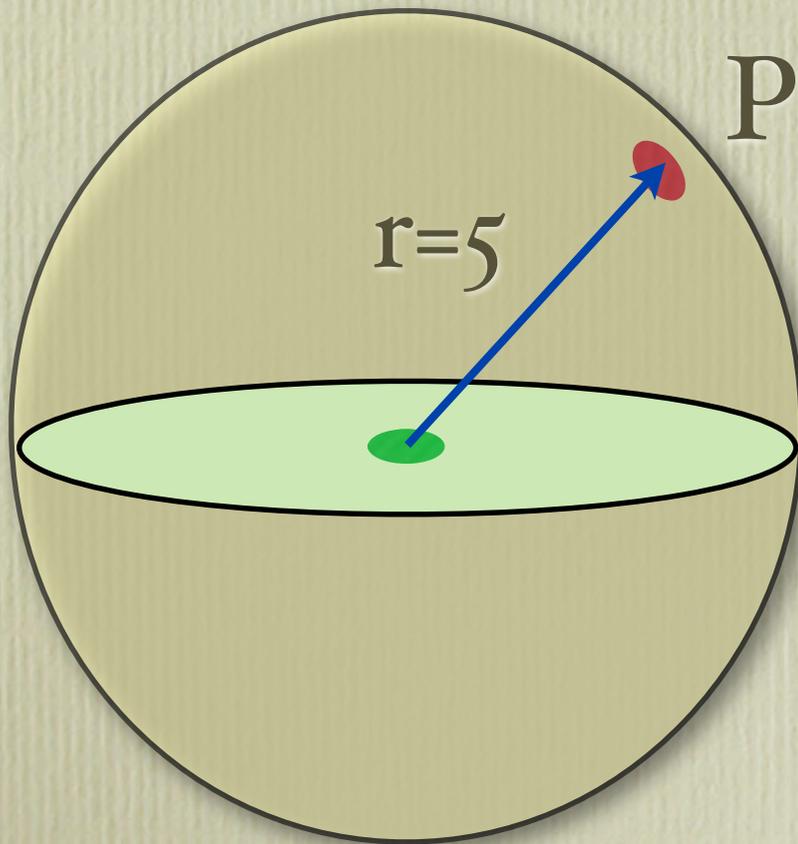
Distances



$$d(P, Q) = |\vec{v}|$$

Spheres

$$(x-3)^2 + (y+4)^2 + (z-2)^2 = 25$$

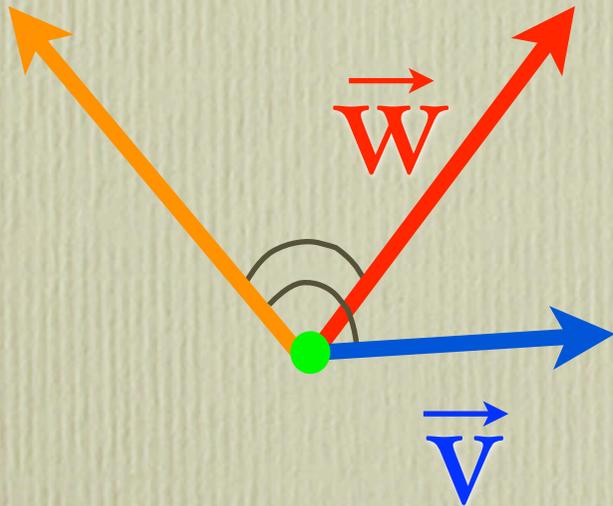


$Q=(3,-4,2)$
center

Dot and Cross product

$$\vec{v} = \langle 3, 4, 1 \rangle$$

$$\vec{w} = \langle 2, -1, 2 \rangle$$



$$\vec{v} \cdot \vec{w} = 6 - 4 + 1 = 3$$

$$\vec{v} \times \vec{w} = \begin{vmatrix} i & j & k \\ 3 & 4 & 1 \\ 2 & -1 & 2 \end{vmatrix} = \langle 9, -4, -11 \rangle$$

Two important formulas

$$\vec{v} \cdot \vec{w} = |\vec{v}| |\vec{w}| \cos(\alpha)$$

$$|\vec{v} \times \vec{w}| = |\vec{v}| |\vec{w}| \sin(\alpha)$$

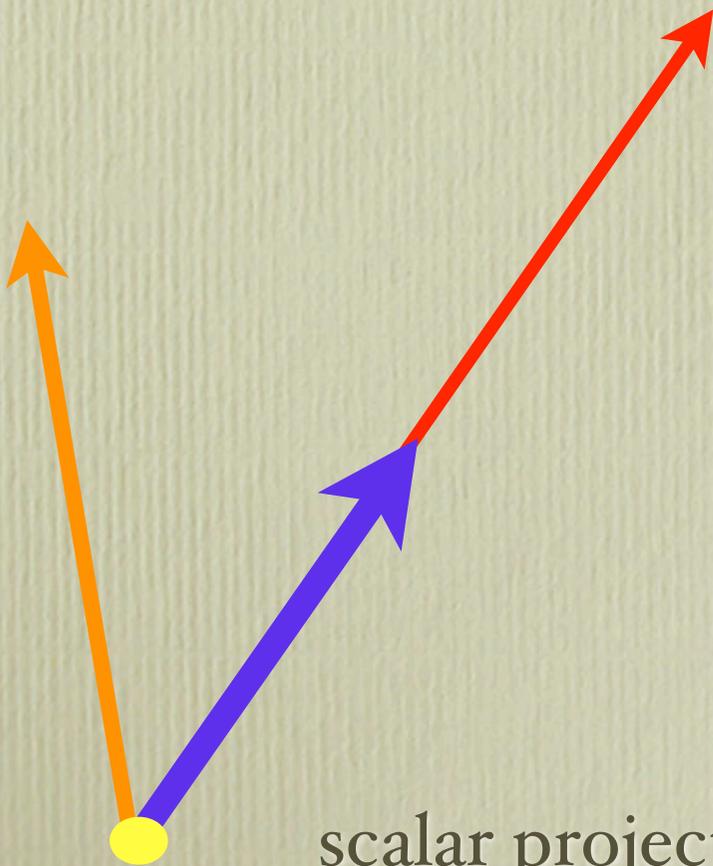
Projection

$$\vec{v} = \langle 2, -3, 4 \rangle$$

$$\vec{w} = \langle 4, 0, 1 \rangle$$

Project \vec{v} onto \vec{w} :

$$\begin{aligned} \text{proj}_{\vec{w}}(\vec{v}) &= \frac{\vec{v} \cdot \vec{w}}{|\vec{w}|} \frac{\vec{w}}{|\vec{w}|} \\ &= \frac{12}{17} \langle 4, 0, 1 \rangle \end{aligned}$$



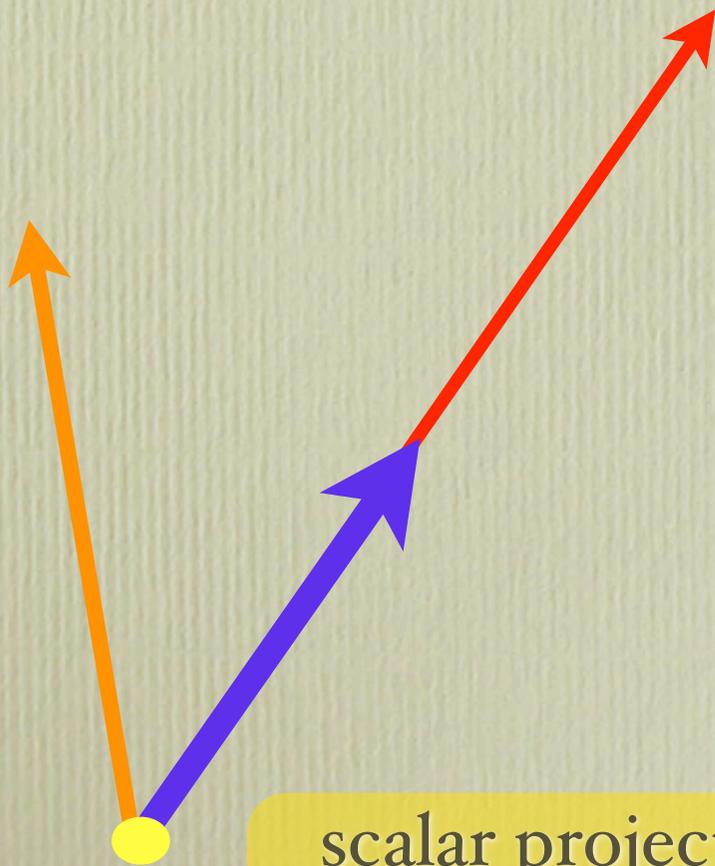
scalar projection = component

Projection

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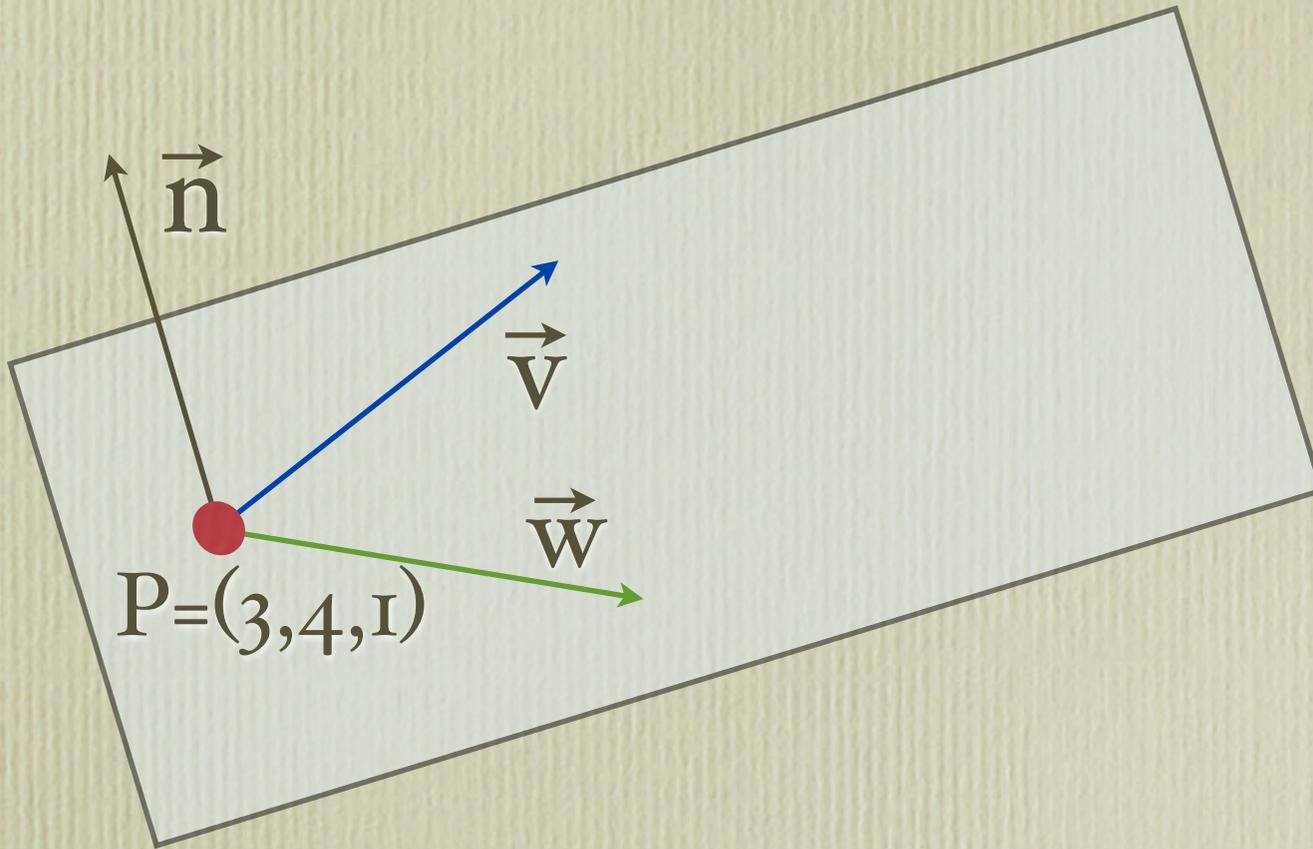
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scalar projection = component

Lines and Planes



$$\vec{OP} = \langle 3, 4, 1 \rangle$$

$$\vec{v} = \langle 1, 1, -3 \rangle$$

$$\vec{w} = \langle 1, -2, 1 \rangle$$

Parametrization

$$\vec{n} = \langle 7, -4, -3 \rangle$$

$$\vec{r}(t, s) = \langle 3+t+s, 4+t-2s, 1-3t+s \rangle$$

$$7x - 4y - 3z = 2$$

Lines

$$P = (3, 4, 1)$$

$$\vec{v} = \langle 2, 1, -3 \rangle$$

Parametrization

$$\begin{aligned}\vec{r}(t) &= \langle 3+2t, 4+t, 1-3t \rangle \\ &= \langle x, y, z \rangle\end{aligned}$$

Symmetric
equations

$$\frac{x-3}{2} = \frac{y-4}{1} = \frac{z-1}{-3}$$

(solve for t)

Problem

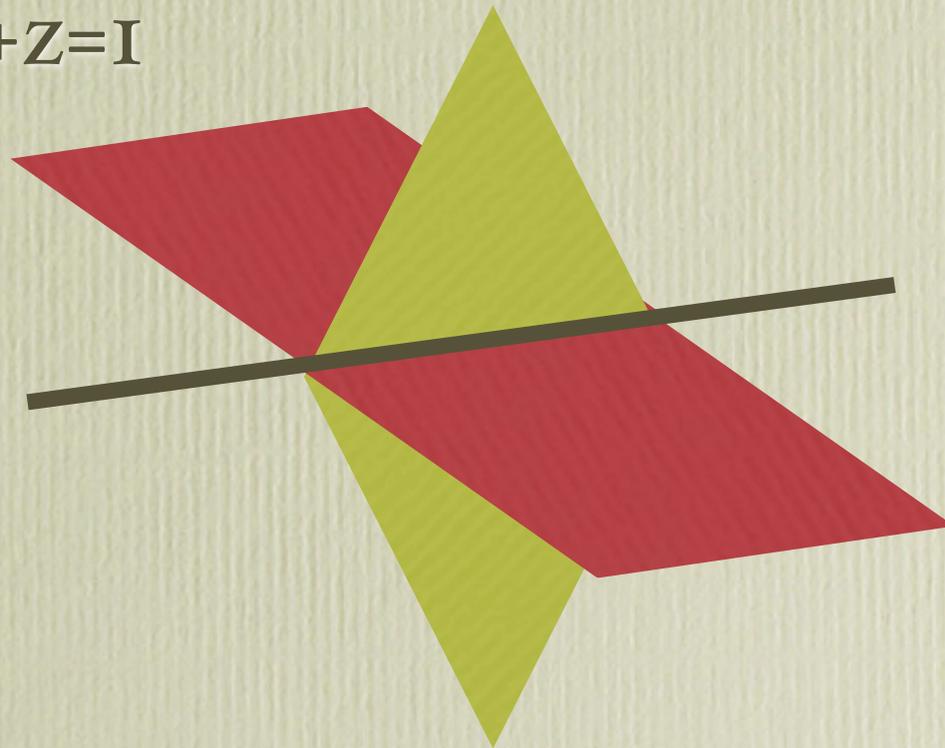
Find the equation of the plane passing through the points

$$A=(0,1,1), B=(2,2,2), C=(5,5,4)$$

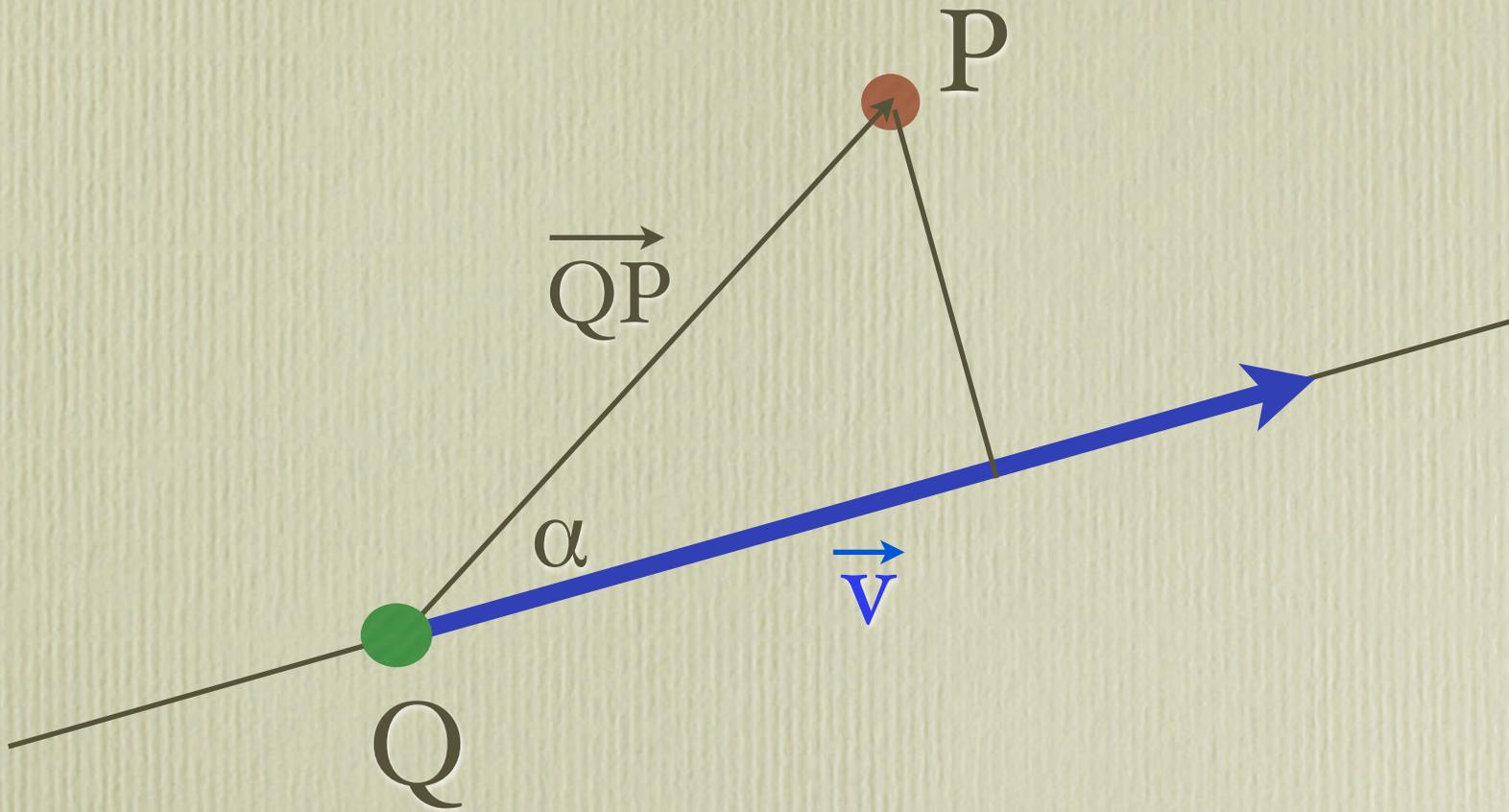
the symmetric equation of the normal line through A and the area of the triangle ABC.

Problem

Find the line of intersection of the plane computed before and the line plane $x+y+z=1$

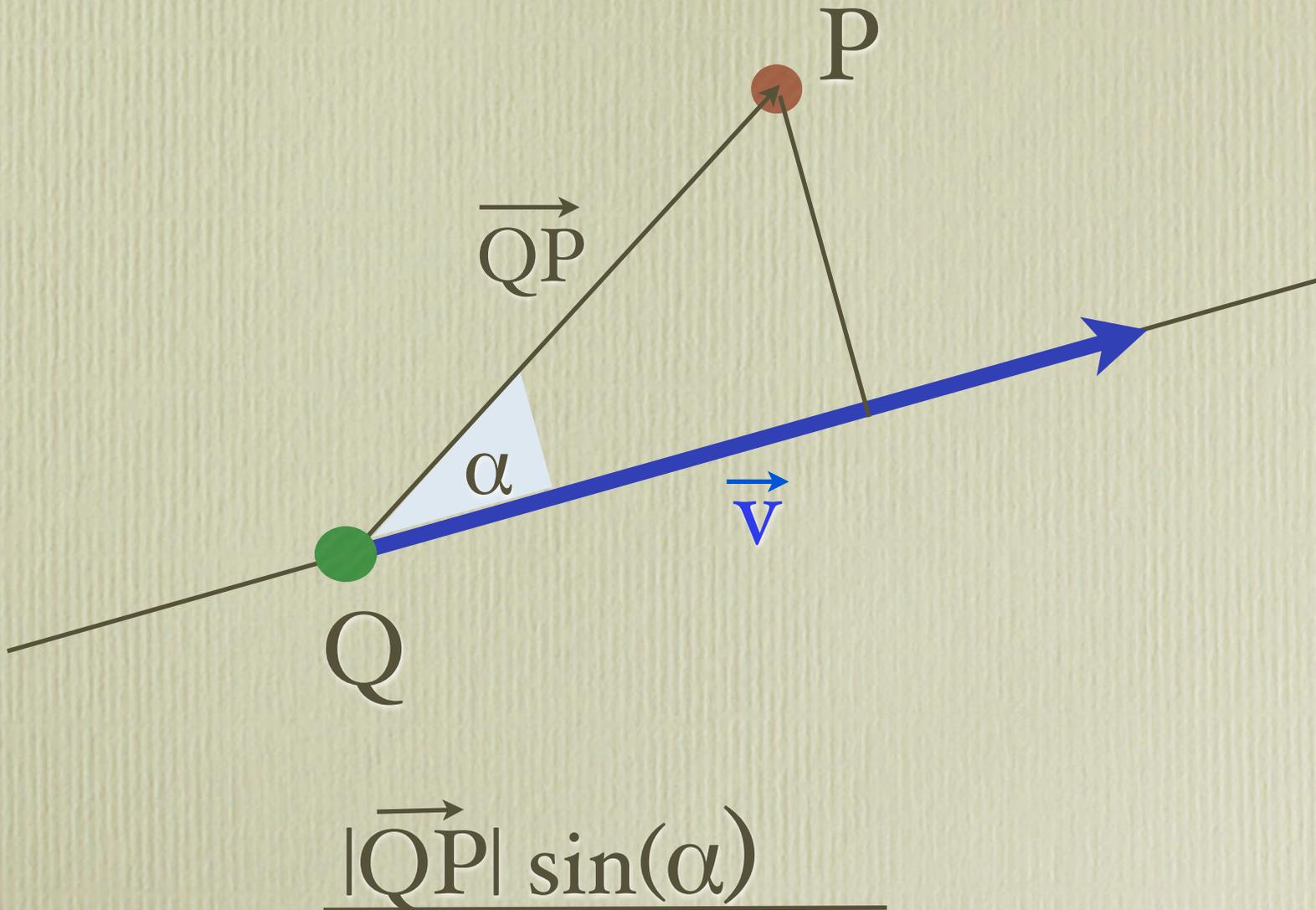


Distance Point/Line

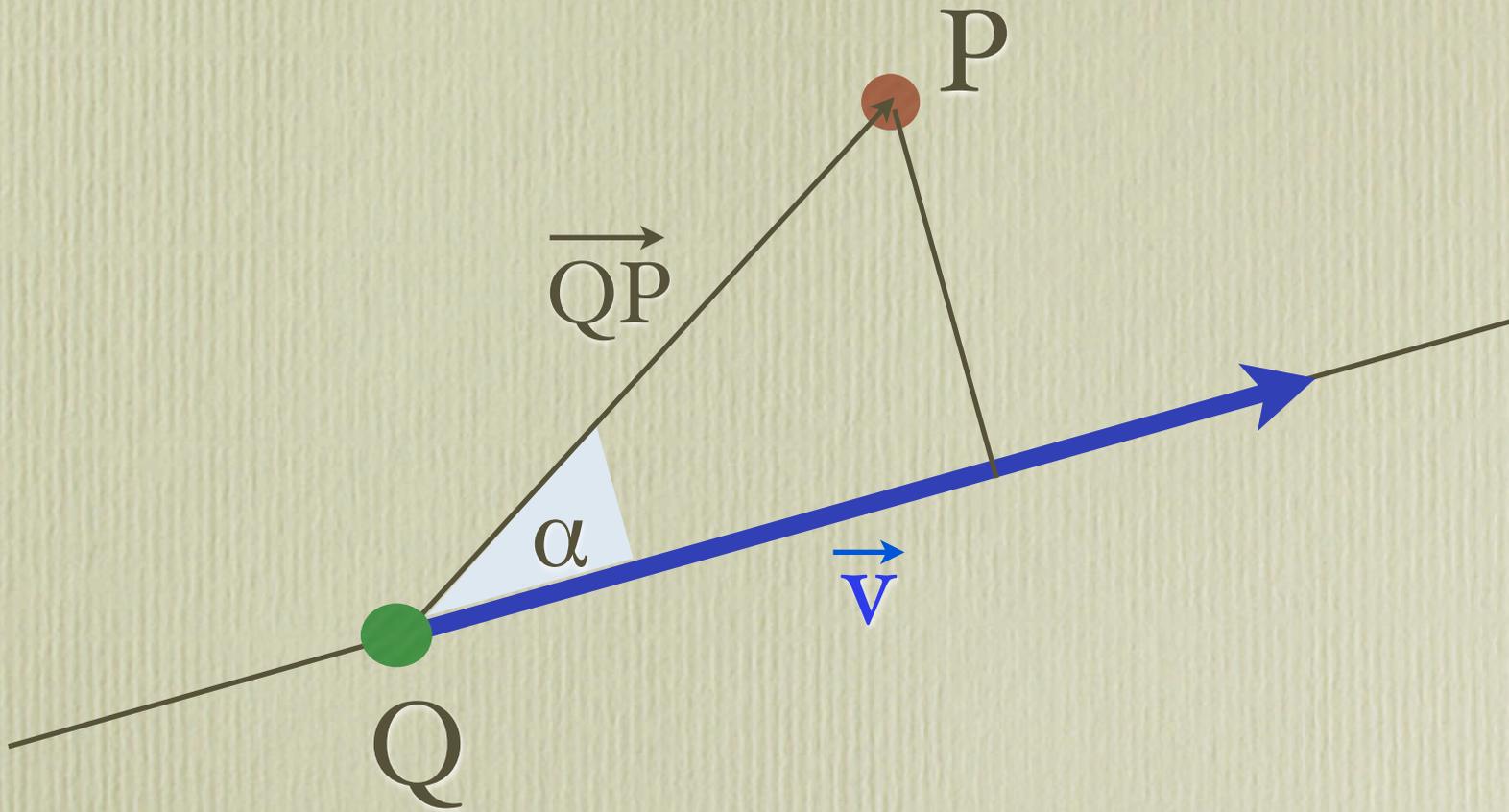


$$\underline{|\vec{QP}| \sin(\alpha)}$$

Distance Point/Line

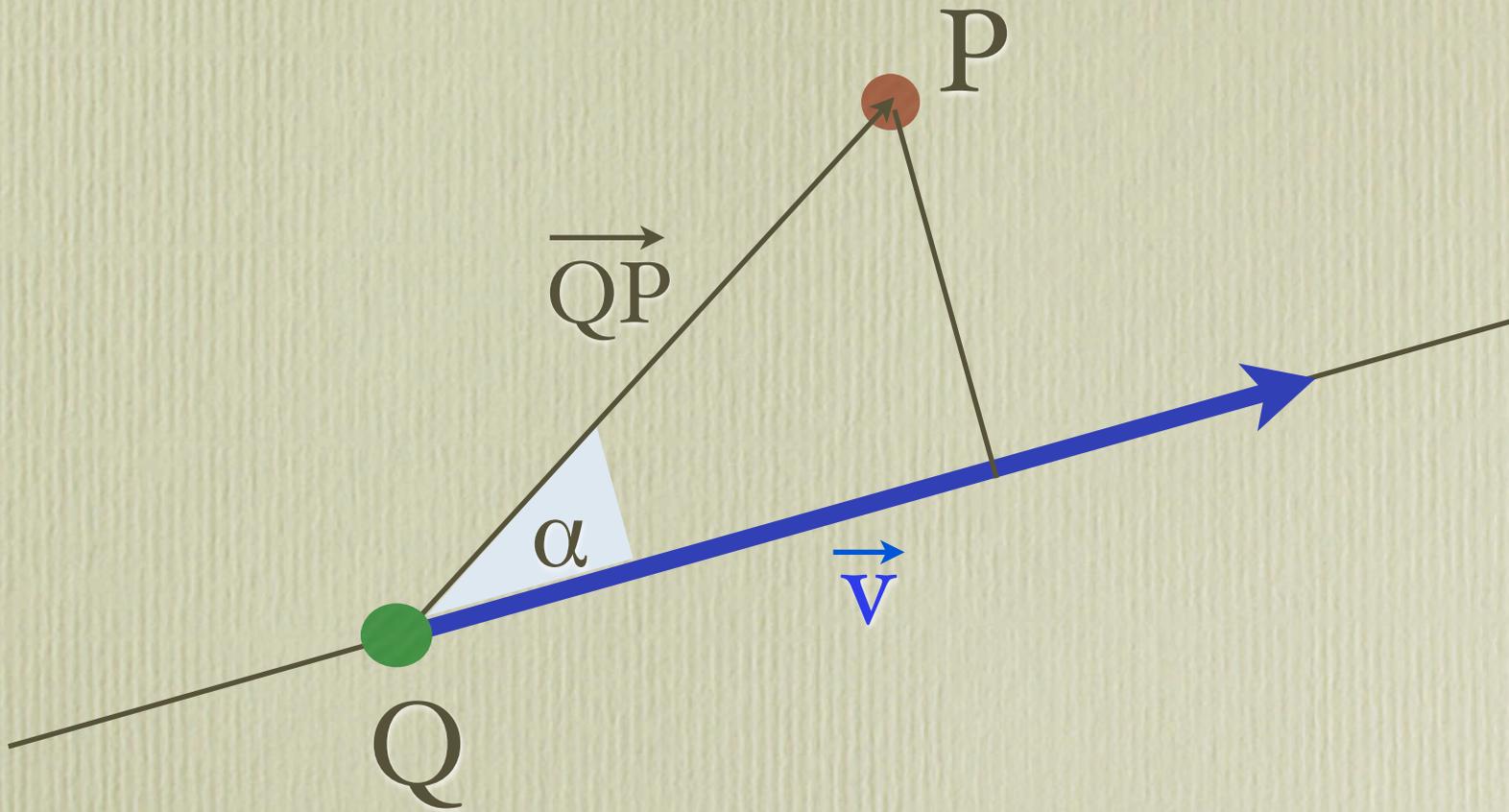


Distance Point/Line



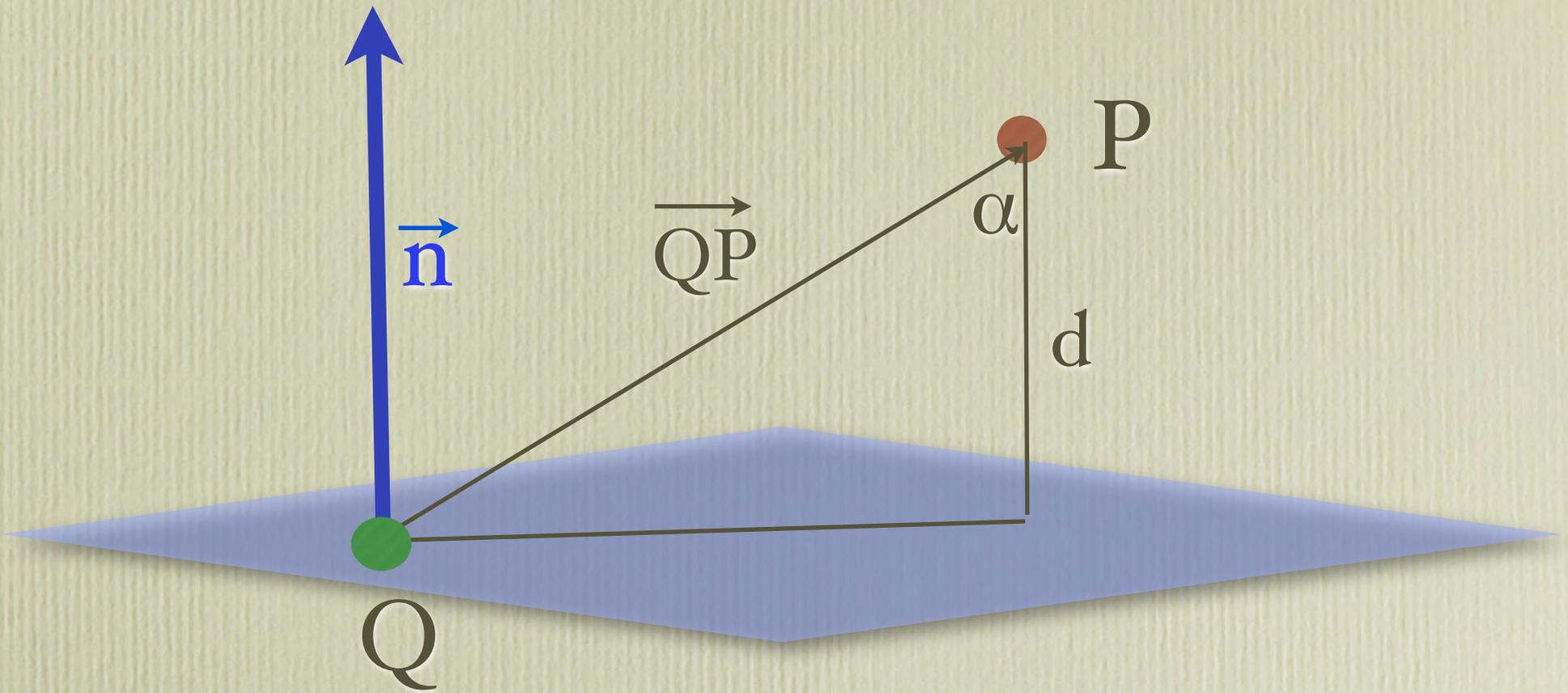
$$\frac{|\vec{QP}| \sin(\alpha) |\vec{v}|}{|\vec{v}|}$$

Distance Point/Line



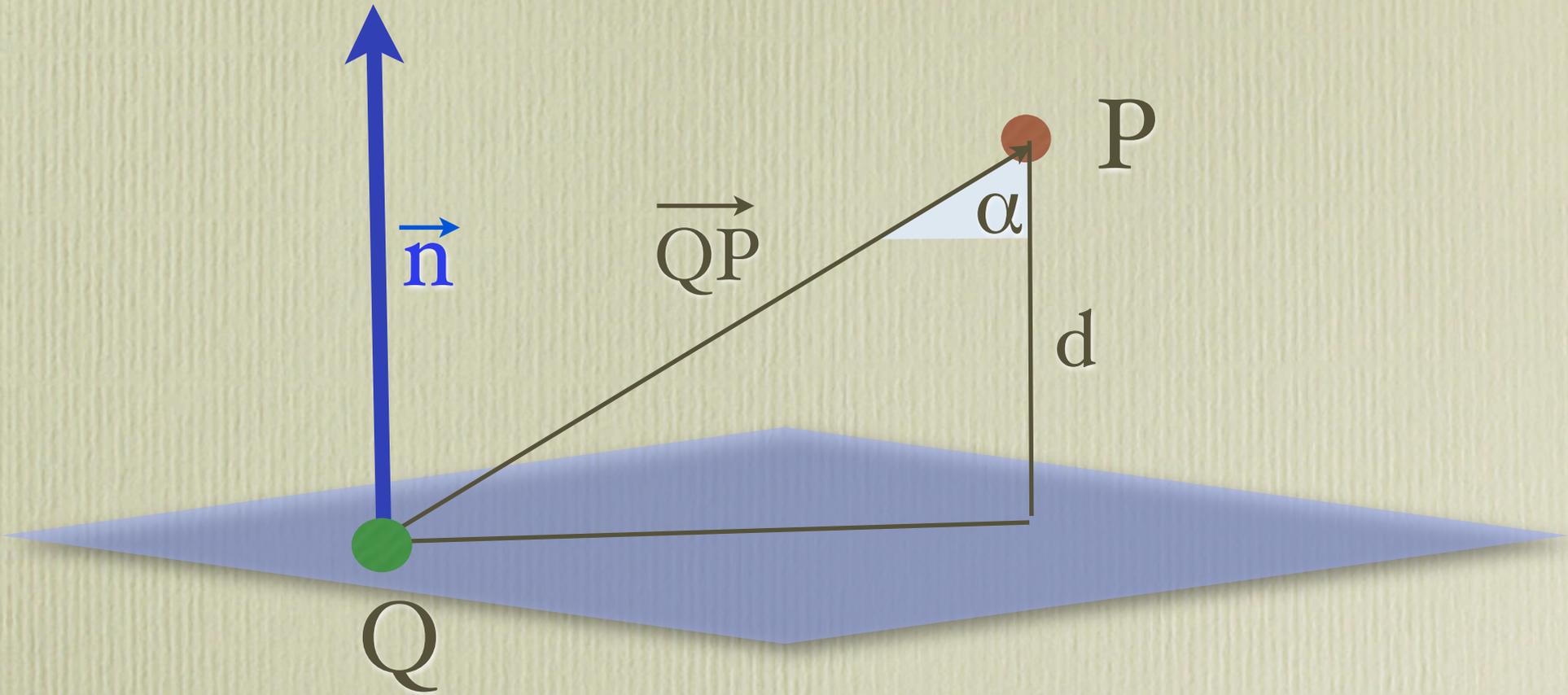
$$\frac{|\vec{QP}| \sin(\alpha) |\vec{v}|}{|\vec{v}|} = \frac{|\vec{QP} \times \vec{v}|}{|\vec{v}|}$$

Distance Point-Plane



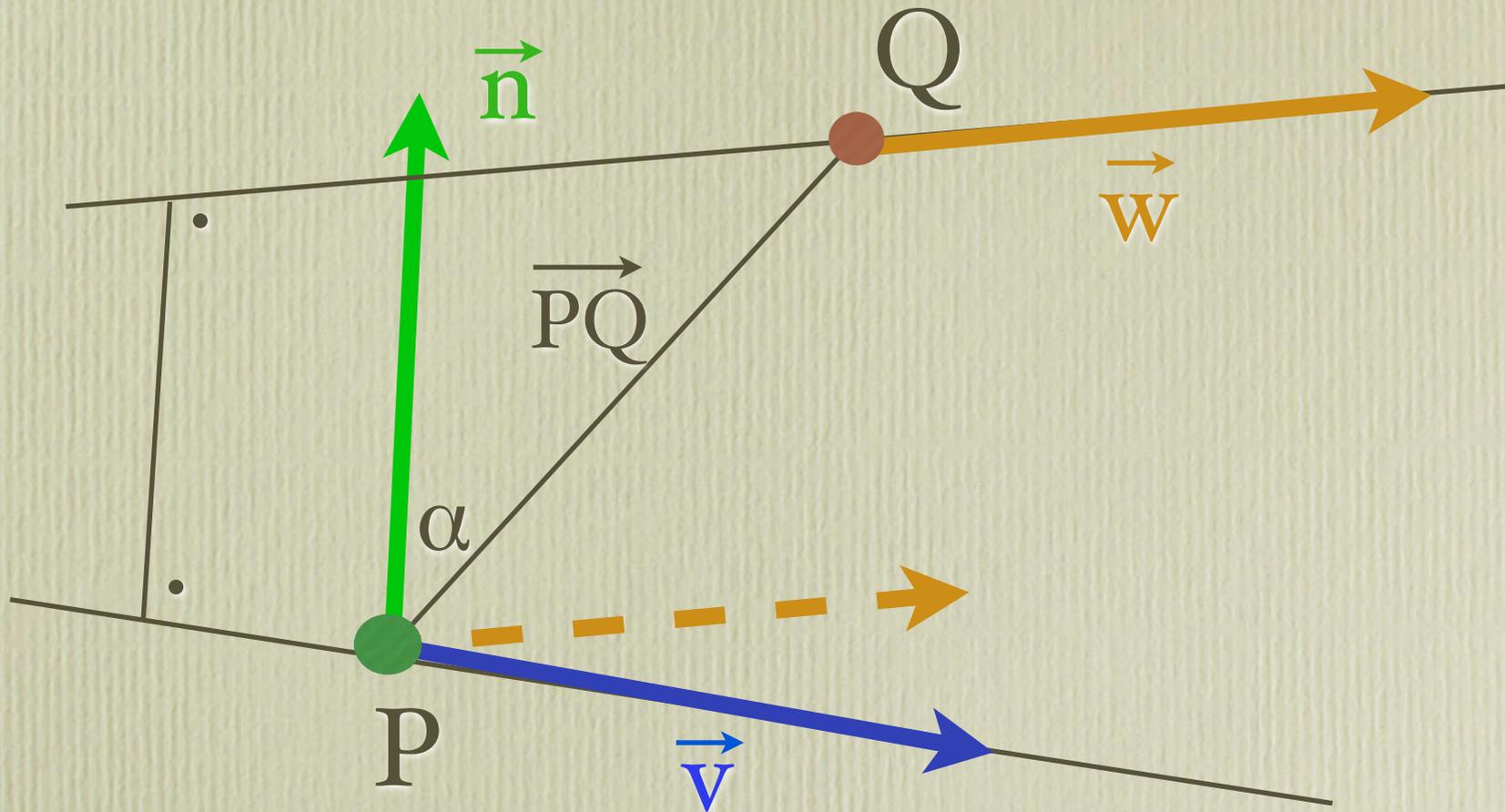
$$d = \frac{|\vec{PQ}| \cos(\alpha) |\vec{n}|}{|\vec{n}|} = \frac{|\vec{PQ} \cdot \vec{n}|}{|\vec{n}|}$$

Distance Point-Plane



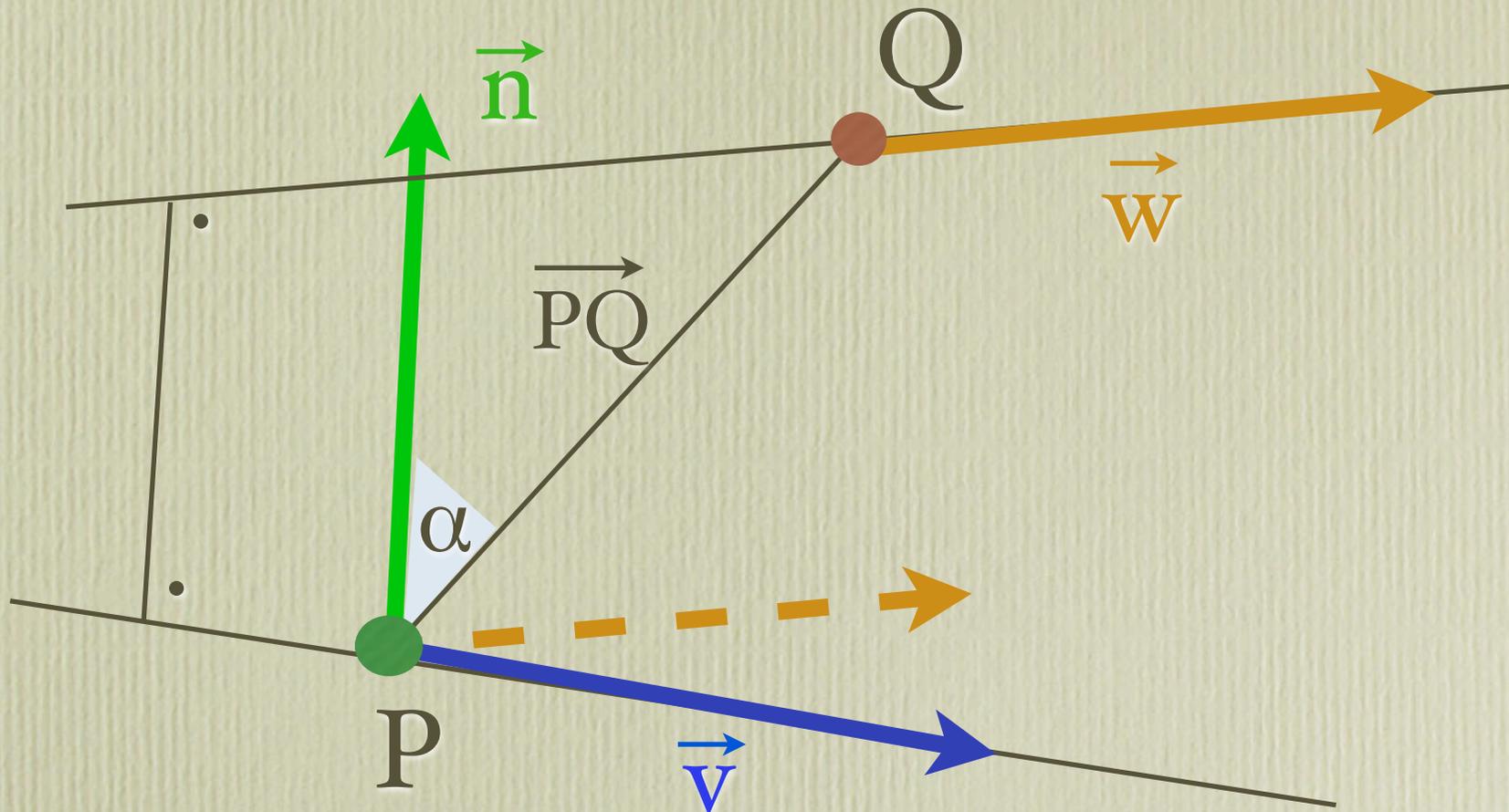
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Distance Line/Line



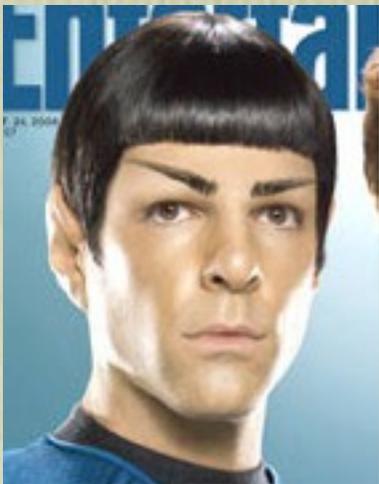
$$\frac{|\vec{PQ}| \cos(\alpha) |\vec{n}|}{|\vec{n}|} = \frac{|\vec{QP} \cdot \vec{v} \times \vec{w}|}{|\vec{v} \times \vec{w}|}$$

Distance Line/Line



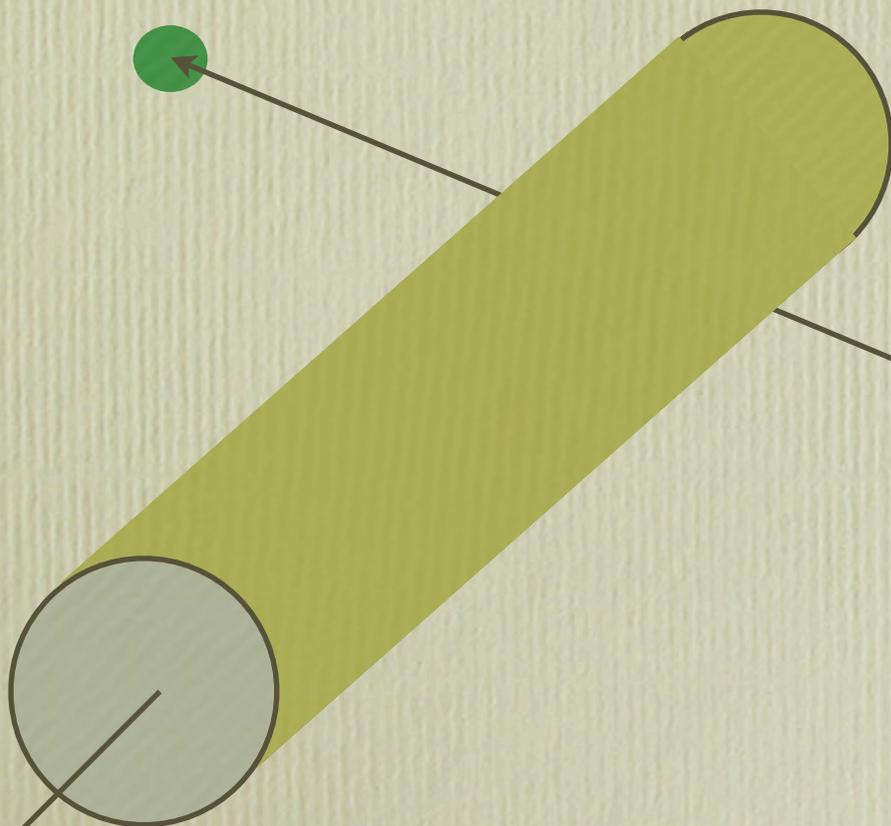
$$\frac{|\vec{PQ}| \cos(\alpha) |\vec{n}|}{|\vec{n}|} = \frac{|\vec{QP} \cdot \vec{v} \times \vec{w}|}{|\vec{v} \times \vec{w}|}$$

Problem



Starship “enterprise” officer Spock, beams from $(1,1,1)$ to $(3,4,5)$. The klingons can modify everything in distance 1 from the x axes. Will Spock be safe?

$(1,1,1)$



X



$(3,4,5)$



Area and Volume

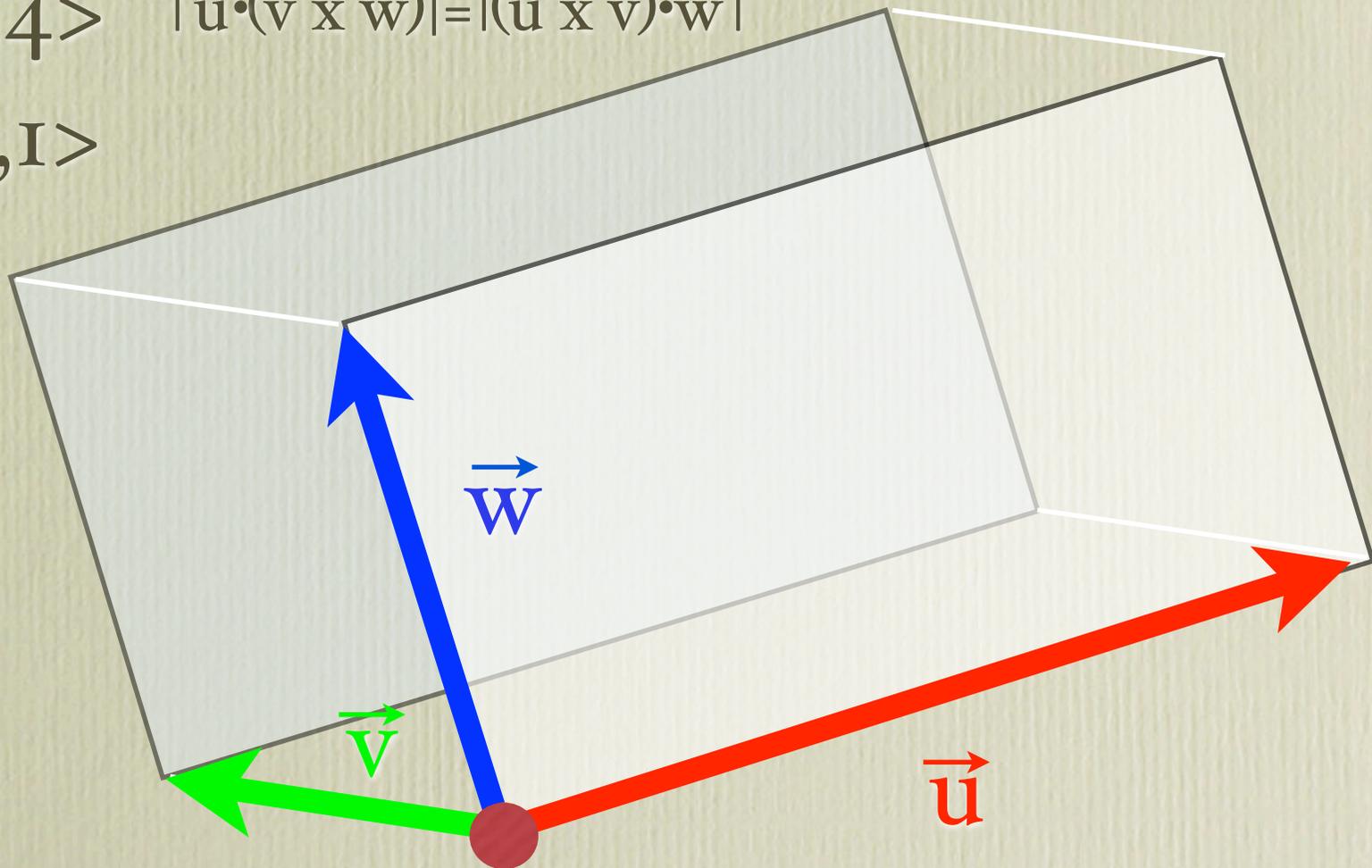
$$\vec{u} = \langle 1, 2, 3 \rangle$$

$$\vec{v} = \langle 3, 1, 4 \rangle$$

$$\vec{w} = \langle 1, 1, 1 \rangle$$

The volume of the parallelepiped spanned by $\vec{u}, \vec{v}, \vec{w}$ is

$$|\vec{u} \cdot (\vec{v} \times \vec{w})| = |(\vec{u} \times \vec{v}) \cdot \vec{w}|$$

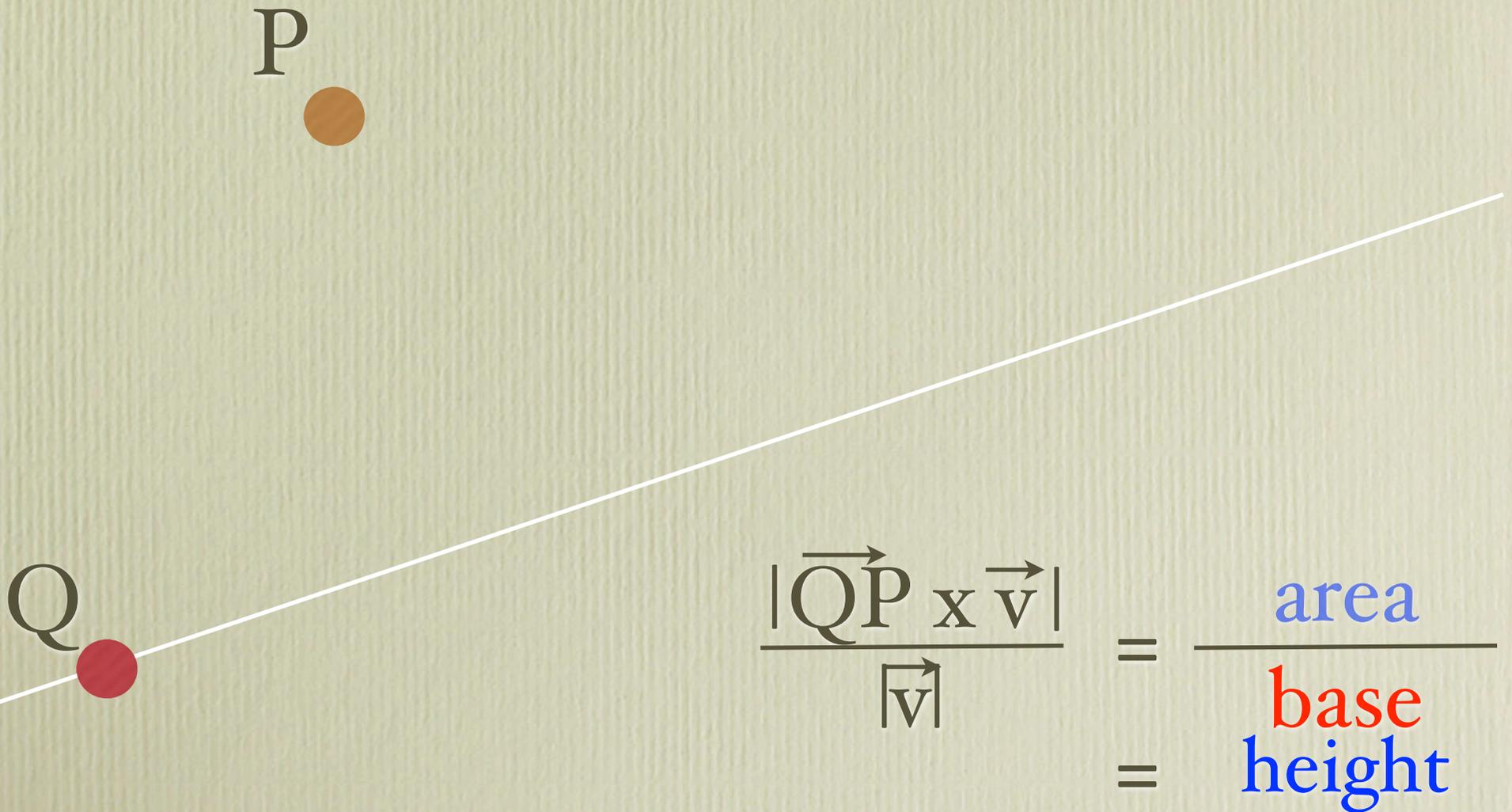


Distance Point-Line again

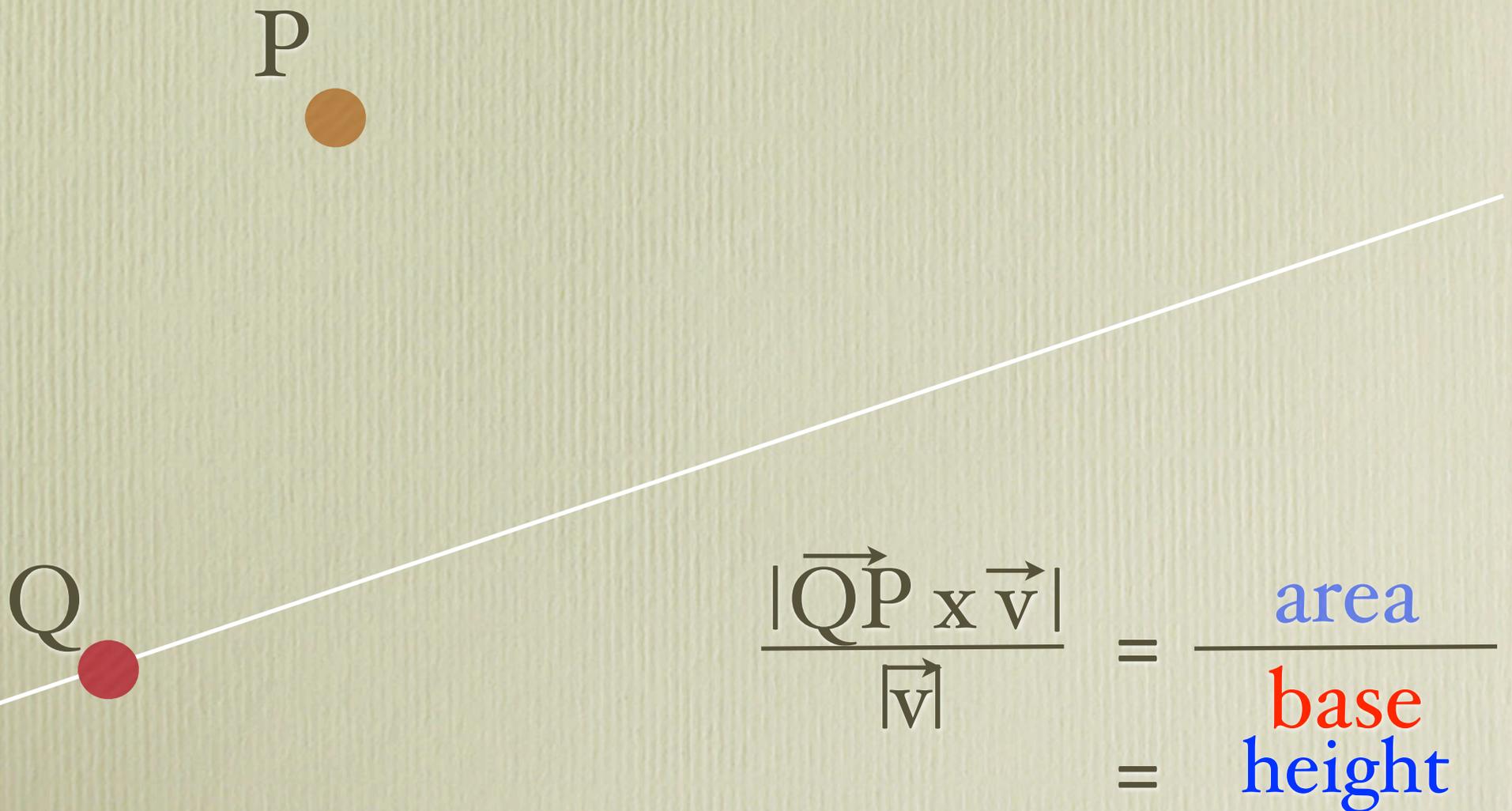


$$\frac{|\vec{QP} \times \vec{v}|}{|\vec{v}|} = \frac{\text{area}}{\text{base}} = \text{height}$$

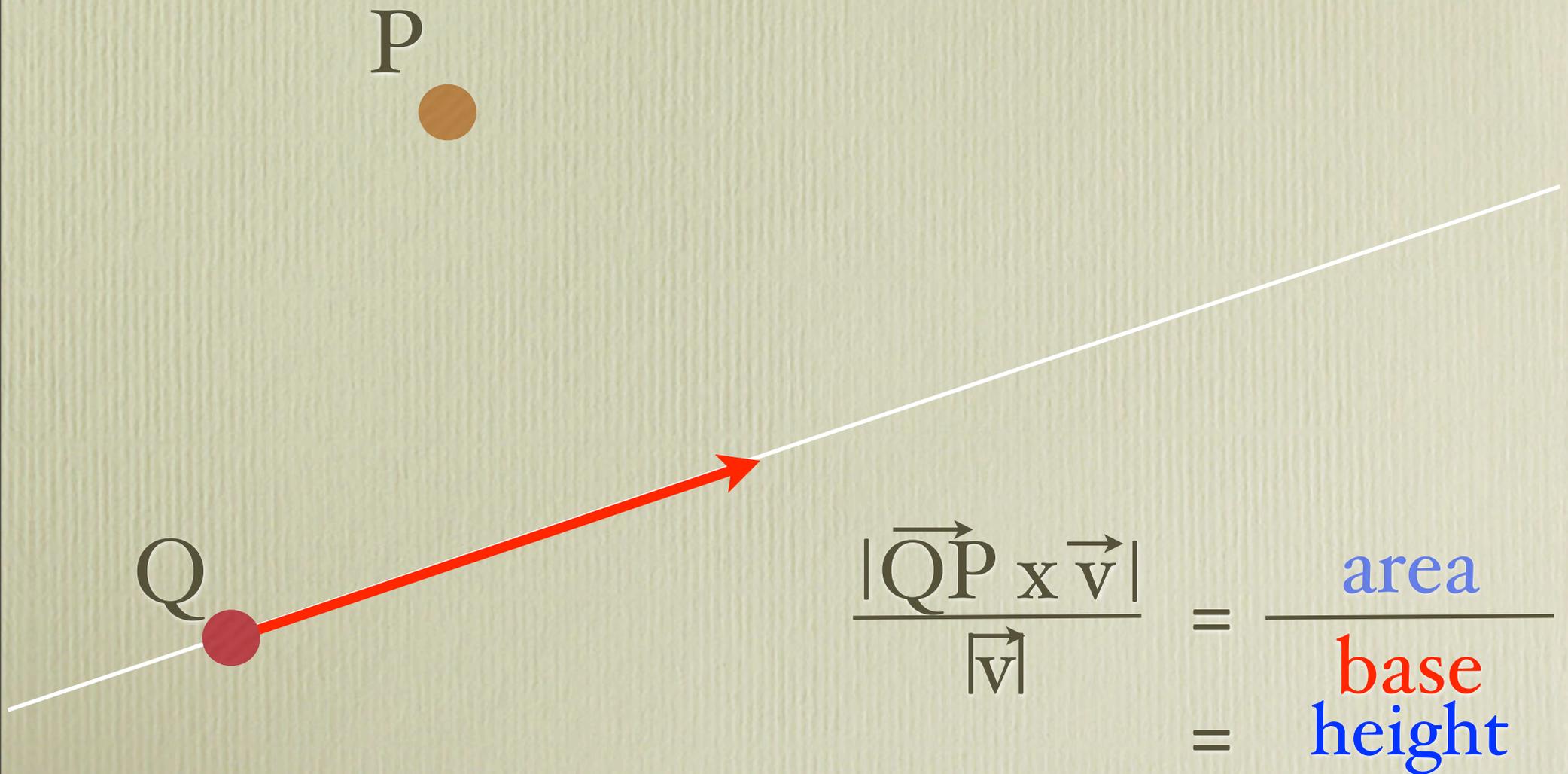
Distance Point-Line again



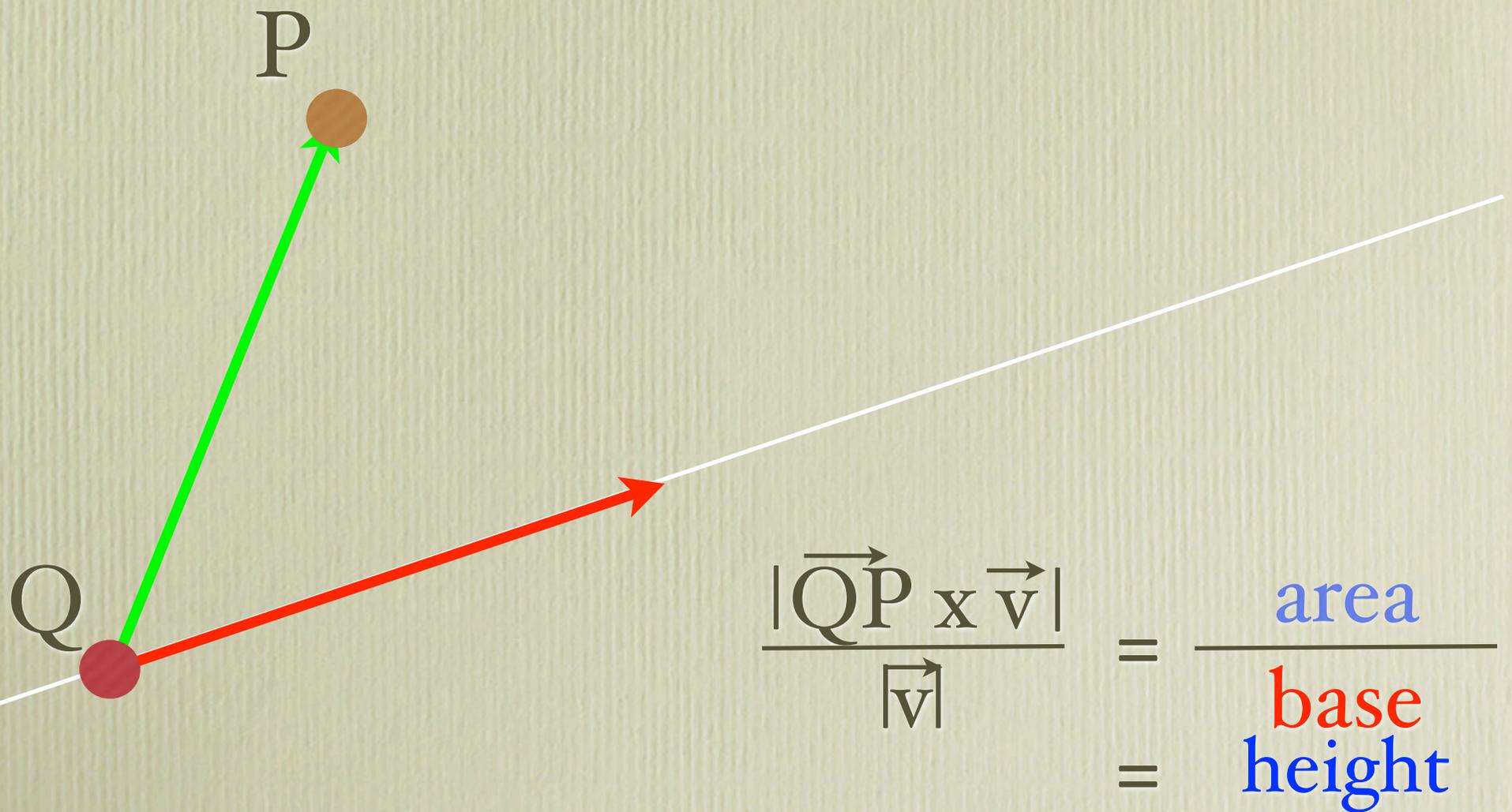
Distance Point-Line again



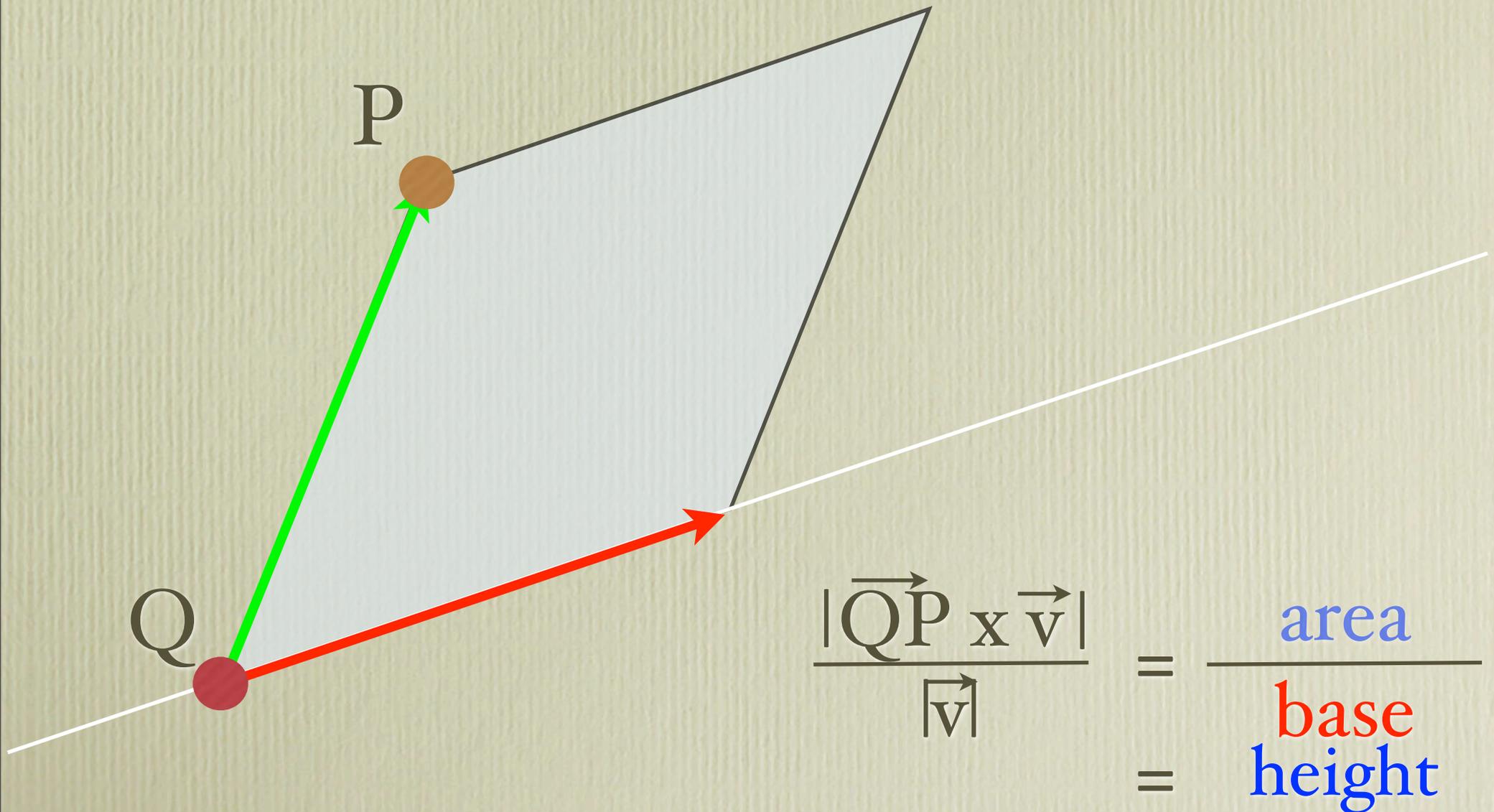
Distance Point-Line again



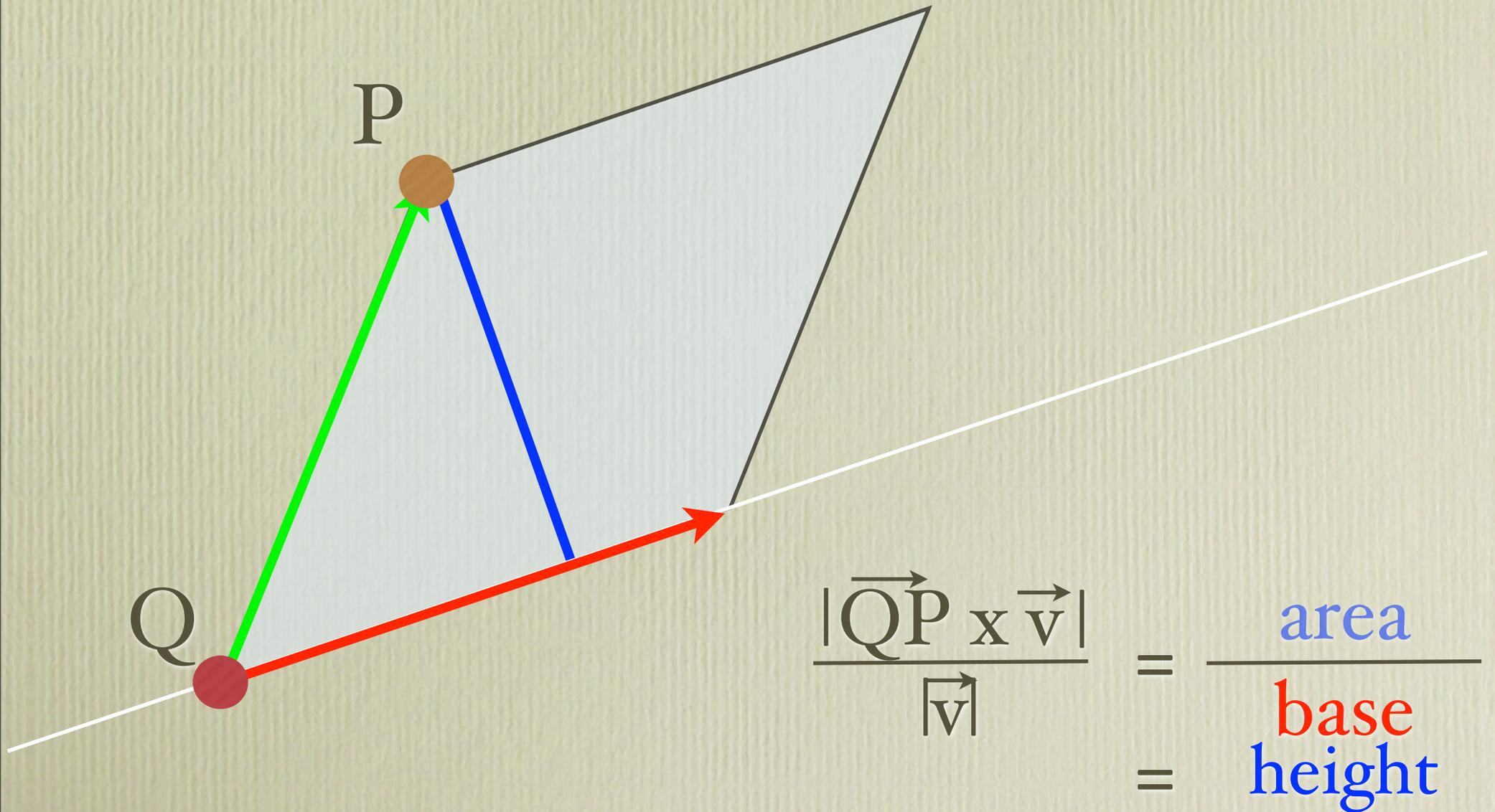
Distance Point-Line again



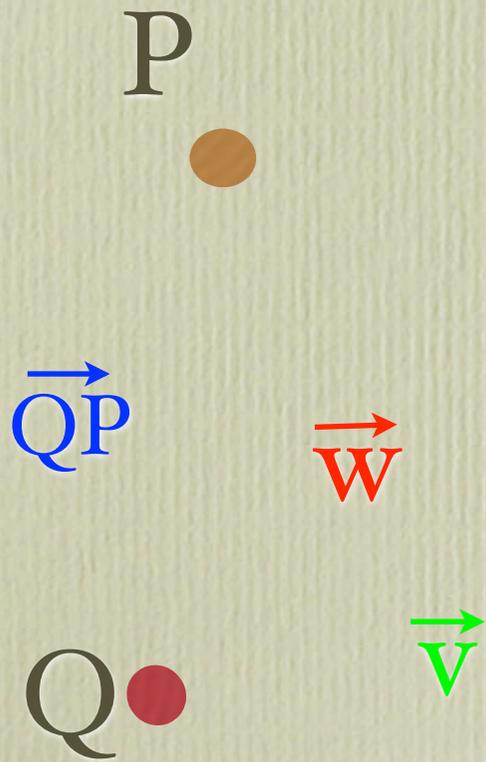
Distance Point-Line again



Distance Point-Line again

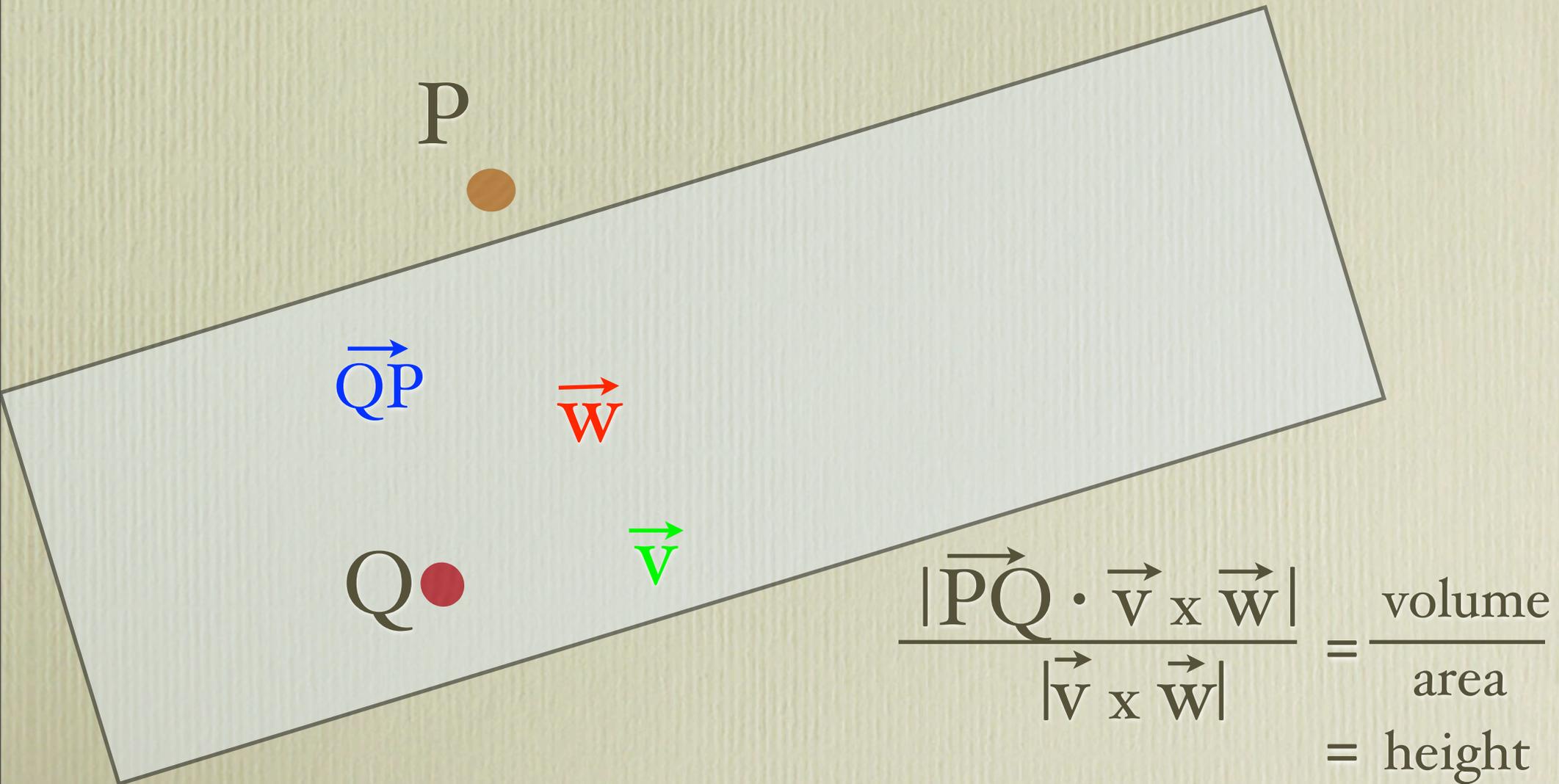


Distance Point-Plane again

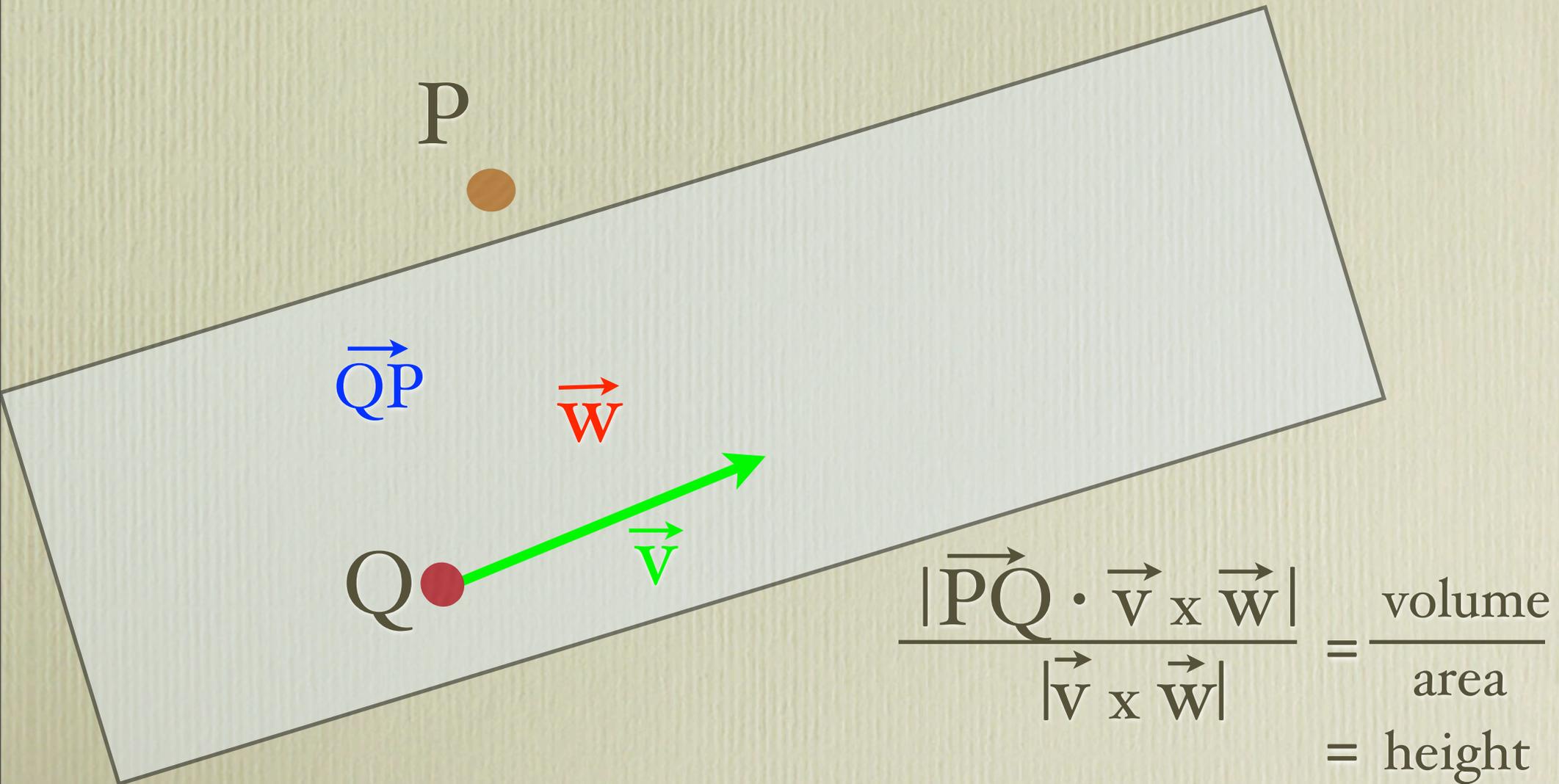


$$\frac{|\vec{PQ} \cdot \vec{v} \times \vec{w}|}{|\vec{v} \times \vec{w}|} = \frac{\text{volume}}{\text{area}} = \text{height}$$

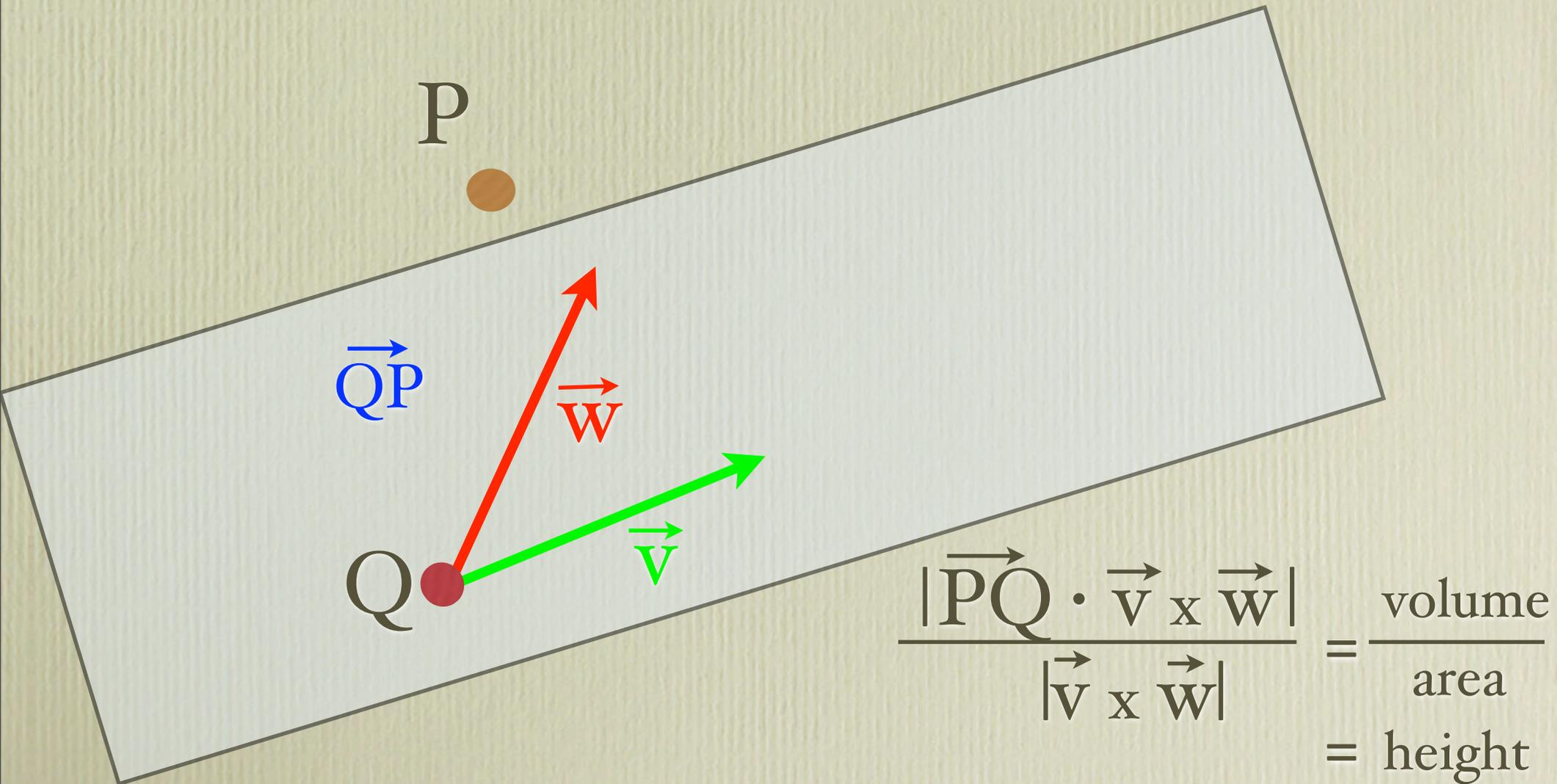
Distance Point-Plane again



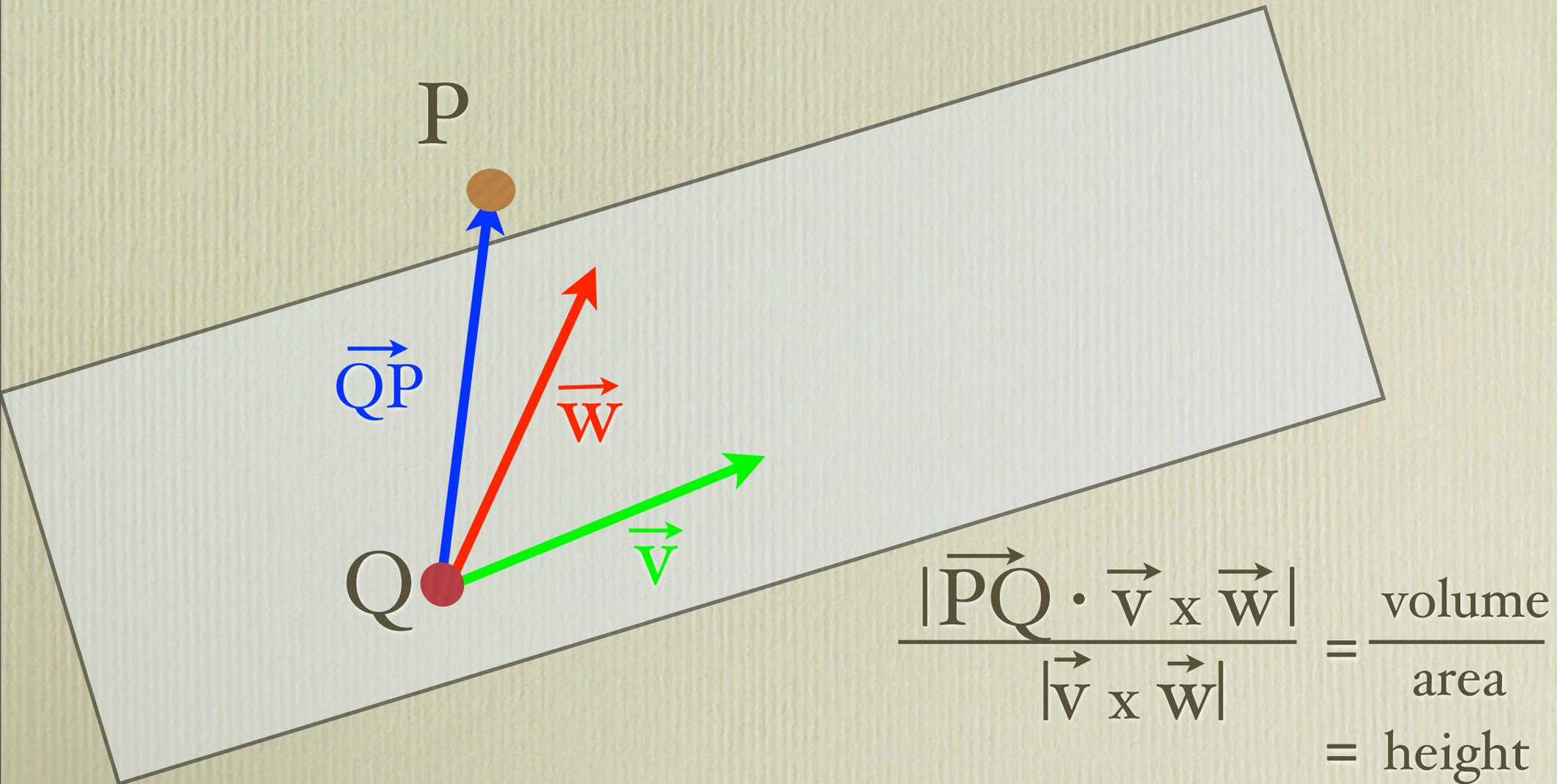
Distance Point-Plane again



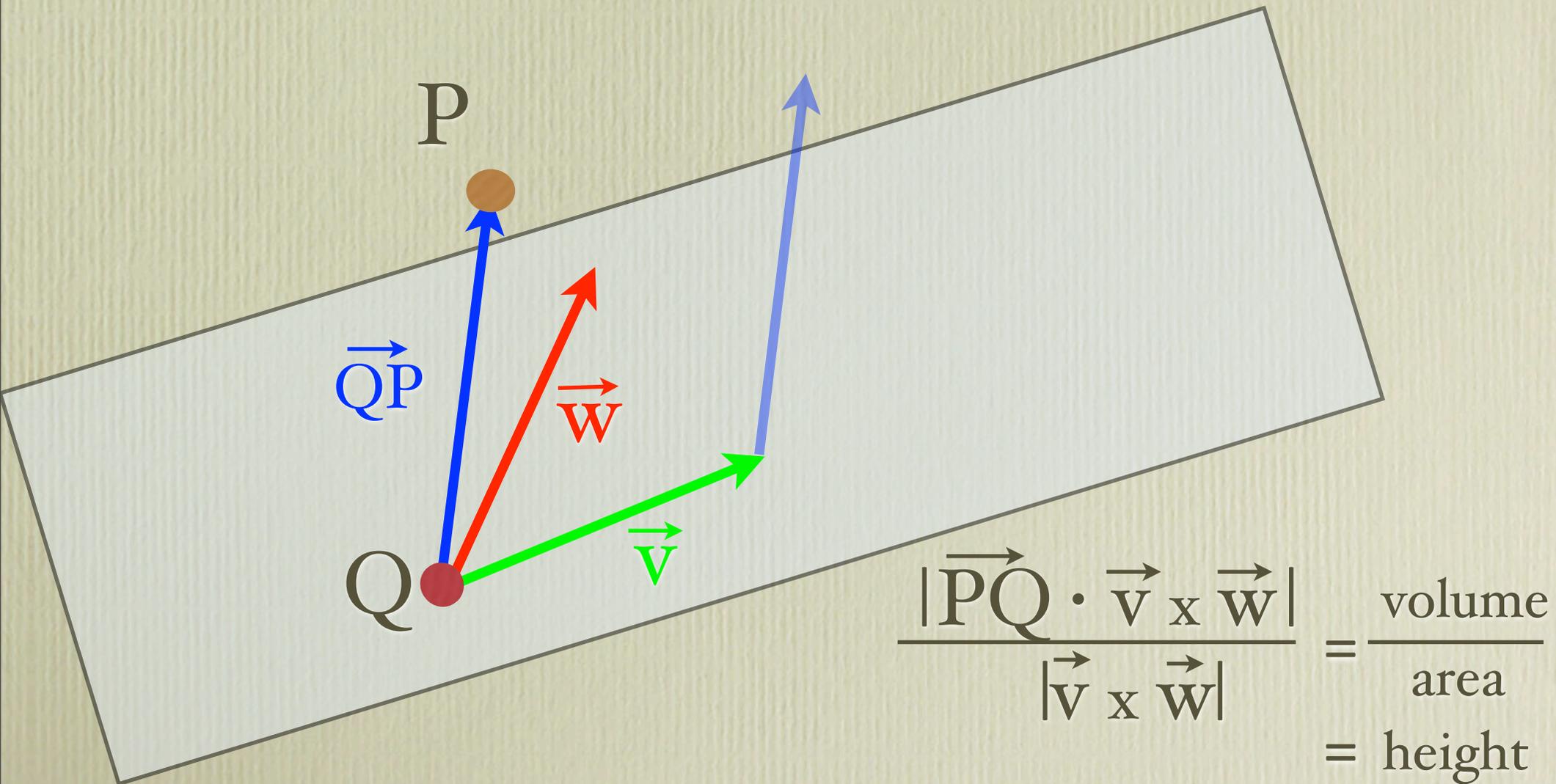
Distance Point-Plane again



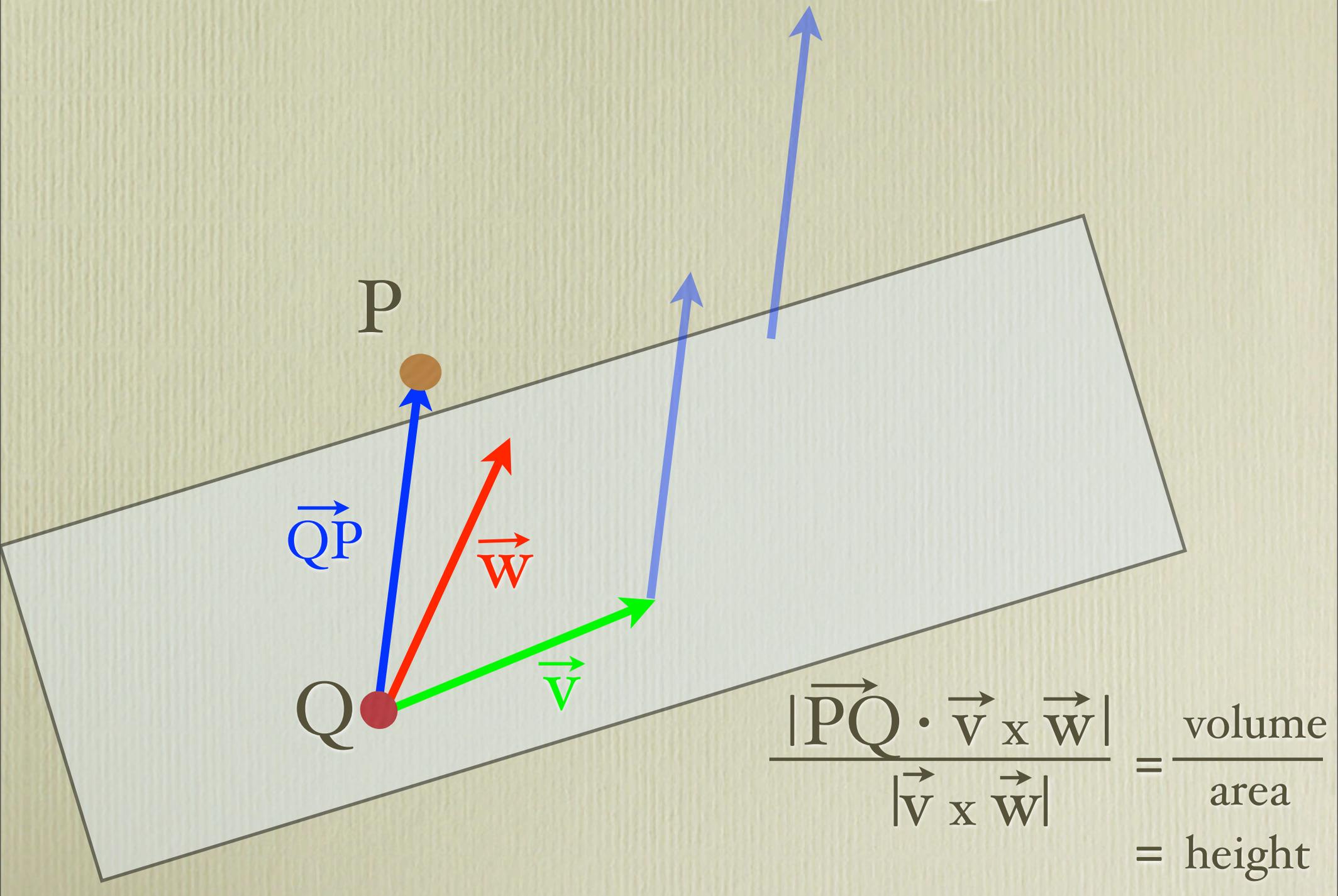
Distance Point-Plane again



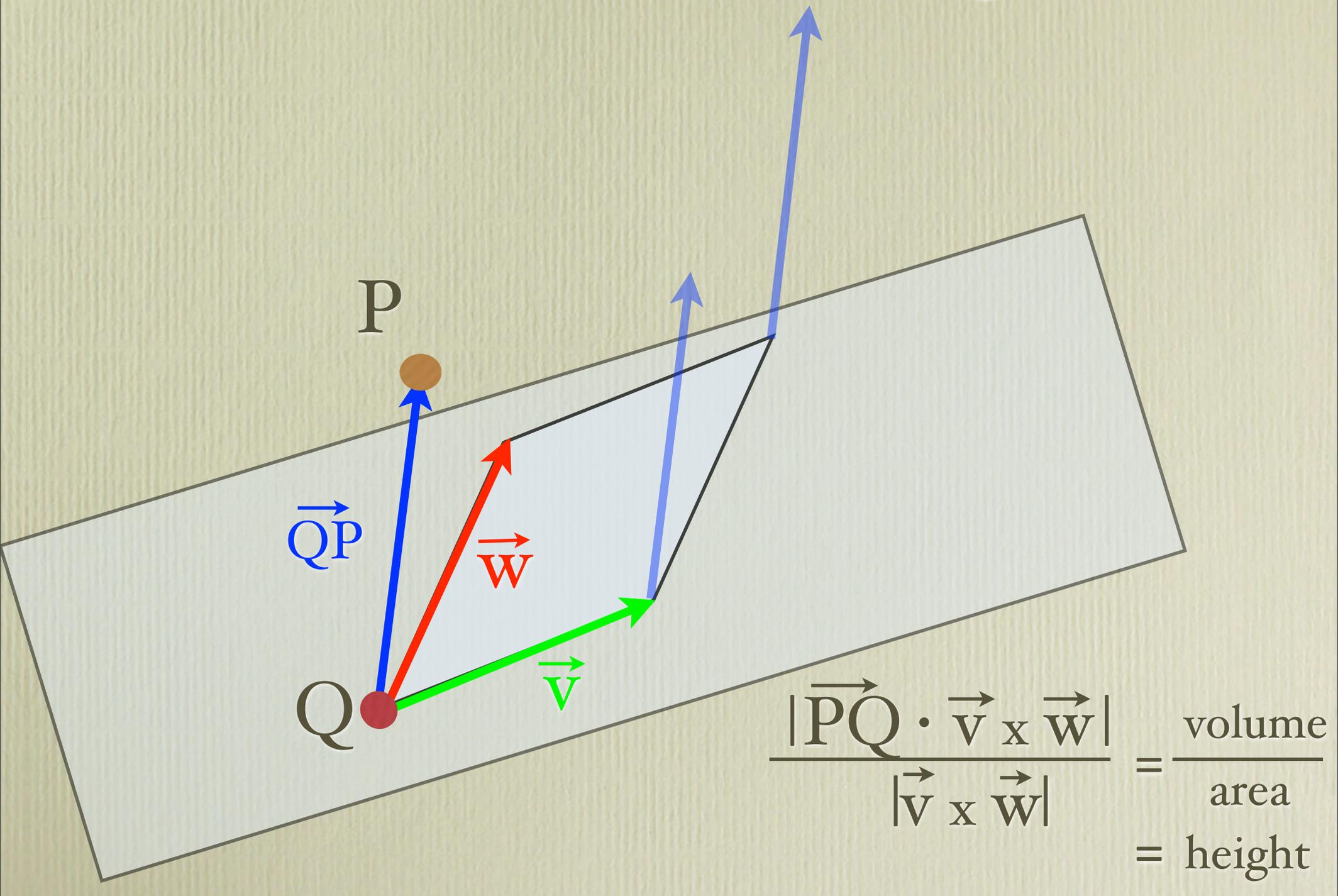
Distance Point-Plane again



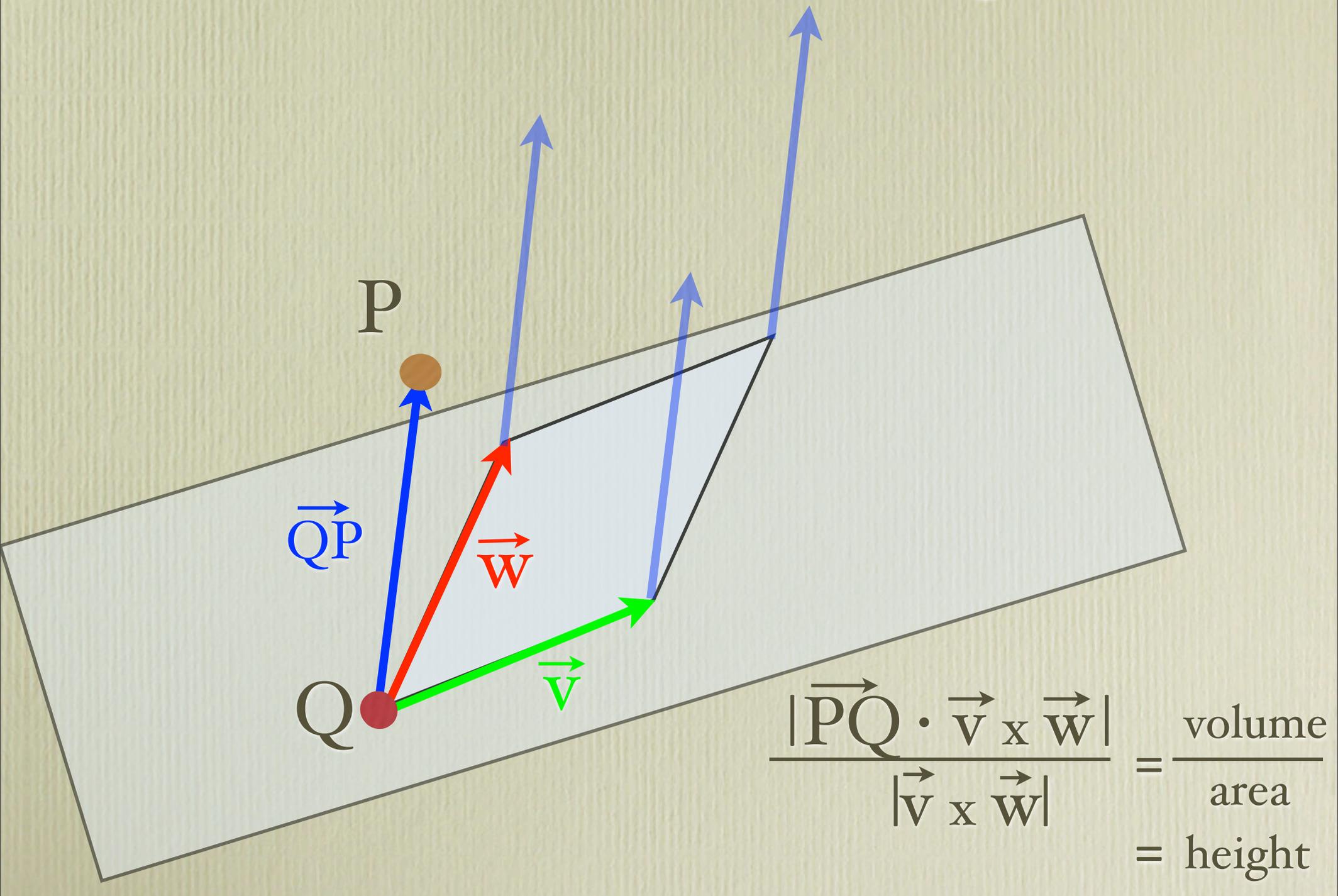
Distance Point-Plane again



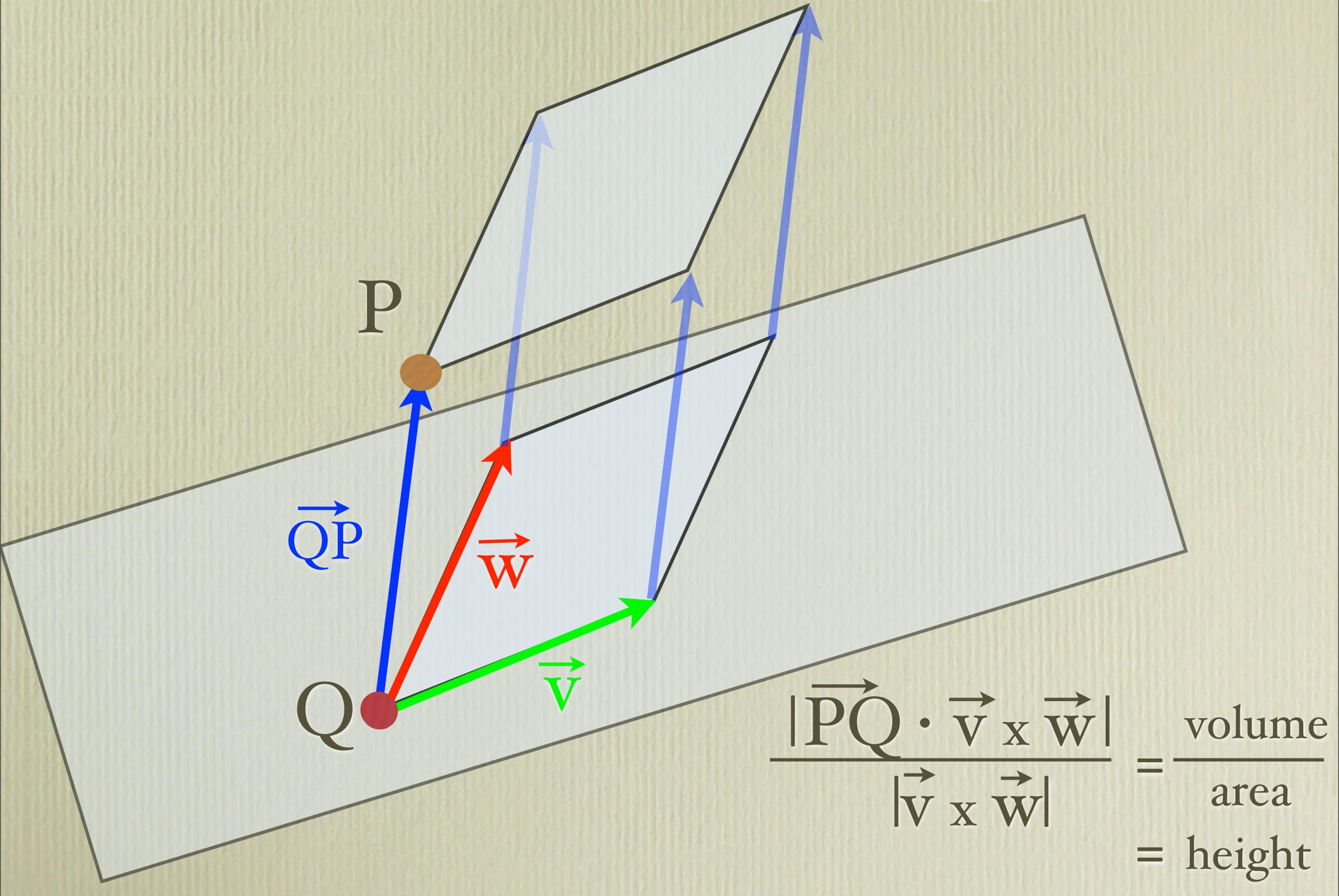
Distance Point-Plane again



Distance Point-Plane again

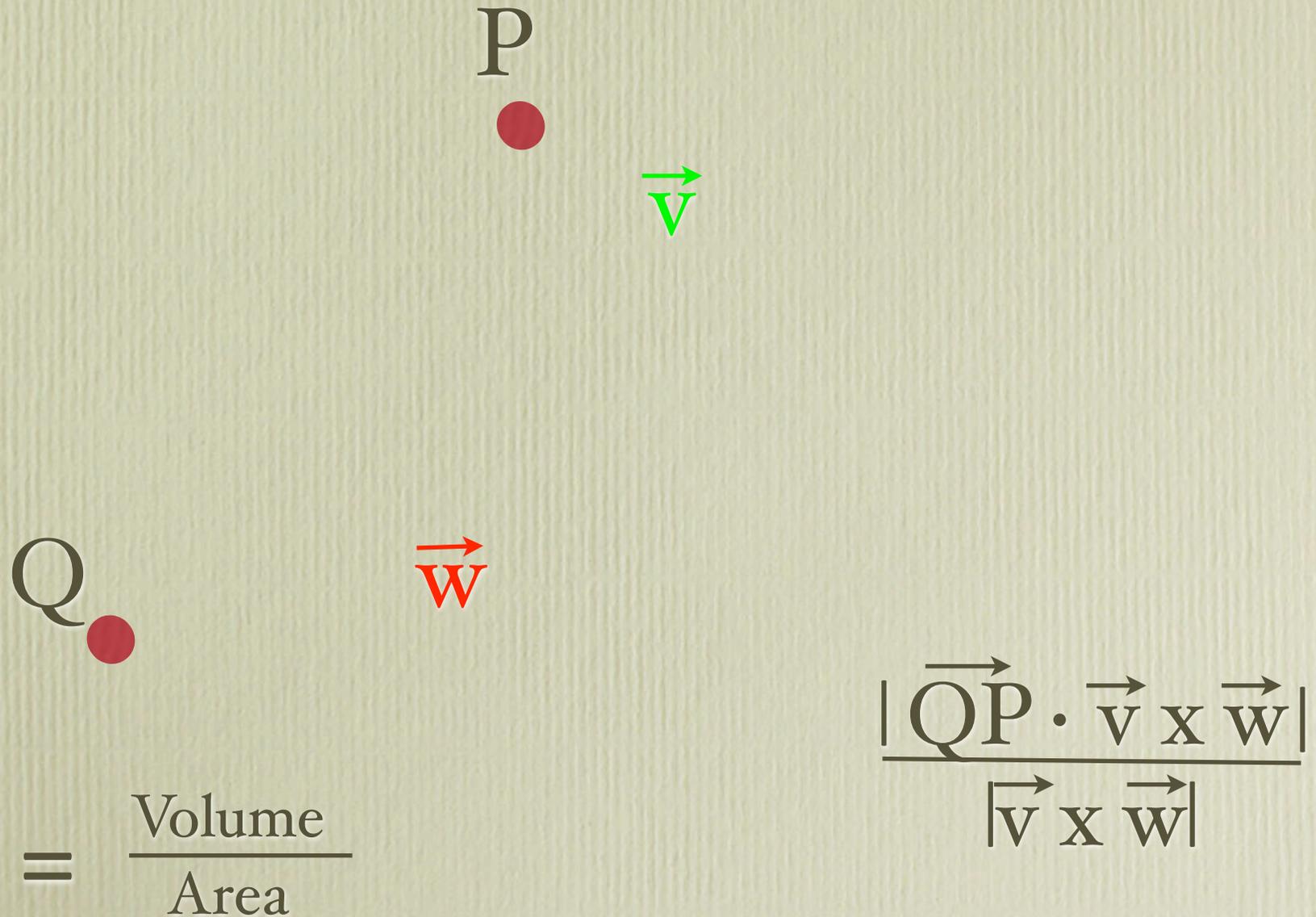


Distance Point-Plane again

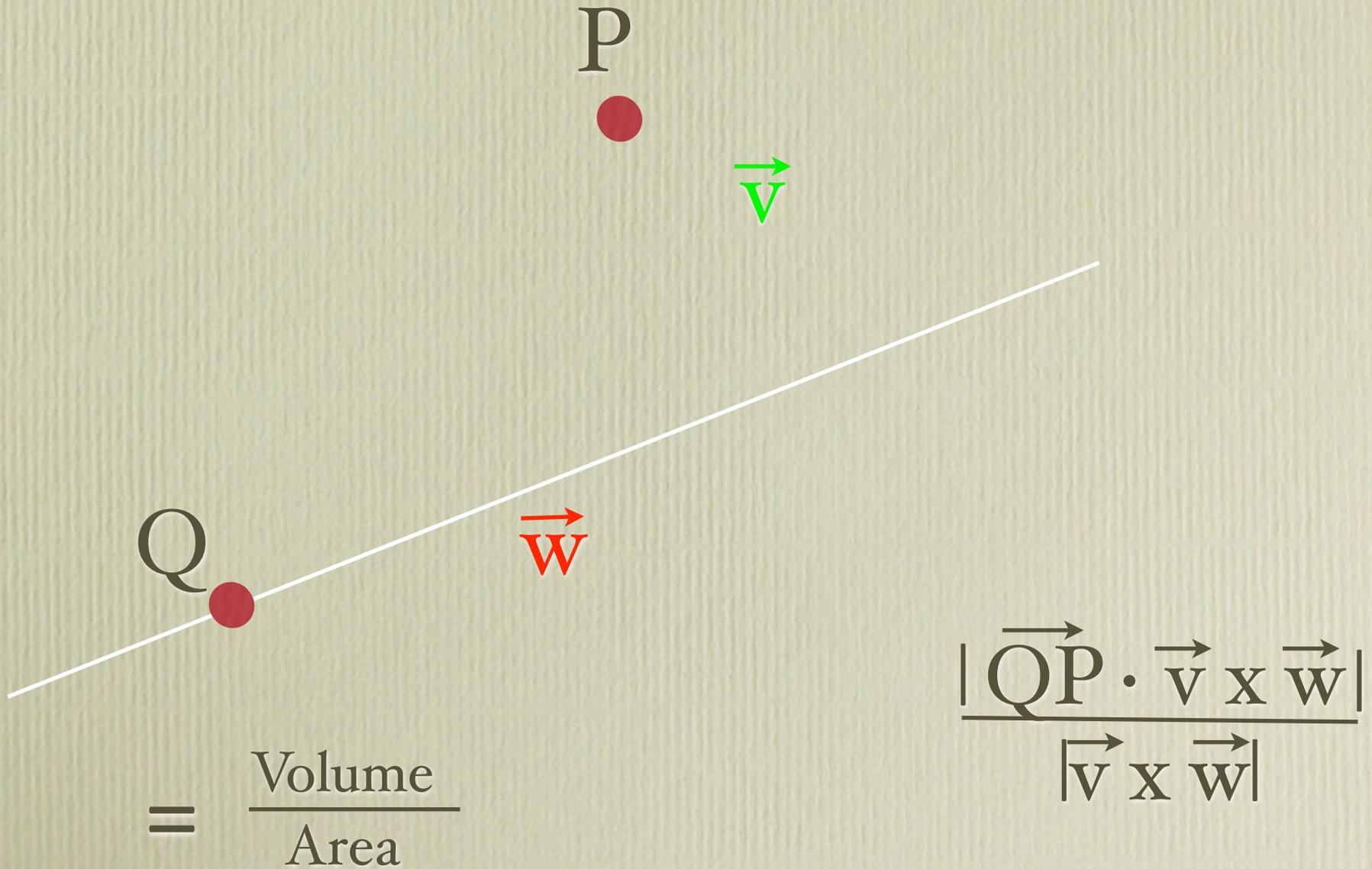


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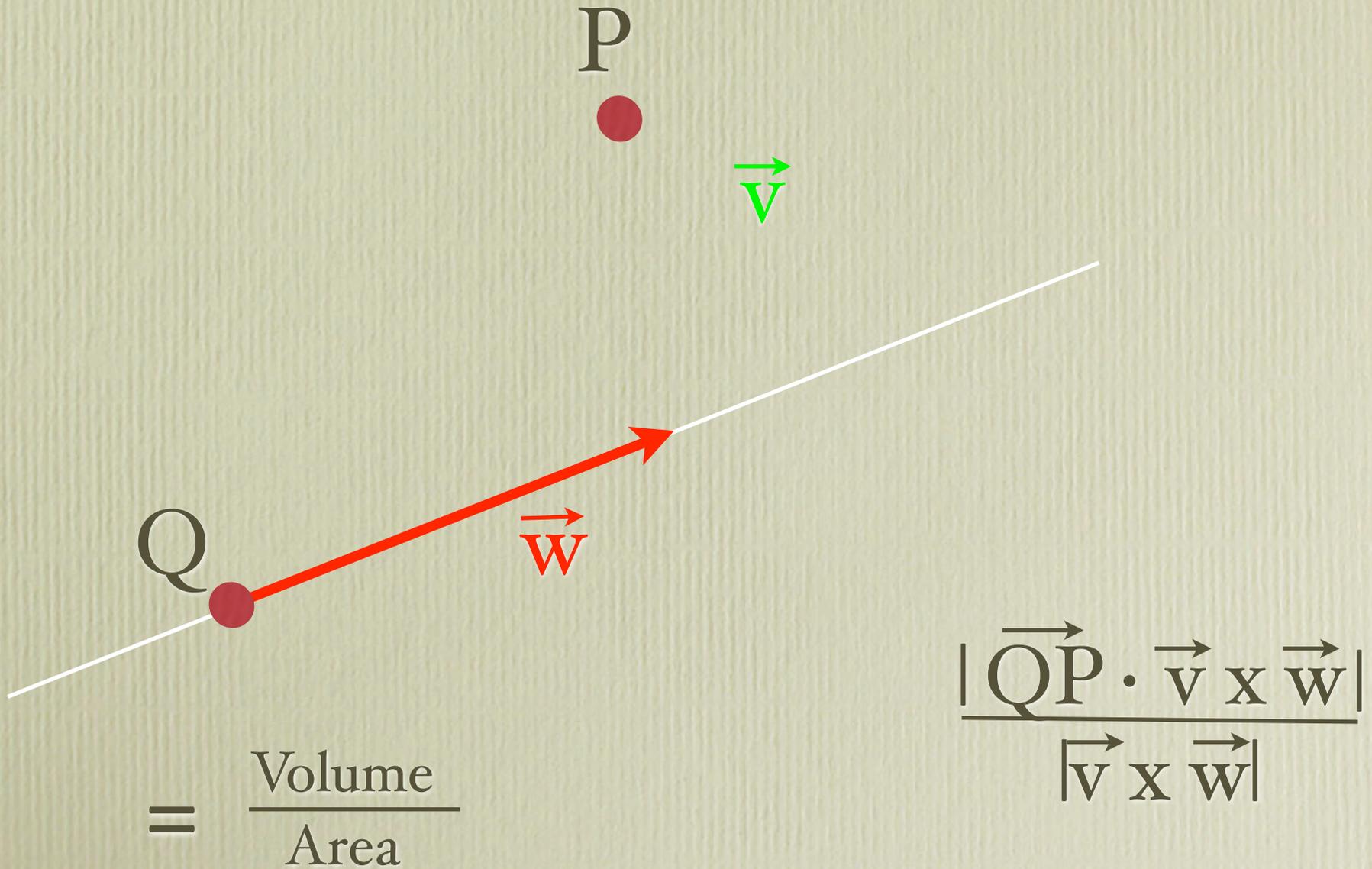
Distance Line-Line



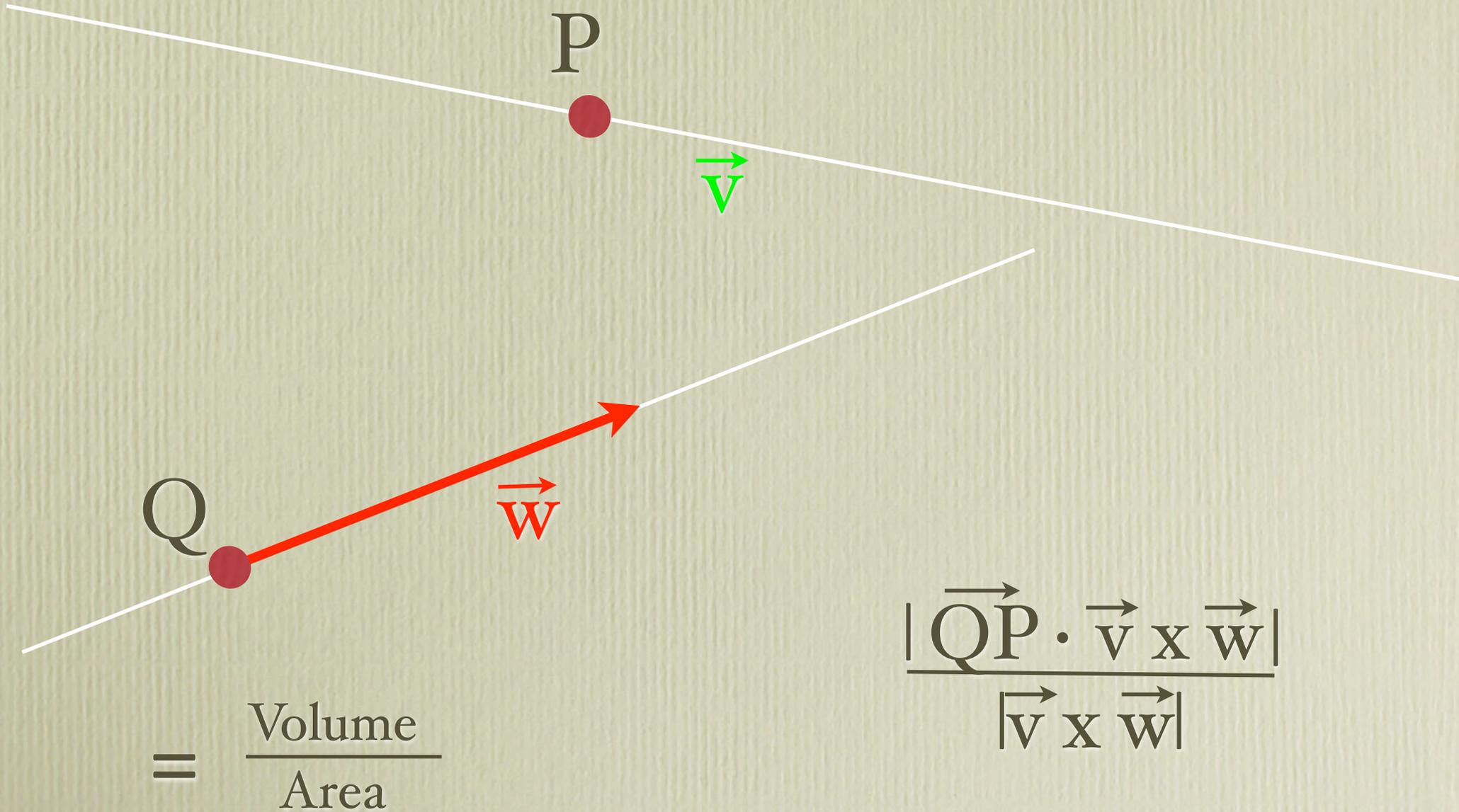
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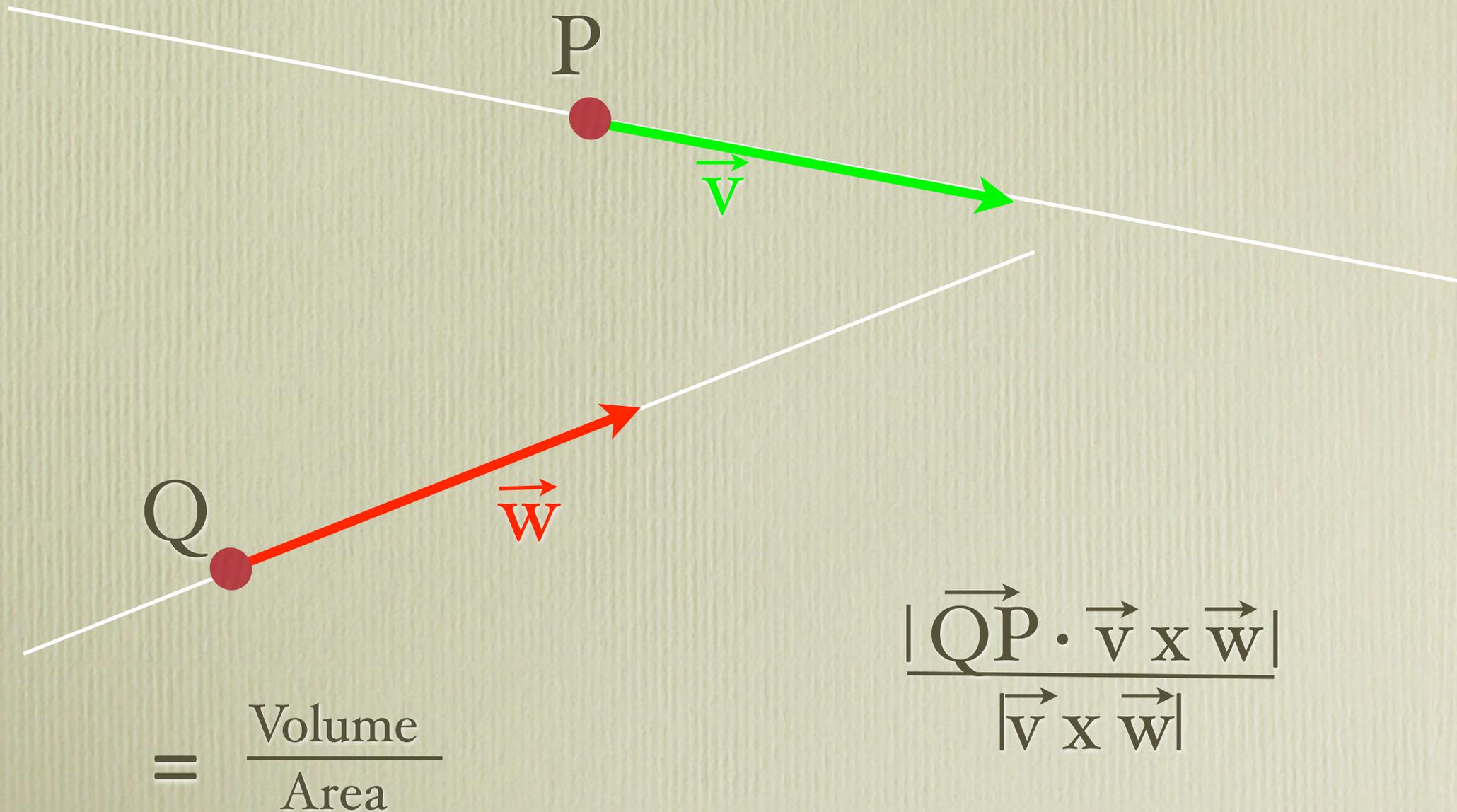
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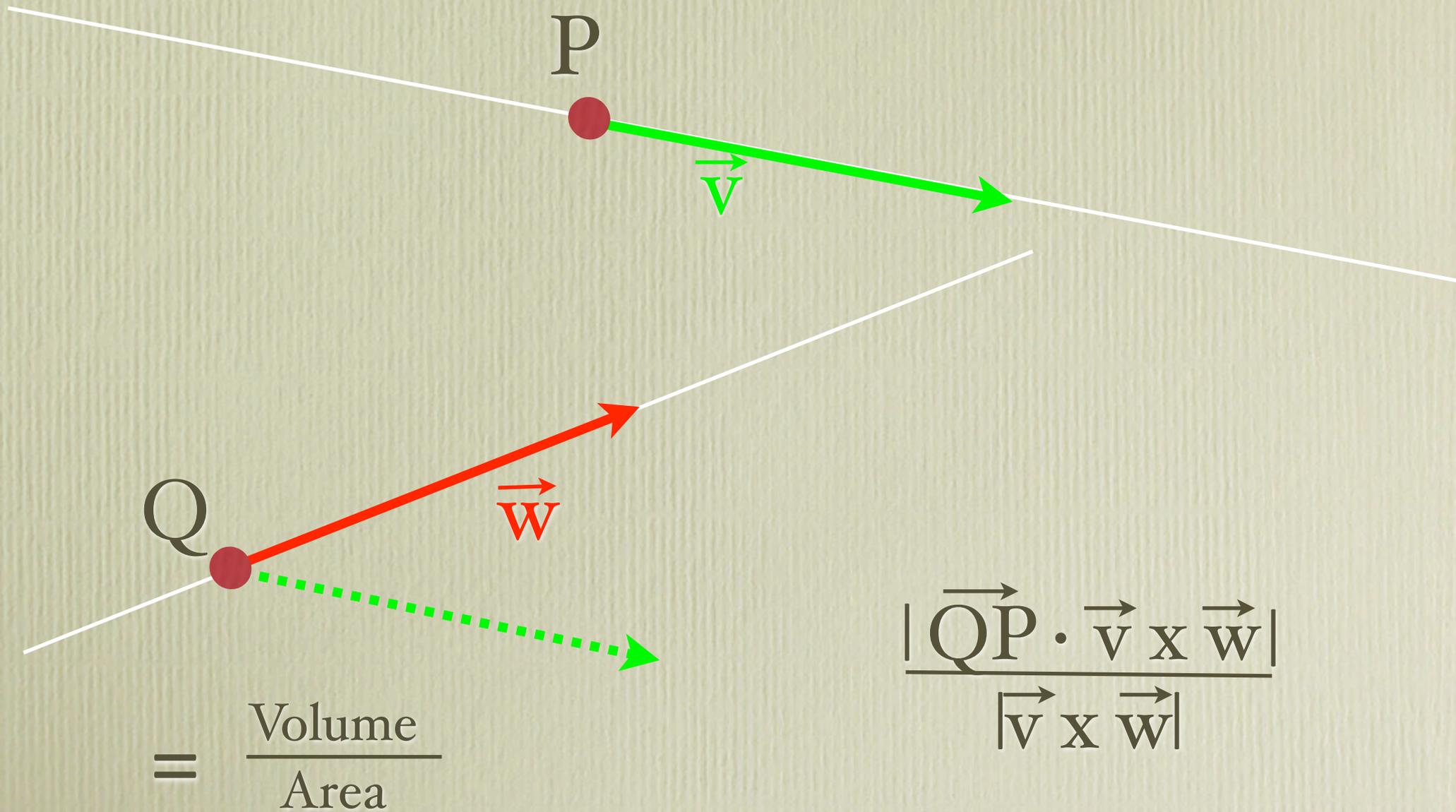
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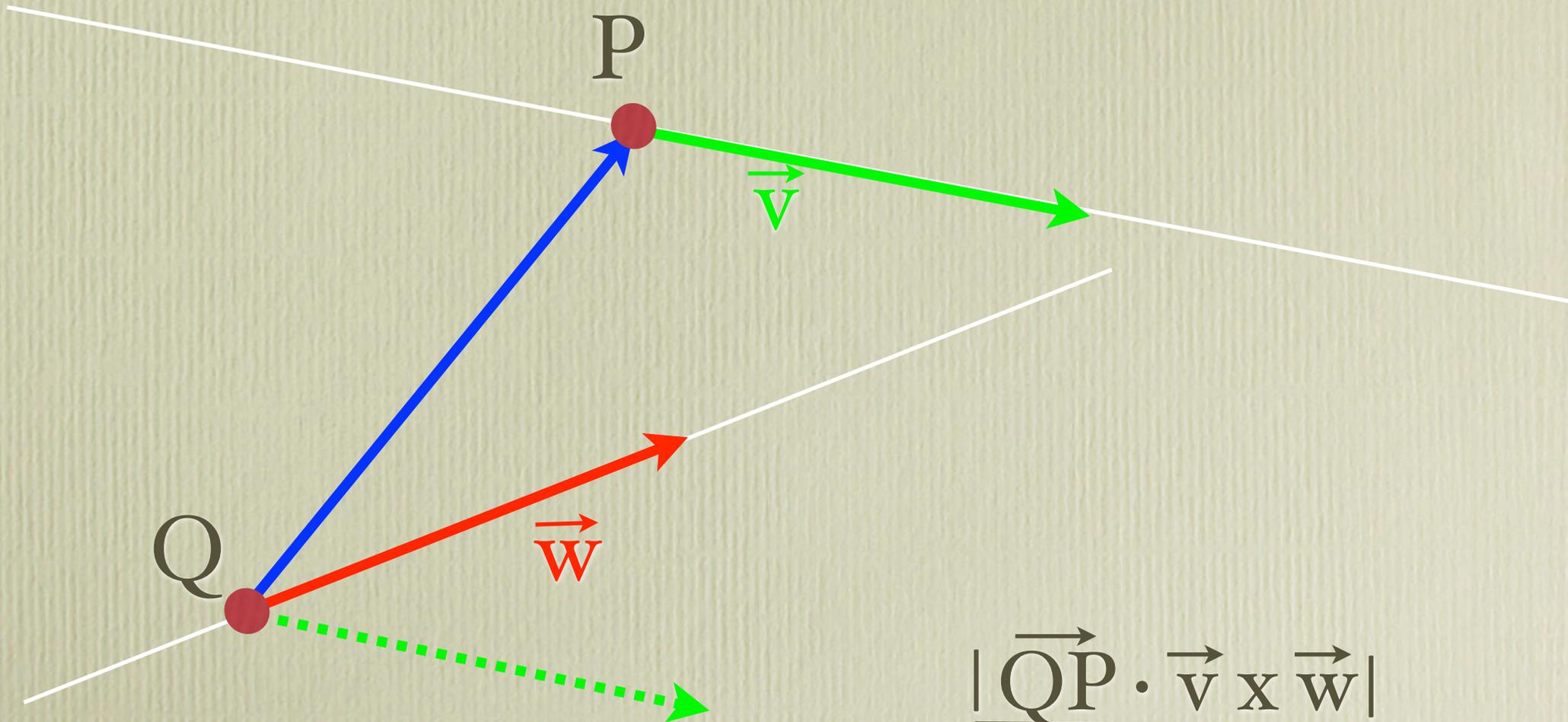
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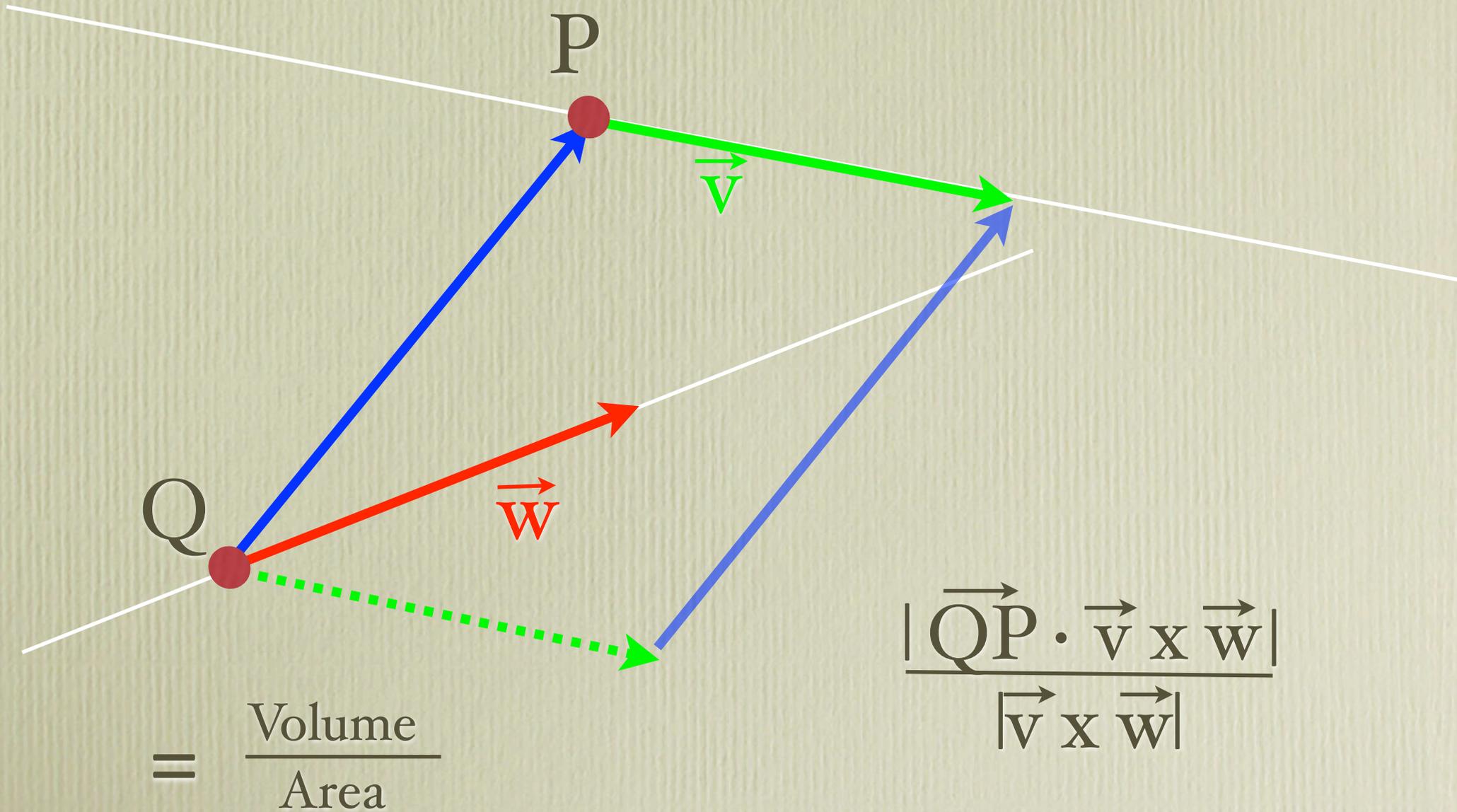
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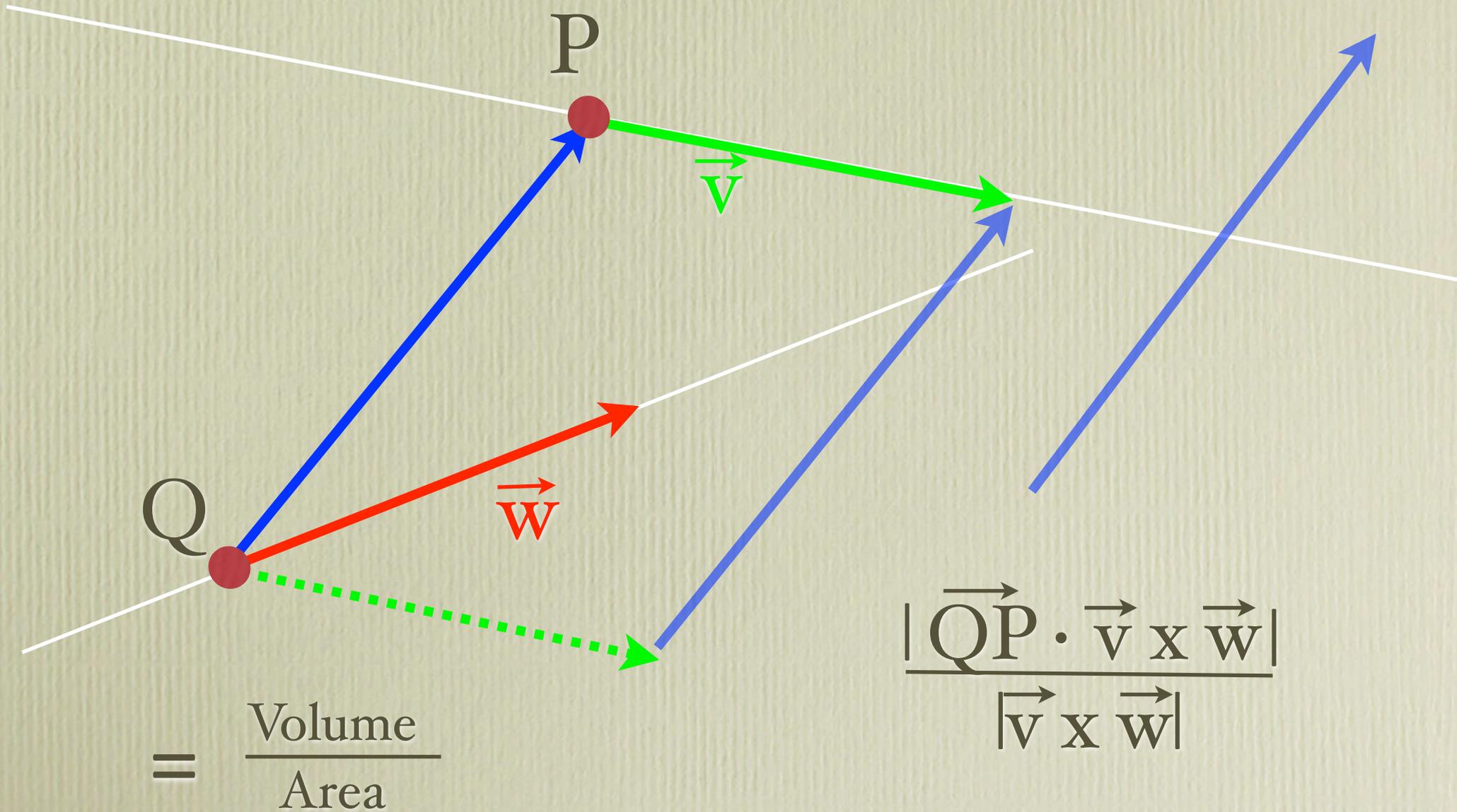
$$= \frac{\text{Volume}}{\text{Area}}$$

$$\frac{|\vec{QP} \cdot \vec{v} \times \vec{w}|}{|\vec{v} \times \vec{w}|}$$

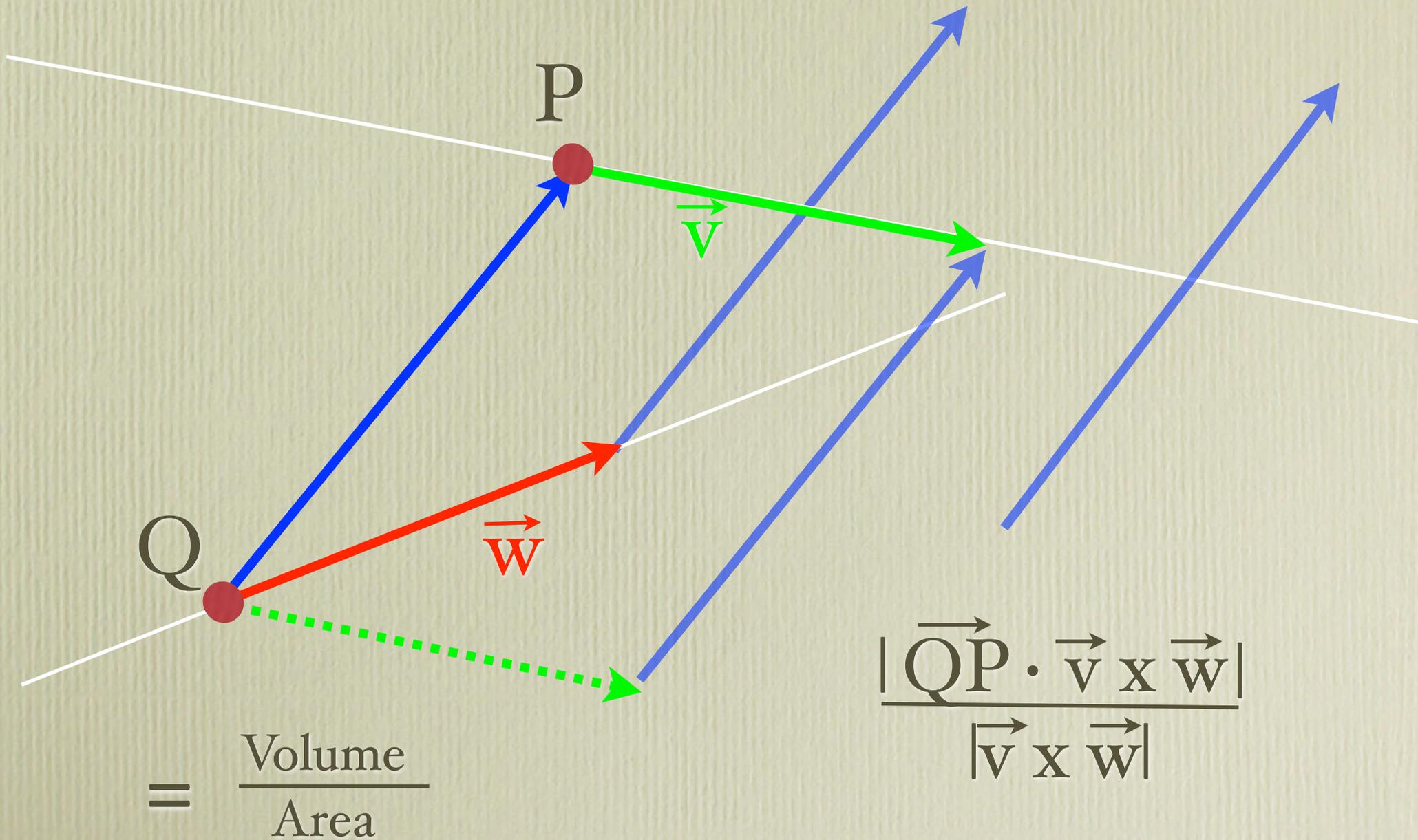
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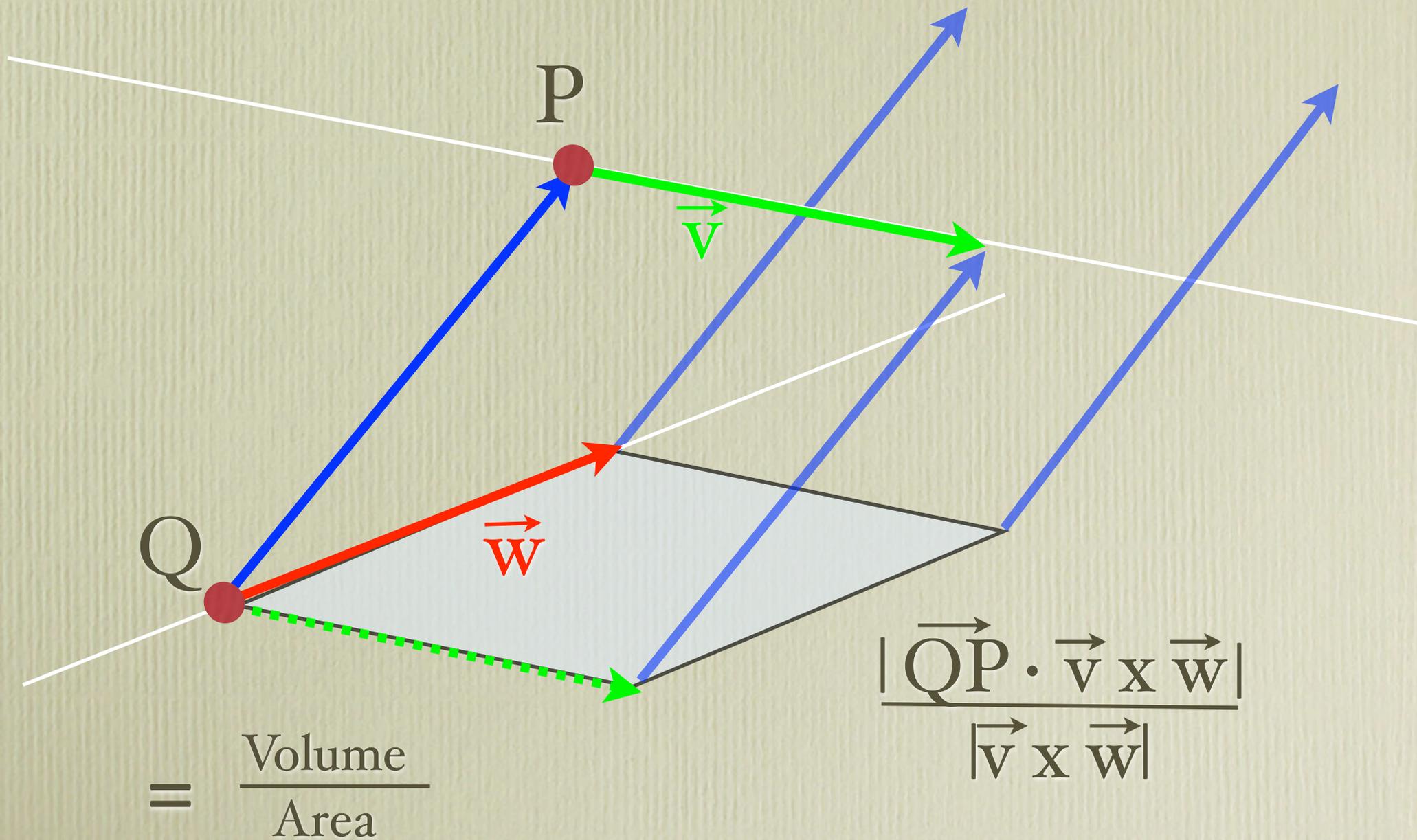
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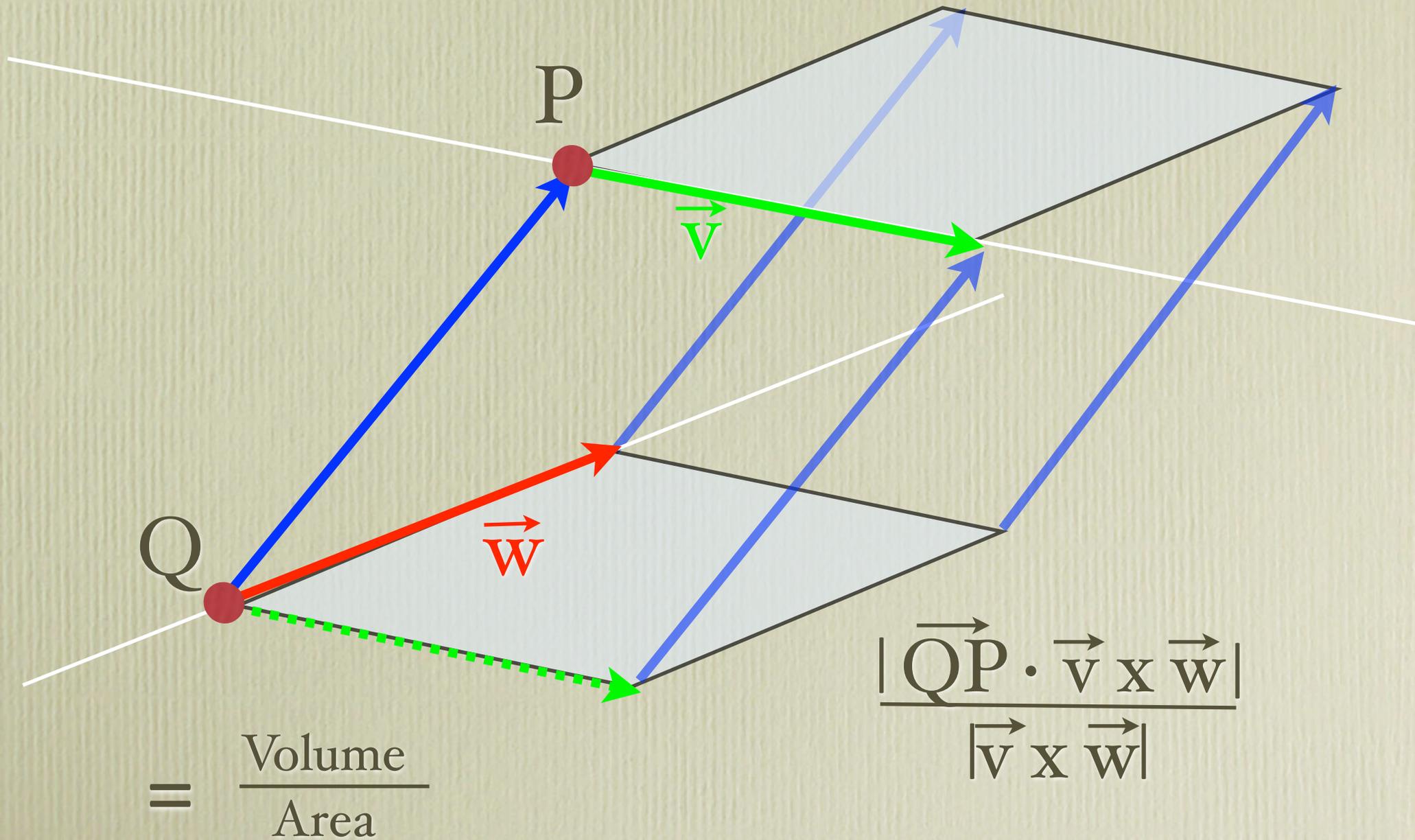
Distance Line-Line



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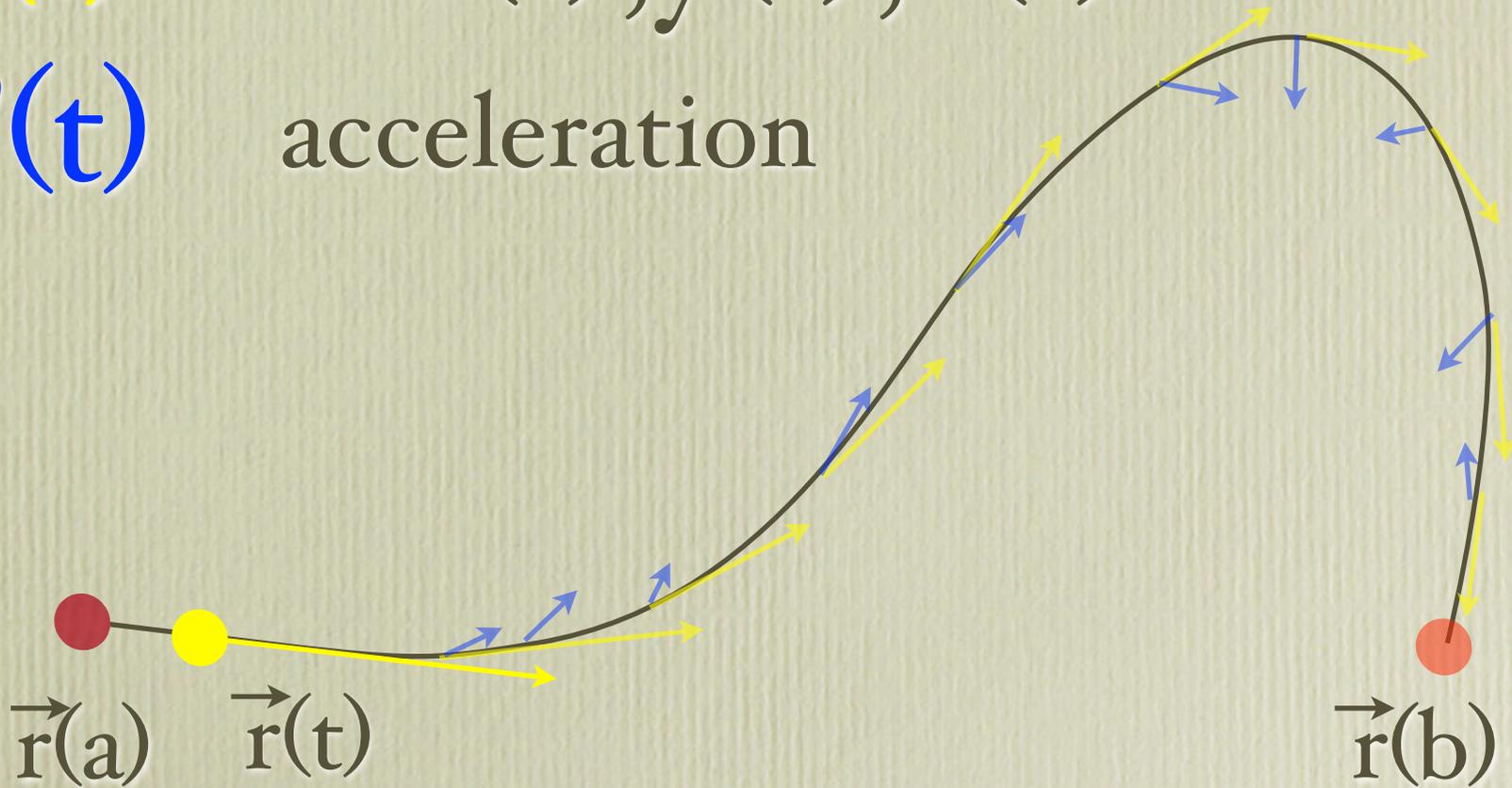


Parametrized Curves

$$\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$$

$$\vec{r}'(t) = \langle \dot{x}(t), \dot{y}(t), \dot{z}(t) \rangle \quad \text{velocity}$$

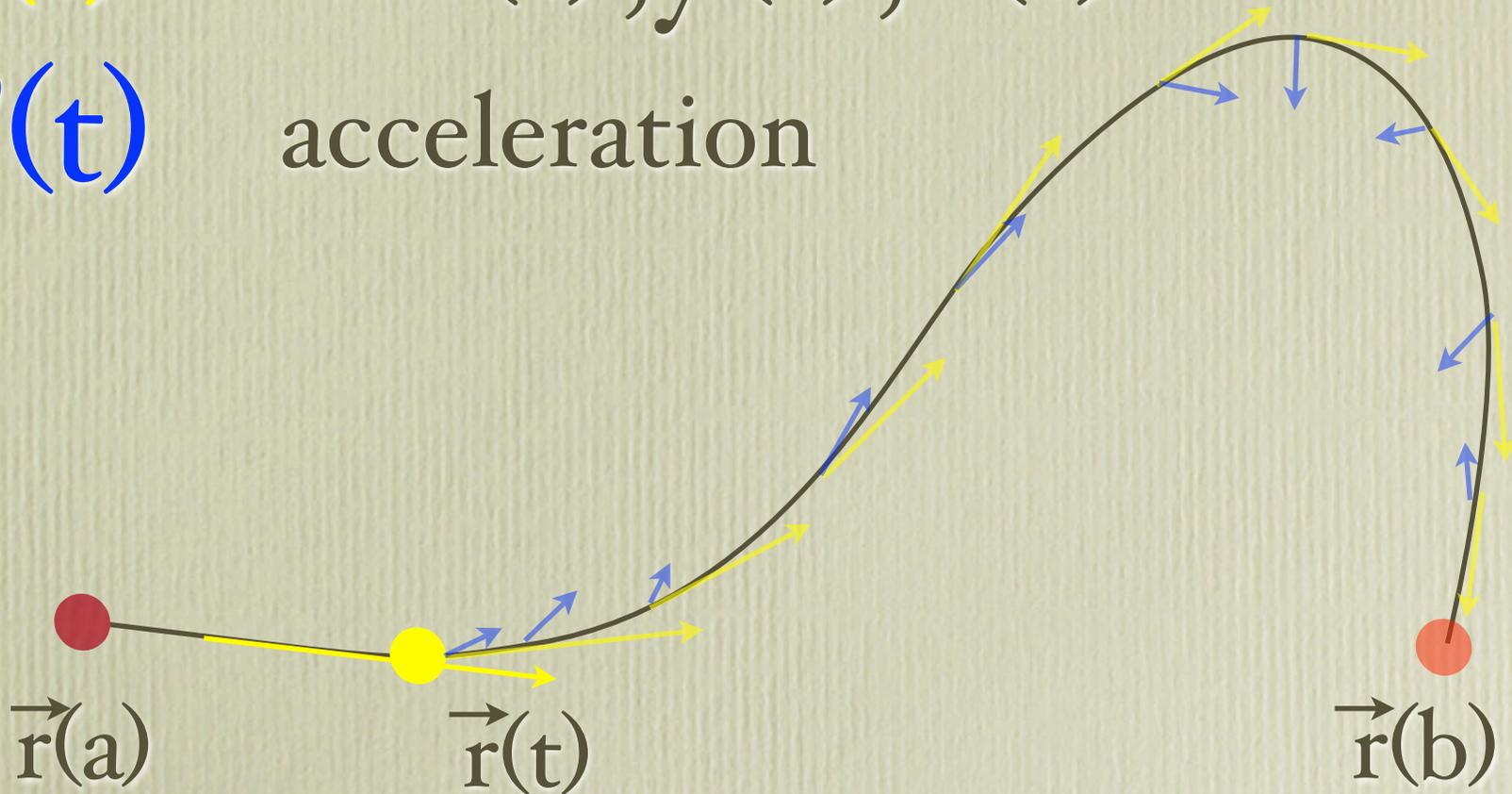
$$\vec{r}''(t) \quad \text{acceleration}$$



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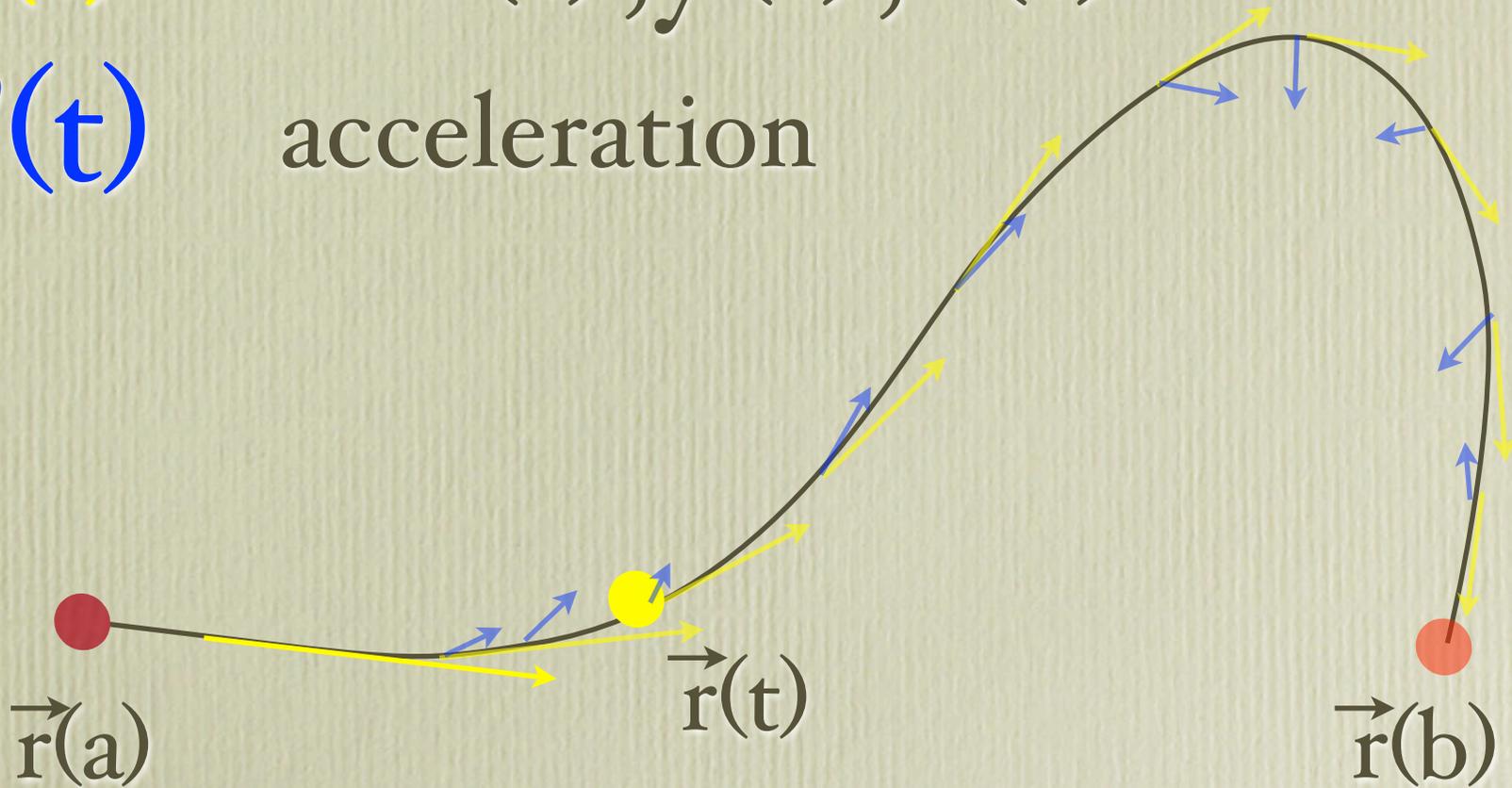
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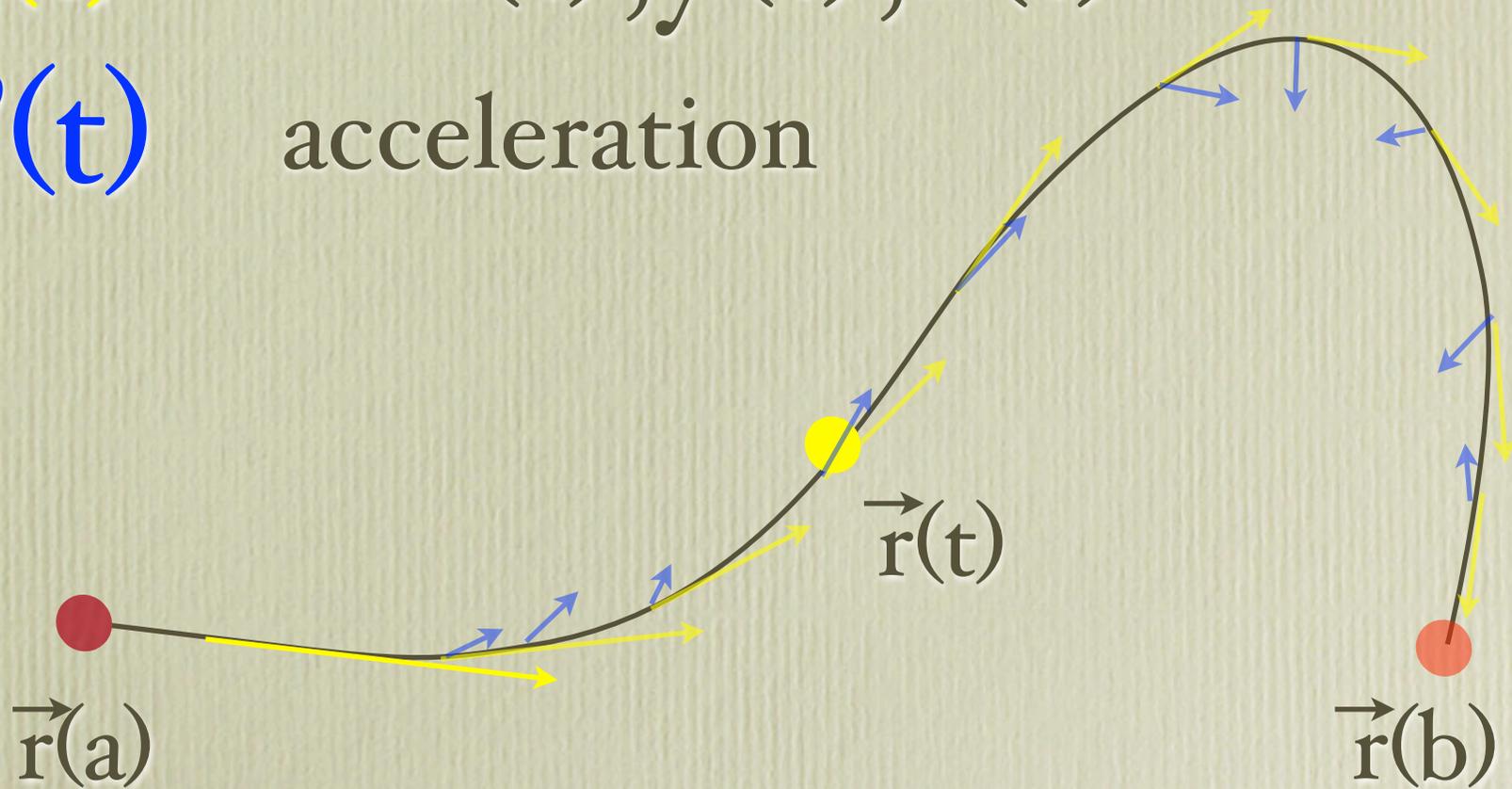
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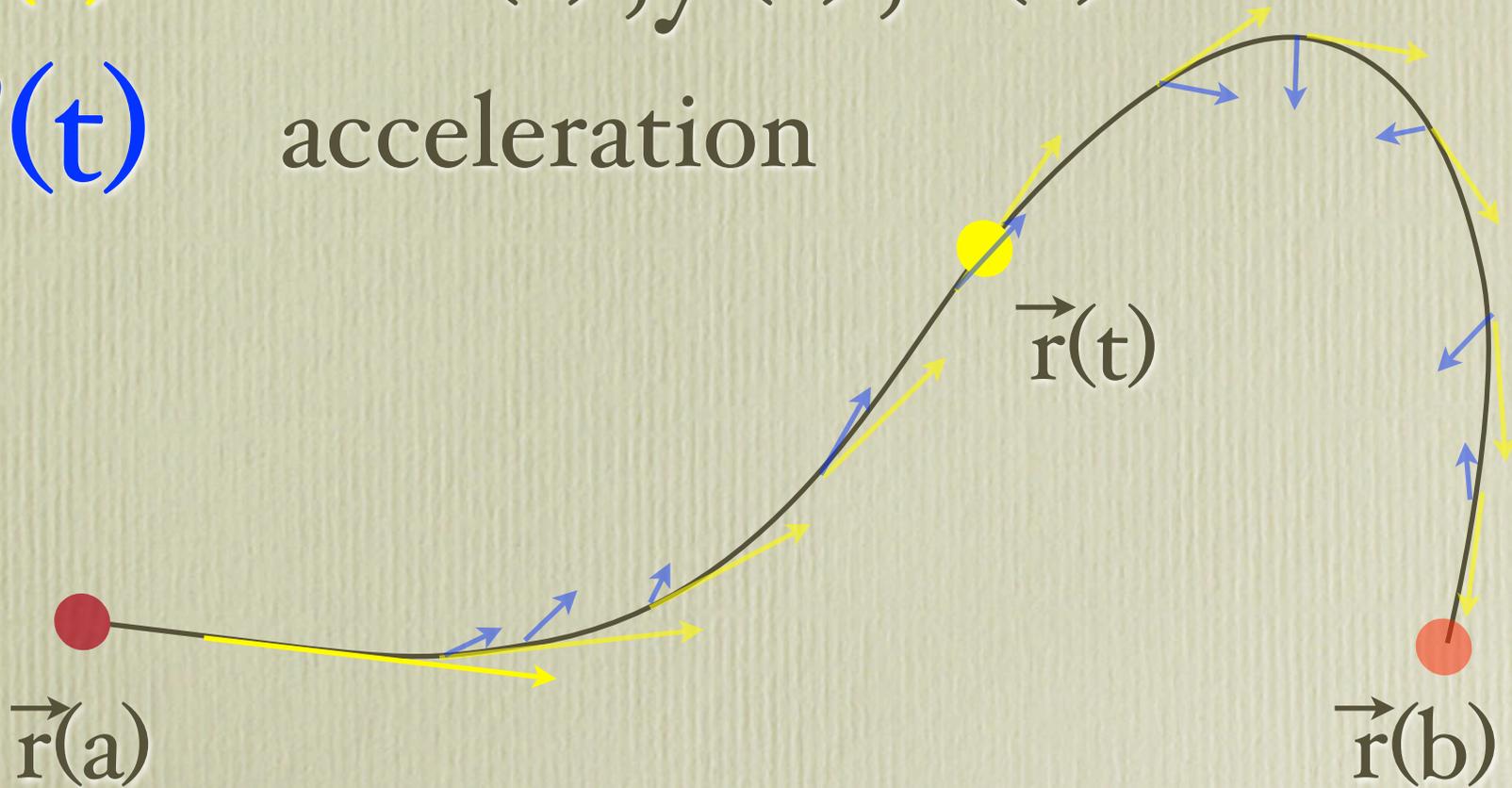
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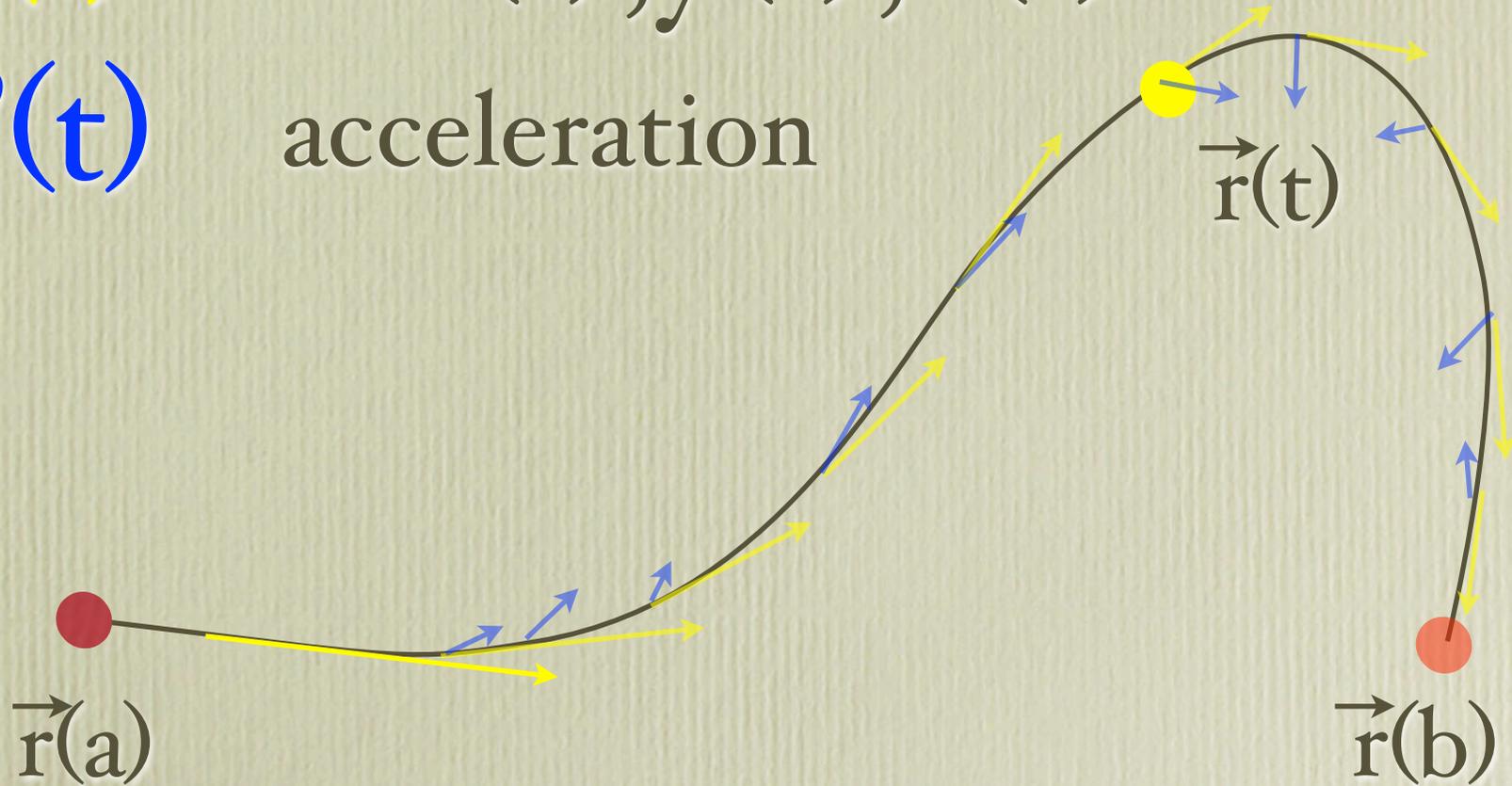
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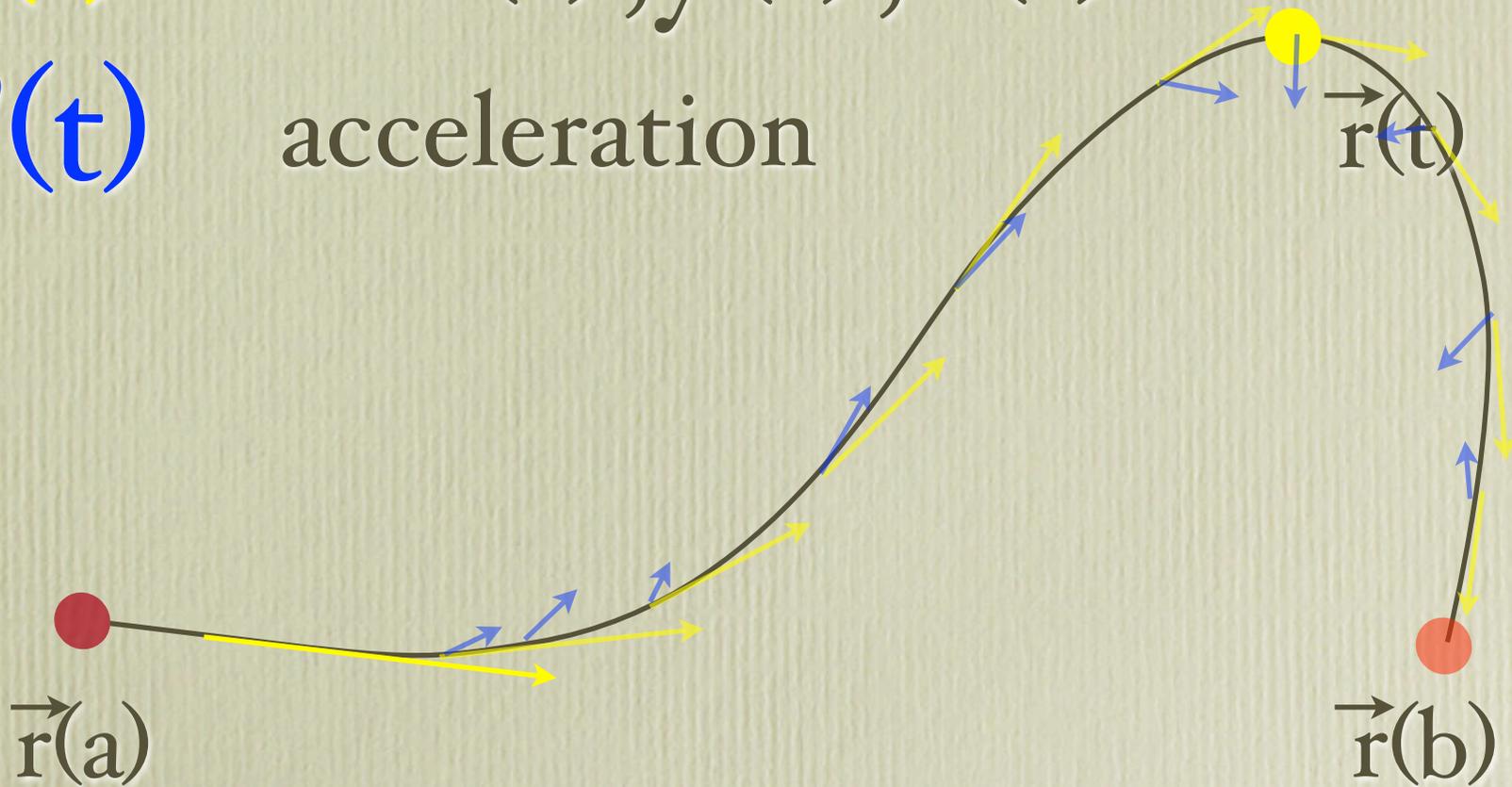
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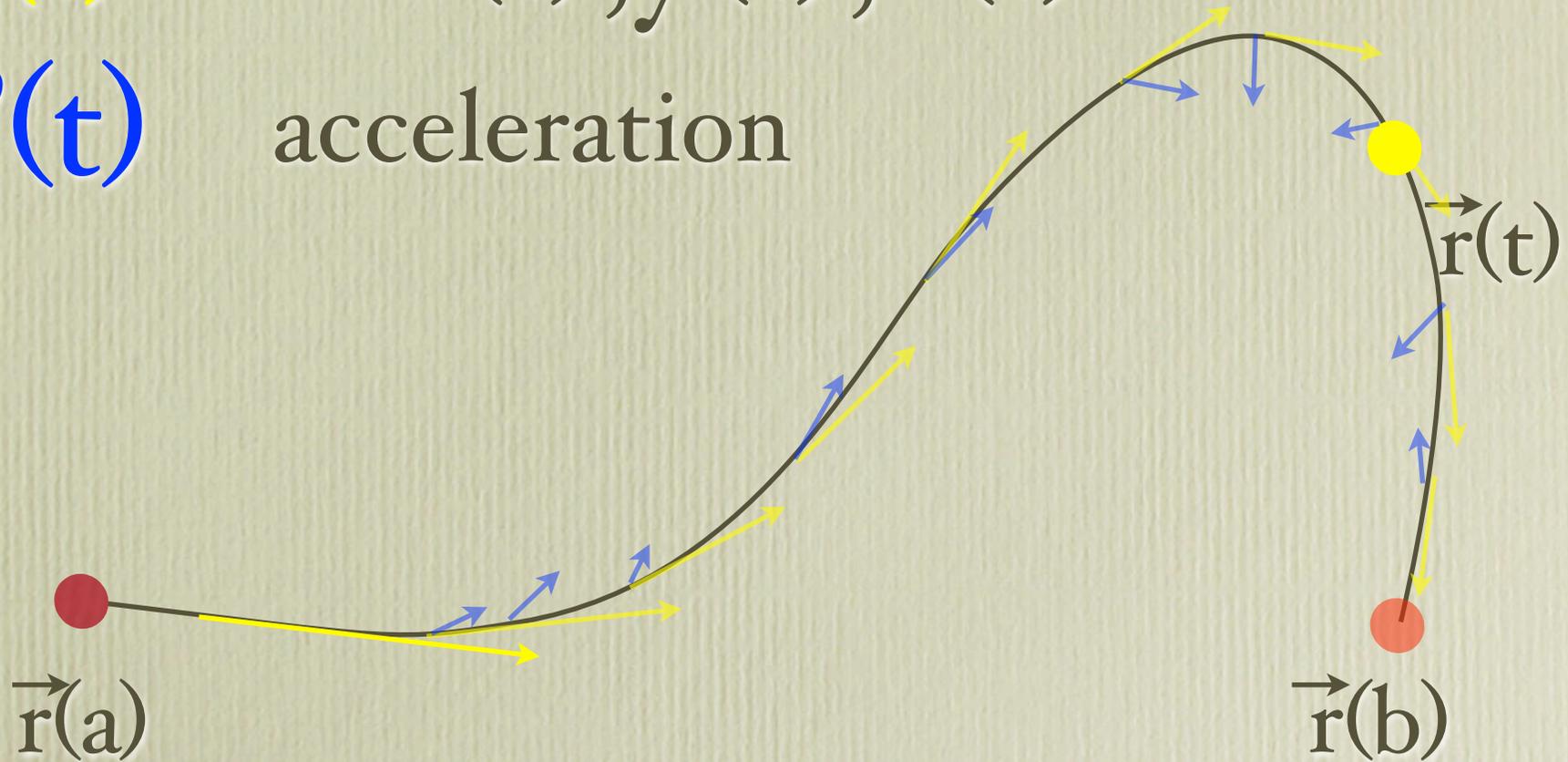
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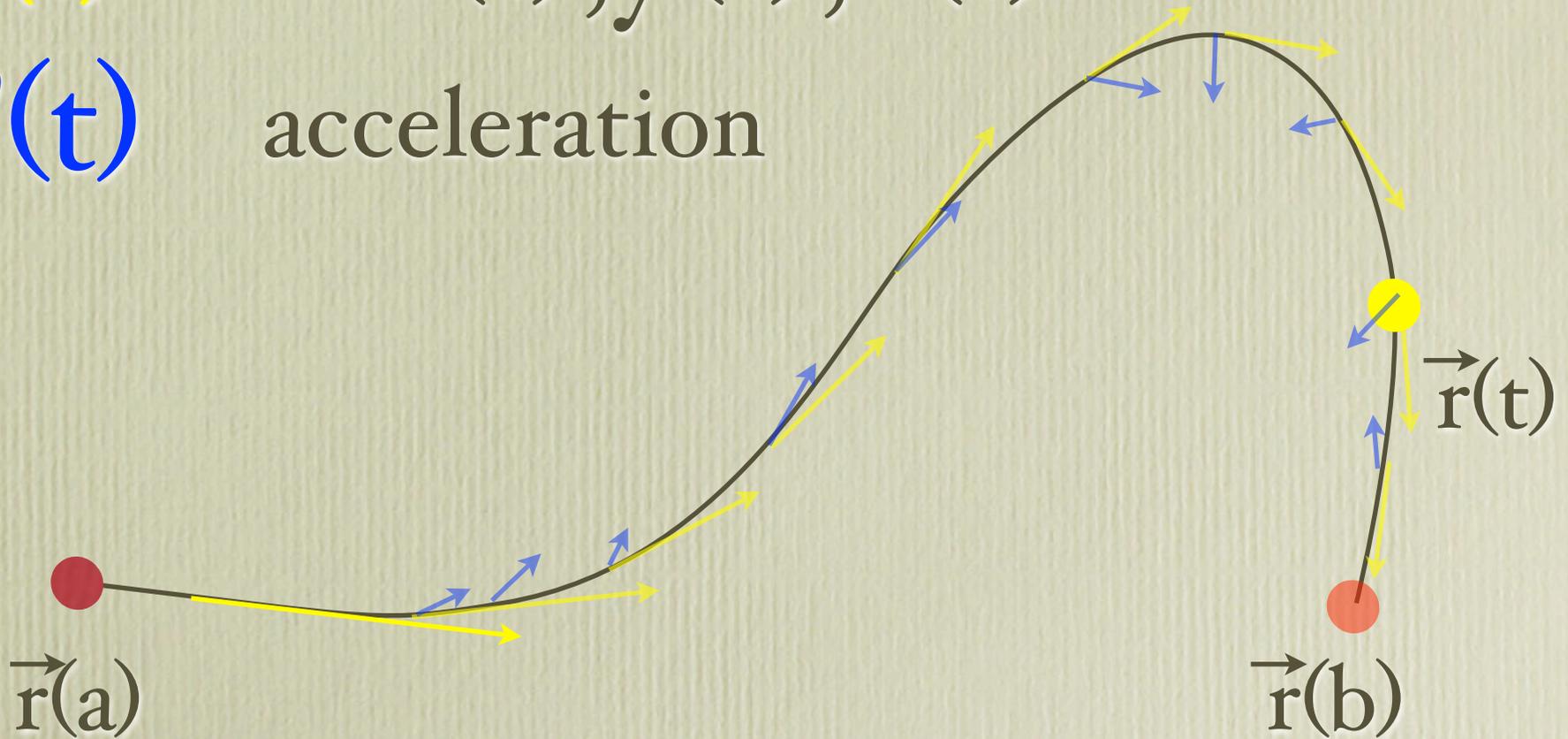
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$$\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$$

$$\vec{r}'(t) = \langle \dot{x}(t), \dot{y}(t), \dot{z}(t) \rangle \quad \text{velocity}$$

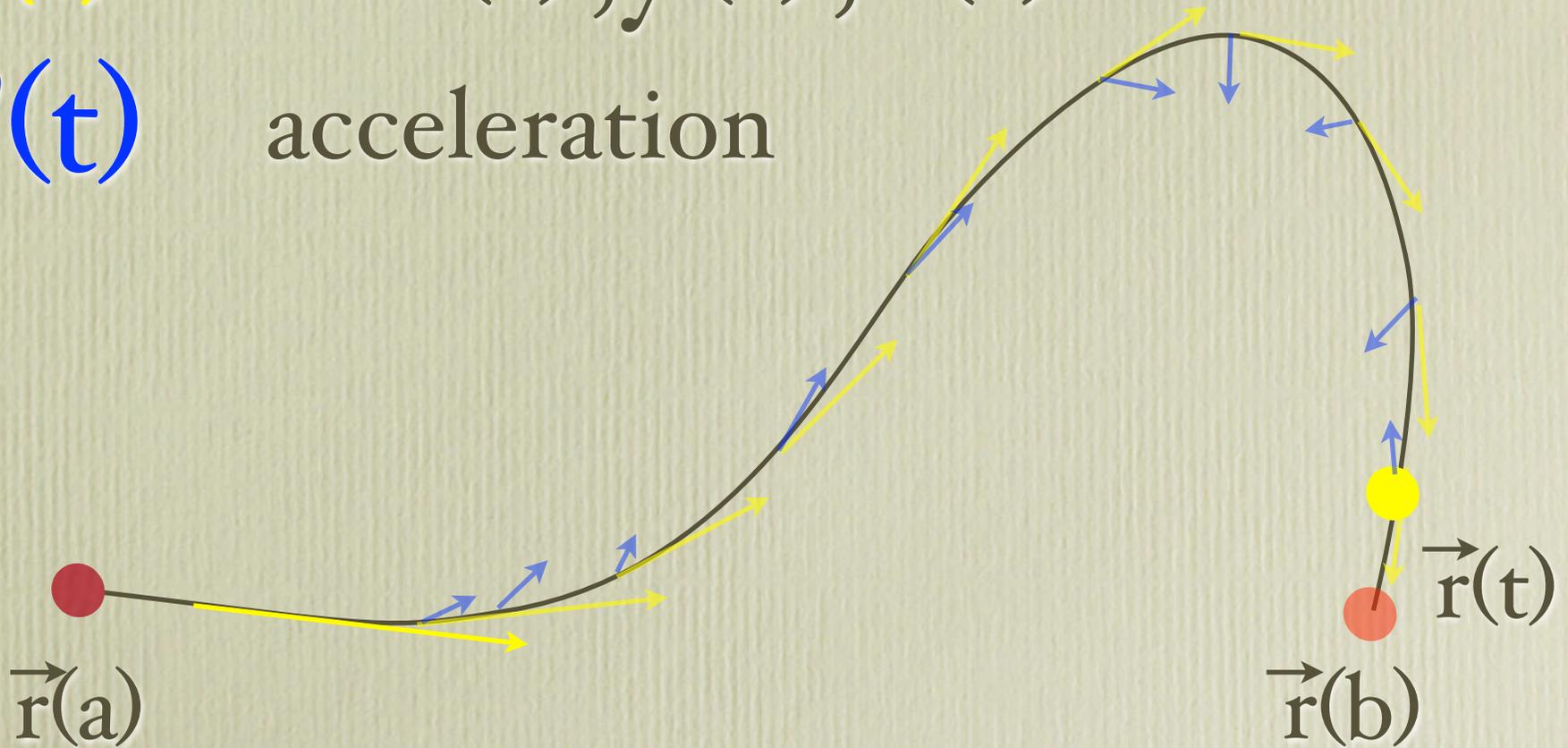
$$\vec{r}''(t) \quad \text{acceleration}$$

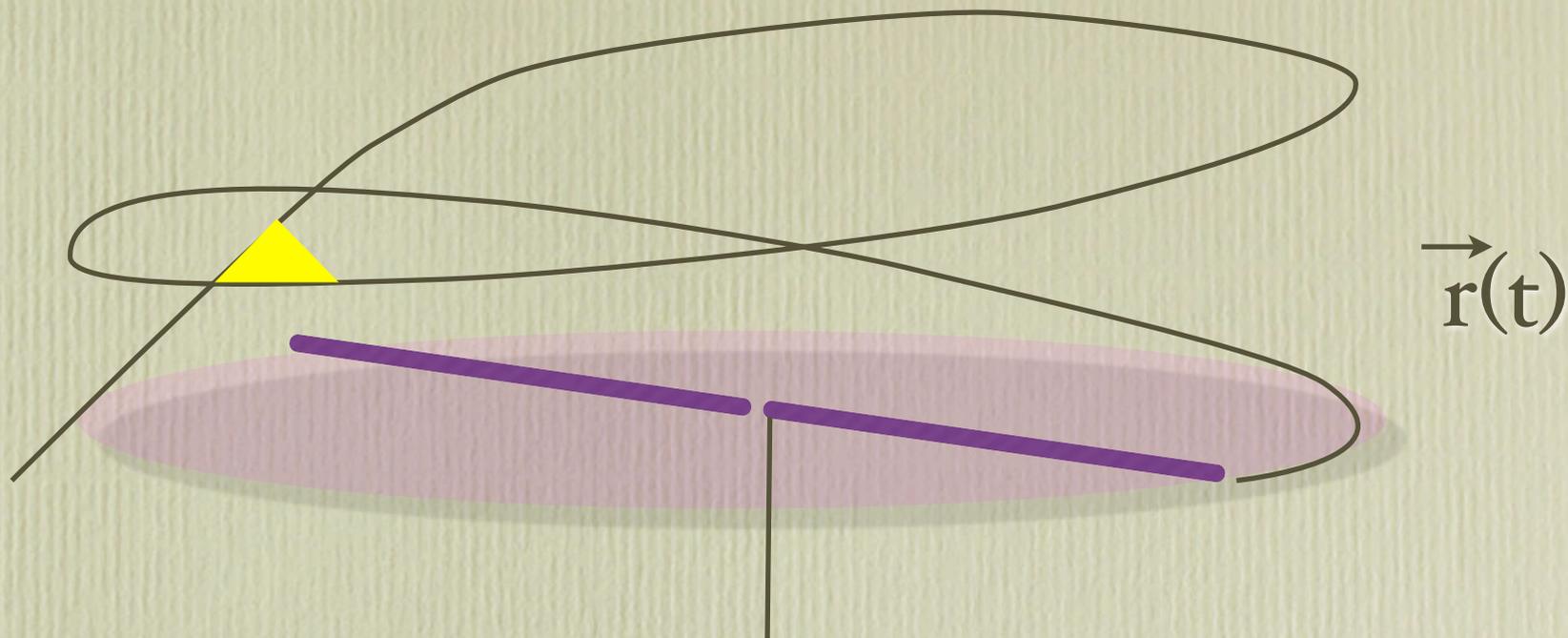


$$\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$$

$$\vec{r}'(t) = \langle \dot{x}(t), \dot{y}(t), \dot{z}(t) \rangle \quad \text{velocity}$$

$$\vec{r}''(t) \quad \text{acceleration}$$





Problem: a helicopter blade
moves on the curve

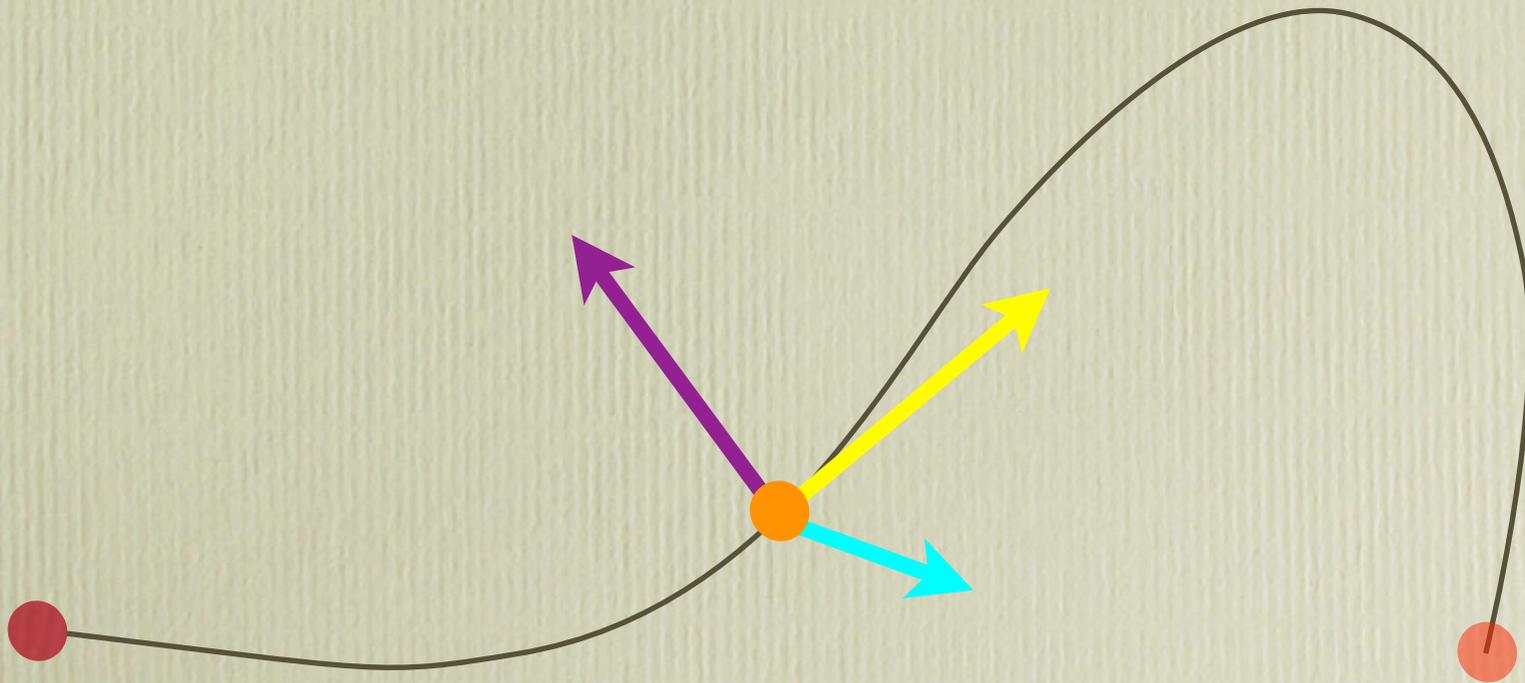
$$\vec{r}(t) = \langle \cos(2t), \sin(2t), \sin(t) \rangle$$

Under which angle does the path
hit itself at $(1, 0, 0)$

$$\vec{T}(t) = \vec{r}'(t) / |\vec{r}'(t)|$$

$$\vec{N}(t) = \vec{T}'(t) / |\vec{T}'(t)|$$

$$\vec{B}(t) = \vec{T}(t) \times \vec{N}(t)$$



Question:

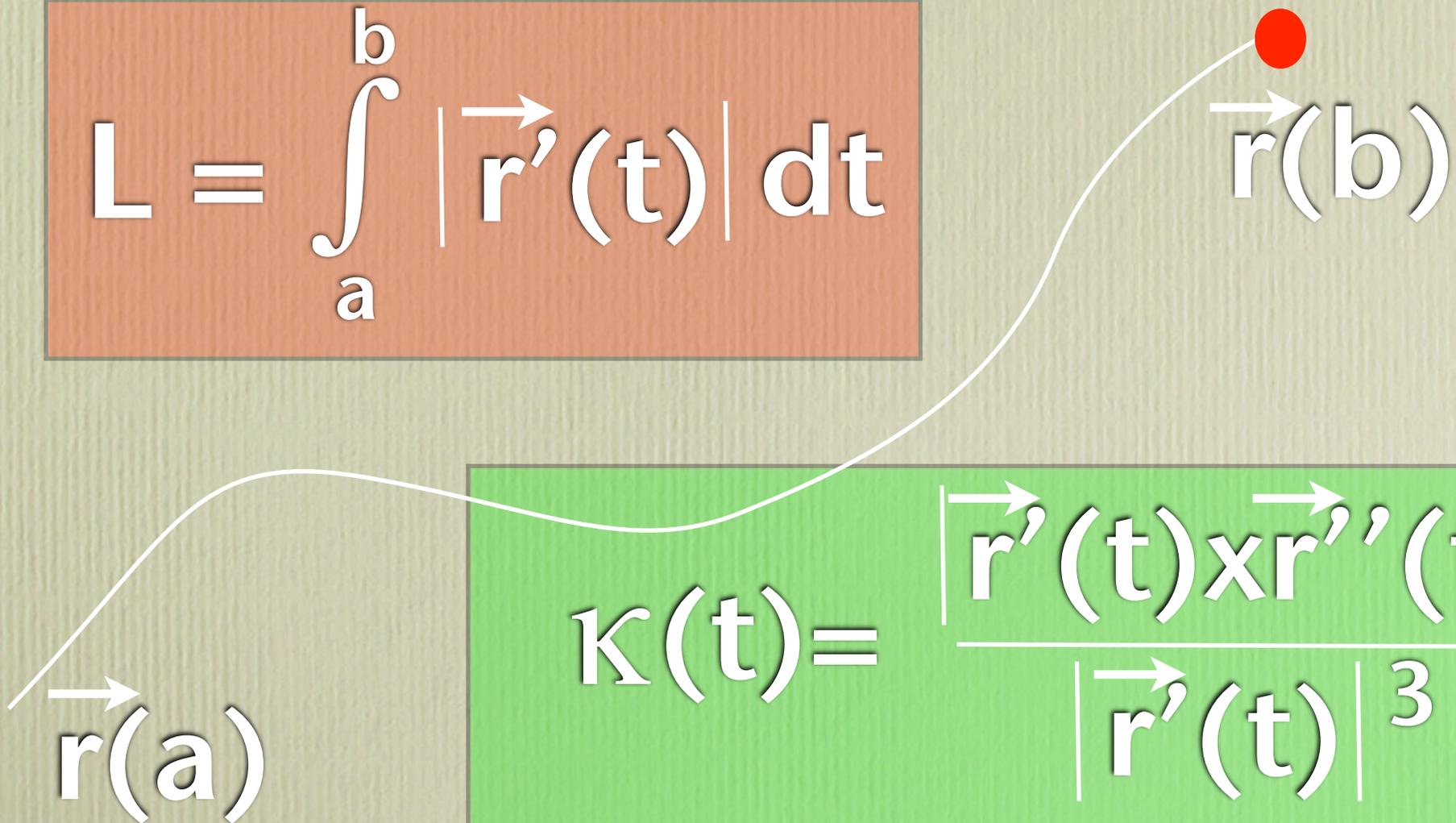
Oliver (virtually) flies over
Harvard in the plane

$$4x + 2y - 4z = 12$$

What is the z component of
the binormal vector B ?

Arc Length and Curvature

$$L = \int_a^b |\vec{r}'(t)| dt$$



Independent of parametrization

Problem 3

The helicopter crashes
along the curve

$$\vec{r}(t) = \langle t^2/2, 1, -t^3/3 \rangle$$

From $t=0$ to $t=1$. Find the
arc length of that path.

Problem

The helicopter is subject to
a wind force:

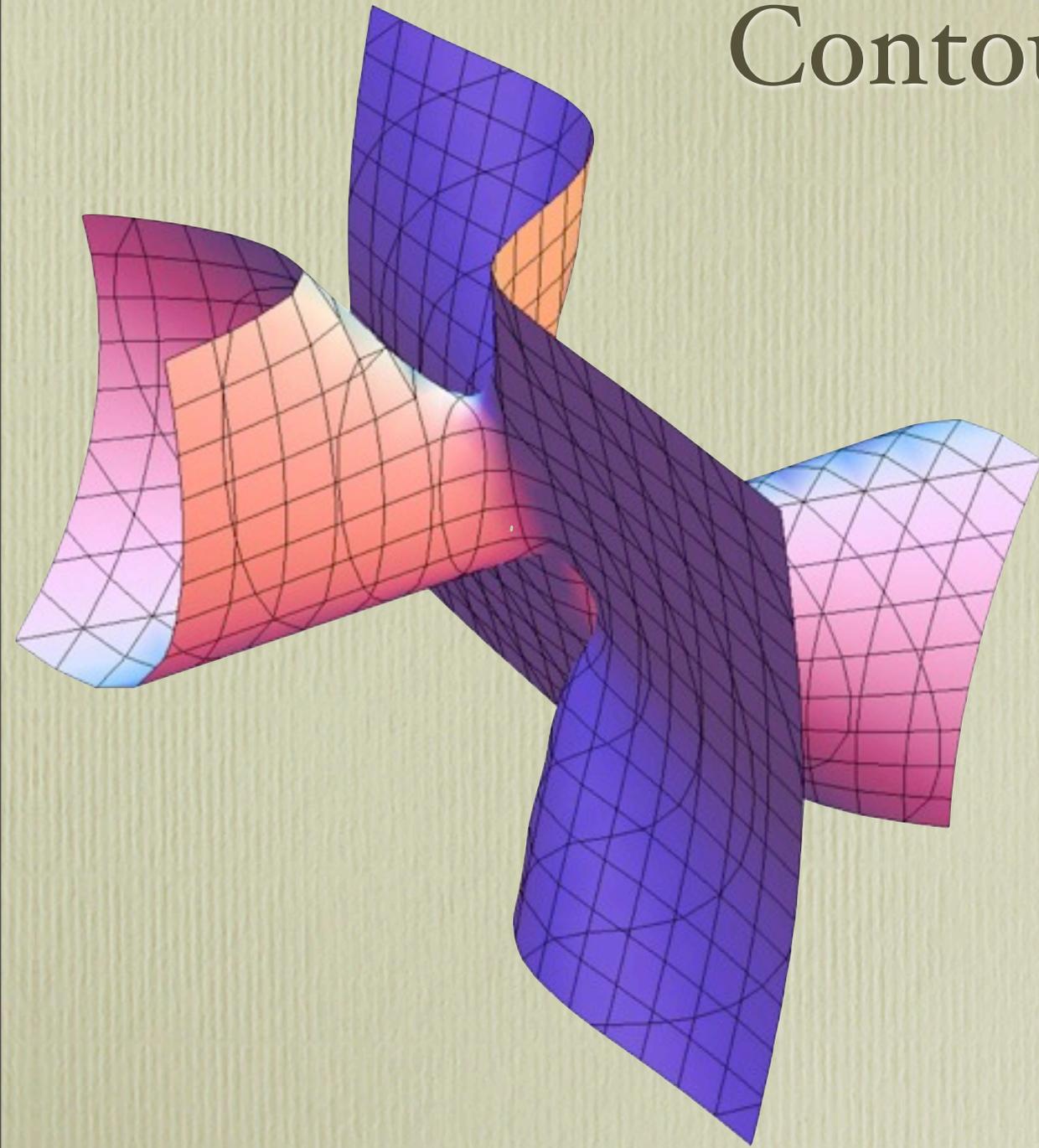
$$\vec{r}''(t) = \langle t^2, 1, -t^3 \rangle$$

Where is it at time $t=1$ if

$$\vec{r}(0) = \langle 0, 1, 0 \rangle$$

$$\vec{r}'(0) = \langle 1, 0, 0 \rangle \quad (\text{hit by the cat})$$

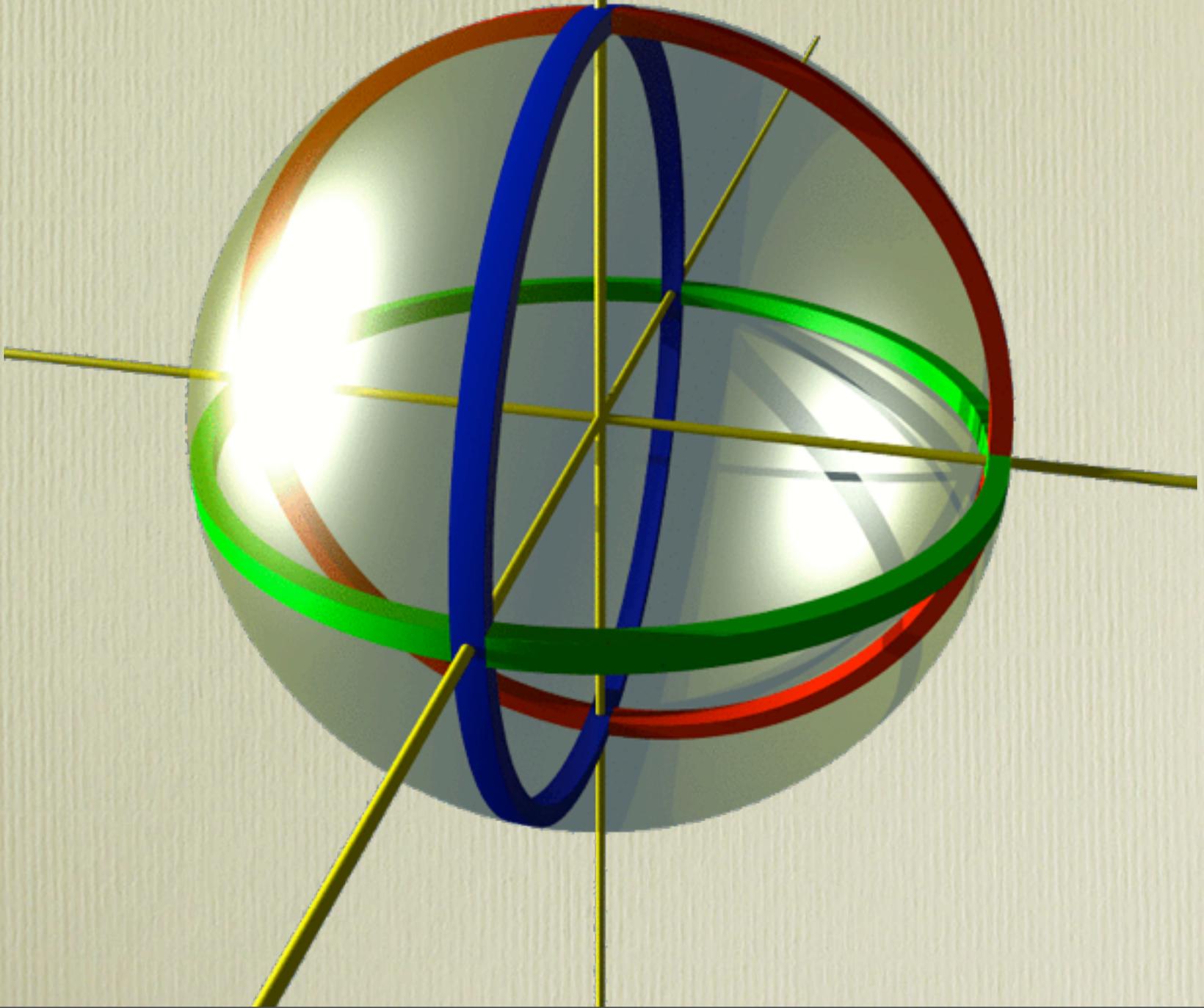
Contour Surfaces



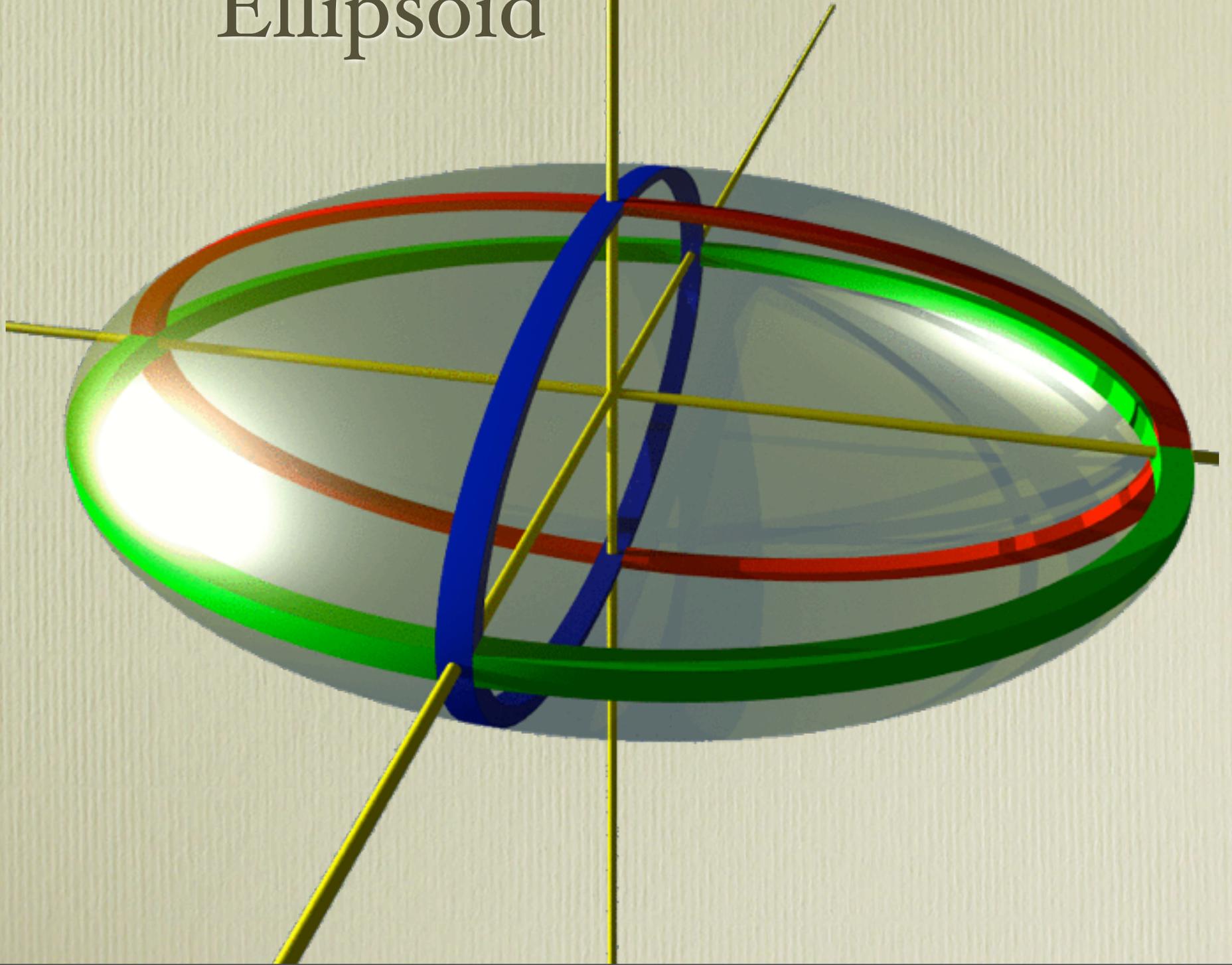
$$g(x,y,z) = c$$

```
ContourPlot3D[x^3+y^3+x z^2-2x y^2+z+x^2 z+x y z-3, {x,-6,6}, {y,-6, 6}, {z,-6, 6}]
```

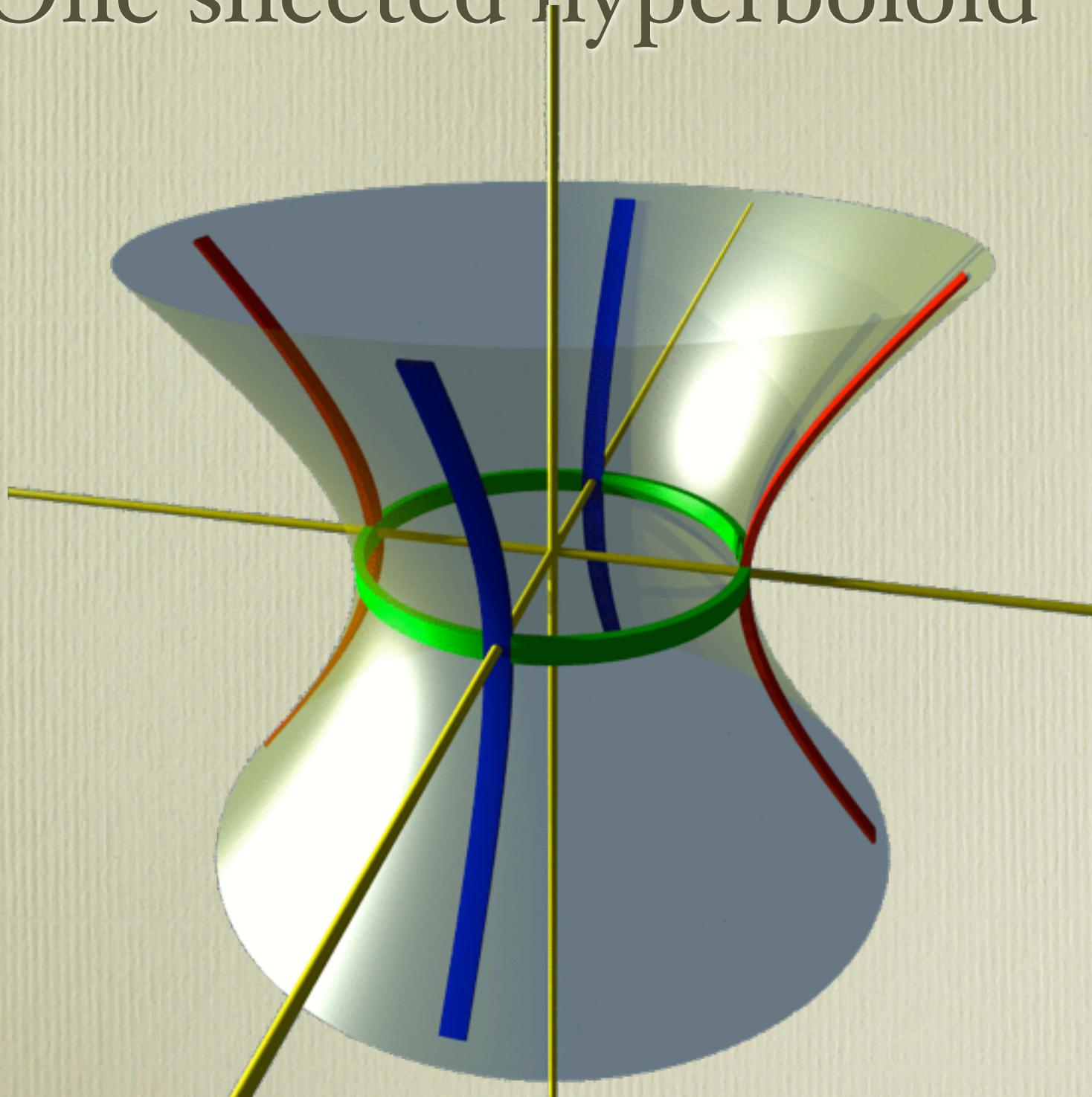
Spheres



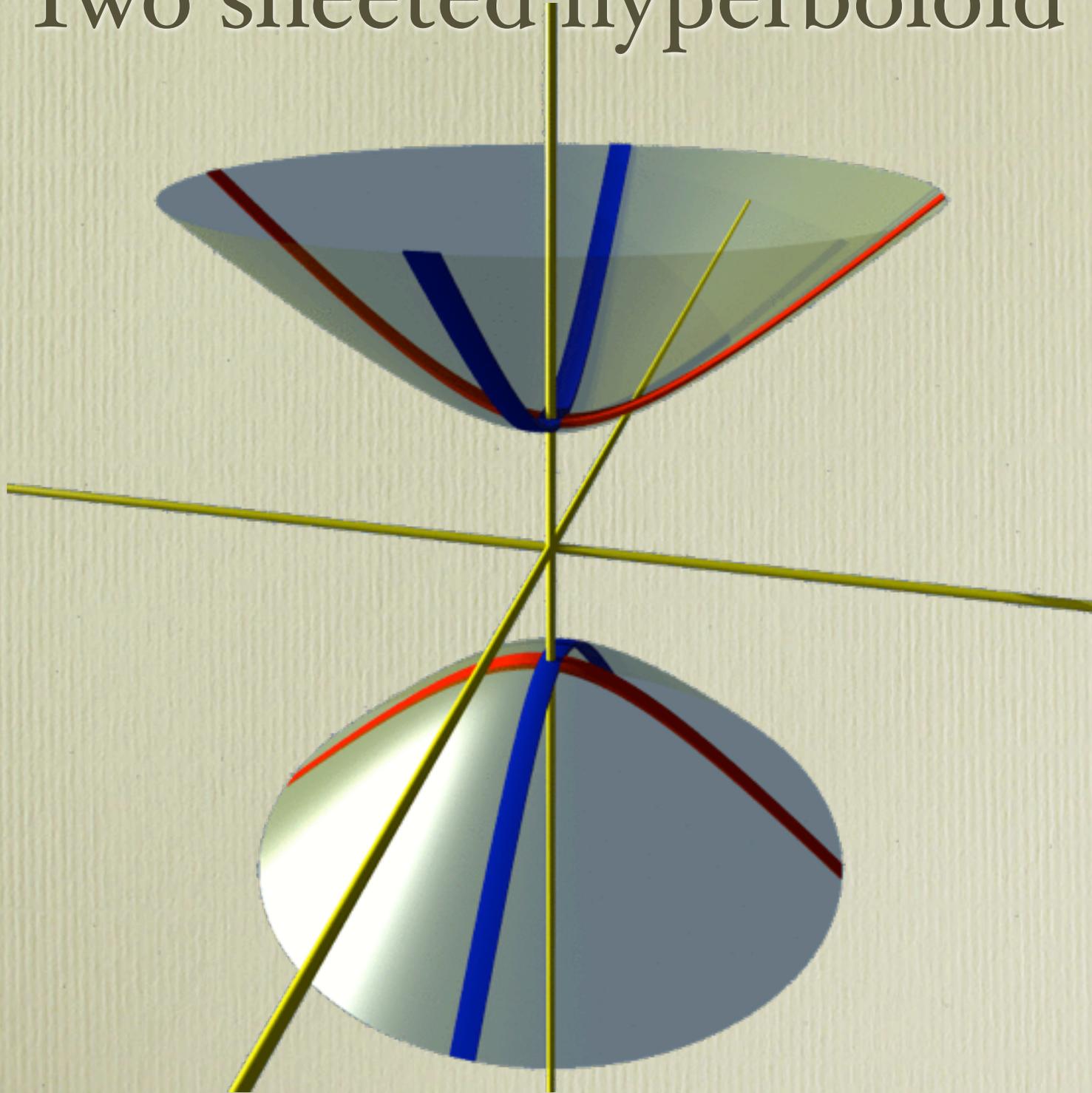
Ellipsoid



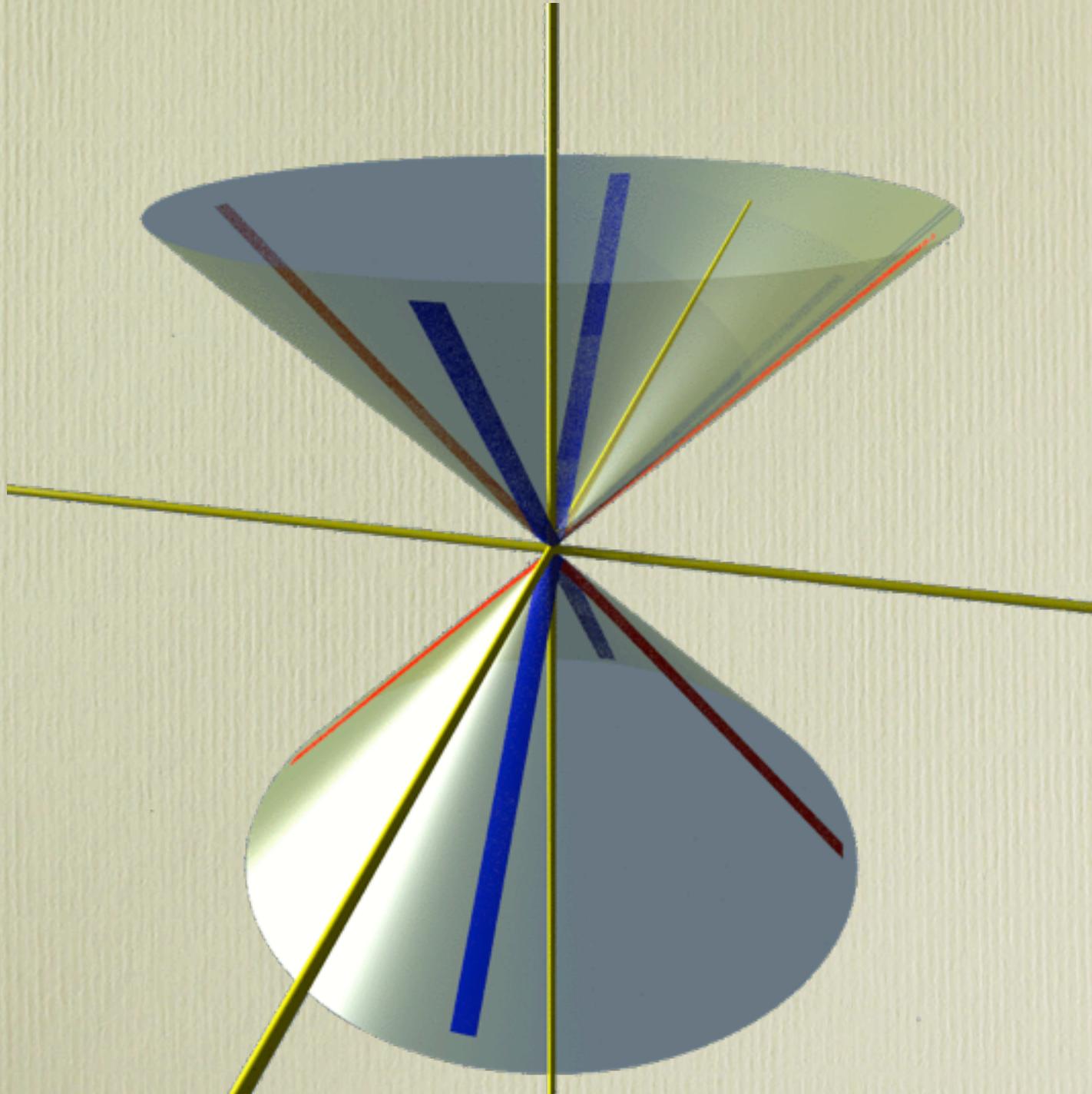
One sheeted hyperboloid



Two sheeted hyperboloid

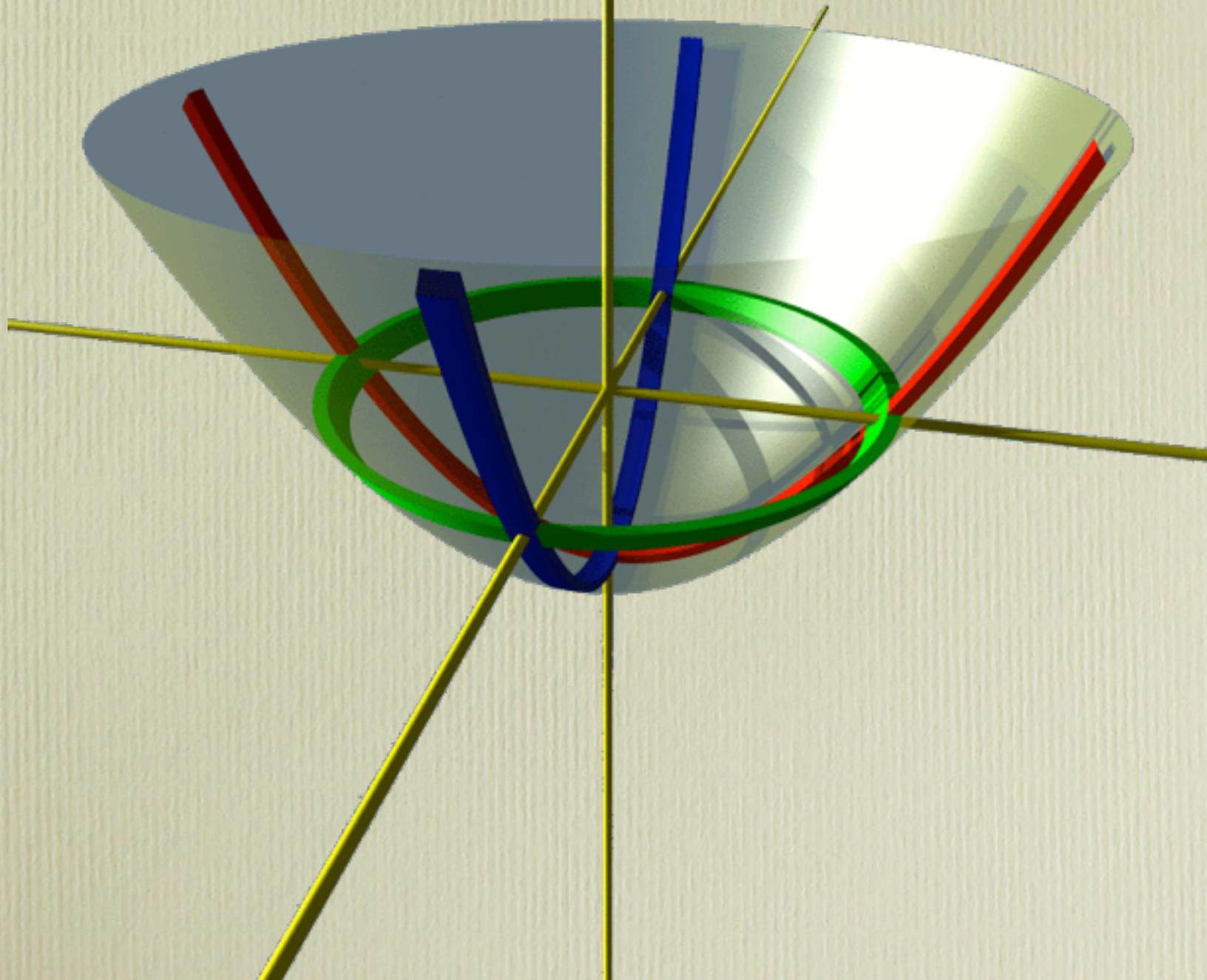


Cone

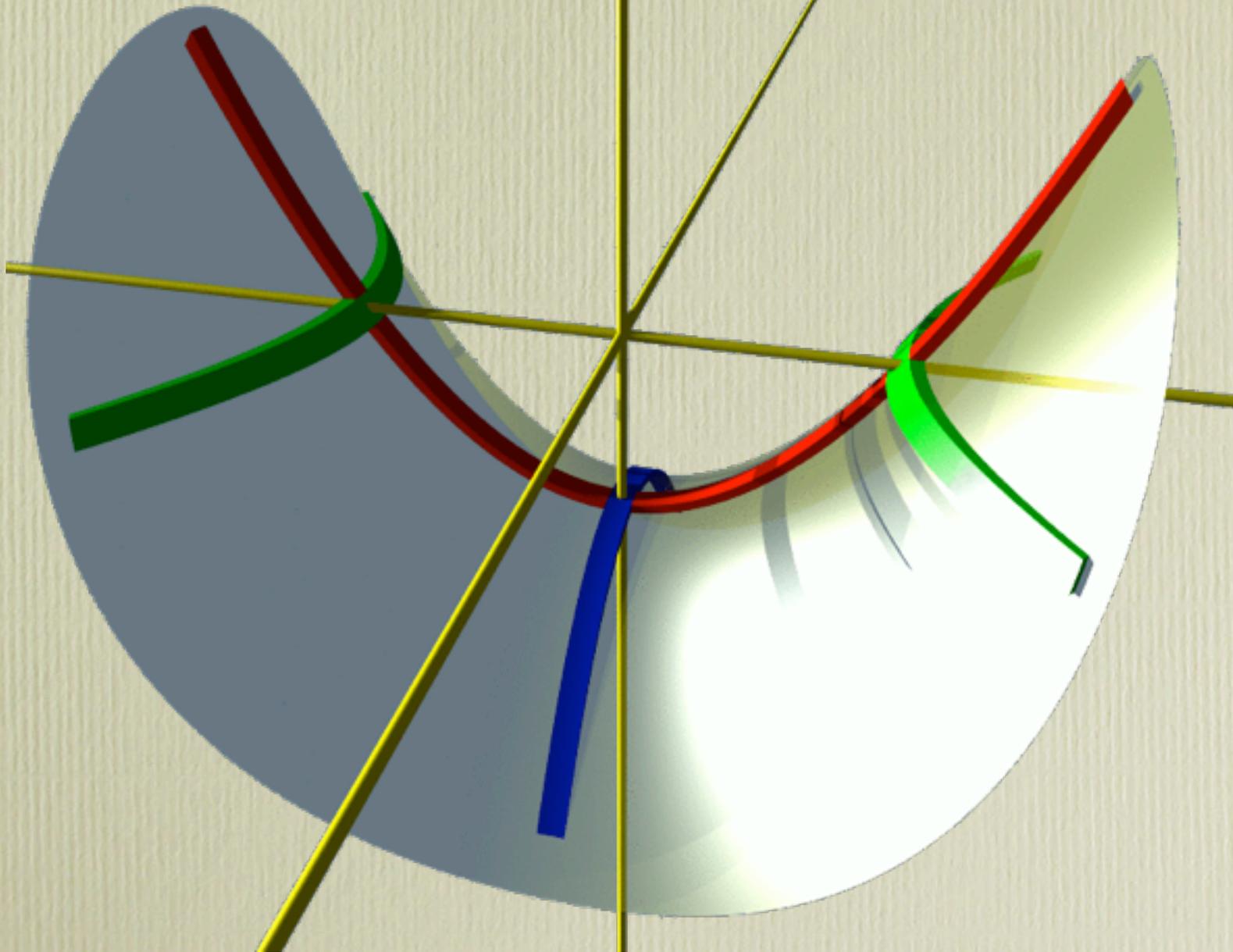


Elliptic

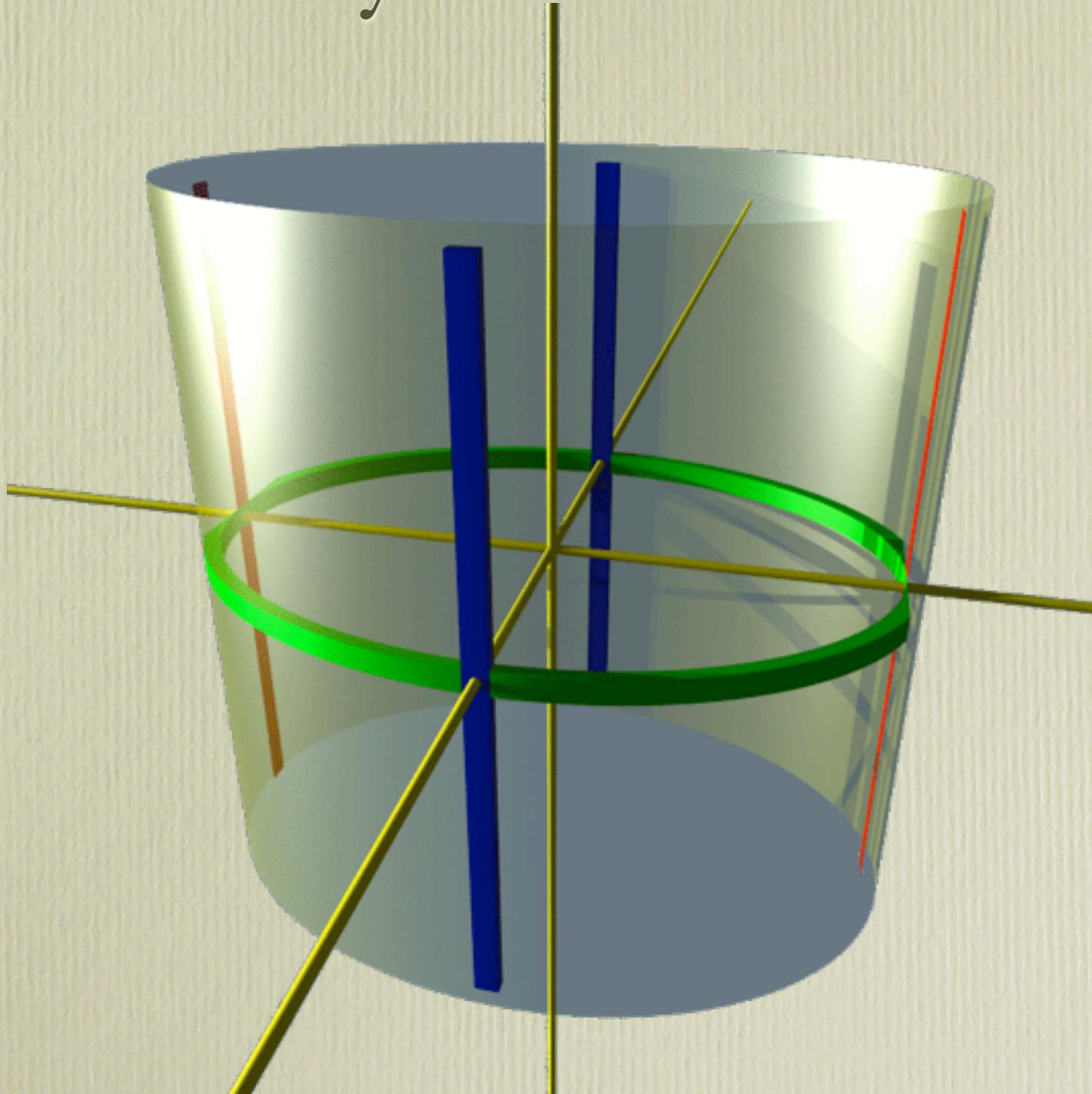
Paraboloid



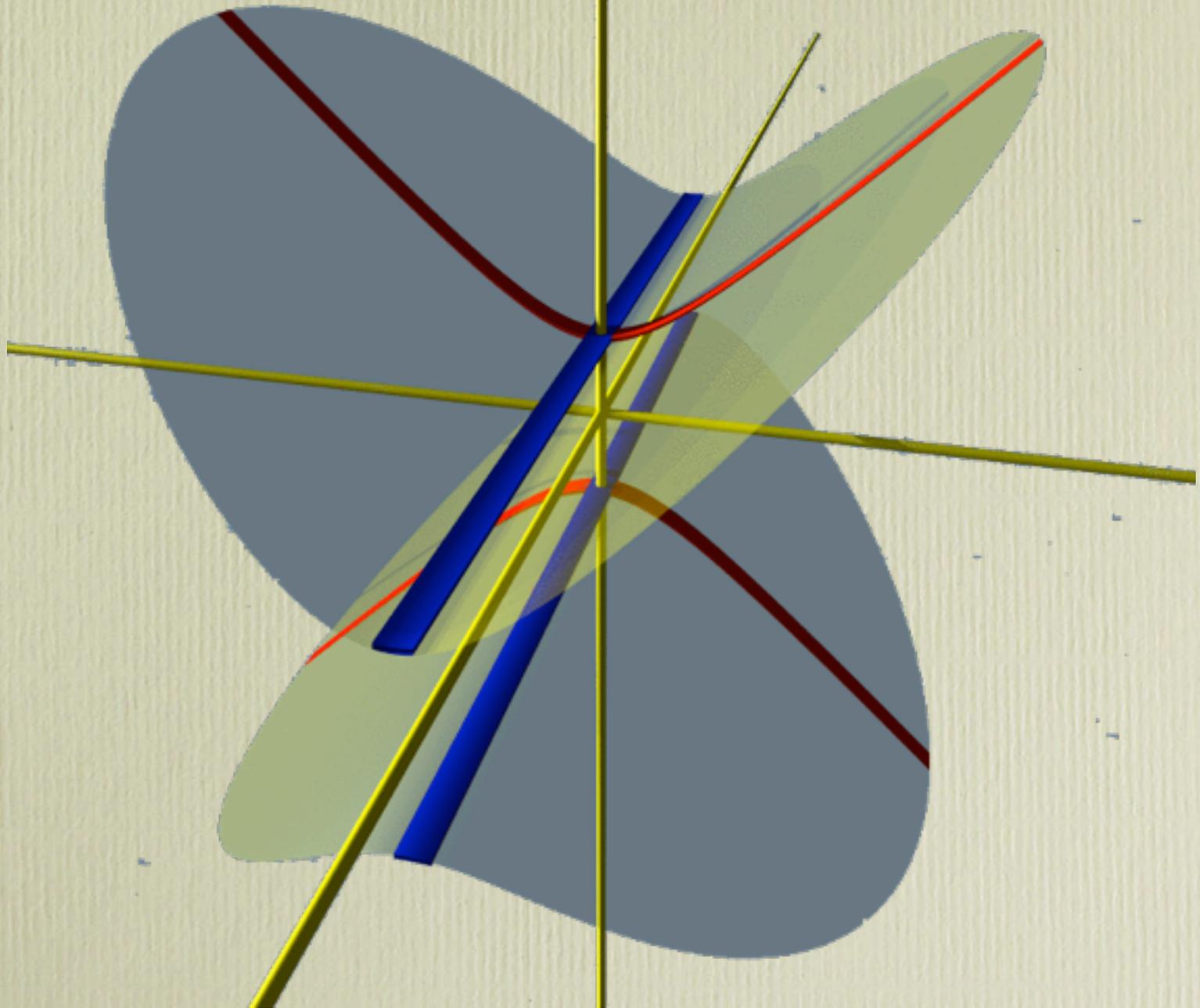
Hyperbolic Paraboloid



Cylinder



Cylindrical hyperboloid



Polar coordinates

$$x = r \cos(\theta)$$

$$y = r \sin(\theta)$$



Problem:

What surface is this:

$$x^2 - y^2 - z^2 = 2y$$

Cylindrical coordinates

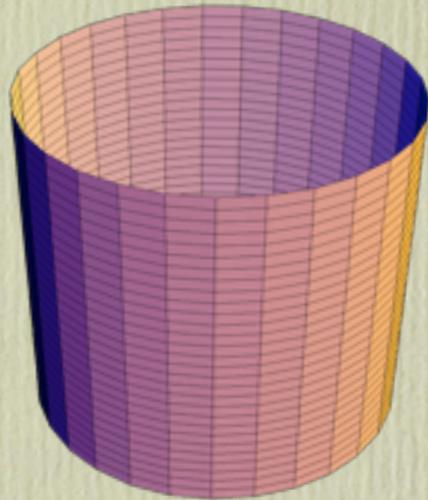
$$x = r \cos(\theta)$$

$$y = r \sin(\theta)$$

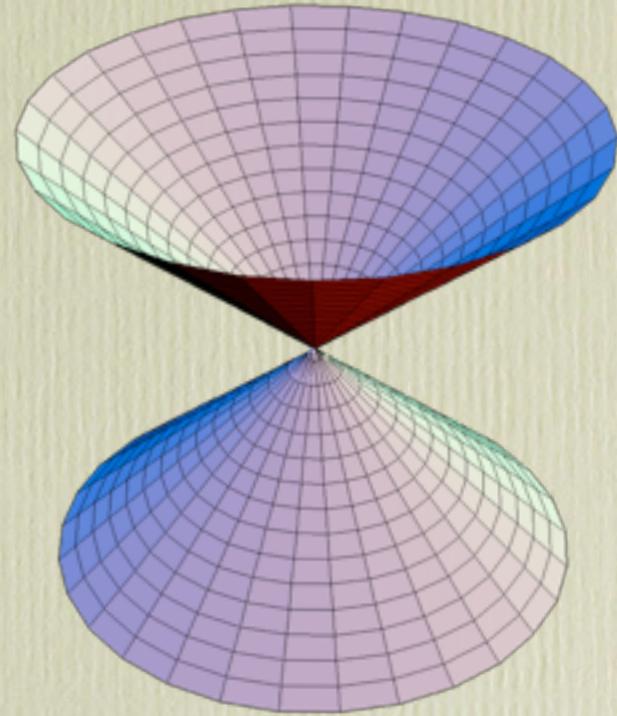
$$z = z$$

Surfaces in Cylindrical coordinates

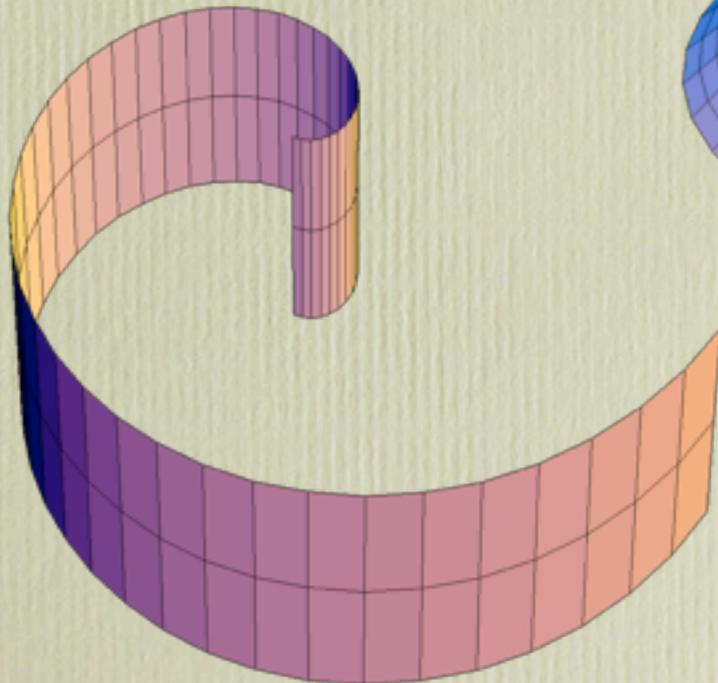
- $r = 1$



- $r = z$



- $r = \theta$



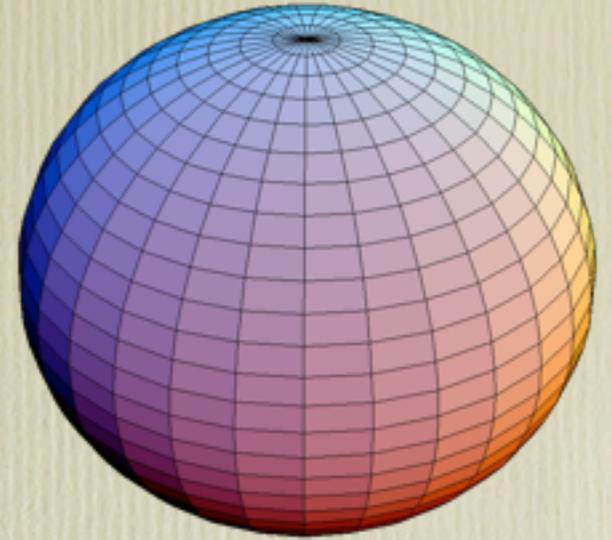
Spherical coordinates

$$x = \rho \sin(\phi) \cos(\theta)$$

$$y = \rho \sin(\phi) \sin(\theta)$$

$$z = \rho \cos(\phi)$$

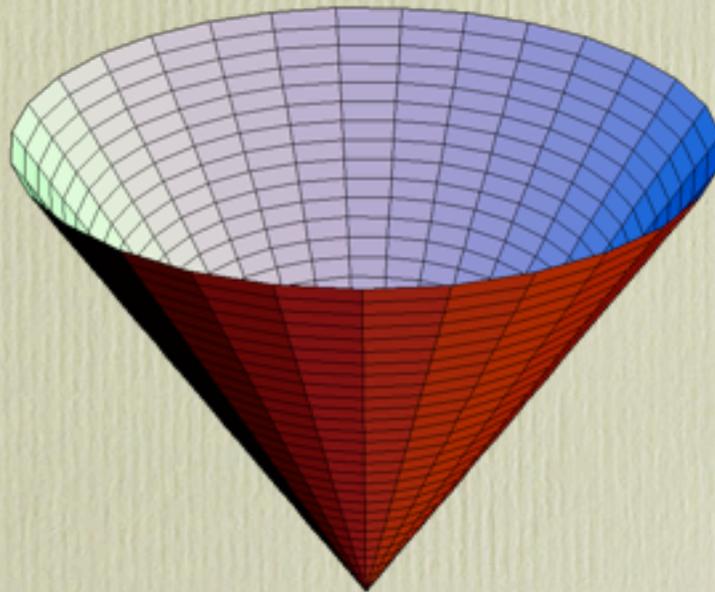
Surfaces in Spherical coordinates



- $\rho = r$

- $\phi = \theta$

- $\theta = \phi$



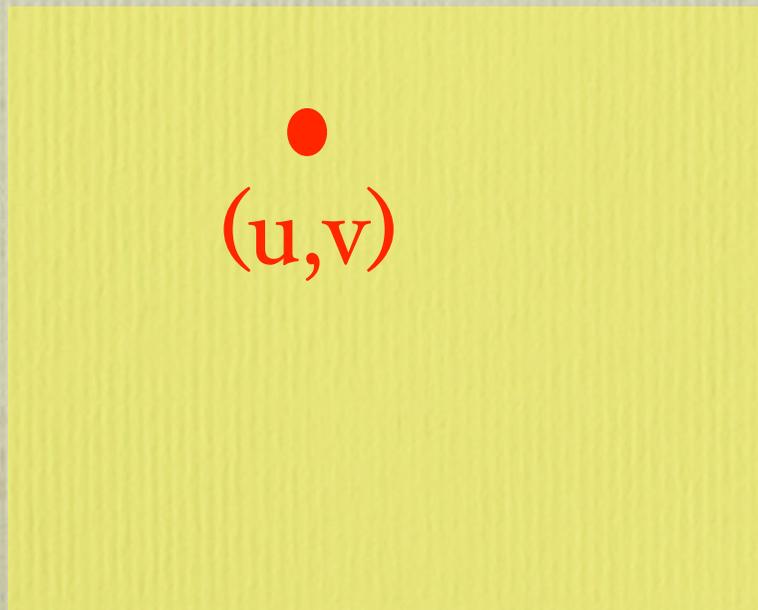
Problem:

What surface is this:

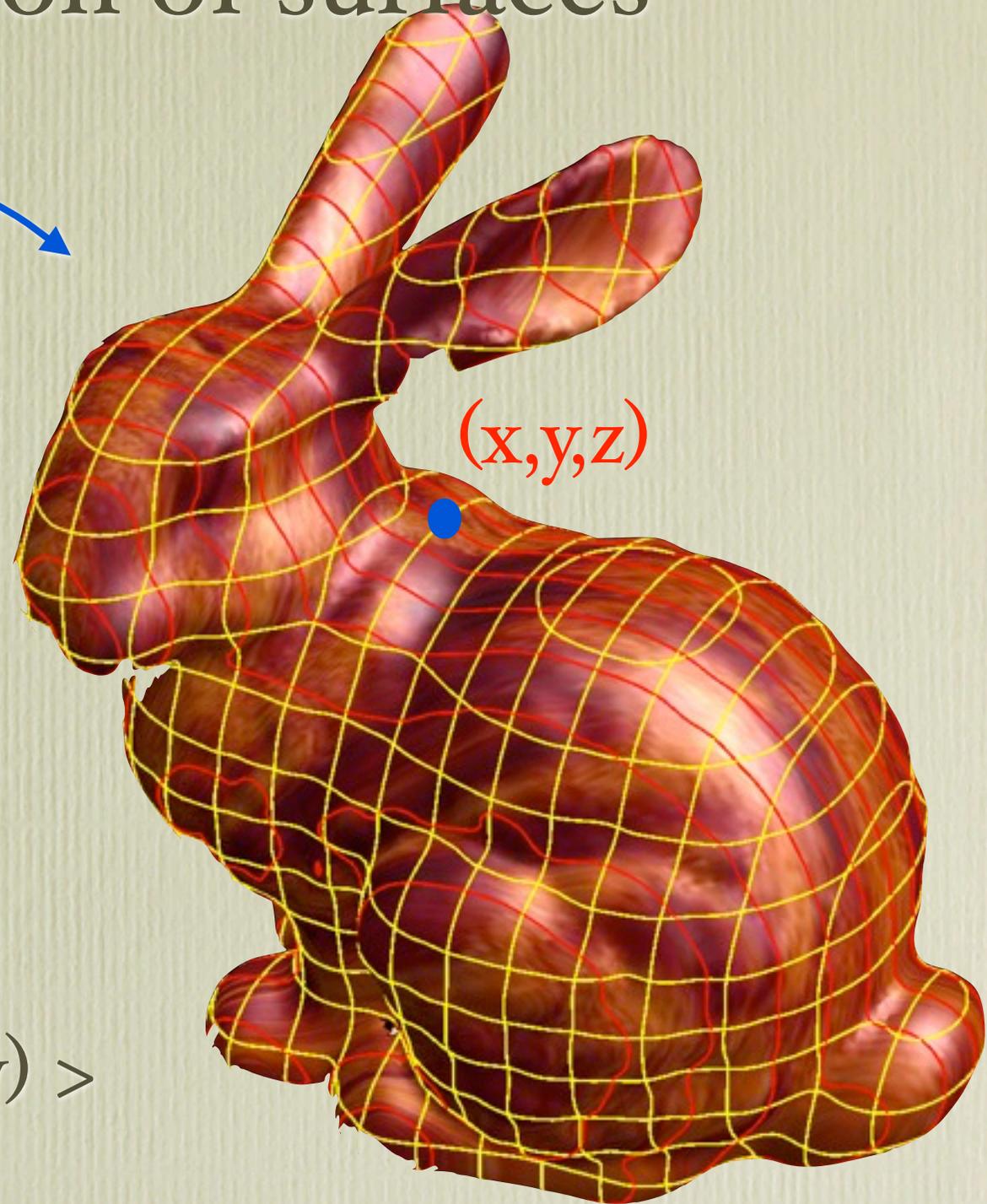
$$r \cos(2\theta) = z$$

Parametrized Surfaces

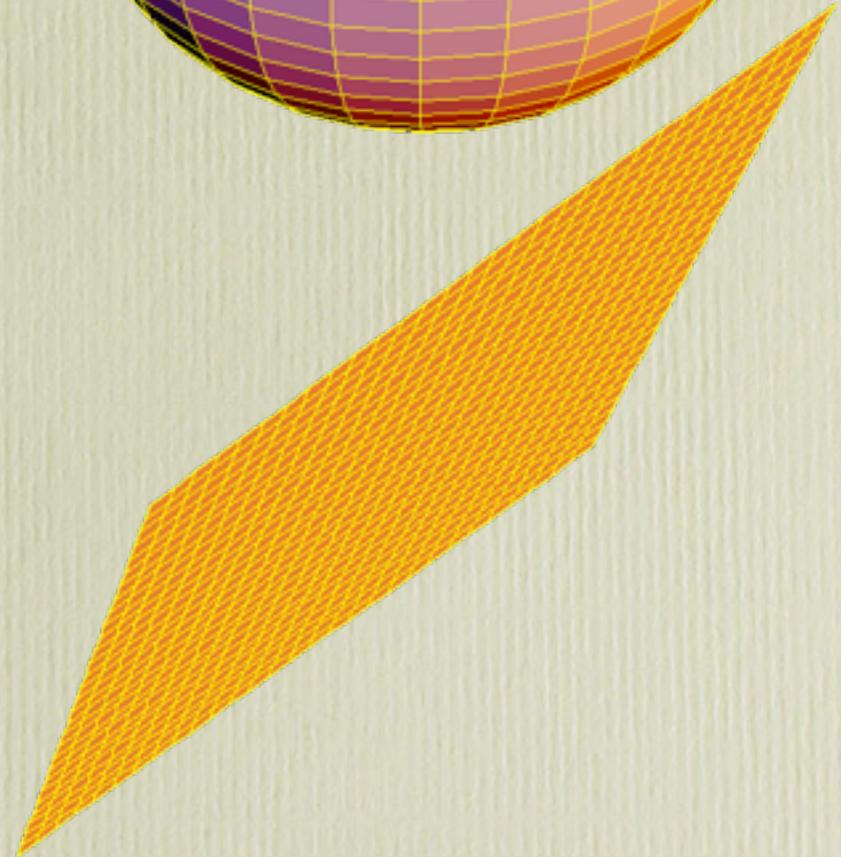
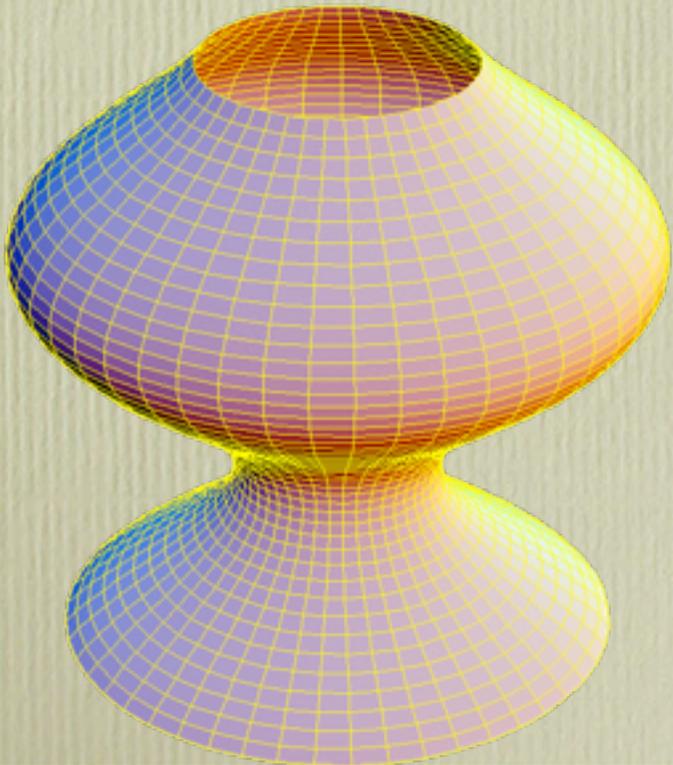
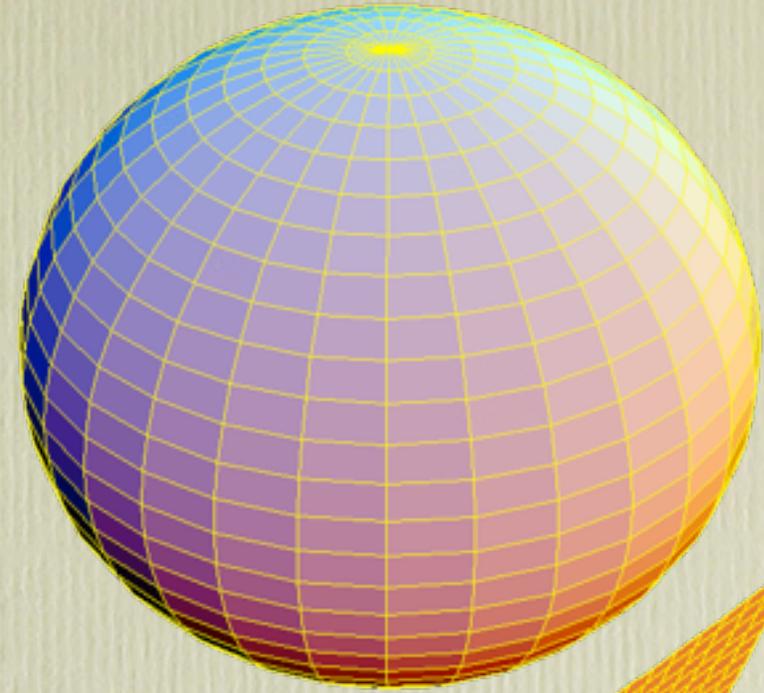
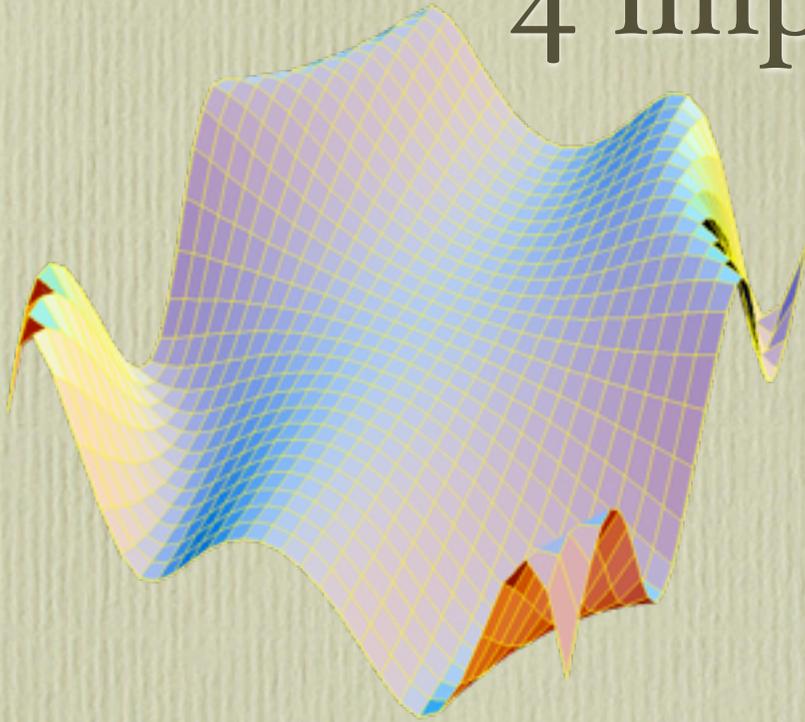
Parametrization of surfaces



$$\vec{r}(u,v) = \langle x(u,v), y(u,v), z(u,v) \rangle$$

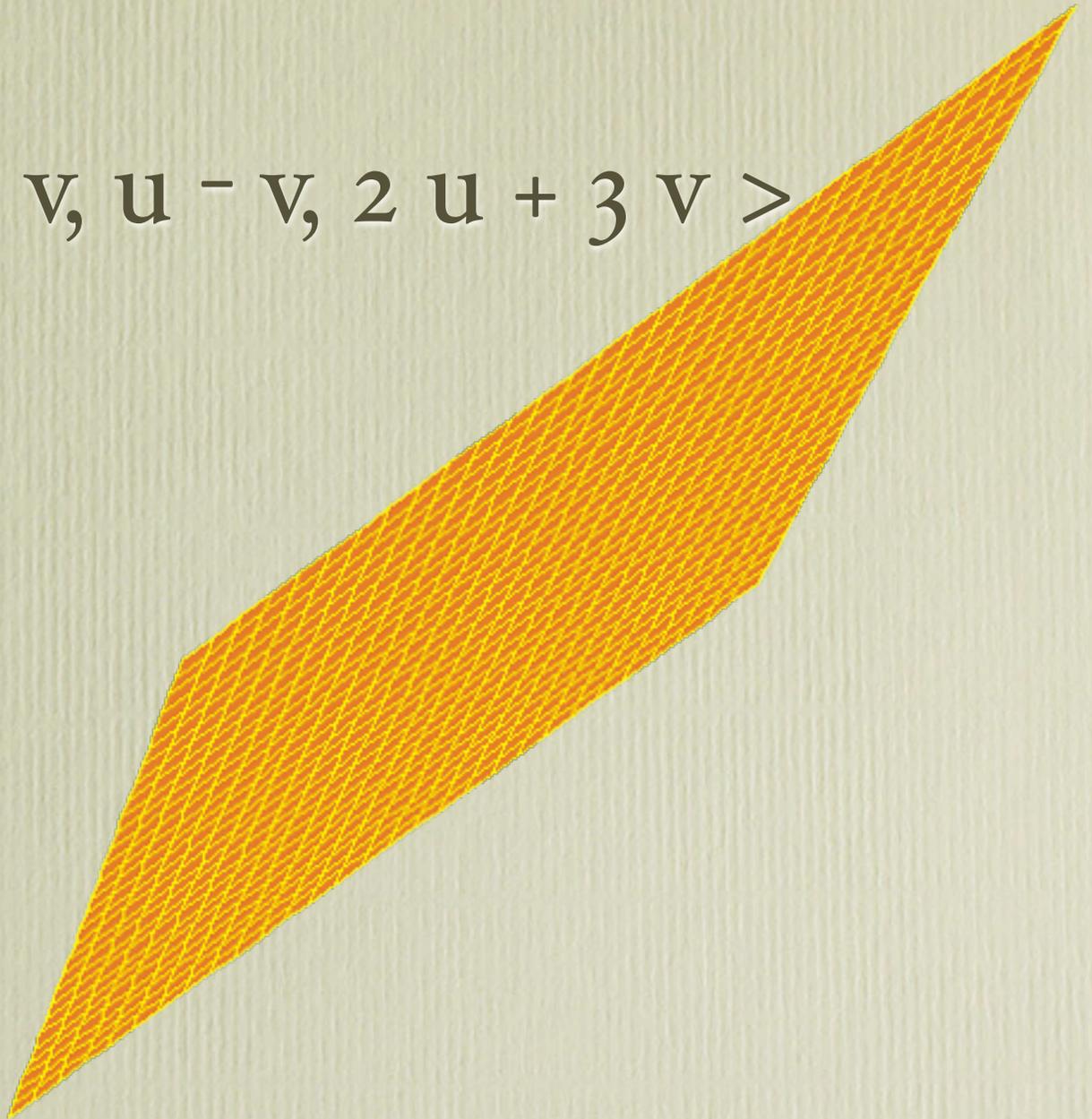


4 important classes:

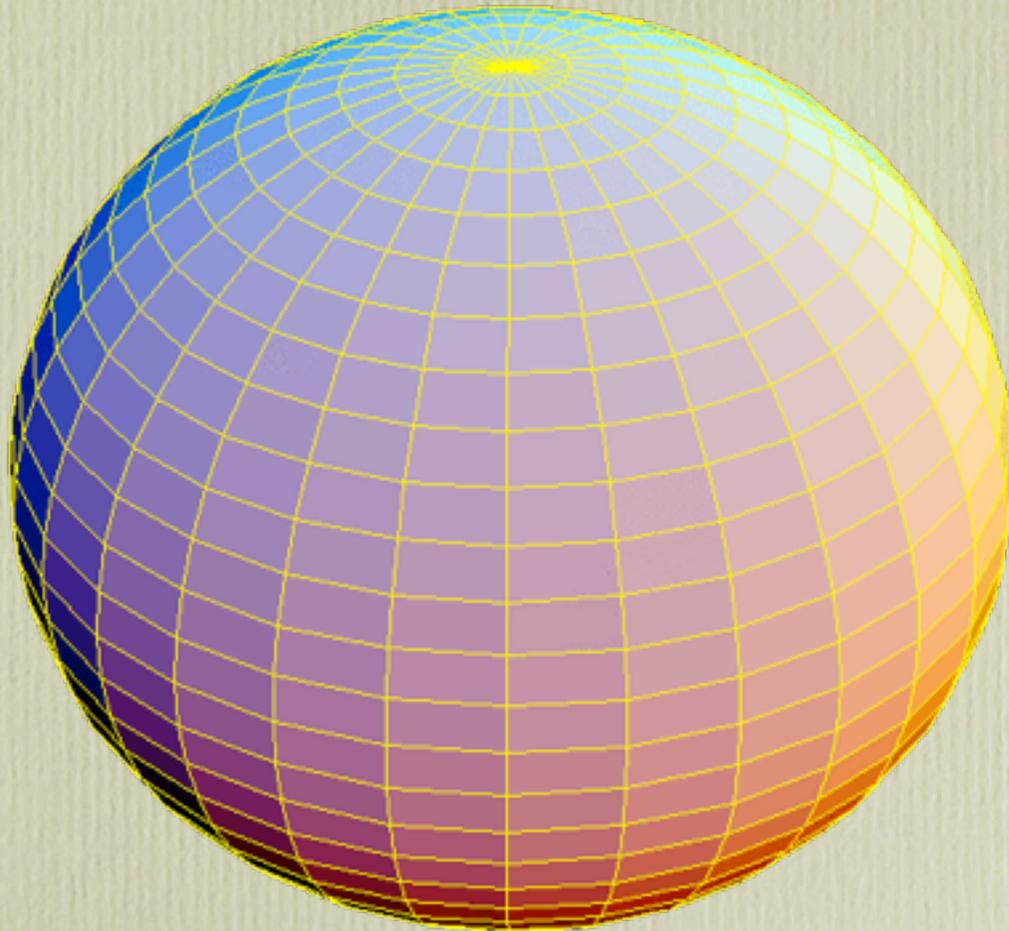


Planes

$$\vec{r}(u,v) = \langle \mathbf{i} + \mathbf{u} + \mathbf{v}, \mathbf{u} - \mathbf{v}, 2\mathbf{u} + 3\mathbf{v} \rangle$$

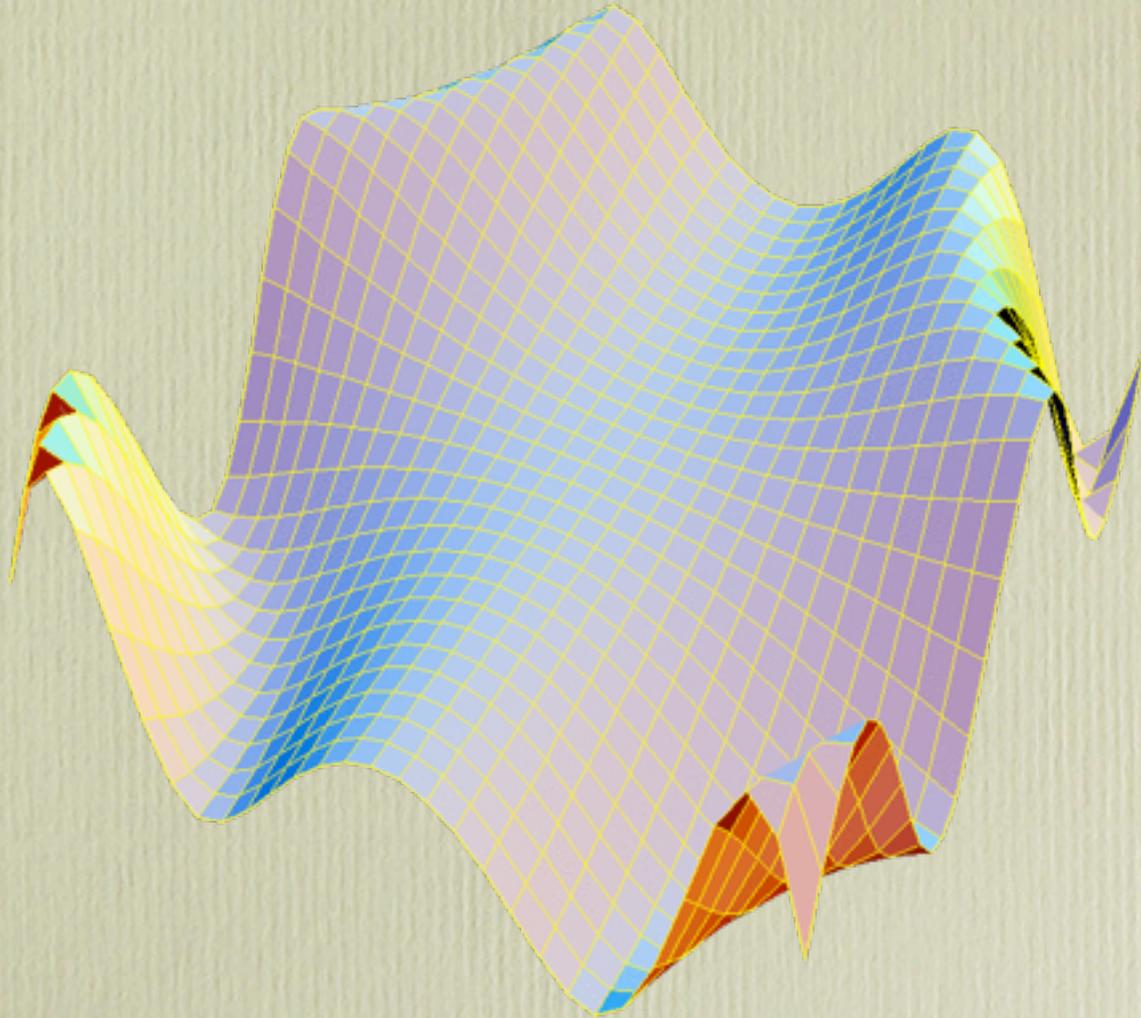


Spheres



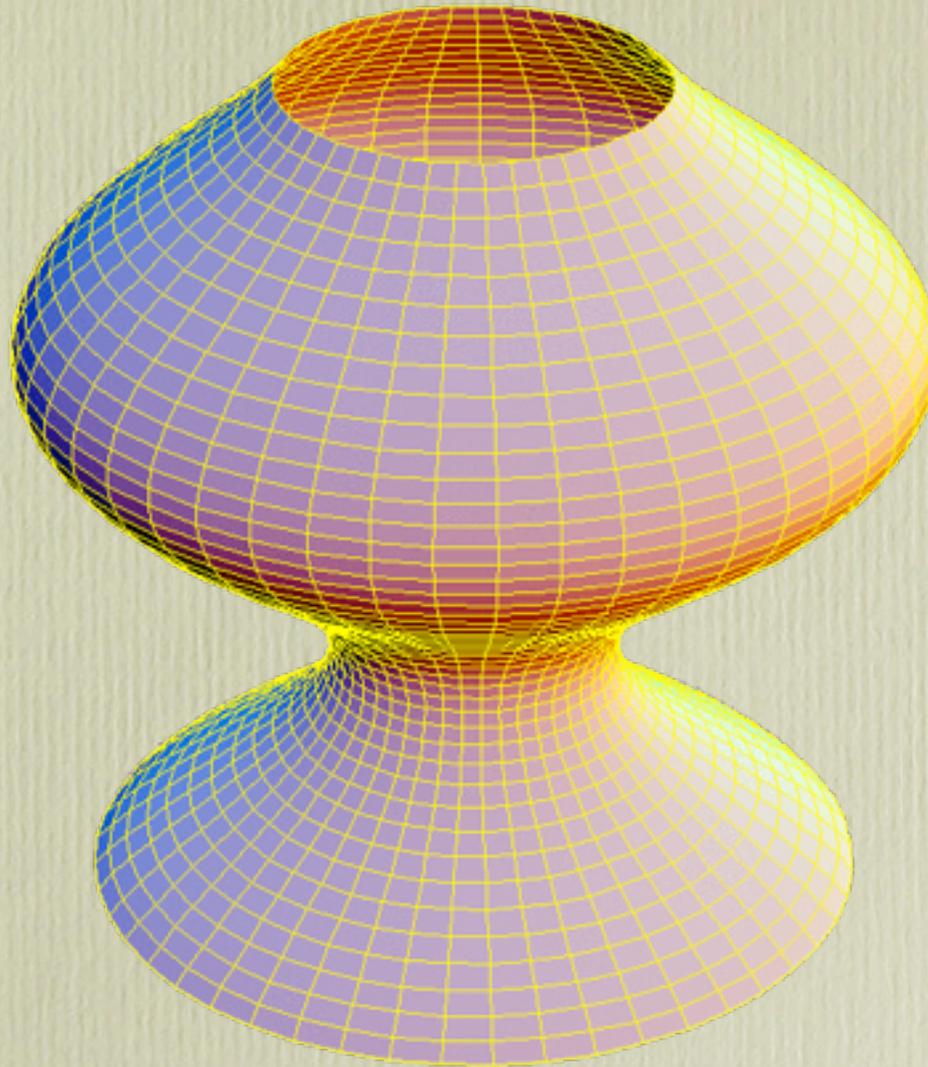
$$\vec{r}(u,v) = \langle \cos(u) \sin(v), \sin(u) \sin(v), \cos(v) \rangle$$

Graphs



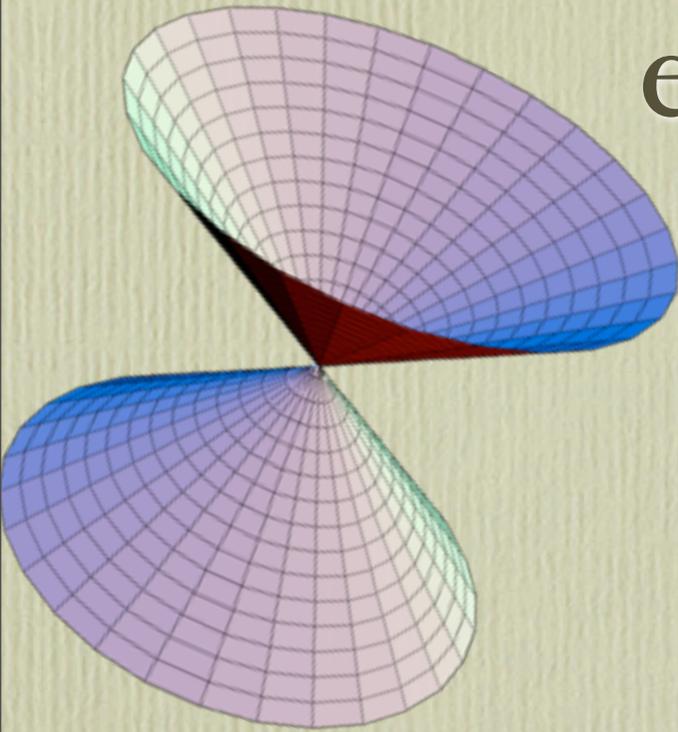
$$\vec{r}(u, v) = \langle u, v, f(u, v) \rangle$$

Surfaces of revolution



$$\vec{r}(u,v) = \langle r(v) \cos(u), r(v) \sin(u), v \rangle$$

More examples



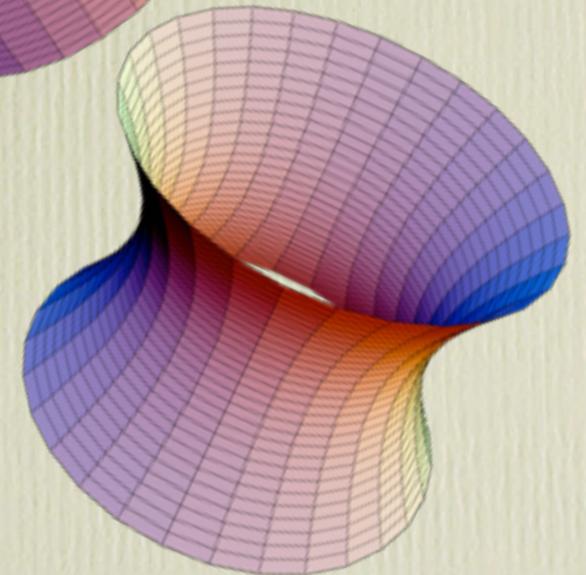
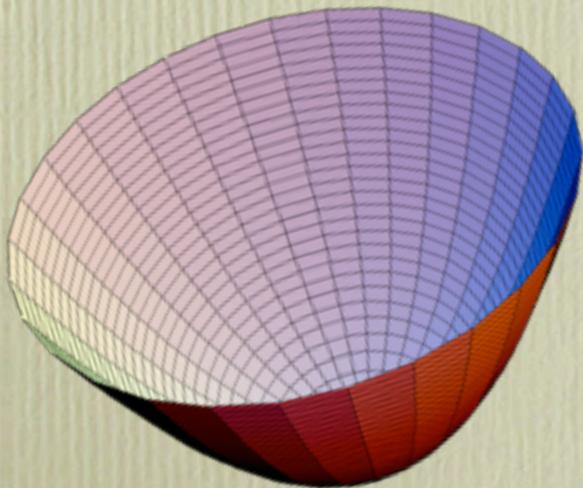
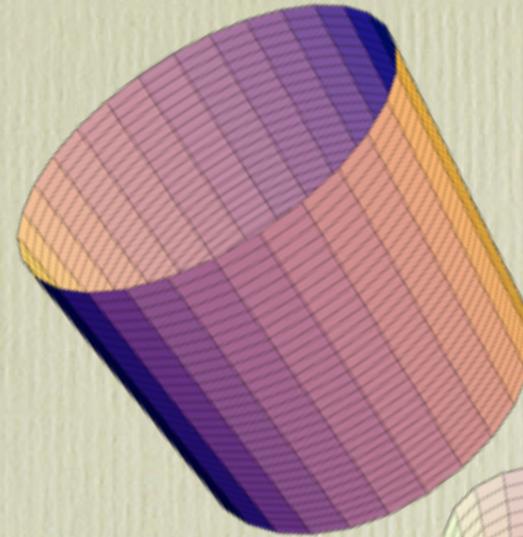
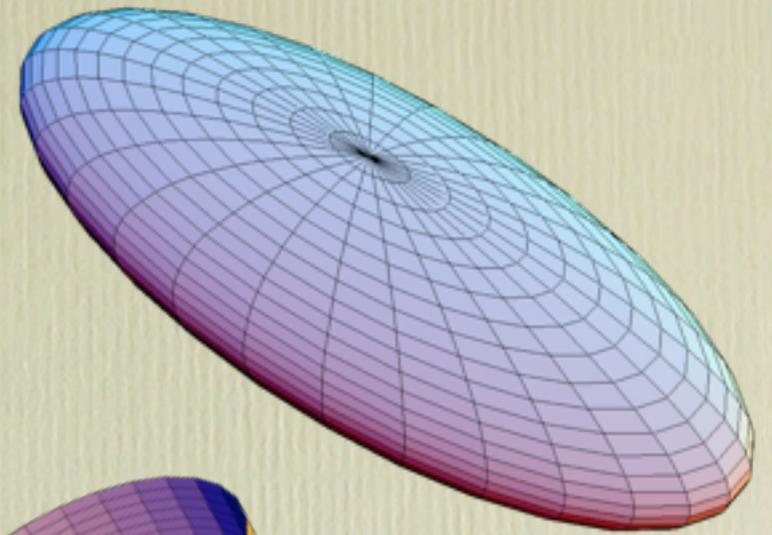
- Ellipsoids

- Cone

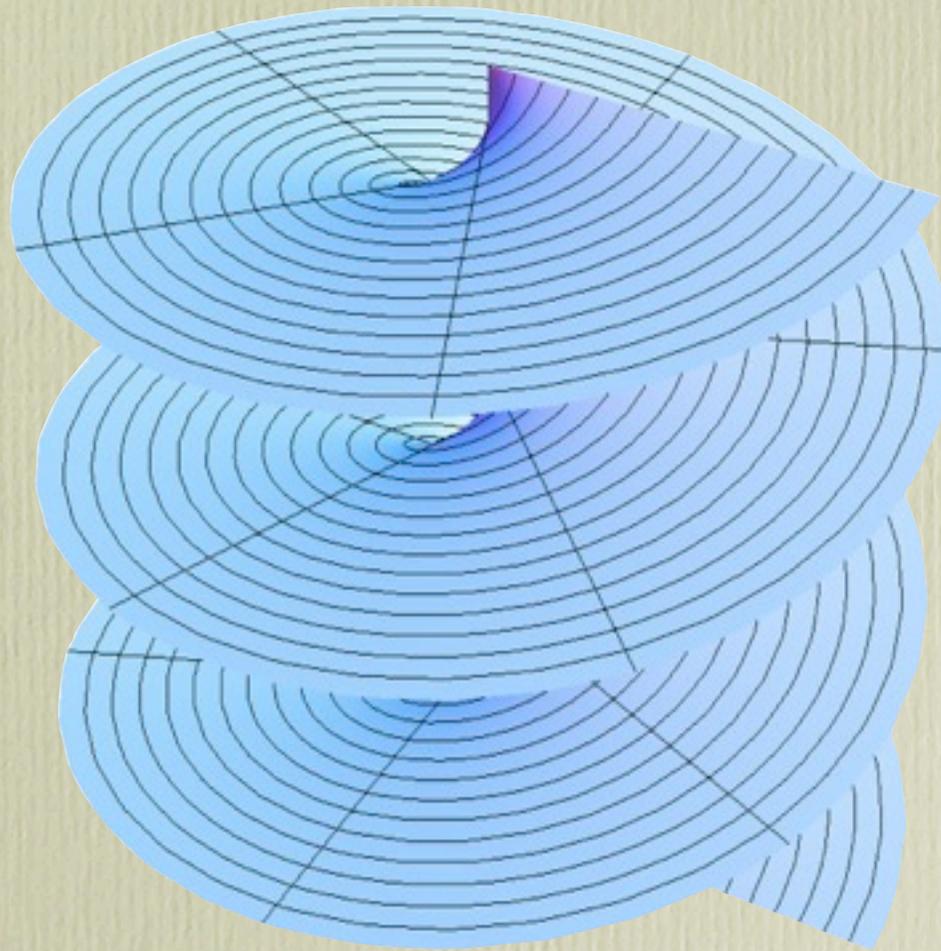
- Cylinder

- Paraboloids

- Hyperboloids

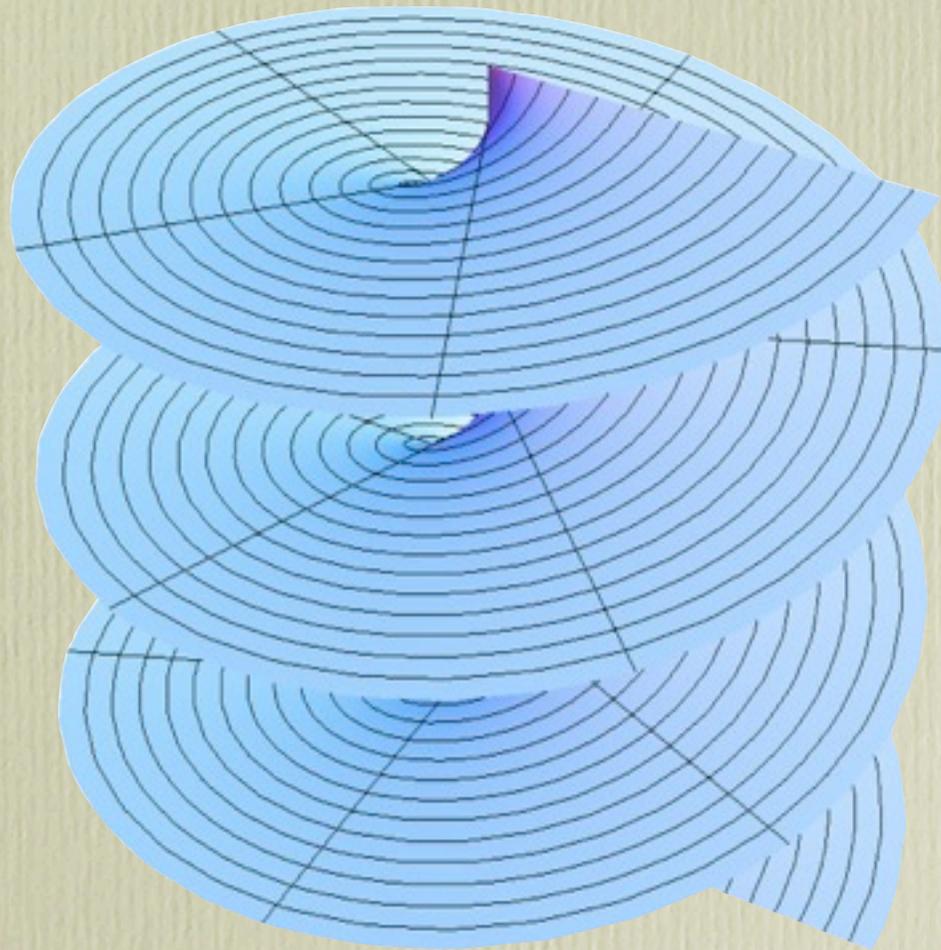


Problem: What is this?

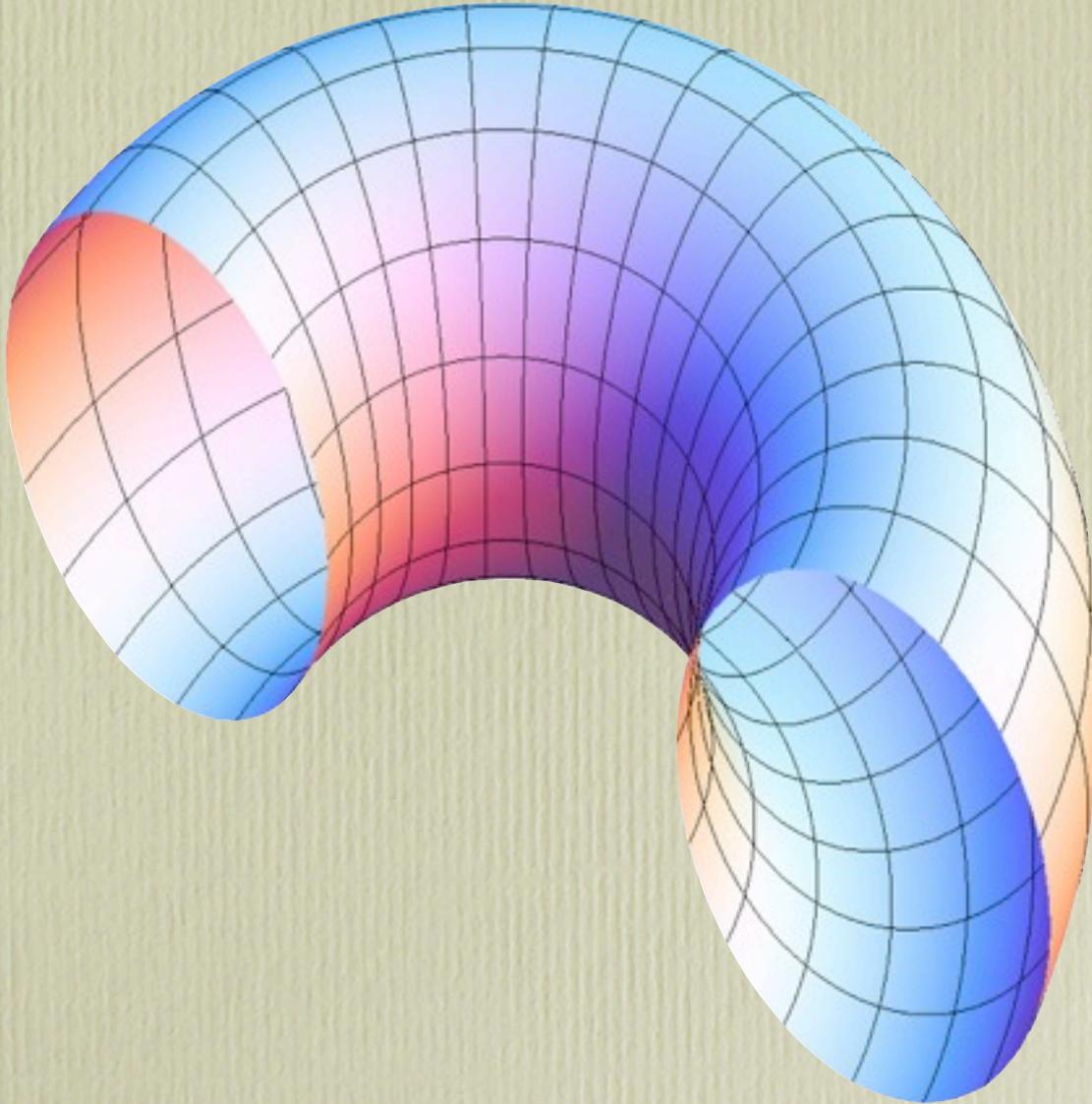


Problem: What is this?

$$\vec{r}(u,v) = \langle v \cos(u), v \sin(u), u \rangle$$



Example:



$$\vec{r}(u,v) = \langle (2+\cos(v)) \cos(u), (2+\cos(v)) \sin(u), \sin(v) \rangle$$

Problem

Parametrize the surface

$$x^2 + y^2 - z^4 = 1$$

and describe it in
cylindrical
coordinates.

