

Name:

- Start by printing your name in the above box.
- Try to answer each question on the same page as the question is asked. If needed, use the back or the next empty page for work. If you need additional paper, write your name on it.
- Do not detach pages from this exam packet or unstaple the packet.
- Please write neatly. Answers which are illegible for the grader can not be given credit.
- No notes, books, calculators, computers, or other electronic aids can be allowed.
- You have 90 minutes time to complete your work (the actual exam will have only 10 questions)

1		20
2		10
3		10
4		10
5		10
6		10
7		10
8		10
9		10
10		10
11		10
Total:		120

Problem 1) (20 points)

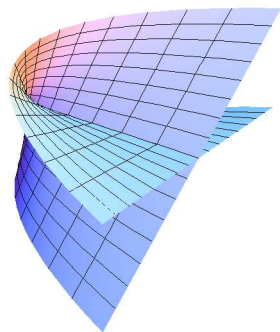
Circle for each of the 20 questions the correct letter. No justifications are needed.

- | | | |
|-----|---|---|
| 1) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | The set of points in the plane which satisfy $x^2 - y^2 = -10$ is a curve called hyperbola. |
| 2) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | The length of the sum of two vectors in space is always the sum of the length of the vectors. |
| 3) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | For any three vectors $\vec{u}, \vec{v}, \vec{w}$, the identity $\vec{u} \cdot (\vec{v} \times \vec{w}) = (\vec{w} \times \vec{v}) \cdot \vec{u}$ holds. |
| 4) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | The set of points which satisfy $x^2 + 2x + y^2 - z^2 = 0$ is a cone. |
| 5) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | If P, Q, R are 3 different points in space that don't lie in a line, then $\vec{PQ} \times \vec{RQ}$ is a vector orthogonal to the plane containing P, Q, R . |
| 6) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | The line $\vec{r}(t) = (1 + 2t, 1 + 3t, 1 + 4t)$ hits the plane $2x + 3y + 4z = 9$ at a right angle. |
| 7) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | A surface which is given as $r = \sin(z)$ in cylindrical coordinates stays the same when we rotate it around the y axis. |
| 8) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | For any two vectors, $\vec{v} \times \vec{w} = \vec{w} \times \vec{v}$. |
| 9) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | If $ \vec{v} \times \vec{w} = 0$ for all vectors $\vec{w}$, then $\vec{v} = \vec{0}$. |
| 10) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | If $\vec{u}$ and $\vec{v}$ are orthogonal vectors, then $(\vec{u} \times \vec{v}) \times \vec{u}$ is parallel to $\vec{v}$. |
| 11) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | Every vector contained in the line $\vec{r}(t) = (1 + 2t, 1 + 3t, 1 + 4t)$ is parallel to the vector $(1, 1, 1)$. |
| 12) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | If in spherical coordinates a point is given by $(\rho, \theta, \phi) = (2, \pi/2, \pi/2)$, then its rectangular coordinates are $(x, y, z) = (0, 2, 0)$. |
| 13) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | The set of points which satisfy $x^2 - 2y^2 - 3z^2 = 0$ form an ellipsoid. |
| 14) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | If $\vec{v} \times \vec{w} = (0, 0, 0)$, then $\vec{v} = \vec{w}$. |
| 15) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | The set of points in $\mathbf{R}^3$ which have distance 1 from a line form a cylinder. |
| 16) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | If in rectangular coordinates, a point is given by $(1, 0, 1)$, then its spherical coordinates are $(\rho, \theta, \phi) = (\sqrt{2}, \pi/2, -\pi/2)$. |
| 17) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | In spherical coordinates, the equation $\cos(\theta) = \sin(\theta)$ defines the plane $x - y = 0$. |
| 18) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | For any three vectors $\vec{a}, \vec{b}$ and $\vec{c}$, we always have $(\vec{a} \times \vec{b}) \cdot \vec{c} = -(\vec{a} \times \vec{c}) \cdot \vec{b}$. |
| 19) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | If $ \vec{v} \times \vec{w} = 0$ then $\vec{v} = 0$ or $\vec{w} = 0$. |
| 20) | <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">T</div> <div style="display: inline-block; border: 1px solid black; padding: 2px 5px; margin: 0 5px;">F</div> | Two nonzero vectors are parallel if and only if their cross product is $\vec{0}$. |

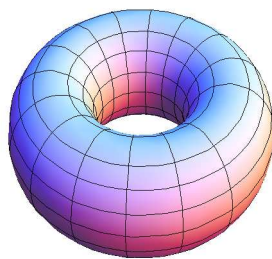
Problem 2a) (5 points)

Match the surfaces with their parameterization $\vec{r}(u, v)$ or the implicit description $g(x, y, z) = 0$. Note that one of the surfaces is not represented by a formula. No justifications are needed in this problem.

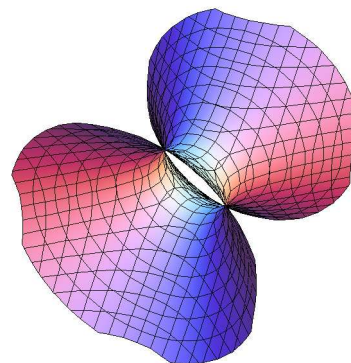
I



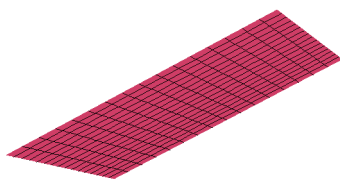
II



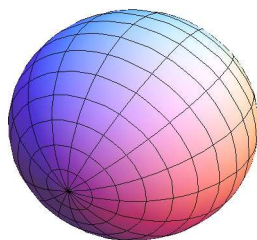
III



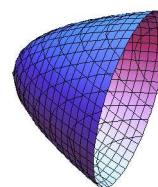
IV



V



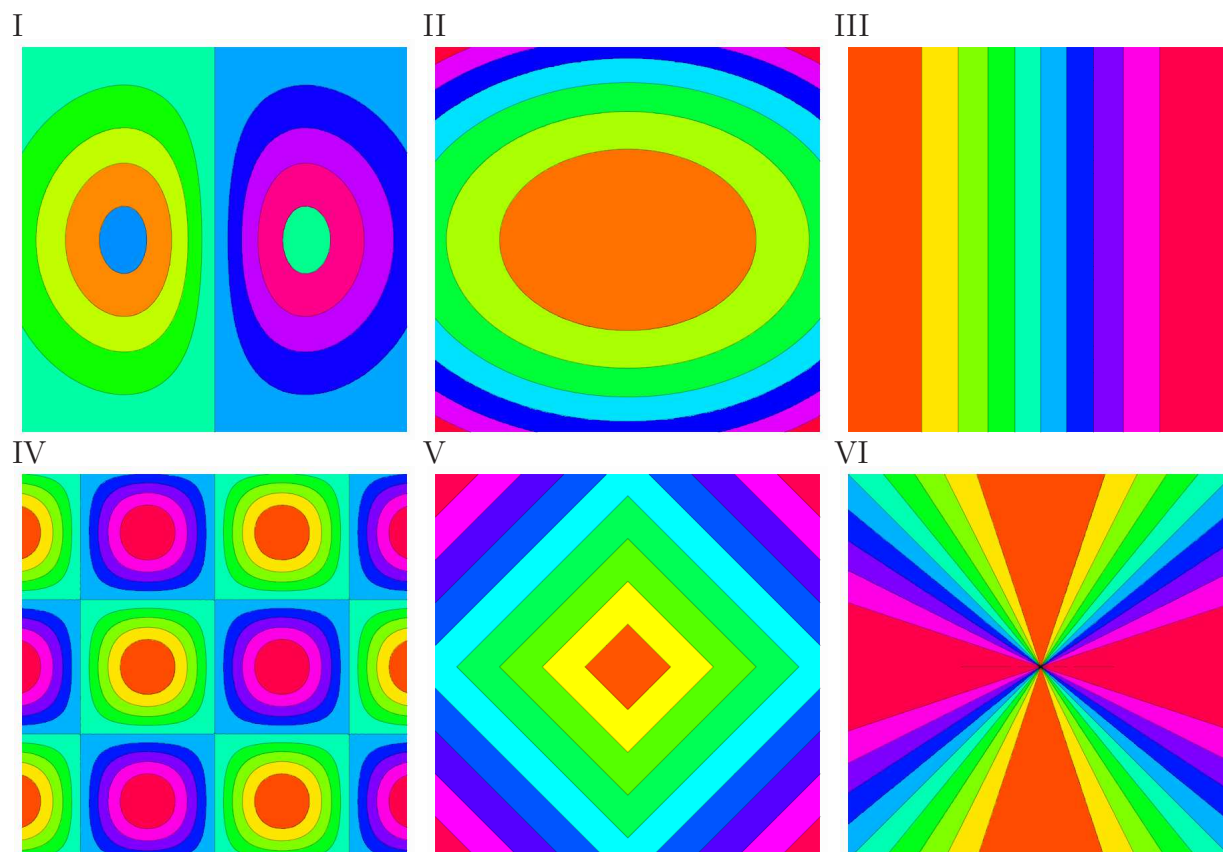
VI



Enter I,II,III,IV,V,VI here	Equation or Parameterization
	$\vec{r}(u, v) = ((2 + \sin(u)) \cos(v), (2 + \sin(u)) \sin(v), \cos(u))$
	$\vec{r}(u, v) = (v, v - u, u + v)$
	$\vec{r}(u, v) = (u^2, vu, v)$
	$x^2 - y^2 + z^2 - 1 = 0$
	$\vec{r}(u, v) = (\cos(u) \sin(v), \cos(v), \sin(u) \sin(v))$

Problem 2b) (5 points)

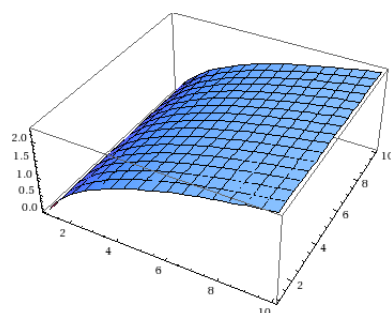
Match the contour maps with the corresponding functions $f(x, y)$ of two variables. No justifications are needed.



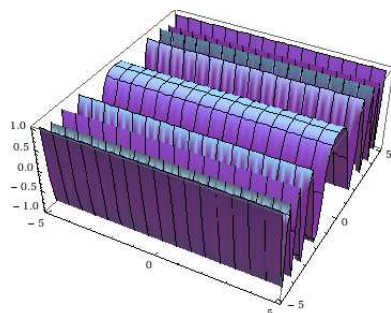
Enter I,II,III,IV,V or VI here	Function $f(x, y)$
	$f(x, y) = \sin(x)$
	$f(x, y) = x^2 + 2y^2$
	$f(x, y) = x + y $
	$f(x, y) = \sin(x) \cos(y)$
	$f(x, y) = xe^{-x^2-y^2}$
	$f(x, y) = x^2/(x^2 + y^2)$

Problem 3) (10 points)

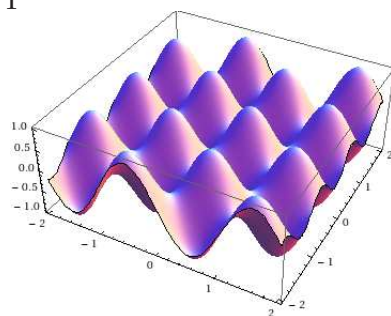
Match the equation with their graphs and justify briefly your choice:



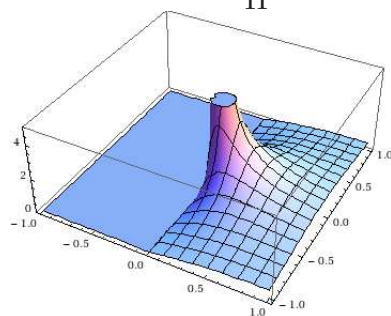
I



II



III



IV

Enter I,II,III,IV here	Equation	Short Justification
	$z = \sin(3x) \cos(5y)$	
	$z = \cos(y^2)$	
	$z = \log(x)$	
	$z = x/(x^2 + y^2)$	

Problem 4) Distances (10 points)

Let L be the line

$$x = 1 + 2t, y = -3t, z = t$$

and let S be the plane $x + y + z = 2$.

a) Verify that L and S have no intersections.

b) Compute the distance between the line L and plane S .

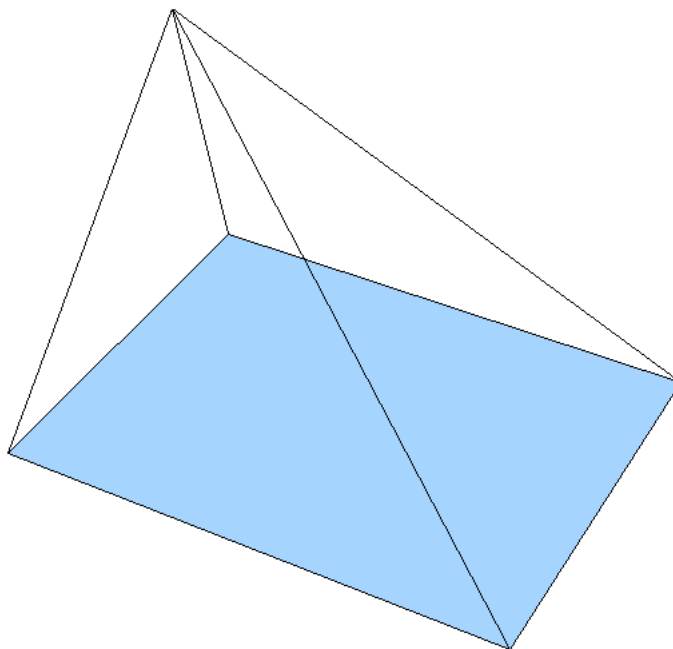
Hint. Just take any point P on the line and compute the distance from the line to the plane.

Problem 5) (10 points)

a) (5 points) Find the area of the parallelogram $PQSR$ with corners

$$P = (0, 0, 0), Q = (1, 1, 1), R = (1, 1, 0), S = (2, 2, 1) .$$

b) (5 points) Find the volume of the pyramid which has as the base the parallelogram $PQRS$ and has a fifth vertex at $T = (3, 4, 3)$.



Problem 6) (10 points)

Find the distance between the two lines

$$\vec{r}_1(t) = [t, 2t, -t]^T$$

and

$$\vec{r}_2(t) = [1 + t, t, t]^T.$$

Problem 7) (10 points)

Given the vectors $v = (1, 1, 0)$ and $w = (0, 0, 1)$ and the point $P = (2, 4, -2)$. Let Σ be the plane which goes through the origin and contains the vectors $\vec{v}$ and $\vec{w}$.

a) Determine the distance from P to the origin.

b) Determine the distance from P to the plane Σ .

Problem 8) (10 points)

In this problem, it is enough to describe the surface with words.

a) (3) Identify the surface whose equation is given in spherical coordinates as $\phi = \pi/6$.

b) (3) Identify the surface whose equation is given in spherical coordinates as $\theta = \pi/2$.

c) (2) Identify the surface, whose equation is given in cylindrical coordinates by $z^2 = r$.

d) (2) Identify the surface, whose equation is given in cylindrical coordinates as $r \cos(\theta) = 1$

Problem 9) (10 points)

a) (3 points) Let S be the surface $g(x, y, z) = x^2 - z - y^2 = 1$. Find a parametrization

$$\vec{r}(u, v) = (x(u, v), y(u, v), z(u, v))$$

of this surface.

b) (3 points) Write down the parametrization

$$\vec{r}(u, v) = (x(u, v), y(u, v), z(u, v))$$

of the part of the unit sphere $x^2 + y^2 + z^2 = 1$ which satisfies $z \geq \sqrt{3}/2$ and also indicate the domain R of the parametrization.

c) (4 points) Let S be the surface given in cylindrical coordinates as $r = 2 + \sin(z)$. Find a parameterization

$$\vec{r}(u, v) = (x(u, v), y(u, v), z(u, v))$$

of the surface.

Problem 10) (10 points)

Remember that a parameterization of a surface describes the points (x, y, z) of the surface in the form

$$\vec{r}(u, v) = \begin{bmatrix} x(u, v) \\ y(u, v) \\ z(u, v) \end{bmatrix}.$$

What surfaces do the following parameterizations represent? Find in each case an implicit equation of the form $g(x, y, z) = c$ which is equivalent.

a) (3) $\vec{r}(u, v) = [\cos(u), \sin(u), v]^T$

b) (3) $\vec{r}(u, v) = [u + v, v - u, u + 2v]^T$

c) (2) $\vec{r}(u, v) = [v \cos(u), v \sin(u), v]^T$

d) (2) $\vec{r}(u, v) = [\cos(u) \sin(v), \sin(u) \sin(v), \cos(v)]^T$.

Problem 11) (10 points)

Find an equation for the plane that passes through the origin and whose normal vector is parallel to the line of intersection of the planes $2x + y + z = 4$ and $x + 3y + z = 2$.