

Unit 10

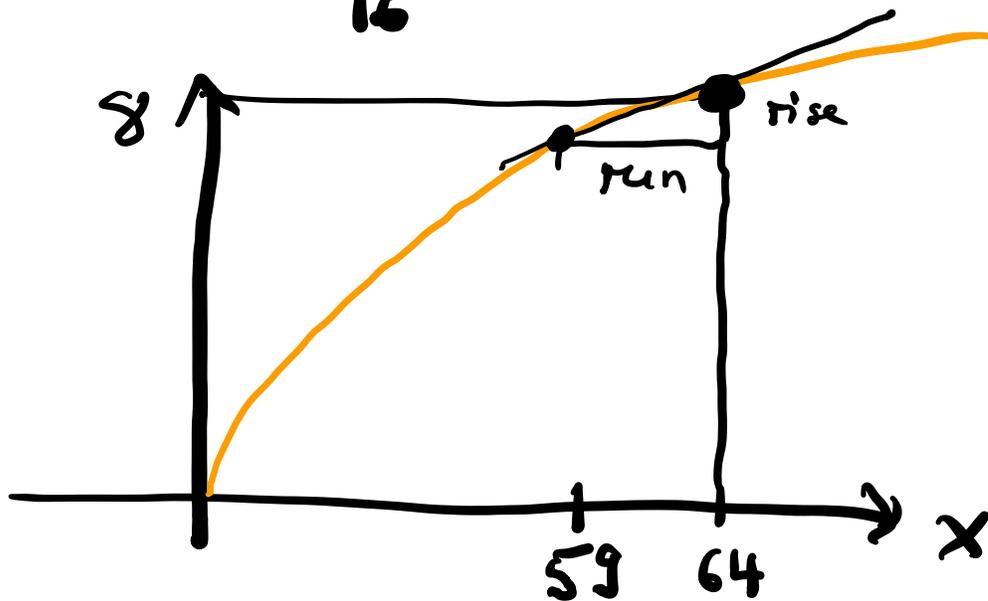
Linearization

1) Magic

(reminders)

$$\sqrt{59} = 7.68115$$

$$8 - \frac{5}{16} = 7.6875$$



$$f(x) = \sqrt{x}, \quad f'(x) = \frac{1}{2\sqrt{x}}$$

$$f'(64) = \frac{1}{2 \cdot 8} = \frac{1}{16}$$

$$f'(64) \cdot 5 = \frac{5}{16}$$

$$f(999) \sim 8 - \frac{5}{6}$$

$$\sqrt[3]{999} = ?$$

$$f(x) = x^{1/3}$$

$$f'(x) = \frac{1}{3} x^{-2/3}$$

$$f(1000) = 10$$

$$f'(1000) = \frac{1}{3 \cdot 100} = \frac{1}{300}$$

$$10 - \frac{1}{300} \approx 9.9966$$

$$\sqrt[3]{999} \approx 9.99667$$

1, 8, 27, 64, 125, 216, 343,
512, 729, 1000

Shakuntala Devi 2019.

"Math in Movies"

This magic is based on
Linearization of $f(x)$

$$L(x) = f(x_0) + f'(x_0)(x - x_0)$$

→ Taylor expansion.

② Linearization in 2D.

$f(x, y)$ function of
2 variables.

$$L(x,y) = f(x_0, y_0) + f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0)$$

is the linearization of f at (x_0, y_0) .

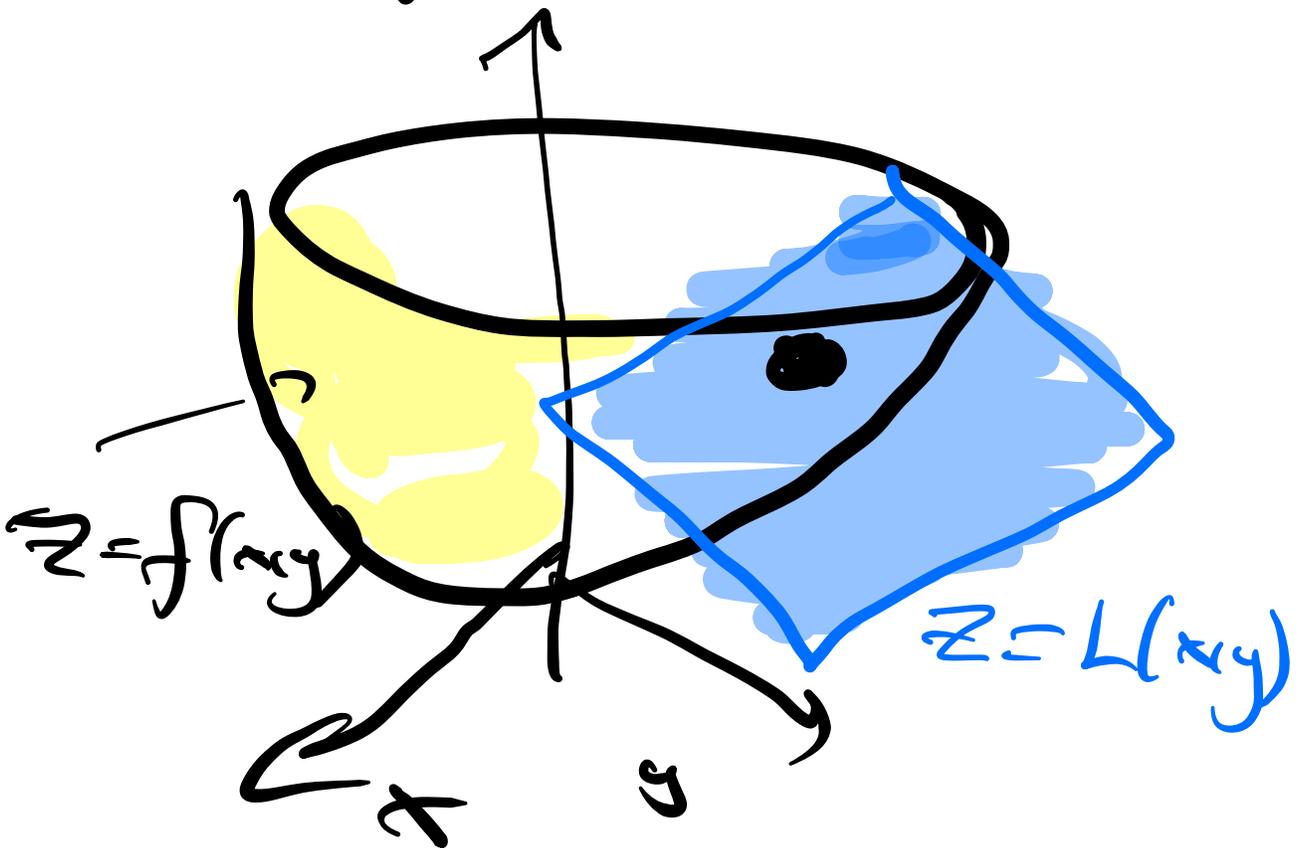
Example:

What is the linearization of $f(x,y) = x^4 + y^4$ at $(x_0, y_0) = (1, 2)$

$$L(x,y) = 17 + 4 \cdot 1^3(x-1)$$

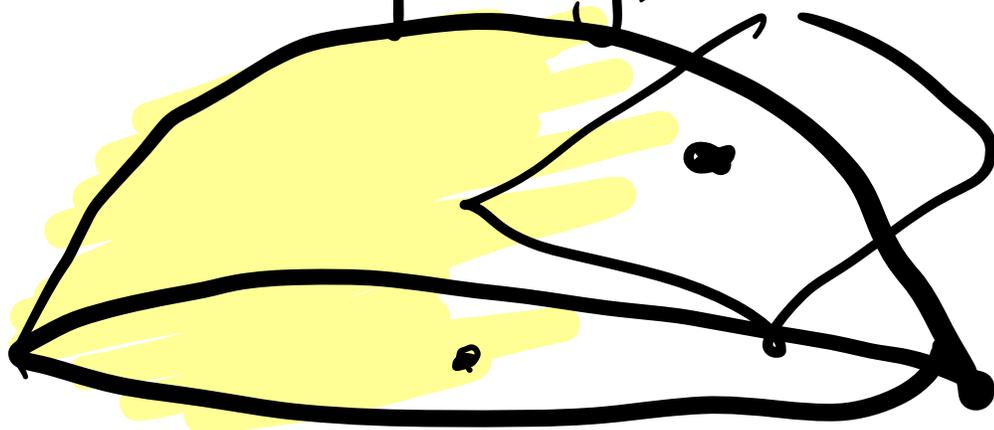
$$+ 4 \cdot 2^3 (y-2)$$

By the way: the graph of $L(x,y)$ is a plane tangent to the graph of f at $(1,2)$



Linearization is very important. Many laws in physics are linearization of more complicated laws.

$$z = \sqrt{1 - x^2 - y^2}$$
$$= f(x, y)$$



For the entire sphere

$$x^2 + y^2 + z^2 = 1 \rightarrow \text{on Thursday}$$

If $f(x, y)$ is
a function
then

$$\nabla f(x_0, y_0)$$

$$= \left[f_x(x_0, y_0), f_y(x_0, y_0) \right]$$

The Linearization
can be rewritten as

$$f(x) = f(\vec{r}) + \nabla f(\vec{r}) \cdot (\vec{x} - \vec{r})$$

$$\begin{aligned} & \nabla f(x_0, y_0) \cdot (x - x_0, y - y_0) \\ &= f_x(x_0, y_0) (x - x_0) \\ &+ f_y(x_0, y_0) (y - y_0) \end{aligned}$$

In 3 dim things are the same

$$\begin{aligned}
 L(x, y, z) &= f(x_0, y_0, z_0) \\
 &+ f_x(x_0, y_0, z_0)(x - x_0) \\
 &+ f_y(x_0, y_0, z_0)(y - y_0) \\
 &+ f_z(x_0, y_0, z_0)(z - z_0)
 \end{aligned}$$

$$\begin{aligned}
 L(\vec{x}) &= f(\vec{x}_0) \\
 &+ \nabla f(\vec{x}_0) \cdot (\vec{x} - \vec{x}_0)
 \end{aligned}$$

In 3Dim:

$$\nabla f(x, y, z) =$$

$$\left[\frac{\partial f}{\partial x} \quad \frac{\partial f}{\partial y} \quad \frac{\partial f}{\partial z} \right]$$

→ Thursday

lecture which

features the graded

→ ∇f

Egyptian
hair

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